

omdl
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1 omdl

1.1 Introduction

`omdl` is an [OpenSCAD](#) mechanical design library that provides open-source high-level design primitives with coherent documentation generated by [Doxygen](#) using `openscad-amu`.

With Doxygen, the code documentation is written within the code itself, and is thus easy to keep current. Moreover, it provides a standard way to both write and present OpenSCAD design documentation, compilable to common output formats (html, pdf, etc). With `omdl`, all library primitives are *parametric* with minimal, mostly zero, global variable dependencies and all library API's include `markups` that describe its parameters, behavior, and use.

[Validation](#) scripts are used to verify that the core operations work as expected across evolving [OpenSCAD](#) versions (validation performed when building the documentation). The library uses a common set of conventions for specifying [data types](#) and is divided into individual component modules of functionality, organized into groups, that may be included

as desired.

1.2 Getting Started

Example:

```
include <omdl-base.scad>;

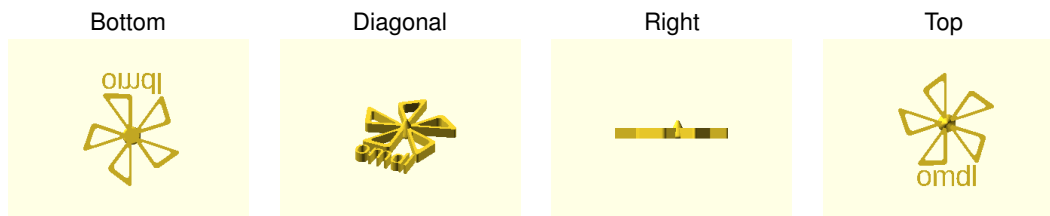
$fn = 36;

frame = triangle_lp2ls( [ [30,0], [0,40], [30,40] ] );
core = 2 * frame / 3;
vrnd = [1, 2, 4];

cone( h=20, r=10, vr=2 );
rotate([0, 0, 360/20])
radial_repeat( n=5, angle=true )
  etriangle_ls_c( vs=frame, vc=core, vr=vrnd, h=10 );

translate([0, -50,0])
linear_extrude(height=10)
text( text="omdl", size=20, halign="center", valign="center" );
```

Table 1: Example Result



1.2.1 Setup

To use `omdl`, the library files must be copied to an OpenSCAD [library location](#). This can be done manually or can be done using `openscad-amu`.

The ladder has several advantages and is recommended. When using `openscad-amu`, the library documentation is installed together with the library source code. This documentation is also added to a local browsable index, which facilitates reference use. Moreover, with `openscad-amu` installed, one can develop documentation for other [OpenSCAD](#) design scripts.

See the recommended [installation](#) method for more information.

1.3 Contributing

`omdl` uses [git](#) for development tracking, and is hosted on [GitHub](#) following the usual practice of [forking](#) and submitting [pull requests](#) to the source repository.

As it is released under the [GNU Lesser General Public License](#), any file you change should bear your copyright notice alongside the original authors' copyright notices typically located at the top of each file.

Ideas, requests, comments, contributions, and constructive criticism are welcome.

1.4 Support

In case you have any questions or would like to make feature requests, you can contact the maintainer of the project or file an [issue](#).

2 Conventions

- [Data types](#)

2.1 Data types

2.1.1 Built-in

`omdl` assumes a `value` is either a number, a boolean, a string, a list, a range, or the undefined value. What is called a vector in the [OpenSCAD types](#) documentation is referred to as a *list* here in order to distinguish between sequential lists of values and [Euclidean vectors](#).

type	description
<code>value</code>	any valid OpenSCAD storable datum
number	an arithmetic value
boolean	a binary logic value (true or false)
string	a sequential list of of character values
list	a sequential list of arbitrary values
range	an arithmetic sequence
undef	the undefined value

2.1.1.1 Special numerical values

value	description
<code>nan</code>	a numerical value which is not a number
<code>inf</code>	a numerical value which is infinite

2.1.2 Additional conventions

When a list has an expected number of elements 'n', the *count* is appended following a '-'. When there is a range of expected elements, the lower and upper bounds are separated by a ':' and appended (order of bounds may be reversed). When the elements values are of an expected type, that *type* is prepended. Combinations are used as needed as in the following table:

name	description
list-n	a list of of n elements
list-l:u	a list of l to u elements
type-list	a list of elements with an expected type
type-list-n	a list of n elements with an expected type

2.1.2.1 Distinctions

`omdl` make the following distinctions on variable types.

name	description
scalar	a single non-iterable value
iterable	a multi-part sequence of values
empty	an iterable value with zero elements
even	an even numerical value
odd	an odd numerical value

2.1.2.2 General

From the fixed built-in set of `data types`, `omdl` adds the following general type specifications and conventions.

name	description
bit	a binary numerical value (0 or 1)
integer	a positive, negative, or zero whole number
decimal	integer numbers with a fractional part
index	a list index sequence
datastruct	a defined data structure
data	an arbitrary data structure

2.1.2.2.1 Index sequence

The data type `index` refers to a specified sequence of list element indexes. A list index sequence may be specified in one of the following forms.

value / form	description
<code>true</code>	All index positions of the list [0:size-1]
<code>false</code>	No index positions
<code>"all"</code>	All index positions of the list [0:size-1]
<code>"none"</code>	No index positions
<code>"rands"</code>	Random index selection of the list [0:size-1]
<code>"even"</code>	The even index of the list [0:size-1]
<code>"odd"</code>	The odd index of the list [0:size-1]
<code><integer></code>	The single position given by an <code><integer></code>
<code><range></code>	The range of positions given by a <code><range></code>
<code><integer-list></code>	The list of positions give in <code><integer-list></code>

The function `get_index()` can be used to convert a value of this data type into a sequence of list element indexes.

Example

```
// list
ll = [a,b,c,d,e,f]

// index sequence
get_index(ll)           = [0,1,2,3,4,5]
get_index(ll, "rands") = [0,2,5]
```

2.1.2.3 Geometric

For `geometric` specifications and `geometric algebra`, `omdl` adds the following type specifications and conventions.

name	description
<code>point</code>	a list of numbers to identify a location in space
<code>vector</code>	a direction and magnitude in space
<code>line</code>	a start and end point in space (line wiki)
<code>normal</code>	a vector that is perpendicular to a given object
<code>pnorm</code>	a vector that is perpendicular to a plane
<code>plane</code>	a flat 2d infinite surface (plane wiki)
<code>coords</code>	a list of points in space
<code>matrix</code>	a rectangular array of values

When a particular dimension is expected, the dimensional expectation is appended to the end of the name after a '-' dash as in the following table.

name	description
<code>point-Nd</code>	a point in an 'N' dimensional space
<code>vector-Nd</code>	a vector in an 'N' dimensional space
<code>line-Nd</code>	a line in an 'N' dimensional space
<code>coords-Nd</code>	a coordinate list in an 'N' dimensional space
<code>matrix-MxN</code>	a 'M' by 'N' matrix of values

2.1.2.3.1 Lines and vectors

The data type **line** refers to a convention for specifying a line or a vector. A vector is a direction and magnitude in space. A line, too, has direction and magnitude, but also has location, as it starts at one point in space and ends at another. Operators in `omdl` make use of a common convention for specifying Euclidean vectors and straight lines as summarized in the following table:

Given two points 'p1' and 'p2', in space:

no.	form	description
1	<code>p2</code>	a line or vector from the origin to 'p2'
2	<code>[p2]</code>	a line or vector from the origin to 'p2'
3	<code>[p1, p2]</code>	line or vector from 'p1' to 'p2'

The functions `get_line_dim()`, `get_line_tp()`, `get_line_ip()`, and `get_line2origin()`, are available to identify the dimension of and convert a line into a vector or point.

Example

```
// points
p1 = [a,b,c]
p2 = [d,e,f]

// lines and vectors
v1 = p2      = [d,e,f]
v2 = [p2]    = [[d,e,f]]
v3 = [p1, p2] = [[a,b,c], [d,e,f]]

v1 == v2
v1 == v2 == v3, iff p1 == origin3d
```

2.1.2.3.2 Planes

Operators in `omdl` use a common convention for specifying planes. A **plane** is identified by a **point** on its surface together with its **normal** vector specified by **pnorm**, which is discussed in the following section. A list with a point and normal together specify the plane as follows:

name	form
<code>plane</code>	<code>[point, pnorm]</code>

2.1.2.3.3 Planes' normal

The data type **pnorm** refers to a convention for specifying a direction vector that is perpendicular to a plane. Given three points 'p1', 'p2', 'p3', and three vectors 'v1', 'v2', 'vn', the planes' **normal** can be specified in any of the following forms:

no.	form	description
1	vn	the predetermined normal vector to the plane
2	[vn]	the predetermined normal vector to the plane
3	[v1, v2]	two distinct but intersecting vectors
4	[p1, p2, p3]	three (or more) non-collinear coplanar points

The function `get_pnorm2nv()` can be used to convert a value of this data type into a normal vector.

Example

```
// points
p1 = [a,b,c];
p2 = [d,e,f];
p3 = [g,h,i];

// lines and vectors
v1 = [p1, p2] = [[a,b,c], [d,e,f]]
v2 = [p1, p3] = [[a,b,c], [g,h,i]]
vn = cross_ll(v1, v2)

// planes' normal
n1 = vn           = cross_ll(v1, v2)
n2 = [vn]        = cross_ll(v1, v2)
n3 = [v1, v2]    = [[[a,b,c], [d,e,f]], [[a,b,c], [g,h,i]]]
n4 = [p1, p2, p3] = [[a,b,c], [d,e,f], [g,h,i]]

n1 || n2 || n3 || n4

// planes
pn1 = [p1, n1]
pn2 = [p2, n2]
pn3 = [p3, n3]
pn4 = [n4[0], n4]
pn5 = [mean(n4), n4]

pn1 == pn4
```

3 Validation

- [Datatypes](#)
- [Math](#)

3.1 Datatypes

- [Identification](#)
- [Operations](#)

3.1.1 Identification

- [Scalar](#)

- [Iterables](#)
- [Lists](#)

3.1.1.1 Scalar

- [Script](#)
- [Results](#)

3.1.1.1.1 Script

```
include <console.scad>;
include <datatypes/datatypes-base.scad>;
include <datatypes/datatypes_table.scad>;
include <validation.scad>;

show_passing = true; // show passing tests
show_skipped = true; // show skipped tests

echo( str("OpenSCAD Version ", version() ) );

// test-values columns
test_c =
[
  ["id", "identifier"],
  ["td", "description"],
  ["tv", "test value"]
];

// test-values rows
test_r =
[
  ["t01", "The undefined value", undef],
  ["t02", "An odd integer", 1],
  ["t03", "An small even integer", 10],
  ["t04", "A large integer", 100000000],
  ["t05", "A small decimal (epsilon)", aeaps],
  ["t06", "The max number", number_max],
  ["t07", "The min number", number_min],
  ["t08", "The max number^2", number_max * number_max],
  ["t09", "The invalid number nan", 0 / 0],
  ["t10", "The boolean true", true],
  ["t11", "The boolean false", false],
  ["t12", "A character string", "a"],
  ["t13", "A string", "This is a longer string"],
  ["t14", "The empty string", empty_str],
  ["t15", "The empty list", empty_lst],
  ["t16", "A 1-tuple list of undef", [undef]],
  ["t17", "A 1-tuple list", [10]],
  ["t18", "A 3-tuple list", [1, 2, 3]],
  ["t19", "A list of lists", [[1,2,3], [4,5,6], [7,8,9]]],
  ["t20", "A shorthand range", [0:9]],
  ["t21", "A range", [0:0.5:9]]
];

test_ids = get_table_ridl( test_r );

// expected columns: ("id" + one column for each test)
good_c = pmerge([concat("id", test_ids), concat("identifier", test_ids)]);

// expected rows: ("golden" test results), use 's' to skip test
t = true; // shortcuts
f = false;
u = undef;
s = -1; // skip test

good_r =
[ // function      01 02 03 04 05 06 07 08 09 10 11 12 13 14 15 16 17 18 19 20 21
  ["is_defined",   f, t, t, t, t, t, t, t, t, t, t, t, t, t, t, t, t, t, t, t, t],
  ["not_defined", t, f, f, f, f, f, f, f, f, f, f, f, f, f, f, f, f, f, f, f, f],
  ["is_nan",       f, f, f, f, f, f, f, f, t, f, f, f, f, f, f, f, f, f, f, f, f],
  ["is_inf",       f, f, f, f, f, f, f, t, f, f, f, f, f, f, f, f, f, f, f, f, f],
  ["is_scalar",   t, t, t, t, t, t, t, t, t, t, t, t, t, f, f, f, f, f, f, s, s],
  ["is_iterable", f, f, f, f, f, f, f, f, f, f, f, t, t, t, t, t, t, t, s, s],
  ["is_empty",    f, f, f, f, f, f, f, f, f, f, f, f, t, t, f, f, f, f, f, f, f]
```

```

["is_number",      f, t, t, t, t, t, t, t, t, f, f, f, f, f, f, f, f, f, f, f, f],
["is_integer",    f, t, t, t, f, t, t, f, f, f, f, f, f, f, f, f, f, f, f, f, f],
["is_decimal",    f, f, f, f, t, f, f, f, f, f, f, f, f, f, f, f, f, f, f, f, f],
["is_boolean",    f, f, f, f, f, f, f, f, f, t, t, f, f, f, f, f, f, f, f, f, f],
["is_string",     f, f, f, f, f, f, f, f, f, f, t, t, t, f, f, f, f, f, f, f, f],
["is_list",       f, f, f, f, f, f, f, f, f, f, f, f, f, t, t, t, t, t, s, s],
["is_range",      f, f, f, f, f, f, f, f, f, f, f, f, f, f, f, f, t, t],
["is_even",       s, f, t, t, f, t, t, s, s, s, s, s, s, s, s, s, s, s, s, s],
["is_odd",        s, t, f, f, f, f, f, s, s, s, s, s, s, s, s, s, s, s, s, s],
["is_between_MM", f, t, t, t, t, t, t, f, f, t, t, f, f, f, f, f, f, f, f, f, f]
];

// sanity-test tables
table_check( test_r, test_c, false );
table_check( good_r, good_c, false );

// validate helper function and module
function get_value( vid ) = get_table_v(test_r, test_c, vid, "tv");
module run_test( fname, fresult, vid )
{
  value_text = get_table_v(test_r, test_c, vid, "td");
  pass_value = get_table_v(good_r, good_c, fname, vid);

  test_pass = validate( cv=fresult, t=pass_value, pf=true );
  test_text = validate( str(fname, "(", get_value(vid), ")=", pass_value), fresult, pass_value
  );

  if ( pass_value != s )
  {
    if ( !test_pass )
      log_warn( str(vid, "(", value_text, ") ", test_text) );
    else if ( show_passing )
      log_info( str(vid, " ", test_text) );
  }
  else if ( show_skipped )
    log_info( str(vid, " *skip*: '", fname, "(", value_text, ")'") );
}

// Indirect function calls would be very useful here!!!
for (vid=test_ids) run_test( "is_defined", is_defined(get_value(vid)), vid );
for (vid=test_ids) run_test( "not_defined", not_defined(get_value(vid)), vid );
for (vid=test_ids) run_test( "is_nan", is_nan(get_value(vid)), vid );
for (vid=test_ids) run_test( "is_inf", is_inf(get_value(vid)), vid );
for (vid=test_ids) run_test( "is_scalar", is_scalar(get_value(vid)), vid );
for (vid=test_ids) run_test( "is_iterable", is_iterable(get_value(vid)), vid );
for (vid=test_ids) run_test( "is_empty", is_empty(get_value(vid)), vid );
for (vid=test_ids) run_test( "is_number", is_number(get_value(vid)), vid );
for (vid=test_ids) run_test( "is_integer", is_integer(get_value(vid)), vid );
for (vid=test_ids) run_test( "is_decimal", is_decimal(get_value(vid)), vid );
for (vid=test_ids) run_test( "is_boolean", is_boolean(get_value(vid)), vid );
for (vid=test_ids) run_test( "is_string", is_string(get_value(vid)), vid );
for (vid=test_ids) run_test( "is_list", is_list(get_value(vid)), vid );
for (vid=test_ids) run_test( "is_range", is_range(get_value(vid)), vid );
for (vid=test_ids) run_test( "is_even", is_even(get_value(vid)), vid );
for (vid=test_ids) run_test( "is_odd", is_odd(get_value(vid)), vid );
for (vid=test_ids) run_test( "is_between_MM", is_between(get_value(vid),
  number_min,number_max), vid );

// end-of-tests

```

3.1.1.12 Results

```

1 ECHO: "OpenSCAD Version [2017, 2, 19]"
2 ECHO: "[ INFO ] run_test(); t01 passed: 'is_defined(undef)=false'"
3 ECHO: "[ INFO ] run_test(); t02 passed: 'is_defined(1)=true'"
4 ECHO: "[ INFO ] run_test(); t03 passed: 'is_defined(10)=true'"
5 ECHO: "[ INFO ] run_test(); t04 passed: 'is_defined(1e+08)=true'"
6 ECHO: "[ INFO ] run_test(); t05 passed: 'is_defined(0.001)=true'"
7 ECHO: "[ INFO ] run_test(); t06 passed: 'is_defined(1e+308)=true'"
8 ECHO: "[ INFO ] run_test(); t07 passed: 'is_defined(-1e+308)=true'"
9 ECHO: "[ INFO ] run_test(); t08 passed: 'is_defined(Inf)=true'"
10 ECHO: "[ INFO ] run_test(); t09 passed: 'is_defined(NaN)=true'"
11 ECHO: "[ INFO ] run_test(); t10 passed: 'is_defined(true)=true'"
12 ECHO: "[ INFO ] run_test(); t11 passed: 'is_defined(false)=true'"
13 ECHO: "[ INFO ] run_test(); t12 passed: 'is_defined(a)=true'"
14 ECHO: "[ INFO ] run_test(); t13 passed: 'is_defined(This is a longer string)=true'"
15 ECHO: "[ INFO ] run_test(); t14 passed: 'is_defined(())=true'"
16 ECHO: "[ INFO ] run_test(); t15 passed: 'is_defined([])=true'"

```

```

17 ECHO: "[ INFO ] run_test(); t16 passed: 'is_defined([undef])=true'"
18 ECHO: "[ INFO ] run_test(); t17 passed: 'is_defined([10])=true'"
19 ECHO: "[ INFO ] run_test(); t18 passed: 'is_defined([1, 2, 3])=true'"
20 ECHO: "[ INFO ] run_test(); t19 passed: 'is_defined([[1, 2, 3], [4, 5, 6], [7, 8, 9]])=true'"
21 ECHO: "[ INFO ] run_test(); t20 passed: 'is_defined([0 : 1 : 9])=true'"
22 ECHO: "[ INFO ] run_test(); t21 passed: 'is_defined([0 : 0.5 : 9])=true'"
23 ECHO: "[ INFO ] run_test(); t01 passed: 'not_defined(undef)=true'"
24 ECHO: "[ INFO ] run_test(); t02 passed: 'not_defined(1)=false'"
25 ECHO: "[ INFO ] run_test(); t03 passed: 'not_defined(10)=false'"
26 ECHO: "[ INFO ] run_test(); t04 passed: 'not_defined(1e+08)=false'"
27 ECHO: "[ INFO ] run_test(); t05 passed: 'not_defined(0.001)=false'"
28 ECHO: "[ INFO ] run_test(); t06 passed: 'not_defined(1e+308)=false'"
29 ECHO: "[ INFO ] run_test(); t07 passed: 'not_defined(-1e+308)=false'"
30 ECHO: "[ INFO ] run_test(); t08 passed: 'not_defined(inf)=false'"
31 ECHO: "[ INFO ] run_test(); t09 passed: 'not_defined(nan)=false'"
32 ECHO: "[ INFO ] run_test(); t10 passed: 'not_defined(true)=false'"
33 ECHO: "[ INFO ] run_test(); t11 passed: 'not_defined(false)=false'"
34 ECHO: "[ INFO ] run_test(); t12 passed: 'not_defined(a)=false'"
35 ECHO: "[ INFO ] run_test(); t13 passed: 'not_defined(This is a longer string)=false'"
36 ECHO: "[ INFO ] run_test(); t14 passed: 'not_defined()=false'"
37 ECHO: "[ INFO ] run_test(); t15 passed: 'not_defined([])=false'"
38 ECHO: "[ INFO ] run_test(); t16 passed: 'not_defined([undef])=false'"
39 ECHO: "[ INFO ] run_test(); t17 passed: 'not_defined([10])=false'"
40 ECHO: "[ INFO ] run_test(); t18 passed: 'not_defined([1, 2, 3])=false'"
41 ECHO: "[ INFO ] run_test(); t19 passed: 'not_defined([[1, 2, 3], [4, 5, 6], [7, 8, 9]])=false'"
42 ECHO: "[ INFO ] run_test(); t20 passed: 'not_defined([0 : 1 : 9])=false'"
43 ECHO: "[ INFO ] run_test(); t21 passed: 'not_defined([0 : 0.5 : 9])=false'"
44 ECHO: "[ INFO ] run_test(); t01 passed: 'is_nan(undef)=false'"
45 ECHO: "[ INFO ] run_test(); t02 passed: 'is_nan(1)=false'"
46 ECHO: "[ INFO ] run_test(); t03 passed: 'is_nan(10)=false'"
47 ECHO: "[ INFO ] run_test(); t04 passed: 'is_nan(1e+08)=false'"
48 ECHO: "[ INFO ] run_test(); t05 passed: 'is_nan(0.001)=false'"
49 ECHO: "[ INFO ] run_test(); t06 passed: 'is_nan(1e+308)=false'"
50 ECHO: "[ INFO ] run_test(); t07 passed: 'is_nan(-1e+308)=false'"
51 ECHO: "[ INFO ] run_test(); t08 passed: 'is_nan(inf)=false'"
52 ECHO: "[ INFO ] run_test(); t09 passed: 'is_nan(nan)=true'"
53 ECHO: "[ INFO ] run_test(); t10 passed: 'is_nan(true)=false'"
54 ECHO: "[ INFO ] run_test(); t11 passed: 'is_nan(false)=false'"
55 ECHO: "[ INFO ] run_test(); t12 passed: 'is_nan(a)=false'"
56 ECHO: "[ INFO ] run_test(); t13 passed: 'is_nan(This is a longer string)=false'"
57 ECHO: "[ INFO ] run_test(); t14 passed: 'is_nan()=false'"
58 ECHO: "[ INFO ] run_test(); t15 passed: 'is_nan([])=false'"
59 ECHO: "[ INFO ] run_test(); t16 passed: 'is_nan([undef])=false'"
60 ECHO: "[ INFO ] run_test(); t17 passed: 'is_nan([10])=false'"
61 ECHO: "[ INFO ] run_test(); t18 passed: 'is_nan([1, 2, 3])=false'"
62 ECHO: "[ INFO ] run_test(); t19 passed: 'is_nan([[1, 2, 3], [4, 5, 6], [7, 8, 9]])=false'"
63 ECHO: "[ INFO ] run_test(); t20 passed: 'is_nan([0 : 1 : 9])=false'"
64 ECHO: "[ INFO ] run_test(); t21 passed: 'is_nan([0 : 0.5 : 9])=false'"
65 ECHO: "[ INFO ] run_test(); t01 passed: 'is_inf(undef)=false'"
66 ECHO: "[ INFO ] run_test(); t02 passed: 'is_inf(1)=false'"
67 ECHO: "[ INFO ] run_test(); t03 passed: 'is_inf(10)=false'"
68 ECHO: "[ INFO ] run_test(); t04 passed: 'is_inf(1e+08)=false'"
69 ECHO: "[ INFO ] run_test(); t05 passed: 'is_inf(0.001)=false'"
70 ECHO: "[ INFO ] run_test(); t06 passed: 'is_inf(1e+308)=false'"
71 ECHO: "[ INFO ] run_test(); t07 passed: 'is_inf(-1e+308)=false'"
72 ECHO: "[ INFO ] run_test(); t08 passed: 'is_inf(inf)=true'"
73 ECHO: "[ INFO ] run_test(); t09 passed: 'is_inf(nan)=false'"
74 ECHO: "[ INFO ] run_test(); t10 passed: 'is_inf(true)=false'"
75 ECHO: "[ INFO ] run_test(); t11 passed: 'is_inf(false)=false'"
76 ECHO: "[ INFO ] run_test(); t12 passed: 'is_inf(a)=false'"
77 ECHO: "[ INFO ] run_test(); t13 passed: 'is_inf(This is a longer string)=false'"
78 ECHO: "[ INFO ] run_test(); t14 passed: 'is_inf()=false'"
79 ECHO: "[ INFO ] run_test(); t15 passed: 'is_inf([])=false'"
80 ECHO: "[ INFO ] run_test(); t16 passed: 'is_inf([undef])=false'"
81 ECHO: "[ INFO ] run_test(); t17 passed: 'is_inf([10])=false'"
82 ECHO: "[ INFO ] run_test(); t18 passed: 'is_inf([1, 2, 3])=false'"
83 ECHO: "[ INFO ] run_test(); t19 passed: 'is_inf([[1, 2, 3], [4, 5, 6], [7, 8, 9]])=false'"
84 ECHO: "[ INFO ] run_test(); t20 passed: 'is_inf([0 : 1 : 9])=false'"
85 ECHO: "[ INFO ] run_test(); t21 passed: 'is_inf([0 : 0.5 : 9])=false'"
86 ECHO: "[ INFO ] run_test(); t01 passed: 'is_scalar(undef)=true'"
87 ECHO: "[ INFO ] run_test(); t02 passed: 'is_scalar(1)=true'"
88 ECHO: "[ INFO ] run_test(); t03 passed: 'is_scalar(10)=true'"
89 ECHO: "[ INFO ] run_test(); t04 passed: 'is_scalar(1e+08)=true'"
90 ECHO: "[ INFO ] run_test(); t05 passed: 'is_scalar(0.001)=true'"
91 ECHO: "[ INFO ] run_test(); t06 passed: 'is_scalar(1e+308)=true'"
92 ECHO: "[ INFO ] run_test(); t07 passed: 'is_scalar(-1e+308)=true'"
93 ECHO: "[ INFO ] run_test(); t08 passed: 'is_scalar(inf)=true'"
94 ECHO: "[ INFO ] run_test(); t09 passed: 'is_scalar(nan)=true'"
95 ECHO: "[ INFO ] run_test(); t10 passed: 'is_scalar(true)=true'"
96 ECHO: "[ INFO ] run_test(); t11 passed: 'is_scalar(false)=true'"
97 ECHO: "[ INFO ] run_test(); t12 passed: 'is_scalar(a)=false'"

```



```
98 ECHO: "[ INFO ] run_test(); t13 passed: 'is_scalar(This is a longer string)=false'"
99 ECHO: "[ INFO ] run_test(); t14 passed: 'is_scalar[]=false'"
100 ECHO: "[ INFO ] run_test(); t15 passed: 'is_scalar([])=false'"
101 ECHO: "[ INFO ] run_test(); t16 passed: 'is_scalar([undef])=false'"
102 ECHO: "[ INFO ] run_test(); t17 passed: 'is_scalar([10])=false'"
103 ECHO: "[ INFO ] run_test(); t18 passed: 'is_scalar([1, 2, 3])=false'"
104 ECHO: "[ INFO ] run_test(); t19 passed: 'is_scalar([[1, 2, 3], [4, 5, 6], [7, 8, 9]])=false'"
105 ECHO: "[ INFO ] run_test(); t20 *skip*: 'is_scalar(A shorthand range)'"
106 ECHO: "[ INFO ] run_test(); t21 *skip*: 'is_scalar(A range)'"
107 ECHO: "[ INFO ] run_test(); t01 passed: 'is_iterable(undef)=false'"
108 ECHO: "[ INFO ] run_test(); t02 passed: 'is_iterable(1)=false'"
109 ECHO: "[ INFO ] run_test(); t03 passed: 'is_iterable(10)=false'"
110 ECHO: "[ INFO ] run_test(); t04 passed: 'is_iterable(1e+08)=false'"
111 ECHO: "[ INFO ] run_test(); t05 passed: 'is_iterable(0.001)=false'"
112 ECHO: "[ INFO ] run_test(); t06 passed: 'is_iterable(1e+308)=false'"
113 ECHO: "[ INFO ] run_test(); t07 passed: 'is_iterable(-1e+308)=false'"
114 ECHO: "[ INFO ] run_test(); t08 passed: 'is_iterable(inf)=false'"
115 ECHO: "[ INFO ] run_test(); t09 passed: 'is_iterable(nan)=false'"
116 ECHO: "[ INFO ] run_test(); t10 passed: 'is_iterable(true)=false'"
117 ECHO: "[ INFO ] run_test(); t11 passed: 'is_iterable(false)=false'"
118 ECHO: "[ INFO ] run_test(); t12 passed: 'is_iterable(a)=true'"
119 ECHO: "[ INFO ] run_test(); t13 passed: 'is_iterable(This is a longer string)=true'"
120 ECHO: "[ INFO ] run_test(); t14 passed: 'is_iterable[]=true'"
121 ECHO: "[ INFO ] run_test(); t15 passed: 'is_iterable([])=true'"
122 ECHO: "[ INFO ] run_test(); t16 passed: 'is_iterable([undef])=true'"
123 ECHO: "[ INFO ] run_test(); t17 passed: 'is_iterable([10])=true'"
124 ECHO: "[ INFO ] run_test(); t18 passed: 'is_iterable([1, 2, 3])=true'"
125 ECHO: "[ INFO ] run_test(); t19 passed: 'is_iterable([[1, 2, 3], [4, 5, 6], [7, 8, 9]])=true'"
126 ECHO: "[ INFO ] run_test(); t20 *skip*: 'is_iterable(A shorthand range)'"
127 ECHO: "[ INFO ] run_test(); t21 *skip*: 'is_iterable(A range)'"
128 ECHO: "[ INFO ] run_test(); t01 passed: 'is_empty(undef)=false'"
129 ECHO: "[ INFO ] run_test(); t02 passed: 'is_empty(1)=false'"
130 ECHO: "[ INFO ] run_test(); t03 passed: 'is_empty(10)=false'"
131 ECHO: "[ INFO ] run_test(); t04 passed: 'is_empty(1e+08)=false'"
132 ECHO: "[ INFO ] run_test(); t05 passed: 'is_empty(0.001)=false'"
133 ECHO: "[ INFO ] run_test(); t06 passed: 'is_empty(1e+308)=false'"
134 ECHO: "[ INFO ] run_test(); t07 passed: 'is_empty(-1e+308)=false'"
135 ECHO: "[ INFO ] run_test(); t08 passed: 'is_empty(inf)=false'"
136 ECHO: "[ INFO ] run_test(); t09 passed: 'is_empty(nan)=false'"
137 ECHO: "[ INFO ] run_test(); t10 passed: 'is_empty(true)=false'"
138 ECHO: "[ INFO ] run_test(); t11 passed: 'is_empty(false)=false'"
139 ECHO: "[ INFO ] run_test(); t12 passed: 'is_empty(a)=false'"
140 ECHO: "[ INFO ] run_test(); t13 passed: 'is_empty(This is a longer string)=false'"
141 ECHO: "[ INFO ] run_test(); t14 passed: 'is_empty[]=true'"
142 ECHO: "[ INFO ] run_test(); t15 passed: 'is_empty([])=true'"
143 ECHO: "[ INFO ] run_test(); t16 passed: 'is_empty([undef])=false'"
144 ECHO: "[ INFO ] run_test(); t17 passed: 'is_empty([10])=false'"
145 ECHO: "[ INFO ] run_test(); t18 passed: 'is_empty([1, 2, 3])=false'"
146 ECHO: "[ INFO ] run_test(); t19 passed: 'is_empty([[1, 2, 3], [4, 5, 6], [7, 8, 9]])=false'"
147 ECHO: "[ INFO ] run_test(); t20 passed: 'is_empty([0 : 1 : 9])=false'"
148 ECHO: "[ INFO ] run_test(); t21 passed: 'is_empty([0 : 0.5 : 9])=false'"
149 ECHO: "[ INFO ] run_test(); t01 passed: 'is_number(undef)=false'"
150 ECHO: "[ INFO ] run_test(); t02 passed: 'is_number(1)=true'"
151 ECHO: "[ INFO ] run_test(); t03 passed: 'is_number(10)=true'"
152 ECHO: "[ INFO ] run_test(); t04 passed: 'is_number(1e+08)=true'"
153 ECHO: "[ INFO ] run_test(); t05 passed: 'is_number(0.001)=true'"
154 ECHO: "[ INFO ] run_test(); t06 passed: 'is_number(1e+308)=true'"
155 ECHO: "[ INFO ] run_test(); t07 passed: 'is_number(-1e+308)=true'"
156 ECHO: "[ INFO ] run_test(); t08 passed: 'is_number(inf)=true'"
157 ECHO: "[ INFO ] run_test(); t09 passed: 'is_number(nan)=true'"
158 ECHO: "[ INFO ] run_test(); t10 passed: 'is_number(true)=false'"
159 ECHO: "[ INFO ] run_test(); t11 passed: 'is_number(false)=false'"
160 ECHO: "[ INFO ] run_test(); t12 passed: 'is_number(a)=false'"
161 ECHO: "[ INFO ] run_test(); t13 passed: 'is_number(This is a longer string)=false'"
162 ECHO: "[ INFO ] run_test(); t14 passed: 'is_number[]=false'"
163 ECHO: "[ INFO ] run_test(); t15 passed: 'is_number([])=false'"
164 ECHO: "[ INFO ] run_test(); t16 passed: 'is_number([undef])=false'"
165 ECHO: "[ INFO ] run_test(); t17 passed: 'is_number([10])=false'"
166 ECHO: "[ INFO ] run_test(); t18 passed: 'is_number([1, 2, 3])=false'"
167 ECHO: "[ INFO ] run_test(); t19 passed: 'is_number([[1, 2, 3], [4, 5, 6], [7, 8, 9]])=false'"
168 ECHO: "[ INFO ] run_test(); t20 passed: 'is_number([0 : 1 : 9])=false'"
169 ECHO: "[ INFO ] run_test(); t21 passed: 'is_number([0 : 0.5 : 9])=false'"
170 ECHO: "[ INFO ] run_test(); t01 passed: 'is_integer(undef)=false'"
171 ECHO: "[ INFO ] run_test(); t02 passed: 'is_integer(1)=true'"
172 ECHO: "[ INFO ] run_test(); t03 passed: 'is_integer(10)=true'"
173 ECHO: "[ INFO ] run_test(); t04 passed: 'is_integer(1e+08)=true'"
174 ECHO: "[ INFO ] run_test(); t05 passed: 'is_integer(0.001)=false'"
175 ECHO: "[ INFO ] run_test(); t06 passed: 'is_integer(1e+308)=true'"
176 ECHO: "[ INFO ] run_test(); t07 passed: 'is_integer(-1e+308)=true'"
177 ECHO: "[ INFO ] run_test(); t08 passed: 'is_integer(inf)=false'"
178 ECHO: "[ INFO ] run_test(); t09 passed: 'is_integer(nan)=false'"
```

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179 ECHO: "[ INFO ] run_test(); t10 passed: 'is_integer(true)=false'"
180 ECHO: "[ INFO ] run_test(); t11 passed: 'is_integer(false)=false'"
181 ECHO: "[ INFO ] run_test(); t12 passed: 'is_integer(a)=false'"
182 ECHO: "[ INFO ] run_test(); t13 passed: 'is_integer(This is a longer string)=false'"
183 ECHO: "[ INFO ] run_test(); t14 passed: 'is_integer()==false'"
184 ECHO: "[ INFO ] run_test(); t15 passed: 'is_integer([])=false'"
185 ECHO: "[ INFO ] run_test(); t16 passed: 'is_integer([undef])=false'"
186 ECHO: "[ INFO ] run_test(); t17 passed: 'is_integer([10])=false'"
187 ECHO: "[ INFO ] run_test(); t18 passed: 'is_integer([1, 2, 3])=false'"
188 ECHO: "[ INFO ] run_test(); t19 passed: 'is_integer([[1, 2, 3], [4, 5, 6], [7, 8, 9]])=false'"
189 ECHO: "[ INFO ] run_test(); t20 passed: 'is_integer([0 : 1 : 9])=false'"
190 ECHO: "[ INFO ] run_test(); t21 passed: 'is_integer([0 : 0.5 : 9])=false'"
191 ECHO: "[ INFO ] run_test(); t01 passed: 'is_decimal(undef)=false'"
192 ECHO: "[ INFO ] run_test(); t02 passed: 'is_decimal(1)=false'"
193 ECHO: "[ INFO ] run_test(); t03 passed: 'is_decimal(10)=false'"
194 ECHO: "[ INFO ] run_test(); t04 passed: 'is_decimal(1e+08)=false'"
195 ECHO: "[ INFO ] run_test(); t05 passed: 'is_decimal(0.001)=true'"
196 ECHO: "[ INFO ] run_test(); t06 passed: 'is_decimal(1e+308)=false'"
197 ECHO: "[ INFO ] run_test(); t07 passed: 'is_decimal(-1e+308)=false'"
198 ECHO: "[ INFO ] run_test(); t08 passed: 'is_decimal(inf)=false'"
199 ECHO: "[ INFO ] run_test(); t09 passed: 'is_decimal(nan)=false'"
200 ECHO: "[ INFO ] run_test(); t10 passed: 'is_decimal(true)=false'"
201 ECHO: "[ INFO ] run_test(); t11 passed: 'is_decimal(false)=false'"
202 ECHO: "[ INFO ] run_test(); t12 passed: 'is_decimal(a)=false'"
203 ECHO: "[ INFO ] run_test(); t13 passed: 'is_decimal(This is a longer string)=false'"
204 ECHO: "[ INFO ] run_test(); t14 passed: 'is_decimal()==false'"
205 ECHO: "[ INFO ] run_test(); t15 passed: 'is_decimal([])=false'"
206 ECHO: "[ INFO ] run_test(); t16 passed: 'is_decimal([undef])=false'"
207 ECHO: "[ INFO ] run_test(); t17 passed: 'is_decimal([10])=false'"
208 ECHO: "[ INFO ] run_test(); t18 passed: 'is_decimal([1, 2, 3])=false'"
209 ECHO: "[ INFO ] run_test(); t19 passed: 'is_decimal([[1, 2, 3], [4, 5, 6], [7, 8, 9]])=false'"
210 ECHO: "[ INFO ] run_test(); t20 passed: 'is_decimal([0 : 1 : 9])=false'"
211 ECHO: "[ INFO ] run_test(); t21 passed: 'is_decimal([0 : 0.5 : 9])=false'"
212 ECHO: "[ INFO ] run_test(); t01 passed: 'is_boolean(undef)=false'"
213 ECHO: "[ INFO ] run_test(); t02 passed: 'is_boolean(1)=false'"
214 ECHO: "[ INFO ] run_test(); t03 passed: 'is_boolean(10)=false'"
215 ECHO: "[ INFO ] run_test(); t04 passed: 'is_boolean(1e+08)=false'"
216 ECHO: "[ INFO ] run_test(); t05 passed: 'is_boolean(0.001)=false'"
217 ECHO: "[ INFO ] run_test(); t06 passed: 'is_boolean(1e+308)=false'"
218 ECHO: "[ INFO ] run_test(); t07 passed: 'is_boolean(-1e+308)=false'"
219 ECHO: "[ INFO ] run_test(); t08 passed: 'is_boolean(inf)=false'"
220 ECHO: "[ INFO ] run_test(); t09 passed: 'is_boolean(nan)=false'"
221 ECHO: "[ INFO ] run_test(); t10 passed: 'is_boolean(true)=true'"
222 ECHO: "[ INFO ] run_test(); t11 passed: 'is_boolean(false)=true'"
223 ECHO: "[ INFO ] run_test(); t12 passed: 'is_boolean(a)=false'"
224 ECHO: "[ INFO ] run_test(); t13 passed: 'is_boolean(This is a longer string)=false'"
225 ECHO: "[ INFO ] run_test(); t14 passed: 'is_boolean()==false'"
226 ECHO: "[ INFO ] run_test(); t15 passed: 'is_boolean([])=false'"
227 ECHO: "[ INFO ] run_test(); t16 passed: 'is_boolean([undef])=false'"
228 ECHO: "[ INFO ] run_test(); t17 passed: 'is_boolean([10])=false'"
229 ECHO: "[ INFO ] run_test(); t18 passed: 'is_boolean([1, 2, 3])=false'"
230 ECHO: "[ INFO ] run_test(); t19 passed: 'is_boolean([[1, 2, 3], [4, 5, 6], [7, 8, 9]])=false'"
231 ECHO: "[ INFO ] run_test(); t20 passed: 'is_boolean([0 : 1 : 9])=false'"
232 ECHO: "[ INFO ] run_test(); t21 passed: 'is_boolean([0 : 0.5 : 9])=false'"
233 ECHO: "[ INFO ] run_test(); t01 passed: 'is_string(undef)=false'"
234 ECHO: "[ INFO ] run_test(); t02 passed: 'is_string(1)=false'"
235 ECHO: "[ INFO ] run_test(); t03 passed: 'is_string(10)=false'"
236 ECHO: "[ INFO ] run_test(); t04 passed: 'is_string(1e+08)=false'"
237 ECHO: "[ INFO ] run_test(); t05 passed: 'is_string(0.001)=false'"
238 ECHO: "[ INFO ] run_test(); t06 passed: 'is_string(1e+308)=false'"
239 ECHO: "[ INFO ] run_test(); t07 passed: 'is_string(-1e+308)=false'"
240 ECHO: "[ INFO ] run_test(); t08 passed: 'is_string(inf)=false'"
241 ECHO: "[ INFO ] run_test(); t09 passed: 'is_string(nan)=false'"
242 ECHO: "[ INFO ] run_test(); t10 passed: 'is_string(true)=false'"
243 ECHO: "[ INFO ] run_test(); t11 passed: 'is_string(false)=false'"
244 ECHO: "[ INFO ] run_test(); t12 passed: 'is_string(a)=true'"
245 ECHO: "[ INFO ] run_test(); t13 passed: 'is_string(This is a longer string)=true'"
246 ECHO: "[ INFO ] run_test(); t14 passed: 'is_string()==true'"
247 ECHO: "[ INFO ] run_test(); t15 passed: 'is_string([])=false'"
248 ECHO: "[ INFO ] run_test(); t16 passed: 'is_string([undef])=false'"
249 ECHO: "[ INFO ] run_test(); t17 passed: 'is_string([10])=false'"
250 ECHO: "[ INFO ] run_test(); t18 passed: 'is_string([1, 2, 3])=false'"
251 ECHO: "[ INFO ] run_test(); t19 passed: 'is_string([[1, 2, 3], [4, 5, 6], [7, 8, 9]])=false'"
252 ECHO: "[ INFO ] run_test(); t20 passed: 'is_string([0 : 1 : 9])=false'"
253 ECHO: "[ INFO ] run_test(); t21 passed: 'is_string([0 : 0.5 : 9])=false'"
254 ECHO: "[ INFO ] run_test(); t01 passed: 'is_list(undef)=false'"
255 ECHO: "[ INFO ] run_test(); t02 passed: 'is_list(1)=false'"
256 ECHO: "[ INFO ] run_test(); t03 passed: 'is_list(10)=false'"
257 ECHO: "[ INFO ] run_test(); t04 passed: 'is_list(1e+08)=false'"
258 ECHO: "[ INFO ] run_test(); t05 passed: 'is_list(0.001)=false'"
259 ECHO: "[ INFO ] run_test(); t06 passed: 'is_list(1e+308)=false'"

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```

260 ECHO: "[ INFO ] run_test(); t07 passed: 'is_list(-1e+308)=false'"
261 ECHO: "[ INFO ] run_test(); t08 passed: 'is_list(Inf)=false'"
262 ECHO: "[ INFO ] run_test(); t09 passed: 'is_list(NaN)=false'"
263 ECHO: "[ INFO ] run_test(); t10 passed: 'is_list(true)=false'"
264 ECHO: "[ INFO ] run_test(); t11 passed: 'is_list(false)=false'"
265 ECHO: "[ INFO ] run_test(); t12 passed: 'is_list(a)=false'"
266 ECHO: "[ INFO ] run_test(); t13 passed: 'is_list(This is a longer string)=false'"
267 ECHO: "[ INFO ] run_test(); t14 passed: 'is_list(())=false'"
268 ECHO: "[ INFO ] run_test(); t15 passed: 'is_list([])=true'"
269 ECHO: "[ INFO ] run_test(); t16 passed: 'is_list([undef])=true'"
270 ECHO: "[ INFO ] run_test(); t17 passed: 'is_list([10])=true'"
271 ECHO: "[ INFO ] run_test(); t18 passed: 'is_list([1, 2, 3])=true'"
272 ECHO: "[ INFO ] run_test(); t19 passed: 'is_list([[1, 2, 3], [4, 5, 6], [7, 8, 9]])=true'"
273 ECHO: "[ INFO ] run_test(); t20 *skip*: 'is_list(A shorthand range)'"
274 ECHO: "[ INFO ] run_test(); t21 *skip*: 'is_list(A range)'"
275 ECHO: "[ INFO ] run_test(); t01 passed: 'is_range(undef)=false'"
276 ECHO: "[ INFO ] run_test(); t02 passed: 'is_range(1)=false'"
277 ECHO: "[ INFO ] run_test(); t03 passed: 'is_range(10)=false'"
278 ECHO: "[ INFO ] run_test(); t04 passed: 'is_range(1e+08)=false'"
279 ECHO: "[ INFO ] run_test(); t05 passed: 'is_range(0.001)=false'"
280 ECHO: "[ INFO ] run_test(); t06 passed: 'is_range(1e+308)=false'"
281 ECHO: "[ INFO ] run_test(); t07 passed: 'is_range(-1e+308)=false'"
282 ECHO: "[ INFO ] run_test(); t08 passed: 'is_range(Inf)=false'"
283 ECHO: "[ INFO ] run_test(); t09 passed: 'is_range(NaN)=false'"
284 ECHO: "[ INFO ] run_test(); t10 passed: 'is_range(true)=false'"
285 ECHO: "[ INFO ] run_test(); t11 passed: 'is_range(false)=false'"
286 ECHO: "[ INFO ] run_test(); t12 passed: 'is_range(a)=false'"
287 ECHO: "[ INFO ] run_test(); t13 passed: 'is_range(This is a longer string)=false'"
288 ECHO: "[ INFO ] run_test(); t14 passed: 'is_range(())=false'"
289 ECHO: "[ INFO ] run_test(); t15 passed: 'is_range([])=false'"
290 ECHO: "[ INFO ] run_test(); t16 passed: 'is_range([undef])=false'"
291 ECHO: "[ INFO ] run_test(); t17 passed: 'is_range([10])=false'"
292 ECHO: "[ INFO ] run_test(); t18 passed: 'is_range([1, 2, 3])=false'"
293 ECHO: "[ INFO ] run_test(); t19 passed: 'is_range([[1, 2, 3], [4, 5, 6], [7, 8, 9]])=false'"
294 ECHO: "[ INFO ] run_test(); t20 passed: 'is_range([0 : 1 : 9])=true'"
295 ECHO: "[ INFO ] run_test(); t21 passed: 'is_range([0 : 0.5 : 9])=true'"
296 ECHO: "[ INFO ] run_test(); t01 *skip*: 'is_even(The undefined value)'"
297 ECHO: "[ INFO ] run_test(); t02 passed: 'is_even(1)=false'"
298 ECHO: "[ INFO ] run_test(); t03 passed: 'is_even(10)=true'"
299 ECHO: "[ INFO ] run_test(); t04 passed: 'is_even(1e+08)=true'"
300 ECHO: "[ INFO ] run_test(); t05 passed: 'is_even(0.001)=false'"
301 ECHO: "[ INFO ] run_test(); t06 passed: 'is_even(1e+308)=true'"
302 ECHO: "[ INFO ] run_test(); t07 passed: 'is_even(-1e+308)=true'"
303 ECHO: "[ INFO ] run_test(); t08 *skip*: 'is_even(The max number^2)'"
304 ECHO: "[ INFO ] run_test(); t09 *skip*: 'is_even(The invalid number nan)'"
305 ECHO: "[ INFO ] run_test(); t10 *skip*: 'is_even(The boolean true)'"
306 ECHO: "[ INFO ] run_test(); t11 *skip*: 'is_even(The boolean false)'"
307 ECHO: "[ INFO ] run_test(); t12 *skip*: 'is_even(A character string)'"
308 ECHO: "[ INFO ] run_test(); t13 *skip*: 'is_even(A string)'"
309 ECHO: "[ INFO ] run_test(); t14 *skip*: 'is_even(The empty string)'"
310 ECHO: "[ INFO ] run_test(); t15 *skip*: 'is_even(The empty list)'"
311 ECHO: "[ INFO ] run_test(); t16 *skip*: 'is_even(A 1-tuple list of undef)'"
312 ECHO: "[ INFO ] run_test(); t17 *skip*: 'is_even(A 1-tuple list)'"
313 ECHO: "[ INFO ] run_test(); t18 *skip*: 'is_even(A 3-tuple list)'"
314 ECHO: "[ INFO ] run_test(); t19 *skip*: 'is_even(A list of lists)'"
315 ECHO: "[ INFO ] run_test(); t20 *skip*: 'is_even(A shorthand range)'"
316 ECHO: "[ INFO ] run_test(); t21 *skip*: 'is_even(A range)'"
317 ECHO: "[ INFO ] run_test(); t01 *skip*: 'is_odd(The undefined value)'"
318 ECHO: "[ INFO ] run_test(); t02 passed: 'is_odd(1)=true'"
319 ECHO: "[ INFO ] run_test(); t03 passed: 'is_odd(10)=false'"
320 ECHO: "[ INFO ] run_test(); t04 passed: 'is_odd(1e+08)=false'"
321 ECHO: "[ INFO ] run_test(); t05 passed: 'is_odd(0.001)=false'"
322 ECHO: "[ INFO ] run_test(); t06 passed: 'is_odd(1e+308)=false'"
323 ECHO: "[ INFO ] run_test(); t07 passed: 'is_odd(-1e+308)=false'"
324 ECHO: "[ INFO ] run_test(); t08 *skip*: 'is_odd(The max number^2)'"
325 ECHO: "[ INFO ] run_test(); t09 *skip*: 'is_odd(The invalid number nan)'"
326 ECHO: "[ INFO ] run_test(); t10 *skip*: 'is_odd(The boolean true)'"
327 ECHO: "[ INFO ] run_test(); t11 *skip*: 'is_odd(The boolean false)'"
328 ECHO: "[ INFO ] run_test(); t12 *skip*: 'is_odd(A character string)'"
329 ECHO: "[ INFO ] run_test(); t13 *skip*: 'is_odd(A string)'"
330 ECHO: "[ INFO ] run_test(); t14 *skip*: 'is_odd(The empty string)'"
331 ECHO: "[ INFO ] run_test(); t15 *skip*: 'is_odd(The empty list)'"
332 ECHO: "[ INFO ] run_test(); t16 *skip*: 'is_odd(A 1-tuple list of undef)'"
333 ECHO: "[ INFO ] run_test(); t17 *skip*: 'is_odd(A 1-tuple list)'"
334 ECHO: "[ INFO ] run_test(); t18 *skip*: 'is_odd(A 3-tuple list)'"
335 ECHO: "[ INFO ] run_test(); t19 *skip*: 'is_odd(A list of lists)'"
336 ECHO: "[ INFO ] run_test(); t20 *skip*: 'is_odd(A shorthand range)'"
337 ECHO: "[ INFO ] run_test(); t21 *skip*: 'is_odd(A range)'"
338 ECHO: "[ INFO ] run_test(); t01 passed: 'is_between_MM(undef)=false'"
339 ECHO: "[ INFO ] run_test(); t02 passed: 'is_between_MM(1)=true'"
340 ECHO: "[ INFO ] run_test(); t03 passed: 'is_between_MM(10)=true'"

```

```

341 ECHO: "[ INFO ] run_test(); t04 passed: 'is_between_MM(1e+08)=true'"
342 ECHO: "[ INFO ] run_test(); t05 passed: 'is_between_MM(0.001)=true'"
343 ECHO: "[ INFO ] run_test(); t06 passed: 'is_between_MM(1e+308)=true'"
344 ECHO: "[ INFO ] run_test(); t07 passed: 'is_between_MM(-1e+308)=true'"
345 ECHO: "[ INFO ] run_test(); t08 passed: 'is_between_MM(inf)=false'"
346 ECHO: "[ INFO ] run_test(); t09 passed: 'is_between_MM(nan)=false'"
347 ECHO: "[ INFO ] run_test(); t10 passed: 'is_between_MM(true)=true'"
348 ECHO: "[ INFO ] run_test(); t11 passed: 'is_between_MM(false)=true'"
349 ECHO: "[ INFO ] run_test(); t12 passed: 'is_between_MM(a)=false'"
350 ECHO: "[ INFO ] run_test(); t13 passed: 'is_between_MM(This is a longer string)=false'"
351 ECHO: "[ INFO ] run_test(); t14 passed: 'is_between_MM(())=false'"
352 ECHO: "[ INFO ] run_test(); t15 passed: 'is_between_MM([])=false'"
353 ECHO: "[ INFO ] run_test(); t16 passed: 'is_between_MM([undef])=false'"
354 ECHO: "[ INFO ] run_test(); t17 passed: 'is_between_MM([10])=false'"
355 ECHO: "[ INFO ] run_test(); t18 passed: 'is_between_MM([1, 2, 3])=false'"
356 ECHO: "[ INFO ] run_test(); t19 passed: 'is_between_MM([[1, 2, 3], [4, 5, 6], [7, 8, 9]])=false'"
357 ECHO: "[ INFO ] run_test(); t20 passed: 'is_between_MM([0 : 1 : 9])=false'"
358 ECHO: "[ INFO ] run_test(); t21 passed: 'is_between_MM([0 : 0.5 : 9])=false'"

```

3.1.1.2 Iterables

- [Script](#)
- [Results](#)

3.1.1.2.1 Script

```

include <console.scad>;
include <datatypes/datatypes-base.scad>;
include <datatypes/datatypes_table.scad>;
include <validation.scad>;

show_passing = true; // show passing tests
show_skipped = true; // show skipped tests

echo( str("OpenSCAD Version ", version()) );

// test-values columns
test_c =
[
  ["id", "identifier"],
  ["td", "description"],
  ["tv", "test value"]
];

// test-values rows
test_r =
[
  ["t01", "The undefined value", undef],
  ["t02", "An odd integer", 1],
  ["t03", "The boolean true", true],
  ["t04", "The boolean false", false],
  ["t05", "A character string", "a"],
  ["t06", "A string", "This is a longer string"],
  ["t07", "The empty string", empty_str],
  ["t08", "The empty list", empty_lst],
  ["t09", "A shorthand range", [0:9]],
  ["t10", "A range", [0:0.5:9]],
  ["t11", "Test list 01", [undef]],
  ["t12", "Test list 02", [1]],
  ["t13", "Test list 03", [1, 2, 3]],
  ["t14", "Test list 04", [[1], [2], [3], [4], [5]]],
  ["t15", "Test list 05", [[1,2], [2,3]]],
  ["t16", "Test list 06", [[1,2], [2,3], [4,5], "ab"]],
  ["t17", "Test list 07", [[1,2,3], [4,5,6], [7,8,9], ["a", "b", "c"]]],
  ["t18", "Test list 08", [1, 2, 3, undef]],
  ["t19", "Test list 09", [undef, undef, undef, undef]],
  ["t20", "Test list 10", [[undef], [undef], [undef]]],
  ["t21", "Test list 11", [true, true, true, false]],
  ["t22", "Test list 12", [true, false, false, false, false]],
  ["t23", "Test list 13", [true, true, true, true]]
];

test_ids = get_table_ridl( test_r );

// expected columns: ("id" + one column for each test)
good_c = pmerge([concat("id", test_ids), concat("identifier", test_ids)]);

```

```

// expected rows: ("golden" test results), use 's' to skip test
t = true; // shortcuts
f = false;
u = undef;
s = -1; // skip test

good_r =
[ // function      01 02 03 04 05 06 07 08 09 10 11 12 13 14 15 16 17 18 19 20 21 22 23
["all_equal_T",    f, f, t, f, f, f, t, t, f, f, f, f, f, f, f, f, f, f, f, f, f, f, t],
["all_equal_F",    f, f, f, t, f, f, t, t, f, f, f, f, f, f, f, f, f, f, f, f, f, f, f],
["all_equal_U",    t, f, f, f, f, f, f, t, t, f, f, t, f, f, f, f, f, f, f, f, t, f, f, f],
["any_equal_T",    f, f, t, f, f, f, f, f, f, f, f, f, f, f, f, f, f, f, f, f, t, t, t],
["any_equal_F",    f, f, f, t, f, f, f, f, f, f, f, f, f, f, f, f, f, f, f, f, t, t, f],
["any_equal_U",    t, f, f, f, f, f, f, f, f, f, f, t, f, f, f, f, f, f, f, t, t, f, f, f],
["all_defined",    f, t, t, t, t, t, t, t, t, f, t, t, t, t, t, t, t, f, f, t, t, t, t],
["any_undefined", t, f, f, f, f, f, f, f, f, f, t, f, f, f, f, f, f, f, t, t, f, f, f],
["all_scalars",    u, t, t, t, f, f, s, s, s, t, t, t, f, f, f, f, f, t, t, f, t, t, t],
["all_lists",      u, f, f, f, f, f, t, t, f, f, f, f, f, t, t, f, f, f, t, f, f, f, f],
["all_strings",    u, f, f, f, t, t, t, s, f, f, f, f, f, f, f, f, f, f, f, f, f, f, f],
["all_numbers",    u, t, f, f, f, f, s, s, f, f, f, t, t, f, f, f, f, f, f, f, f, f, f],
["all_len_1",      u, f, f, f, t, t, s, s, f, f, f, f, f, t, f, f, f, f, f, t, f, f, f],
["all_len_2",      u, f, f, f, f, f, s, s, f, f, f, f, f, f, t, t, f, f, f, f, f, f, f],
["all_len_3",      u, f, f, f, f, f, s, s, f, f, f, f, f, f, f, t, f, f, f, f, f, f, f]
];

// sanity-test tables
table_check( test_r, test_c, false );
table_check( good_r, good_c, false );

// validate helper function and module
function get_value( vid ) = get_table_v(test_r, test_c, vid, "tv");
module run_test( fname, fresult, vid )
{
  value_text = get_table_v(test_r, test_c, vid, "td");
  pass_value = get_table_v(good_r, good_c, fname, vid);

  test_pass = validate( cv=fresult, t="equals", ev=pass_value, pf=true );
  test_text = validate( str(fname, "(", get_value(vid), ")=", pass_value), fresult, "equals",
  pass_value );

  if ( pass_value != s )
  {
    if ( !test_pass )
      log_warn( str(vid, "(", value_text, ") ", test_text) );
    else if ( show_passing )
      log_info( str(vid, " ", test_text) );
  }
  else if ( show_skipped )
    log_info( str(vid, " *skip*: '", fname, "(", value_text, ")'") );
}

// Indirect function calls would be very useful here!!!
for (vid=test_ids) run_test( "all_equal_T", all_equal(get_value(vid),t), vid );
for (vid=test_ids) run_test( "all_equal_F", all_equal(get_value(vid),f), vid );
for (vid=test_ids) run_test( "all_equal_U", all_equal(get_value(vid),u), vid );
for (vid=test_ids) run_test( "any_equal_T", any_equal(get_value(vid),t), vid );
for (vid=test_ids) run_test( "any_equal_F", any_equal(get_value(vid),f), vid );
for (vid=test_ids) run_test( "any_equal_U", any_equal(get_value(vid),u), vid );
for (vid=test_ids) run_test( "all_defined", all_defined(get_value(vid)), vid );
for (vid=test_ids) run_test( "any_undefined", any_undefined(get_value(vid)), vid );
for (vid=test_ids) run_test( "all_scalars", all_scalars(get_value(vid)), vid );
for (vid=test_ids) run_test( "all_lists", all_lists(get_value(vid)), vid );
for (vid=test_ids) run_test( "all_strings", all_strings(get_value(vid)), vid );
for (vid=test_ids) run_test( "all_numbers", all_numbers(get_value(vid)), vid );
for (vid=test_ids) run_test( "all_len_1", all_len(get_value(vid),1), vid );
for (vid=test_ids) run_test( "all_len_2", all_len(get_value(vid),2), vid );
for (vid=test_ids) run_test( "all_len_3", all_len(get_value(vid),3), vid );

// end-of-tests

```

3.1.1.2.2 Results

```

1 ECHO: "OpenSCAD Version [2017, 2, 19]"
2 ECHO: "[ INFO ] run_test(); t01 passed: 'all_equal_T(undef)=false'"
3 ECHO: "[ INFO ] run_test(); t02 passed: 'all_equal_T(1)=false'"
4 ECHO: "[ INFO ] run_test(); t03 passed: 'all_equal_T(true)=true'"
5 ECHO: "[ INFO ] run_test(); t04 passed: 'all_equal_T(false)=false'"
6 ECHO: "[ INFO ] run_test(); t05 passed: 'all_equal_T(a)=false'"

```

```

7 ECHO: "[ INFO ] run_test(); t06 passed: 'all_equal_T(This is a longer string)=false'"
8 ECHO: "[ INFO ] run_test(); t07 passed: 'all_equal_T(undef)=true'"
9 ECHO: "[ INFO ] run_test(); t08 passed: 'all_equal_T(undef)=true'"
10 ECHO: "[ INFO ] run_test(); t09 passed: 'all_equal_T([0 : 1 : 9])=false'"
11 ECHO: "[ INFO ] run_test(); t10 passed: 'all_equal_T([0 : 0.5 : 9])=false'"
12 ECHO: "[ INFO ] run_test(); t11 passed: 'all_equal_T(undef)=false'"
13 ECHO: "[ INFO ] run_test(); t12 passed: 'all_equal_T([1])=false'"
14 ECHO: "[ INFO ] run_test(); t13 passed: 'all_equal_T([1, 2, 3])=false'"
15 ECHO: "[ INFO ] run_test(); t14 passed: 'all_equal_T([[1], [2], [3], [4], [5]])=false'"
16 ECHO: "[ INFO ] run_test(); t15 passed: 'all_equal_T([[1, 2], [2, 3]])=false'"
17 ECHO: "[ INFO ] run_test(); t16 passed: 'all_equal_T([[1, 2], [2, 3], [4, 5], \"ab\"])=false'"
18 ECHO: "[ INFO ] run_test(); t17 passed: 'all_equal_T([[1, 2, 3], [4, 5, 6], [7, 8, 9], [\"a\", \"b\",
    \"c\"]])=false'"
19 ECHO: "[ INFO ] run_test(); t18 passed: 'all_equal_T([1, 2, 3, undef])=false'"
20 ECHO: "[ INFO ] run_test(); t19 passed: 'all_equal_T(undef, undef, undef, undef)=false'"
21 ECHO: "[ INFO ] run_test(); t20 passed: 'all_equal_T([undef], [undef], [undef])=false'"
22 ECHO: "[ INFO ] run_test(); t21 passed: 'all_equal_T([true, true, true, true, false])=false'"
23 ECHO: "[ INFO ] run_test(); t22 passed: 'all_equal_T([true, false, false, false])=false'"
24 ECHO: "[ INFO ] run_test(); t23 passed: 'all_equal_T([true, true, true, true])=true'"
25 ECHO: "[ INFO ] run_test(); t01 passed: 'all_equal_F(undef)=false'"
26 ECHO: "[ INFO ] run_test(); t02 passed: 'all_equal_F(1)=false'"
27 ECHO: "[ INFO ] run_test(); t03 passed: 'all_equal_F(true)=false'"
28 ECHO: "[ INFO ] run_test(); t04 passed: 'all_equal_F(false)=true'"
29 ECHO: "[ INFO ] run_test(); t05 passed: 'all_equal_F(a)=false'"
30 ECHO: "[ INFO ] run_test(); t06 passed: 'all_equal_F(This is a longer string)=false'"
31 ECHO: "[ INFO ] run_test(); t07 passed: 'all_equal_F(undef)=true'"
32 ECHO: "[ INFO ] run_test(); t08 passed: 'all_equal_F(undef)=true'"
33 ECHO: "[ INFO ] run_test(); t09 passed: 'all_equal_F([0 : 1 : 9])=false'"
34 ECHO: "[ INFO ] run_test(); t10 passed: 'all_equal_F([0 : 0.5 : 9])=false'"
35 ECHO: "[ INFO ] run_test(); t11 passed: 'all_equal_F(undef)=false'"
36 ECHO: "[ INFO ] run_test(); t12 passed: 'all_equal_F([1])=false'"
37 ECHO: "[ INFO ] run_test(); t13 passed: 'all_equal_F([1, 2, 3])=false'"
38 ECHO: "[ INFO ] run_test(); t14 passed: 'all_equal_F([[1], [2], [3], [4], [5]])=false'"
39 ECHO: "[ INFO ] run_test(); t15 passed: 'all_equal_F([[1, 2], [2, 3]])=false'"
40 ECHO: "[ INFO ] run_test(); t16 passed: 'all_equal_F([[1, 2], [2, 3], [4, 5], \"ab\"])=false'"
41 ECHO: "[ INFO ] run_test(); t17 passed: 'all_equal_F([[1, 2, 3], [4, 5, 6], [7, 8, 9], [\"a\", \"b\",
    \"c\"]])=false'"
42 ECHO: "[ INFO ] run_test(); t18 passed: 'all_equal_F([1, 2, 3, undef])=false'"
43 ECHO: "[ INFO ] run_test(); t19 passed: 'all_equal_F(undef, undef, undef, undef)=false'"
44 ECHO: "[ INFO ] run_test(); t20 passed: 'all_equal_F([undef], [undef], [undef])=false'"
45 ECHO: "[ INFO ] run_test(); t21 passed: 'all_equal_F([true, true, true, true, false])=false'"
46 ECHO: "[ INFO ] run_test(); t22 passed: 'all_equal_F([true, false, false, false])=false'"
47 ECHO: "[ INFO ] run_test(); t23 passed: 'all_equal_F([true, true, true, true])=false'"
48 ECHO: "[ INFO ] run_test(); t01 passed: 'all_equal_U(undef)=true'"
49 ECHO: "[ INFO ] run_test(); t02 passed: 'all_equal_U(1)=false'"
50 ECHO: "[ INFO ] run_test(); t03 passed: 'all_equal_U(true)=false'"
51 ECHO: "[ INFO ] run_test(); t04 passed: 'all_equal_U(false)=false'"
52 ECHO: "[ INFO ] run_test(); t05 passed: 'all_equal_U(a)=false'"
53 ECHO: "[ INFO ] run_test(); t06 passed: 'all_equal_U(This is a longer string)=false'"
54 ECHO: "[ INFO ] run_test(); t07 passed: 'all_equal_U(undef)=true'"
55 ECHO: "[ INFO ] run_test(); t08 passed: 'all_equal_U(undef)=true'"
56 ECHO: "[ INFO ] run_test(); t09 passed: 'all_equal_U([0 : 1 : 9])=false'"
57 ECHO: "[ INFO ] run_test(); t10 passed: 'all_equal_U([0 : 0.5 : 9])=false'"
58 ECHO: "[ INFO ] run_test(); t11 passed: 'all_equal_U(undef)=true'"
59 ECHO: "[ INFO ] run_test(); t12 passed: 'all_equal_U([1])=false'"
60 ECHO: "[ INFO ] run_test(); t13 passed: 'all_equal_U([1, 2, 3])=false'"
61 ECHO: "[ INFO ] run_test(); t14 passed: 'all_equal_U([[1], [2], [3], [4], [5]])=false'"
62 ECHO: "[ INFO ] run_test(); t15 passed: 'all_equal_U([[1, 2], [2, 3]])=false'"
63 ECHO: "[ INFO ] run_test(); t16 passed: 'all_equal_U([[1, 2], [2, 3], [4, 5], \"ab\"])=false'"
64 ECHO: "[ INFO ] run_test(); t17 passed: 'all_equal_U([[1, 2, 3], [4, 5, 6], [7, 8, 9], [\"a\", \"b\",
    \"c\"]])=false'"
65 ECHO: "[ INFO ] run_test(); t18 passed: 'all_equal_U([1, 2, 3, undef])=false'"
66 ECHO: "[ INFO ] run_test(); t19 passed: 'all_equal_U(undef, undef, undef, undef)=true'"
67 ECHO: "[ INFO ] run_test(); t20 passed: 'all_equal_U([undef], [undef], [undef])=false'"
68 ECHO: "[ INFO ] run_test(); t21 passed: 'all_equal_U([true, true, true, true, false])=false'"
69 ECHO: "[ INFO ] run_test(); t22 passed: 'all_equal_U([true, false, false, false])=false'"
70 ECHO: "[ INFO ] run_test(); t23 passed: 'all_equal_U([true, true, true, true])=false'"
71 ECHO: "[ INFO ] run_test(); t01 passed: 'any_equal_T(undef)=false'"
72 ECHO: "[ INFO ] run_test(); t02 passed: 'any_equal_T(1)=false'"
73 ECHO: "[ INFO ] run_test(); t03 passed: 'any_equal_T(true)=true'"
74 ECHO: "[ INFO ] run_test(); t04 passed: 'any_equal_T(false)=false'"
75 ECHO: "[ INFO ] run_test(); t05 passed: 'any_equal_T(a)=false'"
76 ECHO: "[ INFO ] run_test(); t06 passed: 'any_equal_T(This is a longer string)=false'"
77 ECHO: "[ INFO ] run_test(); t07 passed: 'any_equal_T(undef)=false'"
78 ECHO: "[ INFO ] run_test(); t08 passed: 'any_equal_T(undef)=false'"
79 ECHO: "[ INFO ] run_test(); t09 passed: 'any_equal_T([0 : 1 : 9])=false'"
80 ECHO: "[ INFO ] run_test(); t10 passed: 'any_equal_T([0 : 0.5 : 9])=false'"
81 ECHO: "[ INFO ] run_test(); t11 passed: 'any_equal_T(undef)=false'"
82 ECHO: "[ INFO ] run_test(); t12 passed: 'any_equal_T([1])=false'"
83 ECHO: "[ INFO ] run_test(); t13 passed: 'any_equal_T([1, 2, 3])=false'"
84 ECHO: "[ INFO ] run_test(); t14 passed: 'any_equal_T([[1], [2], [3], [4], [5]])=false'"

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85 ECHO: "[ INFO ] run_test(); t15 passed: 'any_equal_T([[1, 2], [2, 3]])=false'"
86 ECHO: "[ INFO ] run_test(); t16 passed: 'any_equal_T([[1, 2], [2, 3], [4, 5], \"ab\"])=false'"
87 ECHO: "[ INFO ] run_test(); t17 passed: 'any_equal_T([[1, 2, 3], [4, 5, 6], [7, 8, 9], [\"a\", \"b\",
    \"c\"]])=false'"
88 ECHO: "[ INFO ] run_test(); t18 passed: 'any_equal_T([1, 2, 3, undef])=false'"
89 ECHO: "[ INFO ] run_test(); t19 passed: 'any_equal_T([undef, undef, undef, undef])=false'"
90 ECHO: "[ INFO ] run_test(); t20 passed: 'any_equal_T([undef, undef, undef])=false'"
91 ECHO: "[ INFO ] run_test(); t21 passed: 'any_equal_T([true, true, true, true, false])=true'"
92 ECHO: "[ INFO ] run_test(); t22 passed: 'any_equal_T([true, false, false, false, false])=true'"
93 ECHO: "[ INFO ] run_test(); t23 passed: 'any_equal_T([true, true, true, true])=true'"
94 ECHO: "[ INFO ] run_test(); t01 passed: 'any_equal_F(undef)=false'"
95 ECHO: "[ INFO ] run_test(); t02 passed: 'any_equal_F(1)=false'"
96 ECHO: "[ INFO ] run_test(); t03 passed: 'any_equal_F(true)=false'"
97 ECHO: "[ INFO ] run_test(); t04 passed: 'any_equal_F(false)=true'"
98 ECHO: "[ INFO ] run_test(); t05 passed: 'any_equal_F(a)=false'"
99 ECHO: "[ INFO ] run_test(); t06 passed: 'any_equal_F(This is a longer string)=false'"
100 ECHO: "[ INFO ] run_test(); t07 passed: 'any_equal_F()=false'"
101 ECHO: "[ INFO ] run_test(); t08 passed: 'any_equal_F([])=false'"
102 ECHO: "[ INFO ] run_test(); t09 passed: 'any_equal_F([0 : 1 : 9])=false'"
103 ECHO: "[ INFO ] run_test(); t10 passed: 'any_equal_F([0 : 0.5 : 9])=false'"
104 ECHO: "[ INFO ] run_test(); t11 passed: 'any_equal_F([undef])=false'"
105 ECHO: "[ INFO ] run_test(); t12 passed: 'any_equal_F([1])=false'"
106 ECHO: "[ INFO ] run_test(); t13 passed: 'any_equal_F([1, 2, 3])=false'"
107 ECHO: "[ INFO ] run_test(); t14 passed: 'any_equal_F([[1], [2], [3], [4], [5]])=false'"
108 ECHO: "[ INFO ] run_test(); t15 passed: 'any_equal_F([[1, 2], [2, 3]])=false'"
109 ECHO: "[ INFO ] run_test(); t16 passed: 'any_equal_F([[1, 2], [2, 3], [4, 5], \"ab\"])=false'"
110 ECHO: "[ INFO ] run_test(); t17 passed: 'any_equal_F([[1, 2, 3], [4, 5, 6], [7, 8, 9], [\"a\", \"b\",
    \"c\"]])=false'"
111 ECHO: "[ INFO ] run_test(); t18 passed: 'any_equal_F([1, 2, 3, undef])=false'"
112 ECHO: "[ INFO ] run_test(); t19 passed: 'any_equal_F([undef, undef, undef, undef])=false'"
113 ECHO: "[ INFO ] run_test(); t20 passed: 'any_equal_F([undef, undef, undef])=false'"
114 ECHO: "[ INFO ] run_test(); t21 passed: 'any_equal_F([true, true, true, true, false])=true'"
115 ECHO: "[ INFO ] run_test(); t22 passed: 'any_equal_F([true, false, false, false, false])=true'"
116 ECHO: "[ INFO ] run_test(); t23 passed: 'any_equal_F([true, true, true, true])=false'"
117 ECHO: "[ INFO ] run_test(); t01 passed: 'any_equal_U(undef)=true'"
118 ECHO: "[ INFO ] run_test(); t02 passed: 'any_equal_U(1)=false'"
119 ECHO: "[ INFO ] run_test(); t03 passed: 'any_equal_U(true)=false'"
120 ECHO: "[ INFO ] run_test(); t04 passed: 'any_equal_U(false)=false'"
121 ECHO: "[ INFO ] run_test(); t05 passed: 'any_equal_U(a)=false'"
122 ECHO: "[ INFO ] run_test(); t06 passed: 'any_equal_U(This is a longer string)=false'"
123 ECHO: "[ INFO ] run_test(); t07 passed: 'any_equal_U()=false'"
124 ECHO: "[ INFO ] run_test(); t08 passed: 'any_equal_U([])=false'"
125 ECHO: "[ INFO ] run_test(); t09 passed: 'any_equal_U([0 : 1 : 9])=false'"
126 ECHO: "[ INFO ] run_test(); t10 passed: 'any_equal_U([0 : 0.5 : 9])=false'"
127 ECHO: "[ INFO ] run_test(); t11 passed: 'any_equal_U([undef])=true'"
128 ECHO: "[ INFO ] run_test(); t12 passed: 'any_equal_U([1])=false'"
129 ECHO: "[ INFO ] run_test(); t13 passed: 'any_equal_U([1, 2, 3])=false'"
130 ECHO: "[ INFO ] run_test(); t14 passed: 'any_equal_U([[1], [2], [3], [4], [5]])=false'"
131 ECHO: "[ INFO ] run_test(); t15 passed: 'any_equal_U([[1, 2], [2, 3]])=false'"
132 ECHO: "[ INFO ] run_test(); t16 passed: 'any_equal_U([[1, 2], [2, 3], [4, 5], \"ab\"])=false'"
133 ECHO: "[ INFO ] run_test(); t17 passed: 'any_equal_U([[1, 2, 3], [4, 5, 6], [7, 8, 9], [\"a\", \"b\",
    \"c\"]])=false'"
134 ECHO: "[ INFO ] run_test(); t18 passed: 'any_equal_U([1, 2, 3, undef])=true'"
135 ECHO: "[ INFO ] run_test(); t19 passed: 'any_equal_U([undef, undef, undef, undef])=true'"
136 ECHO: "[ INFO ] run_test(); t20 passed: 'any_equal_U([undef, undef, undef])=false'"
137 ECHO: "[ INFO ] run_test(); t21 passed: 'any_equal_U([true, true, true, true, false])=false'"
138 ECHO: "[ INFO ] run_test(); t22 passed: 'any_equal_U([true, false, false, false, false])=false'"
139 ECHO: "[ INFO ] run_test(); t23 passed: 'any_equal_U([true, true, true, true])=false'"
140 ECHO: "[ INFO ] run_test(); t01 passed: 'all_defined(undef)=false'"
141 ECHO: "[ INFO ] run_test(); t02 passed: 'all_defined(1)=true'"
142 ECHO: "[ INFO ] run_test(); t03 passed: 'all_defined(true)=true'"
143 ECHO: "[ INFO ] run_test(); t04 passed: 'all_defined(false)=true'"
144 ECHO: "[ INFO ] run_test(); t05 passed: 'all_defined(a)=true'"
145 ECHO: "[ INFO ] run_test(); t06 passed: 'all_defined(This is a longer string)=true'"
146 ECHO: "[ INFO ] run_test(); t07 passed: 'all_defined()=true'"
147 ECHO: "[ INFO ] run_test(); t08 passed: 'all_defined([])=true'"
148 ECHO: "[ INFO ] run_test(); t09 passed: 'all_defined([0 : 1 : 9])=true'"
149 ECHO: "[ INFO ] run_test(); t10 passed: 'all_defined([0 : 0.5 : 9])=true'"
150 ECHO: "[ INFO ] run_test(); t11 passed: 'all_defined([undef])=false'"
151 ECHO: "[ INFO ] run_test(); t12 passed: 'all_defined([1])=true'"
152 ECHO: "[ INFO ] run_test(); t13 passed: 'all_defined([1, 2, 3])=true'"
153 ECHO: "[ INFO ] run_test(); t14 passed: 'all_defined([[1], [2], [3], [4], [5]])=true'"
154 ECHO: "[ INFO ] run_test(); t15 passed: 'all_defined([[1, 2], [2, 3]])=true'"
155 ECHO: "[ INFO ] run_test(); t16 passed: 'all_defined([[1, 2], [2, 3], [4, 5], \"ab\"])=true'"
156 ECHO: "[ INFO ] run_test(); t17 passed: 'all_defined([[1, 2, 3], [4, 5, 6], [7, 8, 9], [\"a\", \"b\",
    \"c\"]])=true'"
157 ECHO: "[ INFO ] run_test(); t18 passed: 'all_defined([1, 2, 3, undef])=false'"
158 ECHO: "[ INFO ] run_test(); t19 passed: 'all_defined([undef, undef, undef, undef])=false'"
159 ECHO: "[ INFO ] run_test(); t20 passed: 'all_defined([undef, undef, undef])=true'"
160 ECHO: "[ INFO ] run_test(); t21 passed: 'all_defined([true, true, true, true, false])=true'"
161 ECHO: "[ INFO ] run_test(); t22 passed: 'all_defined([true, false, false, false, false])=true'"

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162 ECHO: "[ INFO ] run_test(); t23 passed: 'all_defined([true, true, true, true])=true'"
163 ECHO: "[ INFO ] run_test(); t01 passed: 'any_undefined(undef)=true'"
164 ECHO: "[ INFO ] run_test(); t02 passed: 'any_undefined(1)=false'"
165 ECHO: "[ INFO ] run_test(); t03 passed: 'any_undefined(true)=false'"
166 ECHO: "[ INFO ] run_test(); t04 passed: 'any_undefined(false)=false'"
167 ECHO: "[ INFO ] run_test(); t05 passed: 'any_undefined(a)=false'"
168 ECHO: "[ INFO ] run_test(); t06 passed: 'any_undefined(This is a longer string)=false'"
169 ECHO: "[ INFO ] run_test(); t07 passed: 'any_undefined(())=false'"
170 ECHO: "[ INFO ] run_test(); t08 passed: 'any_undefined([])=false'"
171 ECHO: "[ INFO ] run_test(); t09 passed: 'any_undefined([0 : 1 : 9])=false'"
172 ECHO: "[ INFO ] run_test(); t10 passed: 'any_undefined([0 : 0.5 : 9])=false'"
173 ECHO: "[ INFO ] run_test(); t11 passed: 'any_undefined([undef])=true'"
174 ECHO: "[ INFO ] run_test(); t12 passed: 'any_undefined([1])=false'"
175 ECHO: "[ INFO ] run_test(); t13 passed: 'any_undefined([1, 2, 3])=false'"
176 ECHO: "[ INFO ] run_test(); t14 passed: 'any_undefined([[1], [2], [3], [4], [5]])=false'"
177 ECHO: "[ INFO ] run_test(); t15 passed: 'any_undefined([[1, 2], [2, 3]])=false'"
178 ECHO: "[ INFO ] run_test(); t16 passed: 'any_undefined([[1, 2], [2, 3], [4, 5], \"ab\"])=false'"
179 ECHO: "[ INFO ] run_test(); t17 passed: 'any_undefined([[1, 2, 3], [4, 5, 6], [7, 8, 9], [\"a\", \"b\",
    \"c\"]])=false'"
180 ECHO: "[ INFO ] run_test(); t18 passed: 'any_undefined([1, 2, 3, undef])=true'"
181 ECHO: "[ INFO ] run_test(); t19 passed: 'any_undefined([undef, undef, undef, undef])=true'"
182 ECHO: "[ INFO ] run_test(); t20 passed: 'any_undefined([[undef], [undef], [undef]])=false'"
183 ECHO: "[ INFO ] run_test(); t21 passed: 'any_undefined([true, true, true, true, false])=false'"
184 ECHO: "[ INFO ] run_test(); t22 passed: 'any_undefined([true, false, false, false, false])=false'"
185 ECHO: "[ INFO ] run_test(); t23 passed: 'any_undefined([true, true, true, true])=false'"
186 ECHO: "[ INFO ] run_test(); t01 passed: 'all_scalars(undef)=undef'"
187 ECHO: "[ INFO ] run_test(); t02 passed: 'all_scalars(1)=true'"
188 ECHO: "[ INFO ] run_test(); t03 passed: 'all_scalars(true)=true'"
189 ECHO: "[ INFO ] run_test(); t04 passed: 'all_scalars(false)=true'"
190 ECHO: "[ INFO ] run_test(); t05 passed: 'all_scalars(a)=false'"
191 ECHO: "[ INFO ] run_test(); t06 passed: 'all_scalars(This is a longer string)=false'"
192 ECHO: "[ INFO ] run_test(); t07 *skip*: 'all_scalars(The empty string)'"
193 ECHO: "[ INFO ] run_test(); t08 *skip*: 'all_scalars(The empty list)'"
194 ECHO: "[ INFO ] run_test(); t09 *skip*: 'all_scalars(A shorthand range)'"
195 ECHO: "[ INFO ] run_test(); t10 *skip*: 'all_scalars(A range)'"
196 ECHO: "[ INFO ] run_test(); t11 passed: 'all_scalars([undef])=true'"
197 ECHO: "[ INFO ] run_test(); t12 passed: 'all_scalars([1])=true'"
198 ECHO: "[ INFO ] run_test(); t13 passed: 'all_scalars([1, 2, 3])=true'"
199 ECHO: "[ INFO ] run_test(); t14 passed: 'all_scalars([[1], [2], [3], [4], [5]])=false'"
200 ECHO: "[ INFO ] run_test(); t15 passed: 'all_scalars([[1, 2], [2, 3]])=false'"
201 ECHO: "[ INFO ] run_test(); t16 passed: 'all_scalars([[1, 2], [2, 3], [4, 5], \"ab\"])=false'"
202 ECHO: "[ INFO ] run_test(); t17 passed: 'all_scalars([[1, 2, 3], [4, 5, 6], [7, 8, 9], [\"a\", \"b\",
    \"c\"]])=false'"
203 ECHO: "[ INFO ] run_test(); t18 passed: 'all_scalars([1, 2, 3, undef])=true'"
204 ECHO: "[ INFO ] run_test(); t19 passed: 'all_scalars([undef, undef, undef, undef])=true'"
205 ECHO: "[ INFO ] run_test(); t20 passed: 'all_scalars([[undef], [undef], [undef]])=false'"
206 ECHO: "[ INFO ] run_test(); t21 passed: 'all_scalars([true, true, true, true, false])=true'"
207 ECHO: "[ INFO ] run_test(); t22 passed: 'all_scalars([true, false, false, false, false])=true'"
208 ECHO: "[ INFO ] run_test(); t23 passed: 'all_scalars([true, true, true, true])=true'"
209 ECHO: "[ INFO ] run_test(); t01 passed: 'all_lists(undef)=undef'"
210 ECHO: "[ INFO ] run_test(); t02 passed: 'all_lists(1)=false'"
211 ECHO: "[ INFO ] run_test(); t03 passed: 'all_lists(true)=false'"
212 ECHO: "[ INFO ] run_test(); t04 passed: 'all_lists(false)=false'"
213 ECHO: "[ INFO ] run_test(); t05 passed: 'all_lists(a)=false'"
214 ECHO: "[ INFO ] run_test(); t06 passed: 'all_lists(This is a longer string)=false'"
215 ECHO: "[ INFO ] run_test(); t07 passed: 'all_lists(())=true'"
216 ECHO: "[ INFO ] run_test(); t08 passed: 'all_lists([])=true'"
217 ECHO: "[ INFO ] run_test(); t09 passed: 'all_lists([0 : 1 : 9])=false'"
218 ECHO: "[ INFO ] run_test(); t10 passed: 'all_lists([0 : 0.5 : 9])=false'"
219 ECHO: "[ INFO ] run_test(); t11 passed: 'all_lists([undef])=false'"
220 ECHO: "[ INFO ] run_test(); t12 passed: 'all_lists([1])=false'"
221 ECHO: "[ INFO ] run_test(); t13 passed: 'all_lists([1, 2, 3])=false'"
222 ECHO: "[ INFO ] run_test(); t14 passed: 'all_lists([[1], [2], [3], [4], [5]])=true'"
223 ECHO: "[ INFO ] run_test(); t15 passed: 'all_lists([[1, 2], [2, 3]])=true'"
224 ECHO: "[ INFO ] run_test(); t16 passed: 'all_lists([[1, 2], [2, 3], [4, 5], \"ab\"])=false'"
225 ECHO: "[ INFO ] run_test(); t17 passed: 'all_lists([[1, 2, 3], [4, 5, 6], [7, 8, 9], [\"a\", \"b\",
    \"c\"]])=true'"
226 ECHO: "[ INFO ] run_test(); t18 passed: 'all_lists([1, 2, 3, undef])=false'"
227 ECHO: "[ INFO ] run_test(); t19 passed: 'all_lists([undef, undef, undef, undef])=false'"
228 ECHO: "[ INFO ] run_test(); t20 passed: 'all_lists([[undef], [undef], [undef]])=true'"
229 ECHO: "[ INFO ] run_test(); t21 passed: 'all_lists([true, true, true, true, false])=false'"
230 ECHO: "[ INFO ] run_test(); t22 passed: 'all_lists([true, false, false, false, false])=false'"
231 ECHO: "[ INFO ] run_test(); t23 passed: 'all_lists([true, true, true, true])=false'"
232 ECHO: "[ INFO ] run_test(); t01 passed: 'all_strings(undef)=undef'"
233 ECHO: "[ INFO ] run_test(); t02 passed: 'all_strings(1)=false'"
234 ECHO: "[ INFO ] run_test(); t03 passed: 'all_strings(true)=false'"
235 ECHO: "[ INFO ] run_test(); t04 passed: 'all_strings(false)=false'"
236 ECHO: "[ INFO ] run_test(); t05 passed: 'all_strings(a)=true'"
237 ECHO: "[ INFO ] run_test(); t06 passed: 'all_strings(This is a longer string)=true'"
238 ECHO: "[ INFO ] run_test(); t07 passed: 'all_strings(())=true'"
239 ECHO: "[ INFO ] run_test(); t08 *skip*: 'all_strings(The empty list)'"

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240 ECHO: "[ INFO ] run_test(); t09 passed: 'all_strings([0 : 1 : 9])=false'"
241 ECHO: "[ INFO ] run_test(); t10 passed: 'all_strings([0 : 0.5 : 9])=false'"
242 ECHO: "[ INFO ] run_test(); t11 passed: 'all_strings([undef])=false'"
243 ECHO: "[ INFO ] run_test(); t12 passed: 'all_strings([1])=false'"
244 ECHO: "[ INFO ] run_test(); t13 passed: 'all_strings([1, 2, 3])=false'"
245 ECHO: "[ INFO ] run_test(); t14 passed: 'all_strings([[1], [2], [3], [4], [5]])=false'"
246 ECHO: "[ INFO ] run_test(); t15 passed: 'all_strings([[1, 2], [2, 3]])=false'"
247 ECHO: "[ INFO ] run_test(); t16 passed: 'all_strings([[1, 2], [2, 3], [4, 5], "ab"])=false'"
248 ECHO: "[ INFO ] run_test(); t17 passed: 'all_strings([[1, 2, 3], [4, 5, 6], [7, 8, 9], ["a", "b",
    "c"]])=false'"
249 ECHO: "[ INFO ] run_test(); t18 passed: 'all_strings([1, 2, 3, undef])=false'"
250 ECHO: "[ INFO ] run_test(); t19 passed: 'all_strings([undef, undef, undef, undef])=false'"
251 ECHO: "[ INFO ] run_test(); t20 passed: 'all_strings([[undef], [undef], [undef]])=false'"
252 ECHO: "[ INFO ] run_test(); t21 passed: 'all_strings([true, true, true, true, false])=false'"
253 ECHO: "[ INFO ] run_test(); t22 passed: 'all_strings([true, false, false, false, false])=false'"
254 ECHO: "[ INFO ] run_test(); t23 passed: 'all_strings([true, true, true, true])=false'"
255 ECHO: "[ INFO ] run_test(); t01 passed: 'all_numbers(undef)=undef'"
256 ECHO: "[ INFO ] run_test(); t02 passed: 'all_numbers(1)=true'"
257 ECHO: "[ INFO ] run_test(); t03 passed: 'all_numbers(true)=false'"
258 ECHO: "[ INFO ] run_test(); t04 passed: 'all_numbers(false)=false'"
259 ECHO: "[ INFO ] run_test(); t05 passed: 'all_numbers(a)=false'"
260 ECHO: "[ INFO ] run_test(); t06 passed: 'all_numbers(This is a longer string)=false'"
261 ECHO: "[ INFO ] run_test(); t07 *skip*: 'all_numbers(The empty string)'"
262 ECHO: "[ INFO ] run_test(); t08 *skip*: 'all_numbers(The empty list)'"
263 ECHO: "[ INFO ] run_test(); t09 passed: 'all_numbers([0 : 1 : 9])=false'"
264 ECHO: "[ INFO ] run_test(); t10 passed: 'all_numbers([0 : 0.5 : 9])=false'"
265 ECHO: "[ INFO ] run_test(); t11 passed: 'all_numbers([undef])=false'"
266 ECHO: "[ INFO ] run_test(); t12 passed: 'all_numbers([1])=true'"
267 ECHO: "[ INFO ] run_test(); t13 passed: 'all_numbers([1, 2, 3])=true'"
268 ECHO: "[ INFO ] run_test(); t14 passed: 'all_numbers([[1], [2], [3], [4], [5]])=false'"
269 ECHO: "[ INFO ] run_test(); t15 passed: 'all_numbers([[1, 2], [2, 3]])=false'"
270 ECHO: "[ INFO ] run_test(); t16 passed: 'all_numbers([[1, 2], [2, 3], [4, 5], "ab"])=false'"
271 ECHO: "[ INFO ] run_test(); t17 passed: 'all_numbers([[1, 2, 3], [4, 5, 6], [7, 8, 9], ["a", "b",
    "c"]])=false'"
272 ECHO: "[ INFO ] run_test(); t18 passed: 'all_numbers([1, 2, 3, undef])=false'"
273 ECHO: "[ INFO ] run_test(); t19 passed: 'all_numbers([undef, undef, undef, undef])=false'"
274 ECHO: "[ INFO ] run_test(); t20 passed: 'all_numbers([[undef], [undef], [undef]])=false'"
275 ECHO: "[ INFO ] run_test(); t21 passed: 'all_numbers([true, true, true, true, false])=false'"
276 ECHO: "[ INFO ] run_test(); t22 passed: 'all_numbers([true, false, false, false, false])=false'"
277 ECHO: "[ INFO ] run_test(); t23 passed: 'all_numbers([true, true, true, true])=false'"
278 ECHO: "[ INFO ] run_test(); t01 passed: 'all_len_1(undef)=undef'"
279 ECHO: "[ INFO ] run_test(); t02 passed: 'all_len_1(1)=false'"
280 ECHO: "[ INFO ] run_test(); t03 passed: 'all_len_1(true)=false'"
281 ECHO: "[ INFO ] run_test(); t04 passed: 'all_len_1(false)=false'"
282 ECHO: "[ INFO ] run_test(); t05 passed: 'all_len_1(a)=true'"
283 ECHO: "[ INFO ] run_test(); t06 passed: 'all_len_1(This is a longer string)=true'"
284 ECHO: "[ INFO ] run_test(); t07 *skip*: 'all_len_1(The empty string)'"
285 ECHO: "[ INFO ] run_test(); t08 *skip*: 'all_len_1(The empty list)'"
286 ECHO: "[ INFO ] run_test(); t09 passed: 'all_len_1([0 : 1 : 9])=false'"
287 ECHO: "[ INFO ] run_test(); t10 passed: 'all_len_1([0 : 0.5 : 9])=false'"
288 ECHO: "[ INFO ] run_test(); t11 passed: 'all_len_1([undef])=false'"
289 ECHO: "[ INFO ] run_test(); t12 passed: 'all_len_1([1])=false'"
290 ECHO: "[ INFO ] run_test(); t13 passed: 'all_len_1([1, 2, 3])=false'"
291 ECHO: "[ INFO ] run_test(); t14 passed: 'all_len_1([[1], [2], [3], [4], [5]])=true'"
292 ECHO: "[ INFO ] run_test(); t15 passed: 'all_len_1([[1, 2], [2, 3]])=false'"
293 ECHO: "[ INFO ] run_test(); t16 passed: 'all_len_1([[1, 2], [2, 3], [4, 5], "ab"])=false'"
294 ECHO: "[ INFO ] run_test(); t17 passed: 'all_len_1([[1, 2, 3], [4, 5, 6], [7, 8, 9], ["a", "b",
    "c"]])=false'"
295 ECHO: "[ INFO ] run_test(); t18 passed: 'all_len_1([1, 2, 3, undef])=false'"
296 ECHO: "[ INFO ] run_test(); t19 passed: 'all_len_1([undef, undef, undef, undef])=false'"
297 ECHO: "[ INFO ] run_test(); t20 passed: 'all_len_1([[undef], [undef], [undef]])=true'"
298 ECHO: "[ INFO ] run_test(); t21 passed: 'all_len_1([true, true, true, true, false])=false'"
299 ECHO: "[ INFO ] run_test(); t22 passed: 'all_len_1([true, false, false, false, false])=false'"
300 ECHO: "[ INFO ] run_test(); t23 passed: 'all_len_1([true, true, true, true])=false'"
301 ECHO: "[ INFO ] run_test(); t01 passed: 'all_len_2(undef)=undef'"
302 ECHO: "[ INFO ] run_test(); t02 passed: 'all_len_2(1)=false'"
303 ECHO: "[ INFO ] run_test(); t03 passed: 'all_len_2(true)=false'"
304 ECHO: "[ INFO ] run_test(); t04 passed: 'all_len_2(false)=false'"
305 ECHO: "[ INFO ] run_test(); t05 passed: 'all_len_2(a)=false'"
306 ECHO: "[ INFO ] run_test(); t06 passed: 'all_len_2(This is a longer string)=false'"
307 ECHO: "[ INFO ] run_test(); t07 *skip*: 'all_len_2(The empty string)'"
308 ECHO: "[ INFO ] run_test(); t08 *skip*: 'all_len_2(The empty list)'"
309 ECHO: "[ INFO ] run_test(); t09 passed: 'all_len_2([0 : 1 : 9])=false'"
310 ECHO: "[ INFO ] run_test(); t10 passed: 'all_len_2([0 : 0.5 : 9])=false'"
311 ECHO: "[ INFO ] run_test(); t11 passed: 'all_len_2([undef])=false'"
312 ECHO: "[ INFO ] run_test(); t12 passed: 'all_len_2([1])=false'"
313 ECHO: "[ INFO ] run_test(); t13 passed: 'all_len_2([1, 2, 3])=false'"
314 ECHO: "[ INFO ] run_test(); t14 passed: 'all_len_2([[1], [2], [3], [4], [5]])=false'"
315 ECHO: "[ INFO ] run_test(); t15 passed: 'all_len_2([[1, 2], [2, 3]])=true'"
316 ECHO: "[ INFO ] run_test(); t16 passed: 'all_len_2([[1, 2], [2, 3], [4, 5], "ab"])=true'"
317 ECHO: "[ INFO ] run_test(); t17 passed: 'all_len_2([[1, 2, 3], [4, 5, 6], [7, 8, 9], ["a", "b",
    "c"]])=true'"

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    "c"]]=false' "
318 ECHO: "[ INFO ] run_test(); t18 passed: 'all_len_2([1, 2, 3, undef])=false' "
319 ECHO: "[ INFO ] run_test(); t19 passed: 'all_len_2(undef, undef, undef, undef)=false' "
320 ECHO: "[ INFO ] run_test(); t20 passed: 'all_len_2([[undef], [undef], [undef]])=false' "
321 ECHO: "[ INFO ] run_test(); t21 passed: 'all_len_2([true, true, true, true, false])=false' "
322 ECHO: "[ INFO ] run_test(); t22 passed: 'all_len_2([true, false, false, false, false])=false' "
323 ECHO: "[ INFO ] run_test(); t23 passed: 'all_len_2([true, true, true, true])=false' "
324 ECHO: "[ INFO ] run_test(); t01 passed: 'all_len_3(undef)=undef' "
325 ECHO: "[ INFO ] run_test(); t02 passed: 'all_len_3(1)=false' "
326 ECHO: "[ INFO ] run_test(); t03 passed: 'all_len_3(true)=false' "
327 ECHO: "[ INFO ] run_test(); t04 passed: 'all_len_3(false)=false' "
328 ECHO: "[ INFO ] run_test(); t05 passed: 'all_len_3(a)=false' "
329 ECHO: "[ INFO ] run_test(); t06 passed: 'all_len_3(This is a longer string)=false' "
330 ECHO: "[ INFO ] run_test(); t07 *skip*: 'all_len_3(The empty string)'"
331 ECHO: "[ INFO ] run_test(); t08 *skip*: 'all_len_3(The empty list)'"
332 ECHO: "[ INFO ] run_test(); t09 passed: 'all_len_3([0 : 1 : 9])=false' "
333 ECHO: "[ INFO ] run_test(); t10 passed: 'all_len_3([0 : 0.5 : 9])=false' "
334 ECHO: "[ INFO ] run_test(); t11 passed: 'all_len_3([undef])=false' "
335 ECHO: "[ INFO ] run_test(); t12 passed: 'all_len_3([1])=false' "
336 ECHO: "[ INFO ] run_test(); t13 passed: 'all_len_3([1, 2, 3])=false' "
337 ECHO: "[ INFO ] run_test(); t14 passed: 'all_len_3([[1], [2], [3], [4], [5]])=false' "
338 ECHO: "[ INFO ] run_test(); t15 passed: 'all_len_3([[1, 2], [2, 3]])=false' "
339 ECHO: "[ INFO ] run_test(); t16 passed: 'all_len_3([[1, 2], [2, 3], [4, 5], "ab"])=false' "
340 ECHO: "[ INFO ] run_test(); t17 passed: 'all_len_3([[1, 2, 3], [4, 5, 6], [7, 8, 9], ["a", "b",
    "c"]])=true' "
341 ECHO: "[ INFO ] run_test(); t18 passed: 'all_len_3([1, 2, 3, undef])=false' "
342 ECHO: "[ INFO ] run_test(); t19 passed: 'all_len_3(undef, undef, undef, undef)=false' "
343 ECHO: "[ INFO ] run_test(); t20 passed: 'all_len_3([[undef], [undef], [undef]])=false' "
344 ECHO: "[ INFO ] run_test(); t21 passed: 'all_len_3([true, true, true, true, false])=false' "
345 ECHO: "[ INFO ] run_test(); t22 passed: 'all_len_3([true, false, false, false])=false' "
346 ECHO: "[ INFO ] run_test(); t23 passed: 'all_len_3([true, true, true, true])=false' "

```

3.1.1.3 Lists

- [Script](#)
- [Results](#)

3.1.1.3.1 Script

```

include <console.scad>;
include <datatypes/datatypes-base.scad>;
include <datatypes/datatypes_table.scad>;
include <validation.scad>;

show_passing = true; // show passing tests
show_skipped = true; // show skipped tests

echo( str("OpenSCAD Version ", version()) );

// test-values columns
test_c =
[
  ["id", "identifier"],
  ["td", "description"],
  ["tv", "test value"]
];

// test-values rows
test_r =
[
  ["t01", "The undefined value", undef],
  ["t02", "An odd integer", 1],
  ["t03", "The boolean true", true],
  ["t04", "The boolean false", false],
  ["t05", "A character string", "a"],
  ["t06", "A string", "This is a longer string"],
  ["t07", "The empty string", empty_str],
  ["t08", "The empty list", empty_lst],
  ["t09", "A shorthand range", [0:9]],
  ["t10", "A range", [0:0.5:9]],
  ["t11", "Test list 01", [undef]],
  ["t12", "Test list 02", [1]],
  ["t13", "Test list 03", [1, 2, 3]],
  ["t14", "Test list 04", [[1], [2], [3], [4], [5]]],
  ["t15", "Test list 05", [[1,2], [2,3]]],
  ["t16", "Test list 06", [[1,2], [2,3], [4,5], "ab"]],

```

```

["t17", "Test list 07",          [[1,2,3], [4,5,6], [7,8,9], ["a", "b", "c"]]],
["t18", "Test list 08",          [1, 2, 3, undef]],
["t19", "Test list 09",          [undef, undef, undef]],
["t20", "Test list 10",         [[undef], [undef], [undef]]],
["t21", "Test list 11",         [true, true, true, true, false]],
["t22", "Test list 12",         [true, false, false, false, false]],
["t23", "Test list 13",         [true, true, true, true]]
];

test_ids = get_table_ridl( test_r );

// expected columns: ("id" + one column for each test)
good_c = pmerge([concat("id", test_ids), concat("identifier", test_ids)]);

// expected rows: ("golden" test results), use 's' to skip test
t = true; // shortcuts
f = false;
u = undef;
s = -1; // skip test

good_r =
[ // function      01 02 03 04 05 06 07 08 09 10 11 12 13 14 15 16 17 18 19 20 21 22 23
["n_almost_equal_AA", f, t, f, f, f, f, f, f, f, f, t, t, f, f, f, f, f, f, f, f, f, f],
["almost_equal_AA",  t, t, t, t, t, t, t, t, t, t, t, t, t, t, t, t, t, t, t, t, t, t],
["almost_equal_T",   f, f, t, f, f, f, f, f, f, f, f, f, f, f, f, f, f, f, f, f, f, f],
["almost_equal_F",   f, f, f, t, f, f, f, f, f, f, f, f, f, f, f, f, f, f, f, f, f, f],
["almost_equal_U",   t, f, f, f, f, f, f, f, f, f, f, f, f, f, f, f, f, f, f, f, f, f],
["compare_AA",       t, t, t, t, t, t, t, t, t, t, t, t, t, t, t, t, t, t, t, t, t, t]
];

// sanity-test tables
table_check( test_r, test_c, false );
table_check( good_r, good_c, false );

// validate helper function and module
function get_value( vid ) = get_table_v(test_r, test_c, vid, "tv");
module run_test( fname, fresult, vid )
{
  value_text = get_table_v(test_r, test_c, vid, "td");
  pass_value = get_table_v(good_r, good_c, fname, vid);

  test_pass = validate( cv=fresult, t="equals", ev=pass_value, pf=true );
  test_text = validate( str(fname, "(", get_value(vid), ")=", pass_value), fresult, "equals",
  pass_value );

  if ( pass_value != s )
  {
    if ( !test_pass )
      log_warn( str(vid, "(", value_text, ") ", test_text) );
    else if ( show_passing )
      log_info( str(vid, " ", test_text) );
  }
  else if ( show_skipped )
    log_info( str(vid, " *skip*: '", fname, "(", value_text, ")'") );
}

// Indirect function calls would be very useful here!!!
for (vid=test_ids) run_test( "n_almost_equal_AA", n_almost_equal(get_value(vid),get_value
(vid)), vid );
for (vid=test_ids) run_test( "almost_equal_AA", almost_equal(get_value(vid),get_value(vid))
, vid );
for (vid=test_ids) run_test( "almost_equal_T", almost_equal(get_value(vid),t), vid );
for (vid=test_ids) run_test( "almost_equal_F", almost_equal(get_value(vid),f), vid );
for (vid=test_ids) run_test( "almost_equal_U", almost_equal(get_value(vid),u), vid );
for (vid=test_ids) run_test( "compare_AA", compare(get_value(vid),get_value(vid)) == 0, vid );

// end-of-tests

```

3.1.1.3.2 Results

```

1 ECHO: "OpenSCAD Version [2017, 2, 19]"
2 ECHO: "[ INFO ] run_test(); t01 passed: 'n_almost_equal_AA(undef)=false'"
3 ECHO: "[ INFO ] run_test(); t02 passed: 'n_almost_equal_AA(1)=true'"
4 ECHO: "[ INFO ] run_test(); t03 passed: 'n_almost_equal_AA(true)=false'"
5 ECHO: "[ INFO ] run_test(); t04 passed: 'n_almost_equal_AA(false)=false'"
6 ECHO: "[ INFO ] run_test(); t05 passed: 'n_almost_equal_AA(a)=false'"
7 ECHO: "[ INFO ] run_test(); t06 passed: 'n_almost_equal_AA(This is a longer string)=false'"
8 ECHO: "[ INFO ] run_test(); t07 passed: 'n_almost_equal_AA(())=false'"
9 ECHO: "[ INFO ] run_test(); t08 passed: 'n_almost_equal_AA({})=false'"

```

```

10 ECHO: "[ INFO ] run_test(); t09 passed: 'n_almost_equal_AA([0 : 1 : 9])=false' "
11 ECHO: "[ INFO ] run_test(); t10 passed: 'n_almost_equal_AA([0 : 0.5 : 9])=false' "
12 ECHO: "[ INFO ] run_test(); t11 passed: 'n_almost_equal_AA([undef])=false' "
13 ECHO: "[ INFO ] run_test(); t12 passed: 'n_almost_equal_AA([1])=true' "
14 ECHO: "[ INFO ] run_test(); t13 passed: 'n_almost_equal_AA([1, 2, 3])=true' "
15 ECHO: "[ INFO ] run_test(); t14 passed: 'n_almost_equal_AA([[1], [2], [3], [4], [5]])=false' "
16 ECHO: "[ INFO ] run_test(); t15 passed: 'n_almost_equal_AA([[1, 2], [2, 3]])=false' "
17 ECHO: "[ INFO ] run_test(); t16 passed: 'n_almost_equal_AA([[1, 2], [2, 3], [4, 5], \"ab\"])=false' "
18 ECHO: "[ INFO ] run_test(); t17 passed: 'n_almost_equal_AA([[1, 2, 3], [4, 5, 6], [7, 8, 9], [\"a\", \"b\",
    \"c\"]])=false' "
19 ECHO: "[ INFO ] run_test(); t18 passed: 'n_almost_equal_AA([1, 2, 3, undef])=false' "
20 ECHO: "[ INFO ] run_test(); t19 passed: 'n_almost_equal_AA([undef, undef, undef, undef])=false' "
21 ECHO: "[ INFO ] run_test(); t20 passed: 'n_almost_equal_AA([[undef], [undef], [undef]])=false' "
22 ECHO: "[ INFO ] run_test(); t21 passed: 'n_almost_equal_AA([true, true, true, true, false])=false' "
23 ECHO: "[ INFO ] run_test(); t22 passed: 'n_almost_equal_AA([true, false, false, false, false])=false' "
24 ECHO: "[ INFO ] run_test(); t23 passed: 'n_almost_equal_AA([true, true, true, true])=false' "
25 ECHO: "[ INFO ] run_test(); t01 passed: 'almost_equal_AA(undef)=true' "
26 ECHO: "[ INFO ] run_test(); t02 passed: 'almost_equal_AA(1)=true' "
27 ECHO: "[ INFO ] run_test(); t03 passed: 'almost_equal_AA(true)=true' "
28 ECHO: "[ INFO ] run_test(); t04 passed: 'almost_equal_AA(false)=true' "
29 ECHO: "[ INFO ] run_test(); t05 passed: 'almost_equal_AA(a)=true' "
30 ECHO: "[ INFO ] run_test(); t06 passed: 'almost_equal_AA(This is a longer string)=true' "
31 ECHO: "[ INFO ] run_test(); t07 passed: 'almost_equal_AA()==true' "
32 ECHO: "[ INFO ] run_test(); t08 passed: 'almost_equal_AA([])=true' "
33 ECHO: "[ INFO ] run_test(); t09 passed: 'almost_equal_AA([0 : 1 : 9])=true' "
34 ECHO: "[ INFO ] run_test(); t10 passed: 'almost_equal_AA([0 : 0.5 : 9])=true' "
35 ECHO: "[ INFO ] run_test(); t11 passed: 'almost_equal_AA([undef])=true' "
36 ECHO: "[ INFO ] run_test(); t12 passed: 'almost_equal_AA([1])=true' "
37 ECHO: "[ INFO ] run_test(); t13 passed: 'almost_equal_AA([1, 2, 3])=true' "
38 ECHO: "[ INFO ] run_test(); t14 passed: 'almost_equal_AA([[1], [2], [3], [4], [5]])=true' "
39 ECHO: "[ INFO ] run_test(); t15 passed: 'almost_equal_AA([[1, 2], [2, 3]])=true' "
40 ECHO: "[ INFO ] run_test(); t16 passed: 'almost_equal_AA([[1, 2], [2, 3], [4, 5], \"ab\"])=true' "
41 ECHO: "[ INFO ] run_test(); t17 passed: 'almost_equal_AA([[1, 2, 3], [4, 5, 6], [7, 8, 9], [\"a\", \"b\",
    \"c\"]])=true' "
42 ECHO: "[ INFO ] run_test(); t18 passed: 'almost_equal_AA([1, 2, 3, undef])=true' "
43 ECHO: "[ INFO ] run_test(); t19 passed: 'almost_equal_AA([undef, undef, undef, undef])=true' "
44 ECHO: "[ INFO ] run_test(); t20 passed: 'almost_equal_AA([[undef], [undef], [undef]])=true' "
45 ECHO: "[ INFO ] run_test(); t21 passed: 'almost_equal_AA([true, true, true, true, false])=true' "
46 ECHO: "[ INFO ] run_test(); t22 passed: 'almost_equal_AA([true, false, false, false, false])=true' "
47 ECHO: "[ INFO ] run_test(); t23 passed: 'almost_equal_AA([true, true, true, true])=true' "
48 ECHO: "[ INFO ] run_test(); t01 passed: 'almost_equal_T(undef)=false' "
49 ECHO: "[ INFO ] run_test(); t02 passed: 'almost_equal_T(1)=false' "
50 ECHO: "[ INFO ] run_test(); t03 passed: 'almost_equal_T(true)=true' "
51 ECHO: "[ INFO ] run_test(); t04 passed: 'almost_equal_T(false)=false' "
52 ECHO: "[ INFO ] run_test(); t05 passed: 'almost_equal_T(a)=false' "
53 ECHO: "[ INFO ] run_test(); t06 passed: 'almost_equal_T(This is a longer string)=false' "
54 ECHO: "[ INFO ] run_test(); t07 passed: 'almost_equal_T()==false' "
55 ECHO: "[ INFO ] run_test(); t08 passed: 'almost_equal_T([])=false' "
56 ECHO: "[ INFO ] run_test(); t09 passed: 'almost_equal_T([0 : 1 : 9])=false' "
57 ECHO: "[ INFO ] run_test(); t10 passed: 'almost_equal_T([0 : 0.5 : 9])=false' "
58 ECHO: "[ INFO ] run_test(); t11 passed: 'almost_equal_T([undef])=false' "
59 ECHO: "[ INFO ] run_test(); t12 passed: 'almost_equal_T([1])=false' "
60 ECHO: "[ INFO ] run_test(); t13 passed: 'almost_equal_T([1, 2, 3])=false' "
61 ECHO: "[ INFO ] run_test(); t14 passed: 'almost_equal_T([[1], [2], [3], [4], [5]])=false' "
62 ECHO: "[ INFO ] run_test(); t15 passed: 'almost_equal_T([[1, 2], [2, 3]])=false' "
63 ECHO: "[ INFO ] run_test(); t16 passed: 'almost_equal_T([[1, 2], [2, 3], [4, 5], \"ab\"])=false' "
64 ECHO: "[ INFO ] run_test(); t17 passed: 'almost_equal_T([[1, 2, 3], [4, 5, 6], [7, 8, 9], [\"a\", \"b\",
    \"c\"]])=false' "
65 ECHO: "[ INFO ] run_test(); t18 passed: 'almost_equal_T([1, 2, 3, undef])=false' "
66 ECHO: "[ INFO ] run_test(); t19 passed: 'almost_equal_T([undef, undef, undef, undef])=false' "
67 ECHO: "[ INFO ] run_test(); t20 passed: 'almost_equal_T([[undef], [undef], [undef]])=false' "
68 ECHO: "[ INFO ] run_test(); t21 passed: 'almost_equal_T([true, true, true, true, false])=false' "
69 ECHO: "[ INFO ] run_test(); t22 passed: 'almost_equal_T([true, false, false, false, false])=false' "
70 ECHO: "[ INFO ] run_test(); t23 passed: 'almost_equal_T([true, true, true, true])=false' "
71 ECHO: "[ INFO ] run_test(); t01 passed: 'almost_equal_F(undef)=false' "
72 ECHO: "[ INFO ] run_test(); t02 passed: 'almost_equal_F(1)=false' "
73 ECHO: "[ INFO ] run_test(); t03 passed: 'almost_equal_F(true)=false' "
74 ECHO: "[ INFO ] run_test(); t04 passed: 'almost_equal_F(false)=true' "
75 ECHO: "[ INFO ] run_test(); t05 passed: 'almost_equal_F(a)=false' "
76 ECHO: "[ INFO ] run_test(); t06 passed: 'almost_equal_F(This is a longer string)=false' "
77 ECHO: "[ INFO ] run_test(); t07 passed: 'almost_equal_F()==false' "
78 ECHO: "[ INFO ] run_test(); t08 passed: 'almost_equal_F([])=false' "
79 ECHO: "[ INFO ] run_test(); t09 passed: 'almost_equal_F([0 : 1 : 9])=false' "
80 ECHO: "[ INFO ] run_test(); t10 passed: 'almost_equal_F([0 : 0.5 : 9])=false' "
81 ECHO: "[ INFO ] run_test(); t11 passed: 'almost_equal_F([undef])=false' "
82 ECHO: "[ INFO ] run_test(); t12 passed: 'almost_equal_F([1])=false' "
83 ECHO: "[ INFO ] run_test(); t13 passed: 'almost_equal_F([1, 2, 3])=false' "
84 ECHO: "[ INFO ] run_test(); t14 passed: 'almost_equal_F([[1], [2], [3], [4], [5]])=false' "
85 ECHO: "[ INFO ] run_test(); t15 passed: 'almost_equal_F([[1, 2], [2, 3]])=false' "
86 ECHO: "[ INFO ] run_test(); t16 passed: 'almost_equal_F([[1, 2], [2, 3], [4, 5], \"ab\"])=false' "
87 ECHO: "[ INFO ] run_test(); t17 passed: 'almost_equal_F([[1, 2, 3], [4, 5, 6], [7, 8, 9], [\"a\", \"b\",
    \"c\"]])=false' "

```

```

    "c"]]=false' "
88 ECHO: "[ INFO ] run_test(); t18 passed: 'almost_equal_F([1, 2, 3, undef])=false' "
89 ECHO: "[ INFO ] run_test(); t19 passed: 'almost_equal_F([undef, undef, undef, undef])=false' "
90 ECHO: "[ INFO ] run_test(); t20 passed: 'almost_equal_F([undef], [undef], [undef])=false' "
91 ECHO: "[ INFO ] run_test(); t21 passed: 'almost_equal_F([true, true, true, true, false])=false' "
92 ECHO: "[ INFO ] run_test(); t22 passed: 'almost_equal_F([true, false, false, false])=false' "
93 ECHO: "[ INFO ] run_test(); t23 passed: 'almost_equal_F([true, true, true, true])=false' "
94 ECHO: "[ INFO ] run_test(); t01 passed: 'almost_equal_U(undef)=true' "
95 ECHO: "[ INFO ] run_test(); t02 passed: 'almost_equal_U(1)=false' "
96 ECHO: "[ INFO ] run_test(); t03 passed: 'almost_equal_U(true)=false' "
97 ECHO: "[ INFO ] run_test(); t04 passed: 'almost_equal_U(false)=false' "
98 ECHO: "[ INFO ] run_test(); t05 passed: 'almost_equal_U(a)=false' "
99 ECHO: "[ INFO ] run_test(); t06 passed: 'almost_equal_U(This is a longer string)=false' "
100 ECHO: "[ INFO ] run_test(); t07 passed: 'almost_equal_U()=false' "
101 ECHO: "[ INFO ] run_test(); t08 passed: 'almost_equal_U([])=false' "
102 ECHO: "[ INFO ] run_test(); t09 passed: 'almost_equal_U([0 : 1 : 9])=false' "
103 ECHO: "[ INFO ] run_test(); t10 passed: 'almost_equal_U([0 : 0.5 : 9])=false' "
104 ECHO: "[ INFO ] run_test(); t11 passed: 'almost_equal_U([undef])=false' "
105 ECHO: "[ INFO ] run_test(); t12 passed: 'almost_equal_U([1])=false' "
106 ECHO: "[ INFO ] run_test(); t13 passed: 'almost_equal_U([1, 2, 3])=false' "
107 ECHO: "[ INFO ] run_test(); t14 passed: 'almost_equal_U([[1], [2], [3], [4], [5]])=false' "
108 ECHO: "[ INFO ] run_test(); t15 passed: 'almost_equal_U([[1, 2], [2, 3]])=false' "
109 ECHO: "[ INFO ] run_test(); t16 passed: 'almost_equal_U([[1, 2], [2, 3], [4, 5], "ab"])=false' "
110 ECHO: "[ INFO ] run_test(); t17 passed: 'almost_equal_U([[1, 2, 3], [4, 5, 6], [7, 8, 9], ["a", "b",
    "c"]])=false' "
111 ECHO: "[ INFO ] run_test(); t18 passed: 'almost_equal_U([1, 2, 3, undef])=false' "
112 ECHO: "[ INFO ] run_test(); t19 passed: 'almost_equal_U([undef, undef, undef, undef])=false' "
113 ECHO: "[ INFO ] run_test(); t20 passed: 'almost_equal_U([undef], [undef], [undef])=false' "
114 ECHO: "[ INFO ] run_test(); t21 passed: 'almost_equal_U([true, true, true, true, false])=false' "
115 ECHO: "[ INFO ] run_test(); t22 passed: 'almost_equal_U([true, false, false, false])=false' "
116 ECHO: "[ INFO ] run_test(); t23 passed: 'almost_equal_U([true, true, true, true])=false' "
117 ECHO: "[ INFO ] run_test(); t01 passed: 'compare_AA(undef)=true' "
118 ECHO: "[ INFO ] run_test(); t02 passed: 'compare_AA(1)=true' "
119 ECHO: "[ INFO ] run_test(); t03 passed: 'compare_AA(true)=true' "
120 ECHO: "[ INFO ] run_test(); t04 passed: 'compare_AA(false)=true' "
121 ECHO: "[ INFO ] run_test(); t05 passed: 'compare_AA(a)=true' "
122 ECHO: "[ INFO ] run_test(); t06 passed: 'compare_AA(This is a longer string)=true' "
123 ECHO: "[ INFO ] run_test(); t07 passed: 'compare_AA()=true' "
124 ECHO: "[ INFO ] run_test(); t08 passed: 'compare_AA([])=true' "
125 ECHO: "[ INFO ] run_test(); t09 passed: 'compare_AA([0 : 1 : 9])=true' "
126 ECHO: "[ INFO ] run_test(); t10 passed: 'compare_AA([0 : 0.5 : 9])=true' "
127 ECHO: "[ INFO ] run_test(); t11 passed: 'compare_AA([undef])=true' "
128 ECHO: "[ INFO ] run_test(); t12 passed: 'compare_AA([1])=true' "
129 ECHO: "[ INFO ] run_test(); t13 passed: 'compare_AA([1, 2, 3])=true' "
130 ECHO: "[ INFO ] run_test(); t14 passed: 'compare_AA([[1], [2], [3], [4], [5]])=true' "
131 ECHO: "[ INFO ] run_test(); t15 passed: 'compare_AA([[1, 2], [2, 3]])=true' "
132 ECHO: "[ INFO ] run_test(); t16 passed: 'compare_AA([[1, 2], [2, 3], [4, 5], "ab"])=true' "
133 ECHO: "[ INFO ] run_test(); t17 passed: 'compare_AA([[1, 2, 3], [4, 5, 6], [7, 8, 9], ["a", "b",
    "c"]])=true' "
134 ECHO: "[ INFO ] run_test(); t18 passed: 'compare_AA([1, 2, 3, undef])=true' "
135 ECHO: "[ INFO ] run_test(); t19 passed: 'compare_AA([undef, undef, undef, undef])=true' "
136 ECHO: "[ INFO ] run_test(); t20 passed: 'compare_AA([undef], [undef], [undef])=true' "
137 ECHO: "[ INFO ] run_test(); t21 passed: 'compare_AA([true, true, true, true, false])=true' "
138 ECHO: "[ INFO ] run_test(); t22 passed: 'compare_AA([true, false, false, false])=true' "
139 ECHO: "[ INFO ] run_test(); t23 passed: 'compare_AA([true, true, true, true])=true' "

```

3.1.2 Operations

- [Scalar](#)
- [Iterables](#)
- [Lists](#)

3.1.2.1 Scalar

- [Script](#)
- [Results](#)

3.1.2.1.1 Script

```
include <console.scad>;
```

```

include <datatypes/datatypes-base.scad>;
include <datatypes/datatypes_table.scad>;
include <validation.scad>;

show_passing = true; // show passing tests
show_skipped = true; // show skipped tests

echo( str("OpenSCAD Version ", version()) );

// test-values columns
test_c =
[
  ["id", "identifier"],
  ["td", "description"],
  ["tv", "test value"]
];

// test-values rows
test_r =
[
  ["t01", "The undefined value", undef],
  ["t02", "The empty list", empty_lst],
  ["t03", "A range", [0:0.5:9]],
  ["t04", "A string", "A string"],
  ["t05", "Test list 01", ["orange", "apple", "grape", "banana"]],
  ["t06", "Test list 02", ["b", "a", "n", "a", "n", "a", "s"]],
  ["t07", "Test list 03", [undef]],
  ["t08", "Test list 04", [[1,2], [2,3]]],
  ["t09", "Test list 05", ["ab", [1,2], [2,3], [4,5]]],
  ["t10", "Test list 06", [[1,2,3], [4,5,6], [7,8,9], ["a", "b", "c"]]],
  ["t11", "Vector of integers 0 to 15", for (i=[0:15]) i]
];

test_ids = get_table_ridl( test_r );

// expected columns: ("id" + one column for each test)
good_c = pmerge([concat("id", test_ids), concat("identifier", test_ids)]);

// expected rows: ("golden" test results), use 's' to skip test
skip = -1; // skip test

good_r =
[ // function
  ["defined_or_D",
    "default", // t01
    empty_lst, // t02
    [0:0.5:9], // t03
    "A string", // 04
    ["orange", "apple", "grape", "banana"], // t05
    ["b", "a", "n", "a", "n", "a", "s"], // t06
    [undef], // t07
    [[1,2], [2,3]], // t08
    ["ab", [1,2], [2,3], [4,5]], // t09
    [[1,2,3], [4,5,6], [7,8,9], ["a", "b", "c"]], // t10
    [0,1,2,3,4,5,6,7,8,9,10,11,12,13,14,15] // t11
  ]
];

// sanity-test tables
table_check( test_r, test_c, false );
table_check( good_r, good_c, false );

// validate helper function and module
function get_value( vid ) = get_table_v(test_r, test_c, vid, "tv");
module run_test( fname, fresult, vid )
{
  value_text = get_table_v(test_r, test_c, vid, "td");
  pass_value = get_table_v(good_r, good_c, fname, vid);

  test_pass = validate( cv=fresult, t="equals", ev=pass_value, pf=true );
  test_text = validate( str(fname, "(", get_value(vid), ")=", pass_value), fresult, "equals",
    pass_value );

  if ( pass_value != skip )
  {
    if ( !test_pass )
      log_warn( str(vid, "(", value_text, ") ", test_text) );
    else if ( show_passing )
      log_info( str(vid, " ", test_text) );
  }
  else if ( show_skipped )

```

```

    log_info( str(vid, " *skip*: '", fname, "(", value_text, ")'") );
}

// Indirect function calls would be very useful here!!!
for (vid=test_ids) run_test( "defined_or_D", defined_or(get_value(vid),"default"), vid );
// circular_index() not tested

// end-of-tests

```

3.1.2.1.2 Results

```

1 ECHO: "OpenSCAD Version [2017, 2, 19]"
2 ECHO: "[ INFO ] run_test(); t01 passed: 'defined_or_D(undef)=default'"
3 ECHO: "[ INFO ] run_test(); t02 passed: 'defined_or_D([])=[]'"
4 ECHO: "[ INFO ] run_test(); t03 passed: 'defined_or_D([0 : 0.5 : 9])=[0 : 0.5 : 9]'"
5 ECHO: "[ INFO ] run_test(); t04 passed: 'defined_or_D(A string)=A string'"
6 ECHO: "[ INFO ] run_test(); t05 passed: 'defined_or_D([\"orange\", \"apple\", \"grape\", \"banana\"])=[\"orange\",
    \"apple\", \"grape\", \"banana\"]'"
7 ECHO: "[ INFO ] run_test(); t06 passed: 'defined_or_D([\"b\", \"a\", \"n\", \"a\", \"n\", \"a\", \"s\"])=[\"b\", \"a\", \"n\",
    \"a\", \"n\", \"a\", \"s\"]'"
8 ECHO: "[ INFO ] run_test(); t07 passed: 'defined_or_D([undef])=[undef]'"
9 ECHO: "[ INFO ] run_test(); t08 passed: 'defined_or_D([[1, 2], [2, 3]])=[[1, 2], [2, 3]]'"
10 ECHO: "[ INFO ] run_test(); t09 passed: 'defined_or_D([\"ab\", [1, 2], [2, 3], [4, 5]])=[\"ab\", [1, 2], [2,
    3], [4, 5]]'"
11 ECHO: "[ INFO ] run_test(); t10 passed: 'defined_or_D([[1, 2, 3], [4, 5, 6], [7, 8, 9], [\"a\", \"b\",
    \"c\"]])=[[1, 2, 3], [4, 5, 6], [7, 8, 9], [\"a\", \"b\", \"c\"]]'"
12 ECHO: "[ INFO ] run_test(); t11 passed: 'defined_or_D([0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14,
    15])=[0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15]'"

```

3.1.2.2 Iterables

- [Script](#)
- [Results](#)

3.1.2.2.1 Script

```

include <console.scad>;
include <datatypes/datatypes-base.scad>;
include <datatypes/datatypes_table.scad>;
include <validation.scad>;

show_passing = true; // show passing tests
show_skipped = true; // show skipped tests

echo( str("OpenSCAD Version ", version()) );

// test-values columns
test_c =
[
  ["id", "identifier"],
  ["td", "description"],
  ["tv", "test value"]
];

// test-values rows
test_r =
[
  ["t01", "The undefined value", undef],
  ["t02", "The empty list", empty_lst],
  ["t03", "A range", [0:0.5:9]],
  ["t04", "A string", "A string"],
  ["t05", "Test list 01", ["orange","apple","grape","banana"]],
  ["t06", "Test list 02", ["b","a","n","a","n","a","s"]],
  ["t07", "Test list 03", [undef]],
  ["t08", "Test list 04", [[1,2],[2,3]]],
  ["t09", "Test list 05", ["ab",[1,2],[2,3],[4,5]]],
  ["t10", "Test list 06", [[1,2,3],[4,5,6],[7,8,9],[\"a\",\"b\",\"c\"]]],
  ["t11", "Vector of integers 0 to 15", [for (i=[0:15]) i]]
];

test_ids = get_table_ridl( test_r );

// expected columns: ("id" + one column for each test)

```

```

good_c = pmerge([concat("id", test_ids), concat("identifier", test_ids)]);

// expected rows: ("golden" test results), use 's' to skip test
skip = -1; // skip test

good_r =
[ // function
  ["undefined_or_DE3",
    "default", // t01
    "default", // t02
    "default", // t03
    "t", // t04
    "banana", // t05
    "a", // t06
    "default", // t07
    "default", // t08
    [4,5], // t09
    ["a","b","c"], // t10
    3 // t11
  ],
  ["find_l2",
    empty_lst, // t01
    empty_lst, // t02
    empty_lst, // t03
    empty_lst, // t04
    empty_lst, // t05
    empty_lst, // t06
    empty_lst, // t07
    [0], // t08
    [1], // t09
    empty_lst, // t10
    empty_lst // t11
  ],
  ["count_S1",
    0, // t01
    0, // t02
    0, // t03
    0, // t04
    0, // t05
    0, // t06
    0, // t07
    1, // t08
    1, // t09
    1, // t10
    1 // t11
  ],
  ["exists_S1",
    false, // t01
    false, // t02
    false, // t03
    false, // t04
    false, // t05
    false, // t06
    false, // t07
    true, // t08
    true, // t09
    true, // t10
    true // t11
  ],
  ["first",
    undef, // t01
    undef, // t02
    0, // t03
    "A", // t04
    "orange", // t05
    "b", // t06
    undef, // t07
    [1,2], // t08
    "ab", // t09
    [1,2,3], // t10
    0 // t11
  ],
  ["second",
    undef, // t01
    undef, // t02
    0.5, // t03
    " ", // t04
    "apple", // t05
    "a", // t06
    undef, // t07
    [2,3], // t08

```



```

    [1,2], // t09
    [4,5,6], // t10
    1 // t11
],
["third",
  undef, // t01
  undef, // t02
  9, // t03
  "s", // t04
  "grape", // t05
  "n", // t06
  undef, // t07
  undef, // t08
  [2,3], // t09
  [7,8,9], // t10
  2 // t11
],
["last",
  undef, // t01
  undef, // t02
  undef, // t03
  "g", // t04
  "banana", // t05
  "s", // t06
  undef, // t07
  [2,3], // t08
  [4,5], // t09
  ["a","b","c"], // t10
  15 // t11
],
["nfirst_1",
  undef, // t01
  undef, // t02
  undef, // t03
  ["A"], // t04
  ["orange"], // t05
  ["b"], // t06
  [undef], // t07
  [[1,2]], // t08
  ["ab"], // t09
  [[1,2,3]], // t10
  [0] // t11
],
["nlast_1",
  undef, // t01
  undef, // t02
  undef, // t03
  ["g"], // t04
  ["banana"], // t05
  ["s"], // t06
  [undef], // t07
  [[2,3]], // t08
  [[4,5]], // t09
  [["a","b","c"]], // t10
  [15] // t11
],
["nhead_1",
  undef, // t01
  undef, // t02
  undef, // t03
  ["A"," ","s","t","r","i","n"], // t04
  ["orange","apple","grape"], // t05
  ["b","a","n","a","n","a"], // t06
  empty_lst, // t07
  [[1,2]], // t08
  ["ab",[1,2],[2,3]], // t09
  [[1,2,3],[4,5,6],[7,8,9]], // t10
  [0,1,2,3,4,5,6,7,8,9,10,11,12,13,14] // t11
],
["ntail_1",
  undef, // t01
  undef, // t02
  undef, // t03
  [" ","s","t","r","i","n","g"], // t04
  ["apple","grape","banana"], // t05
  ["a","n","a","n","a","s"], // t06
  empty_lst, // t07
  [[2,3]], // t08
  [[1,2],[2,3],[4,5]], // t09
  [[4,5,6],[7,8,9],[["a","b","c"]], // t10
  [1,2,3,4,5,6,7,8,9,10,11,12,13,14,15] // t11

```

```

],
["reverse",
  undef, // t01
  empty_lst, // t02
  undef, // t03
  ["g", "n", "i", "r", "t", "s", " ", "A"], // t04
  ["banana", "grape", "apple", "orange"], // t05
  ["s", "a", "n", "a", "n", "a", "b"], // t06
  [undef], // t07
  [[2, 3], [1, 2]], // t08
  [[4, 5], [2, 3], [1, 2], "ab"], // t09
  [{"a", "b", "c"}, [7, 8, 9], [4, 5, 6], [1, 2, 3]], // t10
  [15, 14, 13, 12, 11, 10, 9, 8, 7, 6, 5, 4, 3, 2, 1, 0] // t11
],
["rselect_02",
  undef, // t01
  empty_lst, // t02
  undef, // t03
  ["A", " ", "s"], // t04
  ["orange", "apple", "grape"], // t05
  ["b", "a", "n"], // t06
  undef, // t07
  undef, // t08
  ["ab", [1, 2], [2, 3]], // t09
  [[1, 2, 3], [4, 5, 6], [7, 8, 9]], // t10
  [0, 1, 2] // t11
],
["nssequence_31",
  empty_lst, // t01
  empty_lst, // t02
  empty_lst, // t03
  [
    ["A", " ", "s"], [" ", "s", "t"], ["s", "t", "r"],
    ["t", "r", "i"], ["r", "i", "n"], ["i", "n", "g"]
  ], // t04
  [
    ["orange", "apple", "grape"],
    ["apple", "grape", "banana"]
  ], // t05
  [
    ["b", "a", "n"], ["a", "n", "a"], ["n", "a", "n"],
    ["a", "n", "a"], ["n", "a", "s"]
  ], // t06
  empty_lst, // t07
  empty_lst, // t08
  [{"ab", [1, 2], [2, 3]}, [[1, 2], [2, 3], [4, 5]]], // t09
  [
    [[1, 2, 3], [4, 5, 6], [7, 8, 9]],
    [[4, 5, 6], [7, 8, 9], ["a", "b", "c"]]
  ], // t10
  [
    [0, 1, 2], [1, 2, 3], [2, 3, 4], [3, 4, 5], [4, 5, 6], [5, 6, 7],
    [6, 7, 8], [7, 8, 9], [8, 9, 10], [9, 10, 11], [10, 11, 12],
    [11, 12, 13], [12, 13, 14], [13, 14, 15]
  ], // t11
],
["eappend_T0",
  undef, // t01
  [[0]], // t02
  undef, // t03
  [
    ["A", 0], [" ", 0], ["s", 0], ["t", 0],
    ["r", 0], ["i", 0], ["n", 0], ["g", 0]
  ], // t04
  [
    ["orange", 0], ["apple", 0],
    ["grape", 0], ["banana", 0]
  ], // t05
  [
    ["b", 0], ["a", 0], ["n", 0], ["a", 0],
    ["n", 0], ["a", 0], ["s", 0]
  ], // t06
  [[undef, 0]], // t07
  [[1, 2, 0], [2, 3, 0]], // t08
  [{"ab", 0}, [1, 2, 0], [2, 3, 0], [4, 5, 0]], // t09
  [[1, 2, 3, 0], [4, 5, 6, 0], [7, 8, 9, 0], ["a", "b", "c", 0]], // t10
  [
    [0, 0], [1, 0], [2, 0], [3, 0], [4, 0], [5, 0],
    [6, 0], [7, 0], [8, 0], [9, 0], [10, 0], [11, 0],
    [12, 0], [13, 0], [14, 0], [15, 0]
  ], // t11
]

```

```

],
["insert_T0",
  undef, // t01
  undef, // t02
  undef, // t03
  undef, // t04
  ["orange",0,"apple","grape","banana"], // t05
  ["b","a","n","a","n","a",0,"s"], // t06
  undef, // t07
  [[1,2],0,[2,3]], // t08
  ["ab",[1,2],0,[2,3],[4,5]], // t09
  undef, // t10
  [0,1,2,3,4,0,5,6,7,8,9,10,11,12,13,14,15] // t11
],
["delete_T0",
  undef, // t01
  empty_lst, // t02
  undef, // t03
  ["A"," ","s","t","r","i","n","g"], // t04
  ["orange","grape","banana"], // t05
  ["b","a","n","a","n","a"], // t06
  [undef], // t07
  [[1,2]], // t08
  ["ab",[1,2],[4,5]], // t09
  [[1,2,3],[4,5,6],[7,8,9],["a","b","c"]], // t10
  [0,1,2,3,4,6,7,8,9,10,11,12,13,14,15] // t11
],
["strip",
  undef, // t01
  empty_lst, // t02
  undef, // t03
  ["A"," ","s","t","r","i","n","g"], // t04
  ["orange","apple","grape","banana"], // t05
  ["b","a","n","a","n","a","s"], // t06
  [undef], // t07
  [[1,2],[2,3]], // t08
  ["ab",[1,2],[2,3],[4,5]], // t09
  [[1,2,3],[4,5,6],[7,8,9],["a","b","c"]], // t10
  [0,1,2,3,4,5,6,7,8,9,10,11,12,13,14,15] // t11
],
["unique",
  undef, // t01
  empty_lst, // t02
  undef, // t03
  ["A"," ","s","t","r","i","n","g"], // t04
  ["orange","apple","grape","banana"], // t05
  ["b","a","n","s"], // t06
  [undef], // t07
  [[1,2],[2,3]], // t08
  ["ab",[1,2],[2,3],[4,5]], // t09
  [[1,2,3],[4,5,6],[7,8,9],["a","b","c"]], // t10
  [0,1,2,3,4,5,6,7,8,9,10,11,12,13,14,15] // t11
]
];

// sanity-test tables
table_check( test_r, test_c, false );
table_check( good_r, good_c, false );

// validate helper function and module
function get_value( vid ) = get_table_v(test_r, test_c, vid, "tv");
module run_test( fname, fresult, vid )
{
  value_text = get_table_v(test_r, test_c, vid, "td");
  pass_value = get_table_v(good_r, good_c, fname, vid);

  test_pass = validate( cv=fresult, t="equals", ev=pass_value, pf=true );
  test_text = validate( str(fname, "(", get_value(vid), ")=", pass_value), fresult, "equals",
  pass_value );

  if ( pass_value != skip )
  {
    if ( !test_pass )
      log_warn( str(vid, "(", value_text, ") ", test_text) );
    else if ( show_passing )
      log_info( str(vid, " ", test_text) );
  }
  else if ( show_skipped )
    log_info( str(vid, " *skip*: '", fname, "(", value_text, ")'") );
}

```

```
// Indirect function calls would be very useful here!!!
for (vid=test_ids) run_test( "edefined_or_DE3", edefined_or(get_value(vid),3,"default"), vid
);
for (vid=test_ids) run_test( "find_12", find([1,2],get_value(vid)), vid );
for (vid=test_ids) run_test( "count_S1", count(1,get_value(vid),true), vid );
for (vid=test_ids) run_test( "exists_S1", exists(1,get_value(vid),true), vid );
for (vid=test_ids) run_test( "first", first(get_value(vid)), vid );
for (vid=test_ids) run_test( "second", second(get_value(vid)), vid );
for (vid=test_ids) run_test( "third", third(get_value(vid)), vid );
for (vid=test_ids) run_test( "last", last(get_value(vid)), vid );
for (vid=test_ids) run_test( "nfirst_1", nfirst(get_value(vid),n=1), vid );
for (vid=test_ids) run_test( "nlast_1", nlast(get_value(vid),n=1), vid );
for (vid=test_ids) run_test( "nhead_1", nhead(get_value(vid),n=1), vid );
for (vid=test_ids) run_test( "ntail_1", ntail(get_value(vid),n=1), vid );
for (vid=test_ids) run_test( "reverse", reverse(get_value(vid)), vid );
for (vid=test_ids) run_test( "rselect_02", rselect(get_value(vid),i=[0:2]), vid );
for (vid=test_ids) run_test( "nssequence_31", nssequence(get_value(vid),n=3,s=1), vid );
for (vid=test_ids) run_test( "eappend_T0", eappend(0,get_value(vid)), vid );
for (vid=test_ids) run_test( "insert_T0", insert(0,get_value(vid),mv=["x","r","apple","s",[2,3],5
]), vid );
for (vid=test_ids) run_test( "delete_T0", delete(get_value(vid),mv=["x","r","apple","s",[2,3],5]), vid
);
for (vid=test_ids) run_test( "strip", strip(get_value(vid)), vid );
for (vid=test_ids) run_test( "unique", unique(get_value(vid)), vid );

// end-of-tests
```

3.1.2.2.2 Results

```
1 ECHO: "OpenSCAD Version [2017, 2, 19]"
2 ECHO: "[ INFO ] run_test(); t01 passed: 'edefined_or_DE3(undef)=default'"
3 ECHO: "[ INFO ] run_test(); t02 passed: 'edefined_or_DE3([])=default'"
4 ECHO: "[ INFO ] run_test(); t03 passed: 'edefined_or_DE3([0 : 0.5 : 9])=default'"
5 ECHO: "[ INFO ] run_test(); t04 passed: 'edefined_or_DE3(A string)=t'"
6 ECHO: "[ INFO ] run_test(); t05 passed: 'edefined_or_DE3(["orange", "apple", "grape", "banana"])=banana'"
7 ECHO: "[ INFO ] run_test(); t06 passed: 'edefined_or_DE3(["b", "a", "n", "a", "n", "a", "s"])=a'"
8 ECHO: "[ INFO ] run_test(); t07 passed: 'edefined_or_DE3([undef])=default'"
9 ECHO: "[ INFO ] run_test(); t08 passed: 'edefined_or_DE3([[1, 2], [2, 3]])=default'"
10 ECHO: "[ INFO ] run_test(); t09 passed: 'edefined_or_DE3(["ab", [1, 2], [2, 3], [4, 5]])=[4, 5]'"
11 ECHO: "[ INFO ] run_test(); t10 passed: 'edefined_or_DE3([[1, 2, 3], [4, 5, 6], [7, 8, 9], ["a", "b",
" c"]])=["a", "b", "c"]'"
12 ECHO: "[ INFO ] run_test(); t11 passed: 'edefined_or_DE3([0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14,
15])=3'"
13 ECHO: "[ INFO ] run_test(); t01 passed: 'find_12(undef)=[]'"
14 ECHO: "[ INFO ] run_test(); t02 passed: 'find_12([])=[]'"
15 ECHO: "[ INFO ] run_test(); t03 passed: 'find_12([0 : 0.5 : 9])=[]'"
16 ECHO: "[ INFO ] run_test(); t04 passed: 'find_12(A string)=[]'"
17 ECHO: "[ INFO ] run_test(); t05 passed: 'find_12(["orange", "apple", "grape", "banana"])=[]'"
18 ECHO: "[ INFO ] run_test(); t06 passed: 'find_12(["b", "a", "n", "a", "n", "a", "s"])=[]'"
19 ECHO: "[ INFO ] run_test(); t07 passed: 'find_12([undef])=[]'"
20 ECHO: "[ INFO ] run_test(); t08 passed: 'find_12([[1, 2], [2, 3]])=[0]'"
21 ECHO: "[ INFO ] run_test(); t09 passed: 'find_12(["ab", [1, 2], [2, 3], [4, 5]])=[1]'"
22 ECHO: "[ INFO ] run_test(); t10 passed: 'find_12([[1, 2, 3], [4, 5, 6], [7, 8, 9], ["a", "b", "c"]])=[]'"
23 ECHO: "[ INFO ] run_test(); t11 passed: 'find_12([0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14,
15])=[]'"
24 ECHO: "[ INFO ] run_test(); t01 passed: 'count_S1(undef)=0'"
25 ECHO: "[ INFO ] run_test(); t02 passed: 'count_S1([])=0'"
26 ECHO: "[ INFO ] run_test(); t03 passed: 'count_S1([0 : 0.5 : 9])=0'"
27 ECHO: "[ INFO ] run_test(); t04 passed: 'count_S1(A string)=0'"
28 ECHO: "[ INFO ] run_test(); t05 passed: 'count_S1(["orange", "apple", "grape", "banana"])=0'"
29 ECHO: "[ INFO ] run_test(); t06 passed: 'count_S1(["b", "a", "n", "a", "n", "a", "s"])=0'"
30 ECHO: "[ INFO ] run_test(); t07 passed: 'count_S1([undef])=0'"
31 ECHO: "[ INFO ] run_test(); t08 passed: 'count_S1([[1, 2], [2, 3]])=1'"
32 ECHO: "[ INFO ] run_test(); t09 passed: 'count_S1(["ab", [1, 2], [2, 3], [4, 5]])=1'"
33 ECHO: "[ INFO ] run_test(); t10 passed: 'count_S1([[1, 2, 3], [4, 5, 6], [7, 8, 9], ["a", "b", "c"]])=1'"
34 ECHO: "[ INFO ] run_test(); t11 passed: 'count_S1([0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14,
15])=1'"
35 ECHO: "[ INFO ] run_test(); t01 passed: 'exists_S1(undef)=false'"
36 ECHO: "[ INFO ] run_test(); t02 passed: 'exists_S1([])=false'"
37 ECHO: "[ INFO ] run_test(); t03 passed: 'exists_S1([0 : 0.5 : 9])=false'"
38 ECHO: "[ INFO ] run_test(); t04 passed: 'exists_S1(A string)=false'"
39 ECHO: "[ INFO ] run_test(); t05 passed: 'exists_S1(["orange", "apple", "grape", "banana"])=false'"
40 ECHO: "[ INFO ] run_test(); t06 passed: 'exists_S1(["b", "a", "n", "a", "n", "a", "s"])=false'"
41 ECHO: "[ INFO ] run_test(); t07 passed: 'exists_S1([undef])=false'"
42 ECHO: "[ INFO ] run_test(); t08 passed: 'exists_S1([[1, 2], [2, 3]])=true'"
43 ECHO: "[ INFO ] run_test(); t09 passed: 'exists_S1(["ab", [1, 2], [2, 3], [4, 5]])=true'"
44 ECHO: "[ INFO ] run_test(); t10 passed: 'exists_S1([[1, 2, 3], [4, 5, 6], [7, 8, 9], ["a", "b",
" c"]])=true'"
45 ECHO: "[ INFO ] run_test(); t11 passed: 'exists_S1([0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14,
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15])=true' "
46 ECHO: "[ INFO ] run_test(); t01 passed: 'first(undef)=undef' "
47 ECHO: "[ INFO ] run_test(); t02 passed: 'first([])=undef' "
48 ECHO: "[ INFO ] run_test(); t03 passed: 'first([0 : 0.5 : 9])=0' "
49 ECHO: "[ INFO ] run_test(); t04 passed: 'first(A string)=A' "
50 ECHO: "[ INFO ] run_test(); t05 passed: 'first(["orange", "apple", "grape", "banana"])=orange' "
51 ECHO: "[ INFO ] run_test(); t06 passed: 'first(["b", "a", "n", "a", "n", "a", "s"])=b' "
52 ECHO: "[ INFO ] run_test(); t07 passed: 'first([undef])=undef' "
53 ECHO: "[ INFO ] run_test(); t08 passed: 'first([[1, 2], [2, 3]])=[1, 2]' "
54 ECHO: "[ INFO ] run_test(); t09 passed: 'first(["ab", [1, 2], [2, 3], [4, 5]])=ab' "
55 ECHO: "[ INFO ] run_test(); t10 passed: 'first([[1, 2, 3], [4, 5, 6], [7, 8, 9], ["a", "b", "c"]])=[1, 2, 3]' "
56 ECHO: "[ INFO ] run_test(); t11 passed: 'first([0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15])=0' "
57 ECHO: "[ INFO ] run_test(); t01 passed: 'second(undef)=undef' "
58 ECHO: "[ INFO ] run_test(); t02 passed: 'second([])=undef' "
59 ECHO: "[ INFO ] run_test(); t03 passed: 'second([0 : 0.5 : 9])=0.5' "
60 ECHO: "[ INFO ] run_test(); t04 passed: 'second(A string)= ' "
61 ECHO: "[ INFO ] run_test(); t05 passed: 'second(["orange", "apple", "grape", "banana"])=apple' "
62 ECHO: "[ INFO ] run_test(); t06 passed: 'second(["b", "a", "n", "a", "n", "a", "s"])=a' "
63 ECHO: "[ INFO ] run_test(); t07 passed: 'second([undef])=undef' "
64 ECHO: "[ INFO ] run_test(); t08 passed: 'second([[1, 2], [2, 3]])=[2, 3]' "
65 ECHO: "[ INFO ] run_test(); t09 passed: 'second(["ab", [1, 2], [2, 3], [4, 5]])=[1, 2]' "
66 ECHO: "[ INFO ] run_test(); t10 passed: 'second([[1, 2, 3], [4, 5, 6], [7, 8, 9], ["a", "b", "c"]])=[4, 5, 6]' "
67 ECHO: "[ INFO ] run_test(); t11 passed: 'second([0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15])=1' "
68 ECHO: "[ INFO ] run_test(); t01 passed: 'third(undef)=undef' "
69 ECHO: "[ INFO ] run_test(); t02 passed: 'third([])=undef' "
70 ECHO: "[ INFO ] run_test(); t03 passed: 'third([0 : 0.5 : 9])=9' "
71 ECHO: "[ INFO ] run_test(); t04 passed: 'third(A string)=s' "
72 ECHO: "[ INFO ] run_test(); t05 passed: 'third(["orange", "apple", "grape", "banana"])=grape' "
73 ECHO: "[ INFO ] run_test(); t06 passed: 'third(["b", "a", "n", "a", "n", "a", "s"])=n' "
74 ECHO: "[ INFO ] run_test(); t07 passed: 'third([undef])=undef' "
75 ECHO: "[ INFO ] run_test(); t08 passed: 'third([[1, 2], [2, 3]])=undef' "
76 ECHO: "[ INFO ] run_test(); t09 passed: 'third(["ab", [1, 2], [2, 3], [4, 5]])=[2, 3]' "
77 ECHO: "[ INFO ] run_test(); t10 passed: 'third([[1, 2, 3], [4, 5, 6], [7, 8, 9], ["a", "b", "c"]])=[7, 8, 9]' "
78 ECHO: "[ INFO ] run_test(); t11 passed: 'third([0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15])=2' "
79 ECHO: "[ INFO ] run_test(); t01 passed: 'last(undef)=undef' "
80 ECHO: "[ INFO ] run_test(); t02 passed: 'last([])=undef' "
81 ECHO: "[ INFO ] run_test(); t03 passed: 'last([0 : 0.5 : 9])=undef' "
82 ECHO: "[ INFO ] run_test(); t04 passed: 'last(A string)=g' "
83 ECHO: "[ INFO ] run_test(); t05 passed: 'last(["orange", "apple", "grape", "banana"])=banana' "
84 ECHO: "[ INFO ] run_test(); t06 passed: 'last(["b", "a", "n", "a", "n", "a", "s"])=s' "
85 ECHO: "[ INFO ] run_test(); t07 passed: 'last([undef])=undef' "
86 ECHO: "[ INFO ] run_test(); t08 passed: 'last([[1, 2], [2, 3]])=[2, 3]' "
87 ECHO: "[ INFO ] run_test(); t09 passed: 'last(["ab", [1, 2], [2, 3], [4, 5]])=[4, 5]' "
88 ECHO: "[ INFO ] run_test(); t10 passed: 'last([[1, 2, 3], [4, 5, 6], [7, 8, 9], ["a", "b", "c"]])=["a", "b", "c"]' "
89 ECHO: "[ INFO ] run_test(); t11 passed: 'last([0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15])=15' "
90 ECHO: "[ INFO ] run_test(); t01 passed: 'nfirst_1(undef)=undef' "
91 ECHO: "[ INFO ] run_test(); t02 passed: 'nfirst_1([])=undef' "
92 ECHO: "[ INFO ] run_test(); t03 passed: 'nfirst_1([0 : 0.5 : 9])=undef' "
93 ECHO: "[ INFO ] run_test(); t04 passed: 'nfirst_1(A string)=[A]' "
94 ECHO: "[ INFO ] run_test(); t05 passed: 'nfirst_1(["orange", "apple", "grape", "banana"])=["orange"]' "
95 ECHO: "[ INFO ] run_test(); t06 passed: 'nfirst_1(["b", "a", "n", "a", "n", "a", "s"])=["b"]' "
96 ECHO: "[ INFO ] run_test(); t07 passed: 'nfirst_1([undef])=[undef]' "
97 ECHO: "[ INFO ] run_test(); t08 passed: 'nfirst_1([[1, 2], [2, 3]])=[1, 2]' "
98 ECHO: "[ INFO ] run_test(); t09 passed: 'nfirst_1(["ab", [1, 2], [2, 3], [4, 5]])=["ab"]' "
99 ECHO: "[ INFO ] run_test(); t10 passed: 'nfirst_1([[1, 2, 3], [4, 5, 6], [7, 8, 9], ["a", "b", "c"]])=[1, 2, 3]' "
100 ECHO: "[ INFO ] run_test(); t11 passed: 'nfirst_1([0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15])=[0]' "
101 ECHO: "[ INFO ] run_test(); t01 passed: 'nlast_1(undef)=undef' "
102 ECHO: "[ INFO ] run_test(); t02 passed: 'nlast_1([])=undef' "
103 ECHO: "[ INFO ] run_test(); t03 passed: 'nlast_1([0 : 0.5 : 9])=undef' "
104 ECHO: "[ INFO ] run_test(); t04 passed: 'nlast_1(A string)=[g]' "
105 ECHO: "[ INFO ] run_test(); t05 passed: 'nlast_1(["orange", "apple", "grape", "banana"])=["banana"]' "
106 ECHO: "[ INFO ] run_test(); t06 passed: 'nlast_1(["b", "a", "n", "a", "n", "a", "s"])=["s"]' "
107 ECHO: "[ INFO ] run_test(); t07 passed: 'nlast_1([undef])=[undef]' "
108 ECHO: "[ INFO ] run_test(); t08 passed: 'nlast_1([[1, 2], [2, 3]])=[2, 3]' "
109 ECHO: "[ INFO ] run_test(); t09 passed: 'nlast_1(["ab", [1, 2], [2, 3], [4, 5]])=[4, 5]' "
110 ECHO: "[ INFO ] run_test(); t10 passed: 'nlast_1([[1, 2, 3], [4, 5, 6], [7, 8, 9], ["a", "b", "c"]])=["a", "b", "c"]' "
111 ECHO: "[ INFO ] run_test(); t11 passed: 'nlast_1([0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15])=[15]' "
112 ECHO: "[ INFO ] run_test(); t01 passed: 'nhead_1(undef)=undef' "
113 ECHO: "[ INFO ] run_test(); t02 passed: 'nhead_1([])=undef' "
114 ECHO: "[ INFO ] run_test(); t03 passed: 'nhead_1([0 : 0.5 : 9])=undef' "
115 ECHO: "[ INFO ] run_test(); t04 passed: 'nhead_1(A string)=[A, " , "s", "t", "r", "i", "n"]' "
116 ECHO: "[ INFO ] run_test(); t05 passed: 'nhead_1(["orange", "apple", "grape", "banana"])=["orange", "apple", "grape"]' "

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117 ECHO: "[ INFO ] run_test(); t06 passed: 'nhead_1(["b", "a", "n", "a", "n", "a", "s"])=["b", "a", "n", "a",
      "n", "a"]'"
118 ECHO: "[ INFO ] run_test(); t07 passed: 'nhead_1([undef])=[]'"
119 ECHO: "[ INFO ] run_test(); t08 passed: 'nhead_1([[1, 2], [2, 3]])=[[1, 2]]'"
120 ECHO: "[ INFO ] run_test(); t09 passed: 'nhead_1(["ab", [1, 2], [2, 3], [4, 5]])=["ab", [1, 2], [2, 3]]'"
121 ECHO: "[ INFO ] run_test(); t10 passed: 'nhead_1([[1, 2, 3], [4, 5, 6], [7, 8, 9], ["a", "b", "c"]])=[[1,
      2, 3], [4, 5, 6], [7, 8, 9]]'"
122 ECHO: "[ INFO ] run_test(); t11 passed: 'nhead_1([0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14,
      15])=[0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14]'"
123 ECHO: "[ INFO ] run_test(); t01 passed: 'ntail_1(undef)=undef'"
124 ECHO: "[ INFO ] run_test(); t02 passed: 'ntail_1([])=undef'"
125 ECHO: "[ INFO ] run_test(); t03 passed: 'ntail_1([0 : 0.5 : 9])=undef'"
126 ECHO: "[ INFO ] run_test(); t04 passed: 'ntail_1(A string)=[ " , "s", "t", "r", "i", "n", "g"]'"
127 ECHO: "[ INFO ] run_test(); t05 passed: 'ntail_1(["orange", "apple", "grape", "banana"])=["apple", "grape",
      "banana"]'"
128 ECHO: "[ INFO ] run_test(); t06 passed: 'ntail_1(["b", "a", "n", "a", "n", "a", "s"])=["a", "n", "a", "n",
      "a", "s"]'"
129 ECHO: "[ INFO ] run_test(); t07 passed: 'ntail_1([undef])=[]'"
130 ECHO: "[ INFO ] run_test(); t08 passed: 'ntail_1([[1, 2], [2, 3]])=[[2, 3]]'"
131 ECHO: "[ INFO ] run_test(); t09 passed: 'ntail_1(["ab", [1, 2], [2, 3], [4, 5]])=[[1, 2], [2, 3], [4, 5]]'"
132 ECHO: "[ INFO ] run_test(); t10 passed: 'ntail_1([[1, 2, 3], [4, 5, 6], [7, 8, 9], ["a", "b", "c"]])=[[4,
      5, 6], [7, 8, 9], ["a", "b", "c"]]"
133 ECHO: "[ INFO ] run_test(); t11 passed: 'ntail_1([0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14,
      15])=[1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15]'"
134 ECHO: "[ INFO ] run_test(); t01 passed: 'reverse(undef)=undef'"
135 ECHO: "[ INFO ] run_test(); t02 passed: 'reverse([])=[]'"
136 ECHO: "[ INFO ] run_test(); t03 passed: 'reverse([0 : 0.5 : 9])=undef'"
137 ECHO: "[ INFO ] run_test(); t04 passed: 'reverse(A string)=[g", "n", "i", "r", "t", "s", " ", "A"]'"
138 ECHO: "[ INFO ] run_test(); t05 passed: 'reverse(["orange", "apple", "grape", "banana"])=["banana",
      "grape", "apple", "orange"]'"
139 ECHO: "[ INFO ] run_test(); t06 passed: 'reverse(["b", "a", "n", "a", "n", "a", "s"])=["s", "a", "n", "a",
      "n", "a", "b"]'"
140 ECHO: "[ INFO ] run_test(); t07 passed: 'reverse([undef])=[undef]'"
141 ECHO: "[ INFO ] run_test(); t08 passed: 'reverse([[1, 2], [2, 3]])=[[2, 3], [1, 2]]'"
142 ECHO: "[ INFO ] run_test(); t09 passed: 'reverse(["ab", [1, 2], [2, 3], [4, 5]])=[[4, 5], [2, 3], [1, 2],
      "ab"]'"
143 ECHO: "[ INFO ] run_test(); t10 passed: 'reverse([[1, 2, 3], [4, 5, 6], [7, 8, 9], ["a", "b", "c"]])=["a",
      "b", "c"], [7, 8, 9], [4, 5, 6], [1, 2, 3]]'"
144 ECHO: "[ INFO ] run_test(); t11 passed: 'reverse([0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14,
      15])=[15, 14, 13, 12, 11, 10, 9, 8, 7, 6, 5, 4, 3, 2, 1, 0]'"
145 ECHO: "[ INFO ] run_test(); t01 passed: 'rselect_02(undef)=undef'"
146 ECHO: "[ INFO ] run_test(); t02 passed: 'rselect_02([])=[]'"
147 ECHO: "[ INFO ] run_test(); t03 passed: 'rselect_02([0 : 0.5 : 9])=undef'"
148 ECHO: "[ INFO ] run_test(); t04 passed: 'rselect_02(A string)=[A", " ", "s"]'"
149 ECHO: "[ INFO ] run_test(); t05 passed: 'rselect_02(["orange", "apple", "grape", "banana"])=["orange",
      "apple", "grape"]'"
150 ECHO: "[ INFO ] run_test(); t06 passed: 'rselect_02(["b", "a", "n", "a", "n", "a", "s"])=["b", "a", "n", "n"]'"
151 ECHO: "[ INFO ] run_test(); t07 passed: 'rselect_02([undef])=undef'"
152 ECHO: "[ INFO ] run_test(); t08 passed: 'rselect_02([[1, 2], [2, 3]])=undef'"
153 ECHO: "[ INFO ] run_test(); t09 passed: 'rselect_02(["ab", [1, 2], [2, 3], [4, 5]])=["ab", [1, 2], [2,
      3]]'"
154 ECHO: "[ INFO ] run_test(); t10 passed: 'rselect_02([[1, 2, 3], [4, 5, 6], [7, 8, 9], ["a", "b",
      "c"]])=[[1, 2, 3], [4, 5, 6], [7, 8, 9]]'"
155 ECHO: "[ INFO ] run_test(); t11 passed: 'rselect_02([0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14,
      15])=[0, 1, 2]'"
156 ECHO: "[ INFO ] run_test(); t01 passed: 'nssequence_31(undef)=[]'"
157 ECHO: "[ INFO ] run_test(); t02 passed: 'nssequence_31([])=[]'"
158 ECHO: "[ INFO ] run_test(); t03 passed: 'nssequence_31([0 : 0.5 : 9])=[]'"
159 ECHO: "[ INFO ] run_test(); t04 passed: 'nssequence_31(A string)=[["A", " ", "s"], [" ", "s", "t"], ["s",
      "t", "r"], ["t", "r", "i"], ["r", "i", "n"], ["i", "n", "g"]]"
160 ECHO: "[ INFO ] run_test(); t05 passed: 'nssequence_31(["orange", "apple", "grape", "banana"])=[["orange",
      "apple", "grape"], ["apple", "grape", "banana"]]"
161 ECHO: "[ INFO ] run_test(); t06 passed: 'nssequence_31(["b", "a", "n", "a", "n", "a", "s"])=[["b", "a",
      "n", "n"], ["a", "n", "a"], ["n", "a", "n"], ["a", "n", "a"], ["n", "a", "s"]]"
162 ECHO: "[ INFO ] run_test(); t07 passed: 'nssequence_31([undef])=[]'"
163 ECHO: "[ INFO ] run_test(); t08 passed: 'nssequence_31([[1, 2], [2, 3]])=[]'"
164 ECHO: "[ INFO ] run_test(); t09 passed: 'nssequence_31(["ab", [1, 2], [2, 3], [4, 5]])=[["ab", [1, 2], [2,
      3]], [[1, 2], [2, 3], [4, 5]]]"
165 ECHO: "[ INFO ] run_test(); t10 passed: 'nssequence_31([[1, 2, 3], [4, 5, 6], [7, 8, 9], ["a", "b",
      "c"]])=[[1, 2, 3], [4, 5, 6], [7, 8, 9]], [[4, 5, 6], [7, 8, 9], ["a", "b", "c"]]"
166 ECHO: "[ INFO ] run_test(); t11 passed: 'nssequence_31([0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14,
      15])=[0, 1, 2], [1, 2, 3], [2, 3, 4], [3, 4, 5], [4, 5, 6], [5, 6, 7], [6, 7, 8], [7, 8, 9], [8, 9, 10], [9,
      10, 11], [10, 11, 12], [11, 12, 13], [12, 13, 14], [13, 14, 15]]'"
167 ECHO: "[ INFO ] run_test(); t01 passed: 'eappend_T0(undef)=undef'"
168 ECHO: "[ INFO ] run_test(); t02 passed: 'eappend_T0([])=[0]'"
169 ECHO: "[ INFO ] run_test(); t03 passed: 'eappend_T0([0 : 0.5 : 9])=undef'"
170 ECHO: "[ INFO ] run_test(); t04 passed: 'eappend_T0(A string)=[["A", 0], [" ", 0], ["s", 0], ["t", 0],
      ["r", 0], ["i", 0], ["n", 0], ["g", 0]]'"
171 ECHO: "[ INFO ] run_test(); t05 passed: 'eappend_T0(["orange", "apple", "grape", "banana"])=[["orange", 0],
      ["apple", 0], ["grape", 0], ["banana", 0]]'"
172 ECHO: "[ INFO ] run_test(); t06 passed: 'eappend_T0(["b", "a", "n", "a", "n", "a", "s"])=[["b", 0], ["a",

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0], [{"n", 0}, {"a", 0}, {"n", 0}, {"a", 0}, {"s", 0}]'"
173 ECHO: "[ INFO ] run_test(); t07 passed: 'eappend_T0([undef])=[undef, 0]'"
174 ECHO: "[ INFO ] run_test(); t08 passed: 'eappend_T0([[1, 2], [2, 3]])=[[1, 2, 0], [2, 3, 0]]'"
175 ECHO: "[ INFO ] run_test(); t09 passed: 'eappend_T0([\"ab\", [1, 2], [2, 3], [4, 5]])=[\"ab\", 0], [1, 2, 0],
[2, 3, 0], [4, 5, 0]]'"
176 ECHO: "[ INFO ] run_test(); t10 passed: 'eappend_T0([[1, 2, 3], [4, 5, 6], [7, 8, 9], [\"a\", \"b\",
\"c\"]])=[[1, 2, 3, 0], [4, 5, 6, 0], [7, 8, 9, 0], [\"a\", \"b\", \"c\", 0]]'"
177 ECHO: "[ INFO ] run_test(); t11 passed: 'eappend_T0([0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14,
15])=[0, 0], [1, 0], [2, 0], [3, 0], [4, 0], [5, 0], [6, 0], [7, 0], [8, 0], [9, 0], [10, 0], [11, 0], [12, 0],
[13, 0], [14, 0], [15, 0]]'"
178 ECHO: "[ INFO ] run_test(); t01 passed: 'insert_T0(undef)=undef'"
179 ECHO: "[ INFO ] run_test(); t02 passed: 'insert_T0({})=undef'"
180 ECHO: "[ INFO ] run_test(); t03 passed: 'insert_T0({0 : 0.5 : 9})=undef'"
181 ECHO: "[ INFO ] run_test(); t04 passed: 'insert_T0(A string)=undef'"
182 ECHO: "[ INFO ] run_test(); t05 passed: 'insert_T0([\"orange\", \"apple\", \"grape\", \"banana\"])=[\"orange\", 0,
\"apple\", \"grape\", \"banana\"]'"
183 ECHO: "[ INFO ] run_test(); t06 passed: 'insert_T0([\"b\", \"a\", \"n\", \"a\", \"n\", \"a\", \"s\"])=[\"b\", \"a\", \"n\",
\"a\", \"n\", \"a\", 0, \"s\"]'"
184 ECHO: "[ INFO ] run_test(); t07 passed: 'insert_T0([undef])=undef'"
185 ECHO: "[ INFO ] run_test(); t08 passed: 'insert_T0([[1, 2], [2, 3]])=[[1, 2], 0, [2, 3]]'"
186 ECHO: "[ INFO ] run_test(); t09 passed: 'insert_T0([\"ab\", [1, 2], [2, 3], [4, 5]])=[\"ab\", [1, 2], 0, [2,
3], [4, 5]]'"
187 ECHO: "[ INFO ] run_test(); t10 passed: 'insert_T0([[1, 2, 3], [4, 5, 6], [7, 8, 9], [\"a\", \"b\",
\"c\"]])=undef'"
188 ECHO: "[ INFO ] run_test(); t11 passed: 'insert_T0([0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14,
15])=[0, 1, 2, 3, 4, 0, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15]'"
189 ECHO: "[ INFO ] run_test(); t01 passed: 'delete_T0(undef)=undef'"
190 ECHO: "[ INFO ] run_test(); t02 passed: 'delete_T0({})=[]'"
191 ECHO: "[ INFO ] run_test(); t03 passed: 'delete_T0({0 : 0.5 : 9})=undef'"
192 ECHO: "[ INFO ] run_test(); t04 passed: 'delete_T0(A string)=[\"A\", \"\", \"s\", \"t\", \"r\", \"i\", \"n\", \"g\"]'"
193 ECHO: "[ INFO ] run_test(); t05 passed: 'delete_T0([\"orange\", \"apple\", \"grape\", \"banana\"])=[\"orange\",
\"grape\", \"banana\"]'"
194 ECHO: "[ INFO ] run_test(); t06 passed: 'delete_T0([\"b\", \"a\", \"n\", \"a\", \"n\", \"a\", \"s\"])=[\"b\", \"a\", \"n\",
\"a\", \"n\", \"a\", \"s\"]'"
195 ECHO: "[ INFO ] run_test(); t07 passed: 'delete_T0([undef])=[undef]'"
196 ECHO: "[ INFO ] run_test(); t08 passed: 'delete_T0([[1, 2], [2, 3]])=[[1, 2]]'"
197 ECHO: "[ INFO ] run_test(); t09 passed: 'delete_T0([\"ab\", [1, 2], [2, 3], [4, 5]])=[\"ab\", [1, 2], [4, 5]]'"
198 ECHO: "[ INFO ] run_test(); t10 passed: 'delete_T0([[1, 2, 3], [4, 5, 6], [7, 8, 9], [\"a\", \"b\", \"c\"]])=[[1,
2, 3], [4, 5, 6], [7, 8, 9], [\"a\", \"b\", \"c\"]]"
199 ECHO: "[ INFO ] run_test(); t11 passed: 'delete_T0([0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14,
15])=[0, 1, 2, 3, 4, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15]'"
200 ECHO: "[ INFO ] run_test(); t01 passed: 'strip(undef)=undef'"
201 ECHO: "[ INFO ] run_test(); t02 passed: 'strip({})=[]'"
202 ECHO: "[ INFO ] run_test(); t03 passed: 'strip({0 : 0.5 : 9})=undef'"
203 ECHO: "[ INFO ] run_test(); t04 passed: 'strip(A string)=[\"A\", \"\", \"s\", \"t\", \"r\", \"i\", \"n\", \"g\"]'"
204 ECHO: "[ INFO ] run_test(); t05 passed: 'strip([\"orange\", \"apple\", \"grape\", \"banana\"])=[\"orange\", \"apple\",
\"grape\", \"banana\"]'"
205 ECHO: "[ INFO ] run_test(); t06 passed: 'strip([\"b\", \"a\", \"n\", \"a\", \"n\", \"a\", \"s\"])=[\"b\", \"a\", \"n\", \"a\",
\"n\", \"a\", \"s\"]'"
206 ECHO: "[ INFO ] run_test(); t07 passed: 'strip([undef])=[undef]'"
207 ECHO: "[ INFO ] run_test(); t08 passed: 'strip([[1, 2], [2, 3]])=[[1, 2], [2, 3]]'"
208 ECHO: "[ INFO ] run_test(); t09 passed: 'strip([\"ab\", [1, 2], [2, 3], [4, 5]])=[\"ab\", [1, 2], [2, 3], [4,
5]]'"
209 ECHO: "[ INFO ] run_test(); t10 passed: 'strip([[1, 2, 3], [4, 5, 6], [7, 8, 9], [\"a\", \"b\", \"c\"]])=[[1, 2,
3], [4, 5, 6], [7, 8, 9], [\"a\", \"b\", \"c\"]]"
210 ECHO: "[ INFO ] run_test(); t11 passed: 'strip([0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15])=[0,
1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15]'"
211 ECHO: "[ INFO ] run_test(); t01 passed: 'unique(undef)=undef'"
212 ECHO: "[ INFO ] run_test(); t02 passed: 'unique({})=[]'"
213 ECHO: "[ INFO ] run_test(); t03 passed: 'unique({0 : 0.5 : 9})=undef'"
214 ECHO: "[ INFO ] run_test(); t04 passed: 'unique(A string)=[\"A\", \"\", \"s\", \"t\", \"r\", \"i\", \"n\", \"g\"]'"
215 ECHO: "[ INFO ] run_test(); t05 passed: 'unique([\"orange\", \"apple\", \"grape\", \"banana\"])=[\"orange\", \"apple\",
\"grape\", \"banana\"]'"
216 ECHO: "[ INFO ] run_test(); t06 passed: 'unique([\"b\", \"a\", \"n\", \"a\", \"n\", \"a\", \"s\"])=[\"b\", \"a\", \"n\", \"s\"]'"
217 ECHO: "[ INFO ] run_test(); t07 passed: 'unique([undef])=[undef]'"
218 ECHO: "[ INFO ] run_test(); t08 passed: 'unique([[1, 2], [2, 3]])=[[1, 2], [2, 3]]'"
219 ECHO: "[ INFO ] run_test(); t09 passed: 'unique([\"ab\", [1, 2], [2, 3], [4, 5]])=[\"ab\", [1, 2], [2, 3], [4,
5]]'"
220 ECHO: "[ INFO ] run_test(); t10 passed: 'unique([[1, 2, 3], [4, 5, 6], [7, 8, 9], [\"a\", \"b\", \"c\"]])=[[1, 2,
3], [4, 5, 6], [7, 8, 9], [\"a\", \"b\", \"c\"]]"
221 ECHO: "[ INFO ] run_test(); t11 passed: 'unique([0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15])=[0,
1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15]'"

```

3.1.2.3 Lists

- [Script](#)
- [Results](#)

3.1.2.3.1 Script

```

include <console.scad>;
include <datatypes/datatypes-base.scad>;
include <datatypes/datatypes_table.scad>;
include <validation.scad>;

show_passing = true; // show passing tests
show_skipped = true; // show skipped tests

echo( str("OpenSCAD Version ", version() ) );

// test-values columns
test_c =
[
  ["id", "identifier"],
  ["td", "description"],
  ["tv", "test value"]
];

// test-values rows
test_r =
[
  ["t01", "The undefined value", undef],
  ["t02", "The empty list", empty_lst],
  ["t03", "A range", [0:0.5:9]],
  ["t04", "A string", "A string"],
  ["t05", "Test list 01", ["orange", "apple", "grape", "banana"]],
  ["t06", "Test list 02", ["b", "a", "n", "a", "n", "a", "s"]],
  ["t07", "Test list 03", [undef]],
  ["t08", "Test list 04", [[1,2], [2,3]]],
  ["t09", "Test list 05", ["ab", [1,2], [2,3], [4,5]]],
  ["t10", "Test list 06", [[1,2,3], [4,5,6], [7,8,9], ["a", "b", "c"]]],
  ["t11", "Vector of integers 0 to 15", [for (i=[0:15]) i]]
];

test_ids = get_table_ridl( test_r );

// expected columns: ("id" + one column for each test)
good_c = pmerge([concat("id", test_ids), concat("identifier", test_ids)]);

// expected rows: ("golden" test results), use 's' to skip test
skip = -1; // skip test

good_r =
[ // function
  ["lstr",
    undef, // t01
    empty_str, // t02
    "[0 : 0.5 : 9]", // t03
    "A string", // t04
    "orangeapplegrapebanana", // t05
    "bananas", // t06
    "undef", // t07
    "[1, 2][2, 3]", // t08
    "ab[1, 2][2, 3][4, 5]", // t09
    "[1, 2, 3][4, 5, 6][7, 8, 9][\"a\", \"b\", \"c\"]", // t10
    "0123456789101112131415" // t11
  ],
  ["lstr_html_B",
    "<b>undef</b>", // t01
    empty_str, // t02
    "<b>[0 : 0.5 : 9]</b>", // t03
    "<b>A string</b>", // t04
    "<b>orange</b><b>apple</b><b>grape</b><b>banana</b>",
    "<b>b</b><b>a</b><b>n</b><b>a</b><b>n</b><b>a</b><b>s</b>",
    "<b>undef</b>", // t07
    "<b>[1, 2]</b><b>[2, 3]</b>", // t08
    "<b>ab</b><b>[1, 2]</b><b>[2, 3]</b><b>[4, 5]</b>", // t09
    "<b>[1, 2, 3]</b><b>[4, 5, 6]</b><b>[7, 8, 9]</b><b>[\"a\", \"b\", \"c\"]</b>",
    "<b>0</b><b>1</b><b>2</b><b>3</b><b>4</b><b>5</b><b>6</b><b>7</b><b>8</b><b>9</b><b>10</b><b>11</b><b>12</b><b>13</b><b>14</b><b>15"
  ],
  ["consts",
    empty_lst, // t01
    empty_lst, // t02
    empty_lst, // t03
    empty_lst, // t04
    empty_lst, // t05
    empty_lst, // t06
    empty_lst, // t07
  ]
];

```



```

empty_lst, // t08
empty_lst, // t09
empty_lst, // t10
empty_lst // t11
],
["get_index",
empty_lst, // t01
empty_lst, // t02
empty_lst, // t03
[0,1,2,3,4,5,6,7], // t04
[0,1,2,3], // t05
[0,1,2,3,4,5,6], // t06
[0], // t07
[0,1], // t08
[0,1,2,3], // t09
[0,1,2,3], // t10
[0,1,2,3,4,5,6,7,8,9,10,11,12,13,14,15] // t11
],
["pad_9",
[undef,0,0,0,0,0,0,0,0,0], // t01
[0,0,0,0,0,0,0,0,0], // t02
[[0:0.5:9],0,0,0,0,0,0,0,0], // t03
["A string",0], // t04
["orange","apple","grape","banana",0,0,0,0,0], // t05
["b","a","n","a","n","a","s",0,0], // t06
[undef,0,0,0,0,0,0,0,0], // t07
[[1,2],[2,3],0,0,0,0,0,0,0], // t08
["ab",[1,2],[2,3],[4,5],0,0,0,0,0], // t09
[[1,2,3],[4,5,6],[7,8,9],["a","b","c"],0,0,0,0,0], // t10
[0,1,2,3,4,5,6,7,8,9,10,11,12,13,14,15] // t11
],
["limit_12",
undef, // t01
empty_lst, // t02
[0:0.5:9], // t03
"A string", // t04
["orange","apple","grape","banana"], // t05
["b","a","n","a","n","a","s"], // t06
[undef], // t07
[[1,2],[2,2]], // t08
["ab",[1,2],[2,2],[2,2]], // t09
[[1,2,2],[2,2,2],[2,2,2],["a","b","c"]], // t10
[1,1,2,2,2,2,2,2,2,2,2,2,2,2,2,2] // t11
],
["sum",
undef, // t01
0, // t02
85.5, // t03
undef, // t04
undef, // t05
undef, // t06
undef, // t07
[3,5], // t08
undef, // t09
[undef,undef,undef], // t10
120 // t11
],
["mean",
undef, // t01
0, // t02
4.5, // t03
undef, // t04
undef, // t05
undef, // t06
undef, // t07
[1.5,2.5], // t08
undef, // t09
[undef,undef,undef], // t10
7.5 // t11
],
["eselect_F",
undef, // t01
empty_lst, // t02
undef, // t03
["A"," ","s","t","r","i","n","g"], // t04
["o","a","g","b"], // t05
["b","a","n","a","n","a","s"], // t06
[undef], // t07
[1,2], // t08
["a",1,2,4], // t09
[1,4,7,"a"], // t10

```

```

    skip // t11
],
["eselect_L",
  undef, // t01
  empty_lst, // t02
  undef, // t03
  ["A", " ", "s", "t", "r", "i", "n", "g"], // t04
  ["e", "e", "e", "a"], // t05
  ["b", "a", "n", "a", "n", "a", "s"], // t06
  [undef], // t07
  [2, 3], // t08
  ["b", 2, 3, 5], // t09
  [3, 6, 9, "c"], // t10
  skip // t11
],
["eselect_1",
  undef, // t01
  empty_lst, // t02
  undef, // t03
  skip, // t04
  ["r", "p", "r", "a"], // t05
  skip, // t06
  [undef], // t07
  [2, 3], // t08
  ["b", 2, 3, 5], // t09
  [2, 5, 8, "b"], // t10
  skip // t11
],
["smerge",
  undef, // t01
  empty_lst, // t02
  [[0:0.5:9]], // t03
  ["A string"], // t04
  ["orange", "apple", "grape", "banana"], // t05
  ["b", "a", "n", "a", "n", "a", "s"], // t06
  [undef], // t07
  [1, 2, 2, 3], // t08
  ["ab", 1, 2, 2, 3, 4, 5], // t09
  [1, 2, 3, 4, 5, 6, 7, 8, 9, "a", "b", "c"], // t10
  [0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15] // t11
],
["pmerge",
  undef, // t01
  empty_lst, // t02
  undef, // t03
  ["A string"], // t04
  [
    ["o", "a", "g", "b"], ["r", "p", "r", "a"],
    ["a", "p", "a", "n"], ["n", "l", "p", "a"],
    ["g", "e", "e", "n"]
  ], // t05
  [{"b", "a", "n", "a", "n", "a", "s"}], // t06
  undef, // t07
  [[1, 2], [2, 3]], // t08
  [{"a", 1, 2, 4}, {"b", 2, 3, 5}], // t09
  [[1, 4, 7, "a"], [2, 5, 8, "b"], [3, 6, 9, "c"]], // t10
  undef // t11
],
["qsort",
  undef, // t01
  empty_lst, // t02
  undef, // t03
  undef, // t04
  ["apple", "banana", "grape", "orange"], // t05
  ["a", "a", "a", "b", "n", "n", "s"], // t06
  [undef], // t07
  skip, // t08
  skip, // t09
  skip, // t10
  [0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15] // t11
],
["qsort_1R",
  undef, // t01
  empty_lst, // t02
  undef, // t03
  undef, // t04
  ["orange", "grape", "apple", "banana"], // t05
  skip, // t06
  skip, // t07
  [[2, 3], [1, 2]], // t08
  [[4, 5], [2, 3], [1, 2], "ab"], // t09

```

```

    [[7,8,9],[4,5,6],[1,2,3],[a,b,c]], // t10
    skip // t11
],
["qsort2_1R",
  undef, // t01
  empty_lst, // t02
  undef, // t03
  undef, // t04
  ["orange","grape","apple","banana"], // t05
  skip, // t06
  skip, // t07
  [[2,3],[1,2]], // t08
  ["ab",[4,5],[2,3],[1,2]], // t09
  [{"a","b","c"},[7,8,9],[4,5,6],[1,2,3]], // t10
  skip // t11
],
["qsort2_HR",
  undef, // t01
  empty_lst, // t02
  undef, // t03
  undef, // t04
  ["orange","grape","banana","apple"], // t05
  [{"s","n","n","b","a","a","a"}, // t06
  [undef], // t07
  [[3,2],[2,1]], // t08
  [[5,4],[3,2],[2,1],"ab"], // t09
  [{"c","b","a"},[9,8,7],[6,5,4],[3,2,1]], // t10
  [15,14,13,12,11,10,9,8,7,6,5,4,3,2,1,0] // t11
]
];

// sanity-test tables
table_check( test_r, test_c, false );
table_check( good_r, good_c, false );

// validate helper function and module
function get_value( vid ) = get_table_v(test_r, test_c, vid, "tv");
module run_test( fname, fresult, vid )
{
  value_text = get_table_v(test_r, test_c, vid, "td");
  pass_value = get_table_v(good_r, good_c, fname, vid);

  test_pass = validate( cv=fresult, t="equals", ev=pass_value, pf=true );
  test_text = validate( str(fname, "(", get_value(vid), ")=", pass_value), fresult, "equals",
  pass_value );

  if ( pass_value != skip )
  {
    if ( !test_pass )
      log_warn( str(vid, "(", value_text, ") ", test_text) );
    else if ( show_passing )
      log_info( str(vid, " ", test_text) );
  }
  else if ( show_skipped )
    log_info( str(vid, " *skip*: '", fname, "(", value_text, ")'") );
}

// Indirect function calls would be very useful here!!!
for (vid=test_ids) run_test( "lstr", lstr(get_value(vid)), vid );
for (vid=test_ids) run_test( "lstr_html_B", lstr_html(get_value(vid),p="b"), vid );
for (vid=test_ids) run_test( "consts", consts(get_value(vid)), vid );
for (vid=test_ids) run_test( "get_index", get_index(get_value(vid)), vid );
for (vid=test_ids) run_test( "pad_9", pad(get_value(vid), w=9), vid );
log_info( "not testing: dround()" );
log_info( "not testing: sround()" );
for (vid=test_ids) run_test( "limit_12", limit(get_value(vid),1,2), vid );
for (vid=test_ids) run_test( "sum", sum(get_value(vid)), vid );
for (vid=test_ids) run_test( "mean", mean(get_value(vid)), vid );
log_info( "not testing: ciselect()" );
log_info( "not testing: cmvselect()" );
for (vid=test_ids) run_test( "eselect_F", eselect(get_value(vid),f=true), vid );
for (vid=test_ids) run_test( "eselect_L", eselect(get_value(vid),l=true), vid );
for (vid=test_ids) run_test( "eselect_1", eselect(get_value(vid),i=1), vid );
for (vid=test_ids) run_test( "smerge", smerge(get_value(vid)), vid );
for (vid=test_ids) run_test( "pmerge", pmerge(get_value(vid)), vid );
for (vid=test_ids) run_test( "qsort", qsort(get_value(vid)), vid );
for (vid=test_ids) run_test( "qsort_1R", qsort(get_value(vid), i=1, r=true), vid );
for (vid=test_ids) run_test( "qsort2_1R", qsort2(get_value(vid), i=1, r=true), vid );
for (vid=test_ids) run_test( "qsort2_HR", qsort2(get_value(vid), d=5, r=true), vid );

// end-of-tests

```

3.1.2.3.2 Results

```

1 ECHO: "OpenSCAD Version [2017, 2, 19]"
2 ECHO: "[ INFO ] run_test(); t01 passed: 'lstr(undef)=undef'"
3 ECHO: "[ INFO ] run_test(); t02 passed: 'lstr([])='"
4 ECHO: "[ INFO ] run_test(); t03 passed: 'lstr([0 : 0.5 : 9])=[0 : 0.5 : 9]'"
5 ECHO: "[ INFO ] run_test(); t04 passed: 'lstr(A string)=A string'"
6 ECHO: "[ INFO ] run_test(); t05 passed: 'lstr(["orange", "apple", "grape",
    "banana"])=orangeapplegrapebanana'"
7 ECHO: "[ INFO ] run_test(); t06 passed: 'lstr(["b", "a", "n", "a", "n", "a", "s"])=bananas'"
8 ECHO: "[ INFO ] run_test(); t07 passed: 'lstr([undef])=undef'"
9 ECHO: "[ INFO ] run_test(); t08 passed: 'lstr([[1, 2], [2, 3]])=[1, 2][2, 3]'"
10 ECHO: "[ INFO ] run_test(); t09 passed: 'lstr(["ab", [1, 2], [2, 3], [4, 5]])=ab[1, 2][2, 3][4, 5]'"
11 ECHO: "[ INFO ] run_test(); t10 passed: 'lstr([[1, 2, 3], [4, 5, 6], [7, 8, 9], ["a", "b", "c"]])=[1, 2,
    3][4, 5, 6][7, 8, 9][a, b, c]'"
12 ECHO: "[ INFO ] run_test(); t11 passed: 'lstr([0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14,
    15])=0123456789101112131415'"
13 ECHO: "[ INFO ] run_test(); t01 passed: 'lstr_html_B(undef)=<b>undef</b>'"
14 ECHO: "[ INFO ] run_test(); t02 passed: 'lstr_html_B([])='"
15 ECHO: "[ INFO ] run_test(); t03 passed: 'lstr_html_B([0 : 0.5 : 9])=<b>[0 : 0.5 : 9]</b>'"
16 ECHO: "[ INFO ] run_test(); t04 passed: 'lstr_html_B(A string)=<b>A string</b>'"
17 ECHO: "[ INFO ] run_test(); t05 passed: 'lstr_html_B(["orange", "apple", "grape",
    "banana"])=<b>orange</b><b>apple</b><b>grape</b><b>banana</b>'"
18 ECHO: "[ INFO ] run_test(); t06 passed: 'lstr_html_B(["b", "a", "n", "a", "n", "a",
    "s"])=<b>b</b><b>a</b><b>n</b><b>n</b><b>a</b><b>n</b><b>a</b><b>s</b>'"
19 ECHO: "[ INFO ] run_test(); t07 passed: 'lstr_html_B([undef])=<b>undef</b>'"
20 ECHO: "[ INFO ] run_test(); t08 passed: 'lstr_html_B([[1, 2], [2, 3]])=<b>[1, 2]</b><b>[2, 3]</b>'"
21 ECHO: "[ INFO ] run_test(); t09 passed: 'lstr_html_B(["ab", [1, 2], [2, 3], [4, 5]])=<b>ab</b><b>[1,
    2]</b><b>[2, 3]</b><b>[4, 5]</b>'"
22 ECHO: "[ INFO ] run_test(); t10 passed: 'lstr_html_B([[1, 2, 3], [4, 5, 6], [7, 8, 9], ["a", "b",
    "c"]])=<b>[1, 2, 3]</b><b>[4, 5, 6]</b><b>[7, 8, 9]</b><b>[a, b, c]</b>'"
23 ECHO: "[ INFO ] run_test(); t11 passed: 'lstr_html_B([0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14,
    15])
    =<b>0</b><b>1</b><b>2</b><b>3</b><b>4</b><b>5</b><b>6</b><b>7</b><b>8</b><b>9</b><b>10</b><b>11</b><b>12</b><b>13</b><b>14</b><b>15'"
24 ECHO: "[ INFO ] run_test(); t01 passed: 'consts(undef)=[]'"
25 ECHO: "[ INFO ] run_test(); t02 passed: 'consts([])=[]'"
26 ECHO: "[ INFO ] run_test(); t03 passed: 'consts([0 : 0.5 : 9])=[]'"
27 ECHO: "[ INFO ] run_test(); t04 passed: 'consts(A string)=[]'"
28 ECHO: "[ INFO ] run_test(); t05 passed: 'consts(["orange", "apple", "grape", "banana"])=[]'"
29 ECHO: "[ INFO ] run_test(); t06 passed: 'consts(["b", "a", "n", "a", "n", "a", "s"])=[]'"
30 ECHO: "[ INFO ] run_test(); t07 passed: 'consts([undef])=[]'"
31 ECHO: "[ INFO ] run_test(); t08 passed: 'consts([[1, 2], [2, 3]])=[]'"
32 ECHO: "[ INFO ] run_test(); t09 passed: 'consts(["ab", [1, 2], [2, 3], [4, 5]])=[]'"
33 ECHO: "[ INFO ] run_test(); t10 passed: 'consts([[1, 2, 3], [4, 5, 6], [7, 8, 9], ["a", "b", "c"]])=[]'"
34 ECHO: "[ INFO ] run_test(); t11 passed: 'consts([0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14,
    15])=[]'"
35 ECHO: "[ INFO ] run_test(); t01 passed: 'get_index(undef)=[]'"
36 ECHO: "[ INFO ] run_test(); t02 passed: 'get_index([])=[]'"
37 ECHO: "[ INFO ] run_test(); t03 passed: 'get_index([0 : 0.5 : 9])=[]'"
38 ECHO: "[ INFO ] run_test(); t04 passed: 'get_index(A string)=[0, 1, 2, 3, 4, 5, 6, 7]'"
39 ECHO: "[ INFO ] run_test(); t05 passed: 'get_index(["orange", "apple", "grape", "banana"])=[0, 1, 2, 3]'"
40 ECHO: "[ INFO ] run_test(); t06 passed: 'get_index(["b", "a", "n", "a", "n", "a", "s"])=[0, 1, 2, 3, 4, 5,
    6]'"
41 ECHO: "[ INFO ] run_test(); t07 passed: 'get_index([undef])=[0]'"
42 ECHO: "[ INFO ] run_test(); t08 passed: 'get_index([[1, 2], [2, 3]])=[0, 1]'"
43 ECHO: "[ INFO ] run_test(); t09 passed: 'get_index(["ab", [1, 2], [2, 3], [4, 5]])=[0, 1, 2, 3]'"
44 ECHO: "[ INFO ] run_test(); t10 passed: 'get_index([[1, 2, 3], [4, 5, 6], [7, 8, 9], ["a", "b", "c"]])=[0,
    1, 2, 3]'"
45 ECHO: "[ INFO ] run_test(); t11 passed: 'get_index([0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14,
    15])=[0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15]'"
46 ECHO: "[ INFO ] run_test(); t01 passed: 'pad_9(undef)=[undef, 0, 0, 0, 0, 0, 0, 0, 0]'"
47 ECHO: "[ INFO ] run_test(); t02 passed: 'pad_9([])=[0, 0, 0, 0, 0, 0, 0, 0, 0]'"
48 ECHO: "[ INFO ] run_test(); t03 passed: 'pad_9([0 : 0.5 : 9])=[0 : 0.5 : 9], 0, 0, 0, 0, 0, 0, 0, 0]'"
49 ECHO: "[ INFO ] run_test(); t04 passed: 'pad_9(A string)=[A string, 0]'"
50 ECHO: "[ INFO ] run_test(); t05 passed: 'pad_9(["orange", "apple", "grape", "banana"])=["orange", "apple",
    "grape", "banana", 0, 0, 0, 0, 0, 0]'"
51 ECHO: "[ INFO ] run_test(); t06 passed: 'pad_9(["b", "a", "n", "a", "n", "a", "s"])=["b", "a", "n", "a",
    "n", "a", "s", 0, 0]'"
52 ECHO: "[ INFO ] run_test(); t07 passed: 'pad_9([undef])=[undef, 0, 0, 0, 0, 0, 0, 0, 0]'"
53 ECHO: "[ INFO ] run_test(); t08 passed: 'pad_9([[1, 2], [2, 3]])=[1, 2], [2, 3], 0, 0, 0, 0, 0, 0, 0]'"
54 ECHO: "[ INFO ] run_test(); t09 passed: 'pad_9(["ab", [1, 2], [2, 3], [4, 5]])=["ab", [1, 2], [2, 3], [4,
    5], 0, 0, 0, 0, 0, 0]'"
55 ECHO: "[ INFO ] run_test(); t10 passed: 'pad_9([[1, 2, 3], [4, 5, 6], [7, 8, 9], ["a", "b", "c"]])=[[1, 2,
    3], [4, 5, 6], [7, 8, 9], ["a", "b", "c"], 0, 0, 0, 0, 0, 0]'"
56 ECHO: "[ INFO ] run_test(); t11 passed: 'pad_9([0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15])=[0,
    1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15]'"
57 ECHO: "[ INFO ] root(); not testing: dround()"
58 ECHO: "[ INFO ] root(); not testing: sround()"

```

```

59 ECHO: "[ INFO ] run_test(); t01 passed: 'limit_12(undef)=undef'"
60 ECHO: "[ INFO ] run_test(); t02 passed: 'limit_12([])=[]'"
61 ECHO: "[ INFO ] run_test(); t03 passed: 'limit_12([0 : 0.5 : 9])=[0 : 0.5 : 9]'"
62 ECHO: "[ INFO ] run_test(); t04 passed: 'limit_12(A string)=A string'"
63 ECHO: "[ INFO ] run_test(); t05 passed: 'limit_12(["orange", "apple", "grape", "banana"])=["orange",
"apple", "grape", "banana"]'"
64 ECHO: "[ INFO ] run_test(); t06 passed: 'limit_12(["b", "a", "n", "a", "n", "a", "s"])=["b", "a", "n", "a",
"n", "a", "s"]'"
65 ECHO: "[ INFO ] run_test(); t07 passed: 'limit_12([undef])=[undef]'"
66 ECHO: "[ INFO ] run_test(); t08 passed: 'limit_12([[1, 2], [2, 3]])=[[1, 2], [2, 2]]'"
67 ECHO: "[ INFO ] run_test(); t09 passed: 'limit_12(["ab", [1, 2], [2, 3], [4, 5]])=["ab", [1, 2], [2, 2],
[2, 2]]'"
68 ECHO: "[ INFO ] run_test(); t10 passed: 'limit_12([[1, 2, 3], [4, 5, 6], [7, 8, 9], ["a", "b", "c"]])=[[1,
2, 2], [2, 2, 2], [2, 2, 2], ["a", "b", "c"]]"
69 ECHO: "[ INFO ] run_test(); t11 passed: 'limit_12([0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14,
15])=[1, 1, 2, 2, 2, 2, 2, 2, 2, 2, 2, 2, 2, 2, 2]'"
70 ECHO: "[ INFO ] run_test(); t01 passed: 'sum(undef)=undef'"
71 ECHO: "[ INFO ] run_test(); t02 passed: 'sum([])=0'"
72 ECHO: "[ INFO ] run_test(); t03 passed: 'sum([0 : 0.5 : 9])=85.5'"
73 ECHO: "[ INFO ] run_test(); t04 passed: 'sum(A string)=undef'"
74 ECHO: "[ INFO ] run_test(); t05 passed: 'sum(["orange", "apple", "grape", "banana"])=undef'"
75 ECHO: "[ INFO ] run_test(); t06 passed: 'sum(["b", "a", "n", "a", "n", "a", "s"])=undef'"
76 ECHO: "[ INFO ] run_test(); t07 passed: 'sum([undef])=undef'"
77 ECHO: "[ INFO ] run_test(); t08 passed: 'sum([[1, 2], [2, 3]])=[3, 5]'"
78 ECHO: "[ INFO ] run_test(); t09 passed: 'sum(["ab", [1, 2], [2, 3], [4, 5]])=undef'"
79 ECHO: "[ INFO ] run_test(); t10 passed: 'sum([[1, 2, 3], [4, 5, 6], [7, 8, 9], ["a", "b", "c"]])=[undef,
undef, undef]'"
80 ECHO: "[ INFO ] run_test(); t11 passed: 'sum([0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15])=120'"
81 ECHO: "[ INFO ] run_test(); t01 passed: 'mean(undef)=undef'"
82 ECHO: "[ INFO ] run_test(); t02 passed: 'mean([])=0'"
83 ECHO: "[ INFO ] run_test(); t03 passed: 'mean([0 : 0.5 : 9])=4.5'"
84 ECHO: "[ INFO ] run_test(); t04 passed: 'mean(A string)=undef'"
85 ECHO: "[ INFO ] run_test(); t05 passed: 'mean(["orange", "apple", "grape", "banana"])=undef'"
86 ECHO: "[ INFO ] run_test(); t06 passed: 'mean(["b", "a", "n", "a", "n", "a", "s"])=undef'"
87 ECHO: "[ INFO ] run_test(); t07 passed: 'mean([undef])=undef'"
88 ECHO: "[ INFO ] run_test(); t08 passed: 'mean([[1, 2], [2, 3]])=[1.5, 2.5]'"
89 ECHO: "[ INFO ] run_test(); t09 passed: 'mean(["ab", [1, 2], [2, 3], [4, 5]])=undef'"
90 ECHO: "[ INFO ] run_test(); t10 passed: 'mean([[1, 2, 3], [4, 5, 6], [7, 8, 9], ["a", "b", "c"]])=[undef,
undef, undef]'"
91 ECHO: "[ INFO ] run_test(); t11 passed: 'mean([0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15])=7.5'"
92 ECHO: "[ INFO ] root(); not testing: ciselect()"
93 ECHO: "[ INFO ] root(); not testing: cmvselect()"
94 ECHO: "[ INFO ] run_test(); t01 passed: 'eselect_F(undef)=undef'"
95 ECHO: "[ INFO ] run_test(); t02 passed: 'eselect_F([])=[]'"
96 ECHO: "[ INFO ] run_test(); t03 passed: 'eselect_F([0 : 0.5 : 9])=undef'"
97 ECHO: "[ INFO ] run_test(); t04 passed: 'eselect_F(A string)=[\"A\", \"\", \"s\", \"t\", \"r\", \"i\", \"n\", \"g\"]'"
98 ECHO: "[ INFO ] run_test(); t05 passed: 'eselect_F(["orange", "apple", "grape", "banana"])=[\"o\", \"a\", \"g\",
\"b\"]'"
99 ECHO: "[ INFO ] run_test(); t06 passed: 'eselect_F(["b", "a", "n", "a", "n", "a", "s"])=["b", "a", "n",
"a", "n", "a", "s"]'"
100 ECHO: "[ INFO ] run_test(); t07 passed: 'eselect_F([undef])=[undef]'"
101 ECHO: "[ INFO ] run_test(); t08 passed: 'eselect_F([[1, 2], [2, 3]])=[1, 2]'"
102 ECHO: "[ INFO ] run_test(); t09 passed: 'eselect_F(["ab", [1, 2], [2, 3], [4, 5]])=["a", 1, 2, 4]'"
103 ECHO: "[ INFO ] run_test(); t10 passed: 'eselect_F([[1, 2, 3], [4, 5, 6], [7, 8, 9], ["a", "b", "c"]])=[1,
4, 7, "a"]'"
104 ECHO: "[ INFO ] run_test(); t11 *skip*: 'eselect_F(Vector of integers 0 to 15)'"
105 ECHO: "[ INFO ] run_test(); t01 passed: 'eselect_L(undef)=undef'"
106 ECHO: "[ INFO ] run_test(); t02 passed: 'eselect_L([])=[]'"
107 ECHO: "[ INFO ] run_test(); t03 passed: 'eselect_L([0 : 0.5 : 9])=undef'"
108 ECHO: "[ INFO ] run_test(); t04 passed: 'eselect_L(A string)=[\"A\", \"\", \"s\", \"t\", \"r\", \"i\", \"n\", \"g\"]'"
109 ECHO: "[ INFO ] run_test(); t05 passed: 'eselect_L(["orange", "apple", "grape", "banana"])=[\"e\", \"e\", \"e\",
\"a\"]'"
110 ECHO: "[ INFO ] run_test(); t06 passed: 'eselect_L(["b", "a", "n", "a", "n", "a", "s"])=["b", "a", "n",
"a", "n", "a", "s"]'"
111 ECHO: "[ INFO ] run_test(); t07 passed: 'eselect_L([undef])=[undef]'"
112 ECHO: "[ INFO ] run_test(); t08 passed: 'eselect_L([[1, 2], [2, 3]])=[2, 3]'"
113 ECHO: "[ INFO ] run_test(); t09 passed: 'eselect_L(["ab", [1, 2], [2, 3], [4, 5]])=["b", 2, 3, 5]'"
114 ECHO: "[ INFO ] run_test(); t10 passed: 'eselect_L([[1, 2, 3], [4, 5, 6], [7, 8, 9], ["a", "b", "c"]])=[3,
6, 9, "c"]'"
115 ECHO: "[ INFO ] run_test(); t11 *skip*: 'eselect_L(Vector of integers 0 to 15)'"
116 ECHO: "[ INFO ] run_test(); t01 passed: 'eselect_l(undef)=undef'"
117 ECHO: "[ INFO ] run_test(); t02 passed: 'eselect_l([])=[]'"
118 ECHO: "[ INFO ] run_test(); t03 passed: 'eselect_l([0 : 0.5 : 9])=undef'"
119 ECHO: "[ INFO ] run_test(); t04 *skip*: 'eselect_l(A string)'"
120 ECHO: "[ INFO ] run_test(); t05 passed: 'eselect_l(["orange", "apple", "grape", "banana"])=["r", "p", "r",
"a"]'"
121 ECHO: "[ INFO ] run_test(); t06 *skip*: 'eselect_l(Test list 02)'"
122 ECHO: "[ INFO ] run_test(); t07 passed: 'eselect_l([undef])=[undef]'"
123 ECHO: "[ INFO ] run_test(); t08 passed: 'eselect_l([[1, 2], [2, 3]])=[2, 3]'"
124 ECHO: "[ INFO ] run_test(); t09 passed: 'eselect_l(["ab", [1, 2], [2, 3], [4, 5]])=["b", 2, 3, 5]'"
125 ECHO: "[ INFO ] run_test(); t10 passed: 'eselect_l([[1, 2, 3], [4, 5, 6], [7, 8, 9], ["a", "b", "c"]])=[2,

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5, 8, "b"]'"
126 ECHO: "[ INFO ] run_test(); t11 *skip*: 'eselect_1(Vector of integers 0 to 15)'"
127 ECHO: "[ INFO ] run_test(); t01 passed: 'smerge(undef)=undef'"
128 ECHO: "[ INFO ] run_test(); t02 passed: 'smerge([])=[]'"
129 ECHO: "[ INFO ] run_test(); t03 passed: 'smerge([0 : 0.5 : 9])=[0 : 0.5 : 9]'"
130 ECHO: "[ INFO ] run_test(); t04 passed: 'smerge(A string)=[\"A string\"]'"
131 ECHO: "[ INFO ] run_test(); t05 passed: 'smerge([\"orange\", \"apple\", \"grape\", \"banana\"])=[\"orange\", \"apple\",
    \"grape\", \"banana\"]'"
132 ECHO: "[ INFO ] run_test(); t06 passed: 'smerge([\"b\", \"a\", \"n\", \"a\", \"n\", \"a\", \"s\"])=[\"b\", \"a\", \"n\", \"a\",
    \"n\", \"a\", \"s\"]'"
133 ECHO: "[ INFO ] run_test(); t07 passed: 'smerge([undef])=[undef]'"
134 ECHO: "[ INFO ] run_test(); t08 passed: 'smerge([[1, 2], [2, 3]])=[1, 2, 2, 3]'"
135 ECHO: "[ INFO ] run_test(); t09 passed: 'smerge([\"ab\", [1, 2], [2, 3], [4, 5]])=[\"ab\", 1, 2, 2, 3, 4, 5]'"
136 ECHO: "[ INFO ] run_test(); t10 passed: 'smerge([[1, 2, 3], [4, 5, 6], [7, 8, 9], [\"a\", \"b\", \"c\"]])=[1, 2,
    3, 4, 5, 6, 7, 8, 9, \"a\", \"b\", \"c\"]'"
137 ECHO: "[ INFO ] run_test(); t11 passed: 'smerge([0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15])=[0,
    1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15]'"
138 ECHO: "[ INFO ] run_test(); t01 passed: 'pmerge(undef)=undef'"
139 ECHO: "[ INFO ] run_test(); t02 passed: 'pmerge([])=[]'"
140 ECHO: "[ INFO ] run_test(); t03 passed: 'pmerge([0 : 0.5 : 9])=undef'"
141 ECHO: "[ INFO ] run_test(); t04 passed: 'pmerge(A string)=[\"A string\"]'"
142 ECHO: "[ INFO ] run_test(); t05 passed: 'pmerge([\"orange\", \"apple\", \"grape\", \"banana\"])=[\"o\", \"a\", \"g\",
    \"b\"], [\"r\", \"p\", \"r\", \"a\"], [\"a\", \"p\", \"a\", \"n\"], [\"n\", \"l\", \"p\", \"a\"], [\"g\", \"e\", \"e\", \"n\"]'"
143 ECHO: "[ INFO ] run_test(); t06 passed: 'pmerge([\"b\", \"a\", \"n\", \"a\", \"n\", \"a\", \"s\"])=[\"b\", \"a\", \"n\", \"a\",
    \"n\", \"a\", \"s\"]'"
144 ECHO: "[ INFO ] run_test(); t07 passed: 'pmerge([undef])=undef'"
145 ECHO: "[ INFO ] run_test(); t08 passed: 'pmerge([[1, 2], [2, 3]])=[1, 2], [2, 3]'"
146 ECHO: "[ INFO ] run_test(); t09 passed: 'pmerge([\"ab\", [1, 2], [2, 3], [4, 5]])=[\"a\", 1, 2, 4], [\"b\", 2,
    3, 5]'"
147 ECHO: "[ INFO ] run_test(); t10 passed: 'pmerge([[1, 2, 3], [4, 5, 6], [7, 8, 9], [\"a\", \"b\", \"c\"]])=[1, 4,
    7, \"a\"], [2, 5, 8, \"b\"], [3, 6, 9, \"c\"]'"
148 ECHO: "[ INFO ] run_test(); t11 passed: 'pmerge([0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14,
    15])=undef'"
149 ECHO: "[ INFO ] run_test(); t01 passed: 'qsort(undef)=undef'"
150 ECHO: "[ INFO ] run_test(); t02 passed: 'qsort([])=[]'"
151 ECHO: "[ INFO ] run_test(); t03 passed: 'qsort([0 : 0.5 : 9])=undef'"
152 ECHO: "[ INFO ] run_test(); t04 passed: 'qsort(A string)=undef'"
153 ECHO: "[ INFO ] run_test(); t05 passed: 'qsort([\"orange\", \"apple\", \"grape\", \"banana\"])=[\"apple\", \"banana\",
    \"grape\", \"orange\"]'"
154 ECHO: "[ INFO ] run_test(); t06 passed: 'qsort([\"b\", \"a\", \"n\", \"a\", \"n\", \"a\", \"s\"])=[\"a\", \"a\", \"a\", \"b\",
    \"n\", \"n\", \"s\"]'"
155 ECHO: "[ INFO ] run_test(); t07 passed: 'qsort([undef])=[undef]'"
156 ECHO: "[ INFO ] run_test(); t08 *skip*: 'qsort(Test list 04)'"
157 ECHO: "[ INFO ] run_test(); t09 *skip*: 'qsort(Test list 05)'"
158 ECHO: "[ INFO ] run_test(); t10 *skip*: 'qsort(Test list 06)'"
159 ECHO: "[ INFO ] run_test(); t11 passed: 'qsort([0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15])=[0,
    1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15]'"
160 ECHO: "[ INFO ] run_test(); t01 passed: 'qsort_1R(undef)=undef'"
161 ECHO: "[ INFO ] run_test(); t02 passed: 'qsort_1R([])=[]'"
162 ECHO: "[ INFO ] run_test(); t03 passed: 'qsort_1R([0 : 0.5 : 9])=undef'"
163 ECHO: "[ INFO ] run_test(); t04 passed: 'qsort_1R(A string)=undef'"
164 ECHO: "[ INFO ] run_test(); t05 passed: 'qsort_1R([\"orange\", \"apple\", \"grape\", \"banana\"])=[\"orange\",
    \"grape\", \"apple\", \"banana\"]'"
165 ECHO: "[ INFO ] run_test(); t06 *skip*: 'qsort_1R(Test list 02)'"
166 ECHO: "[ INFO ] run_test(); t07 *skip*: 'qsort_1R(Test list 03)'"
167 ECHO: "[ INFO ] run_test(); t08 passed: 'qsort_1R([[1, 2], [2, 3]])=[2, 3], [1, 2]'"
168 ECHO: "[ INFO ] run_test(); t09 passed: 'qsort_1R([\"ab\", [1, 2], [2, 3], [4, 5]])=[4, 5], [2, 3], [1, 2],
    \"ab\"]'"
169 ECHO: "[ INFO ] run_test(); t10 passed: 'qsort_1R([[1, 2, 3], [4, 5, 6], [7, 8, 9], [\"a\", \"b\", \"c\"]])=[7,
    8, 9], [4, 5, 6], [1, 2, 3], [\"a\", \"b\", \"c\"]'"
170 ECHO: "[ INFO ] run_test(); t11 *skip*: 'qsort_1R(Vector of integers 0 to 15)'"
171 ECHO: "[ INFO ] run_test(); t01 passed: 'qsort_2_1R(undef)=undef'"
172 ECHO: "[ INFO ] run_test(); t02 passed: 'qsort_2_1R([])=[]'"
173 ECHO: "[ INFO ] run_test(); t03 passed: 'qsort_2_1R([0 : 0.5 : 9])=undef'"
174 ECHO: "[ INFO ] run_test(); t04 passed: 'qsort_2_1R(A string)=undef'"
175 ECHO: "[ INFO ] run_test(); t05 passed: 'qsort_2_1R([\"orange\", \"apple\", \"grape\", \"banana\"])=[\"orange\",
    \"grape\", \"apple\", \"banana\"]'"
176 ECHO: "[ INFO ] run_test(); t06 *skip*: 'qsort_2_1R(Test list 02)'"
177 ECHO: "[ INFO ] run_test(); t07 *skip*: 'qsort_2_1R(Test list 03)'"
178 ECHO: "[ INFO ] run_test(); t08 passed: 'qsort_2_1R([[1, 2], [2, 3]])=[2, 3], [1, 2]'"
179 ECHO: "[ INFO ] run_test(); t09 passed: 'qsort_2_1R([\"ab\", [1, 2], [2, 3], [4, 5]])=[\"ab\", [4, 5], [2, 3],
    [1, 2]]'"
180 ECHO: "[ INFO ] run_test(); t10 passed: 'qsort_2_1R([[1, 2, 3], [4, 5, 6], [7, 8, 9], [\"a\", \"b\",
    \"c\"]])=[\"a\", \"b\", \"c\"], [7, 8, 9], [4, 5, 6], [1, 2, 3]]'"
181 ECHO: "[ INFO ] run_test(); t11 *skip*: 'qsort_2_1R(Vector of integers 0 to 15)'"
182 ECHO: "[ INFO ] run_test(); t01 passed: 'qsort_2_HR(undef)=undef'"
183 ECHO: "[ INFO ] run_test(); t02 passed: 'qsort_2_HR([])=[]'"
184 ECHO: "[ INFO ] run_test(); t03 passed: 'qsort_2_HR([0 : 0.5 : 9])=undef'"
185 ECHO: "[ INFO ] run_test(); t04 passed: 'qsort_2_HR(A string)=undef'"
186 ECHO: "[ INFO ] run_test(); t05 passed: 'qsort_2_HR([\"orange\", \"apple\", \"grape\", \"banana\"])=[\"orange\",
    \"grape\", \"banana\", \"apple\"]'"

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187 ECHO: "[ INFO ] run_test(); t06 passed: 'qsort2_HR(["b", "a", "n", "a", "n", "a", "s"])=["s", "n", "n",
      "b", "a", "a", "a"]'"
188 ECHO: "[ INFO ] run_test(); t07 passed: 'qsort2_HR([undef])=[undef]'"
189 ECHO: "[ INFO ] run_test(); t08 passed: 'qsort2_HR([[1, 2], [2, 3]])=[[3, 2], [2, 1]]'"
190 ECHO: "[ INFO ] run_test(); t09 passed: 'qsort2_HR(["ab", [1, 2], [2, 3], [4, 5]])=[[5, 4], [3, 2], [2, 1],
      "ab"]'"
191 ECHO: "[ INFO ] run_test(); t10 passed: 'qsort2_HR([[1, 2, 3], [4, 5, 6], [7, 8, 9], ["a", "b",
      "c"]])=[["c", "b", "a"], [9, 8, 7], [6, 5, 4], [3, 2, 1]]'"
192 ECHO: "[ INFO ] run_test(); t11 passed: 'qsort2_HR([0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14,
      15])=[15, 14, 13, 12, 11, 10, 9, 8, 7, 6, 5, 4, 3, 2, 1, 0]'"

```

3.2 Math

- [Vector Algebra](#)
- [Bitwise](#)

3.2.1 Vector Algebra

- [Script](#)
- [Results](#)

3.2.1.1 Script

```

include <console.scad>;
include <datatypes/datatypes_table.scad>;
include <math/math_vector_algebra.scad>;
include <validation.scad>;

show_passing = true;    // show passing tests
show_skipped = true;   // show skipped tests

echo( str("OpenSCAD Version ", version()) );

// test-values columns
test_c =
[
  ["id", "identifier"],
  ["td", "description"],
  ["tv", "test value"]
];

// test-values rows
test_r =
[
  ["fac", "Function argument count",    undef],
  ["crp", "Result precision",          undef],
  ["t01", "All undefined",             [undef,undef,undef,undef,undef]],
  ["t02", "All empty lists",           [empty_lst,empty_lst,
empty_lst,empty_lst,empty_lst,empty_lst]],
  ["t03", "All scalars",               [60, 50, 40, 30, 20, 10]],
  ["t04", "All 1d vectors",            [[99], [58], [12], [42], [15], [1]]],
  ["t05", "All 2d vectors",            [
  [99,2], [58,16], [12,43],
  [42,13], [15,59], [1,85]
  ]],
  ["t06", "All 3d vectors",            [
  [199,20,55], [158,116,75], [12,43,90],
  [42,13,34], [15,59,45], [62,33,69]
  ]],
  ["t07", "All 4d vectors",            [
  [169,27,35,10], [178,016,25,20], [12,43,90,30],
  [42,13,34,60], [15,059,45,50], [62,33,69,40]
  ]],
  ["t08", "Orthogonal vectors",        [
+x_axis3d_uv, +
y_axis3d_uv, +z_axis3d_uv,
y_axis3d_uv, -z_axis3d_uv,
-x_axis3d_uv, -
  ]],
  ["t09", "Coplanar vectors",          [

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                                +x_axis3d_uv, +
    y_axis3d_uv, [2,2,0],
                                origin3d, origin3d,
    origin3d,
                                ]]
];

test_ids = get_table_ridl( test_r );

// expected columns: ("id" + one column for each test)
good_c = pmerge([concat("id", test_ids), concat("identifier", test_ids)]);

// expected rows: ("golden" test results), use 'skip' to skip test
skip = -1; // skip test

good_r =
[ // function
  ["distance_pp",
    2, // fac
    4, // crp
    undef, // t01
    undef, // t02
    10, // t03
    41, // t04
    43.3244, // t05
    106.2873, // t06
    20.0499, // t07
    1.4142, // t08
    1.4142 // t09
  ],
  ["is_left_ppp",
    3, // fac
    4, // crp
    undef, // t01
    undef, // t02
    undef, // t03
    undef, // t04
    -463, // t05
    17009, // t06
    -1583, // t07
    1, // t08
    -3 // t09
  ],
  ["dimension_2to3_v",
    1, // fac
    4, // crp
    [undef,undef,0], // t01
    [undef,undef,0], // t02
    [undef,undef,0], // t03
    [99,undef,0], // t04
    [99,2,0], // t05
    [199,20,55], // t06
    [169,27,0], // t07
    x_axis3d_uv, // t08
    x_axis3d_uv // t09
  ],
  ["get_line_dim",
    2, // fac
    4, // crp
    2, // t01
    0, // t02
    2, // t03
    1, // t04
    2, // t05
    3, // t06
    4, // t07
    3, // t08
    3 // t09
  ],
  ["get_line_tp",
    2, // fac
    4, // crp
    [undef,undef], // t01
    empty_lst, // t02
    [60,50], // t03
    [58], // t04
    [58,16], // t05
    [158,116,75], // t06
    [178,16,25,20], // t07
    y_axis3d_uv, // t08
    y_axis3d_uv // t09
  ]
];

```



```

],
["get_line_ip",
  2, // fac
  4, // crp
  origin2d, // t01
  empty_lst, // t02
  origin2d, // t03
  [99], // t04
  [99,2], // t05
  [199,20,55], // t06
  [169,27,35,10], // t07
  x_axis3d_uv, // t08
  x_axis3d_uv // t09
],
["get_line2origin",
  2, // fac
  4, // crp
  [undef, undef], // t01
  empty_lst, // t02
  [60,50], // t03
  [-41], // t04
  [-41,14], // t05
  [-41,96,20], // t06
  [9,-11,-10,10], // t07
  [-1,1,0], // t08
  [-1,1,0] // t09
],
["dot_ll",
  4, // fac
  4, // crp
  undef, // t01
  undef, // t02
  3900, // t03
  -1230, // t04
  -1650, // t05
  -5230, // t06
  1460, // t07
  1, // t08
  0 // t09
],
["cross_ll",
  4, // fac
  4, // crp
  skip, // t01
  skip, // t02
  skip, // t03
  skip, // t04
  skip, // t05
  810, // t06
  [-4776,-1696,-1650], // t07
  skip, // t08
  [-1,-1,1], // t09
  [0,0,4]
],
["striple_ll",
  6, // fac
  4, // crp
  skip, // t01
  skip, // t02
  skip, // t03
  skip, // t04
  skip, // t05
  [-14760,5040], // t06
  -219976, // t07
  skip, // t08
  -2, // t09
  0
],
["angle_ll",
  4, // fac
  4, // crp
  undef, // t01
  undef, // t02
  -2.9357, // t03
  undef, // t04
  153.8532, // t05
  134.4573, // t06
  undef, // t07
  60, // t08
  90 // t09
],
["angle_lll",
  6, // fac

```

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4, // crp
skip, // t01
skip, // t02
skip, // t03
skip, // t04
skip, // t05
-91.362, // t06
skip, // t07
-63.4349, // t08
0 // t09
],
["unit_1",
2, // fac
4, // crp
undef, // t01
undef, // t02
[.7682,0.6402], // t03
[-1], // t04
[-0.9464,0.3231], // t05
[-0.3857,0.9032,0.1882], // t06
[0.44888,-0.5486,-0.4988,0.4988], // t07
[-0.7071,0.7071,0], // t08
[-0.7071,0.7071,0] // t09
],
["are_coplanar_ll1",
6, // fac
4, // crp
skip, // t01
skip, // t02
skip, // t03
skip, // t04
skip, // t05
false, // t06
skip, // t07
false, // t08
true // t09
],
["get_pnorm2nv",
2, // fac
4, // crp
skip, // t01
skip, // t02
[60,50,0], // t03
skip, // t04
[0,0,1468], // t05
[-4880,-6235,19924], // t06
skip, // t07
z_axis3d_uv, // t08
z_axis3d_uv // t09
]
];

// sanity-test tables
table_check( test_r, test_c, false );
table_check( good_r, good_c, false );

// validate helper function and module
function get_value( vid ) = get_table_v(test_r, test_c, vid, "tv");
function gv( vid, e ) = get_value( vid )[e];
module run( fname, vid )
{
value_text = get_table_v(test_r, test_c, vid, "td");

if ( get_table_v(good_r, good_c, fname, vid) != skip )
children();
else if ( show_skipped )
log_info( str("*skip*: ", vid, " '", fname, "(" , value_text, ")'" ) );
}
module test( fname, fresult, vid, pair )
{
value_text = get_table_v(test_r, test_c, vid, "td");
fname_argc = get_table_v(good_r, good_c, fname, "fac");
comp_prcsn = get_table_v(good_r, good_c, fname, "crp");
pass_value = get_table_v(good_r, good_c, fname, vid);

test_pass = validate(cv=fresult, t="almost", ev=pass_value, p=comp_prcsn, pf=true);
farg_text = (pair == true)
? lstr(eappend(" ", nssequence(rselect(get_value(vid), [0:
fname_argc-1]), n=2, s=2), r=false, j=false, l=false)
: lstr(eappend(" ", rselect(get_value(vid), [0:fname_argc-1]), r=false,
j=false, l=false));

```

```

test_text = validate(str(fname, "(", farg_text, ")=~", pass_value), fresult, "almost",
pass_value, comp_prcsn);

if ( pass_value != skip )
{
  if ( !test_pass )
    log_warn( str(vid, "(", value_text, ") ", test_text) );
  else if ( show_passing )
    log_info( str(vid, " ", test_text) );
}
else if ( show_skipped )
  log_info( str(vid, " *skip*: '", fname, "(", value_text, ")'") );
}

// Indirect function calls would be very useful here!!!
run_ids = delete( test_ids, mv=["fac", "crp"] );

// group 1: point
for (vid=run_ids) run("distance_pp",vid) test( "distance_pp", distance_pp(gv(vid,0),gv(vid,1
)), vid, false );
for (vid=run_ids) run("is_left_ppp",vid) test( "is_left_ppp", is_left_ppp(gv(vid,0),gv(vid,1
),gv(vid,2)), vid, false );

// group 2: vector
for (vid=run_ids) run("dimension_2to3_v",vid) test( "dimension_2to3_v",
dimension_2to3_v(gv(vid,0)), vid, false );

// group 3: line (or vector)
for (vid=run_ids) run("get_line_dim",vid) test( "get_line_dim", get_line_dim([gv(vid,0),gv(
vid,1)]), vid, true );
for (vid=run_ids) run("get_line_tp",vid) test( "get_line_tp", get_line_tp([gv(vid,0),gv(vid,
1)]), vid, true );
for (vid=run_ids) run("get_line_ip",vid) test( "get_line_ip", get_line_ip([gv(vid,0),gv(vid,
1)]), vid, true );
for (vid=run_ids) run("get_line2origin",vid) test( "get_line2origin", get_line2origin([
gv(vid,0),gv(vid,1)]), vid, true );
for (vid=run_ids) run("dot_ll",vid) test( "dot_ll", dot_ll([gv(vid,0),gv(vid,1)], [gv(vid,2),gv(
vid,3)]), vid, true );
for (vid=run_ids) run("cross_ll",vid) test( "cross_ll", cross_ll([gv(vid,0),gv(vid,1)], [gv(vid,
2),gv(vid,3)]), vid, true );
for (vid=run_ids) run("striple_lll",vid) test( "striple_lll", striple_lll([gv(vid,0),gv(vid,
1)], [gv(vid,2),gv(vid,3)], [gv(vid,4),gv(vid,5)]), vid, true );
for (vid=run_ids) run("angle_ll",vid) test( "angle_ll", angle_ll([gv(vid,0),gv(vid,1)], [gv(vid,
2),gv(vid,3)]), vid, true );
for (vid=run_ids) run("angle_lll",vid) test( "angle_lll", angle_lll([gv(vid,0),gv(vid,1)], [gv(
vid,2),gv(vid,3)], [gv(vid,4),gv(vid,5)]), vid, true );
for (vid=run_ids) run("unit_l",vid) test( "unit_l", unit_l([gv(vid,0),gv(vid,1)]), vid, true );
for (vid=run_ids) run("are_coplanar_lll",vid) test( "are_coplanar_lll",
are_coplanar_lll([gv(vid,0),gv(vid,1)], [gv(vid,2),gv(vid,3)], [gv(vid,4),gv(vid,5)]), vid, true );

// group 4: plane and pnorm
for (vid=run_ids) run("get_pnorm2nv",vid) test( "get_pnorm2nv", get_pnorm2nv([gv(vid,0),gv(
vid,1)]), vid, true );

// end-of-tests

```

3.2.1.2 Results

```

1 ECHO: "OpenSCAD Version [2017, 2, 19]"
2 ECHO: "[ INFO ] run(): test(); t01 passed: 'distance_pp(undef, undef)=~undef'"
3 ECHO: "[ INFO ] run(): test(); t02 passed: 'distance_pp([], [])=~undef'"
4 ECHO: "[ INFO ] run(): test(); t03 passed: 'distance_pp(60, 50)=~10'"
5 ECHO: "[ INFO ] run(): test(); t04 passed: 'distance_pp([99], [58])=~41'"
6 ECHO: "[ INFO ] run(): test(); t05 passed: 'distance_pp([99, 2], [58, 16])=~43.3244'"
7 ECHO: "[ INFO ] run(): test(); t06 passed: 'distance_pp([199, 20, 55], [158, 116, 75])=~106.287'"
8 ECHO: "[ INFO ] run(): test(); t07 passed: 'distance_pp([169, 27, 35, 10], [178, 16, 25, 20])=~20.0499'"
9 ECHO: "[ INFO ] run(): test(); t08 passed: 'distance_pp([1, 0, 0], [0, 1, 0])=~1.4142'"
10 ECHO: "[ INFO ] run(): test(); t09 passed: 'distance_pp([1, 0, 0], [0, 1, 0])=~1.4142'"
11 ECHO: "[ INFO ] run(): test(); t01 passed: 'is_left_ppp(undef, undef, undef)=~undef'"
12 ECHO: "[ INFO ] run(): test(); t02 passed: 'is_left_ppp([], [], [])=~undef'"
13 ECHO: "[ INFO ] run(): test(); t03 passed: 'is_left_ppp(60, 50, 40)=~undef'"
14 ECHO: "[ INFO ] run(): test(); t04 passed: 'is_left_ppp([99], [58], [12])=~undef'"
15 ECHO: "[ INFO ] run(): test(); t05 passed: 'is_left_ppp([99, 2], [58, 16], [12, 43])=~463'"
16 ECHO: "[ INFO ] run(): test(); t06 passed: 'is_left_ppp([199, 20, 55], [158, 116, 75], [12, 43,
90])=~17009'"
17 ECHO: "[ INFO ] run(): test(); t07 passed: 'is_left_ppp([169, 27, 35, 10], [178, 16, 25, 20], [12, 43, 90,
30])=~-1583'"
18 ECHO: "[ INFO ] run(): test(); t08 passed: 'is_left_ppp([1, 0, 0], [0, 1, 0], [0, 0, 1])=~1'"
19 ECHO: "[ INFO ] run(): test(); t09 passed: 'is_left_ppp([1, 0, 0], [0, 1, 0], [2, 2, 0])=~-3'"

```

```

20 ECHO: "[ INFO ] run(): test(); t01 passed: 'dimension_2to3_v(undef)~=[undef, undef, 0]'"
21 ECHO: "[ INFO ] run(): test(); t02 passed: 'dimension_2to3_v([])~=[undef, undef, 0]'"
22 ECHO: "[ INFO ] run(): test(); t03 passed: 'dimension_2to3_v(60)~=[undef, undef, 0]'"
23 ECHO: "[ INFO ] run(): test(); t04 passed: 'dimension_2to3_v([99])~=[99, undef, 0]'"
24 ECHO: "[ INFO ] run(): test(); t05 passed: 'dimension_2to3_v([99, 2])~=[99, 2, 0]'"
25 ECHO: "[ INFO ] run(): test(); t06 passed: 'dimension_2to3_v([199, 20, 55])~=[199, 20, 55]'"
26 ECHO: "[ INFO ] run(): test(); t07 passed: 'dimension_2to3_v([169, 27, 35, 10])~=[169, 27, 0]'"
27 ECHO: "[ INFO ] run(): test(); t08 passed: 'dimension_2to3_v([1, 0, 0])~=[1, 0, 0]'"
28 ECHO: "[ INFO ] run(): test(); t09 passed: 'dimension_2to3_v([1, 0, 0])~=[1, 0, 0]'"
29 ECHO: "[ INFO ] run(): test(); t01 passed: 'get_line_dim([undef, undef])~=2'"
30 ECHO: "[ INFO ] run(): test(); t02 passed: 'get_line_dim([], [])~=0'"
31 ECHO: "[ INFO ] run(): test(); t03 passed: 'get_line_dim([60, 50])~=2'"
32 ECHO: "[ INFO ] run(): test(); t04 passed: 'get_line_dim([99], [58])~=1'"
33 ECHO: "[ INFO ] run(): test(); t05 passed: 'get_line_dim([99, 2], [58, 16])~=2'"
34 ECHO: "[ INFO ] run(): test(); t06 passed: 'get_line_dim([199, 20, 55], [158, 116, 75])~=3'"
35 ECHO: "[ INFO ] run(): test(); t07 passed: 'get_line_dim([169, 27, 35, 10], [178, 16, 25, 20])~=4'"
36 ECHO: "[ INFO ] run(): test(); t08 passed: 'get_line_dim([1, 0, 0], [0, 1, 0])~=3'"
37 ECHO: "[ INFO ] run(): test(); t09 passed: 'get_line_dim([1, 0, 0], [0, 1, 0])~=3'"
38 ECHO: "[ INFO ] run(): test(); t01 passed: 'get_line_tp([undef, undef])~=[undef, undef]'"
39 ECHO: "[ INFO ] run(): test(); t02 passed: 'get_line_tp([], [])~=[]'"
40 ECHO: "[ INFO ] run(): test(); t03 passed: 'get_line_tp([60, 50])~=[60, 50]'"
41 ECHO: "[ INFO ] run(): test(); t04 passed: 'get_line_tp([99], [58])~=[58]'"
42 ECHO: "[ INFO ] run(): test(); t05 passed: 'get_line_tp([99, 2], [58, 16])~=[58, 16]'"
43 ECHO: "[ INFO ] run(): test(); t06 passed: 'get_line_tp([199, 20, 55], [158, 116, 75])~=[158, 116, 75]'"
44 ECHO: "[ INFO ] run(): test(); t07 passed: 'get_line_tp([169, 27, 35, 10], [178, 16, 25, 20])~=[178, 16,
25, 20]'"
45 ECHO: "[ INFO ] run(): test(); t08 passed: 'get_line_tp([1, 0, 0], [0, 1, 0])~=[0, 1, 0]'"
46 ECHO: "[ INFO ] run(): test(); t09 passed: 'get_line_tp([1, 0, 0], [0, 1, 0])~=[0, 1, 0]'"
47 ECHO: "[ INFO ] run(): test(); t01 passed: 'get_line_ip([undef, undef])~=[0, 0]'"
48 ECHO: "[ INFO ] run(): test(); t02 passed: 'get_line_ip([], [])~=[]'"
49 ECHO: "[ INFO ] run(): test(); t03 passed: 'get_line_ip([60, 50])~=[0, 0]'"
50 ECHO: "[ INFO ] run(): test(); t04 passed: 'get_line_ip([99], [58])~=[99]'"
51 ECHO: "[ INFO ] run(): test(); t05 passed: 'get_line_ip([99, 2], [58, 16])~=[99, 2]'"
52 ECHO: "[ INFO ] run(): test(); t06 passed: 'get_line_ip([199, 20, 55], [158, 116, 75])~=[199, 20, 55]'"
53 ECHO: "[ INFO ] run(): test(); t07 passed: 'get_line_ip([169, 27, 35, 10], [178, 16, 25, 20])~=[169, 27,
35, 10]'"
54 ECHO: "[ INFO ] run(): test(); t08 passed: 'get_line_ip([1, 0, 0], [0, 1, 0])~=[1, 0, 0]'"
55 ECHO: "[ INFO ] run(): test(); t09 passed: 'get_line_ip([1, 0, 0], [0, 1, 0])~=[1, 0, 0]'"
56 ECHO: "[ INFO ] run(): test(); t01 passed: 'get_line2origin([undef, undef])~=[undef, undef]'"
57 ECHO: "[ INFO ] run(): test(); t02 passed: 'get_line2origin([], [])~=[]'"
58 ECHO: "[ INFO ] run(): test(); t03 passed: 'get_line2origin([60, 50])~=[60, 50]'"
59 ECHO: "[ INFO ] run(): test(); t04 passed: 'get_line2origin([99], [58])~=[-41]'"
60 ECHO: "[ INFO ] run(): test(); t05 passed: 'get_line2origin([99, 2], [58, 16])~=[-41, 14]'"
61 ECHO: "[ INFO ] run(): test(); t06 passed: 'get_line2origin([199, 20, 55], [158, 116, 75])~=[-41, 96,
20]'"
62 ECHO: "[ INFO ] run(): test(); t07 passed: 'get_line2origin([169, 27, 35, 10], [178, 16, 25, 20])~=[9,
-11, -10, 10]'"
63 ECHO: "[ INFO ] run(): test(); t08 passed: 'get_line2origin([1, 0, 0], [0, 1, 0])~=[-1, 1, 0]'"
64 ECHO: "[ INFO ] run(): test(); t09 passed: 'get_line2origin([1, 0, 0], [0, 1, 0])~=[-1, 1, 0]'"
65 ECHO: "[ INFO ] run(): test(); t01 passed: 'dot_ll([undef, undef], [undef, undef])~=[undef, undef]'"
66 ECHO: "[ INFO ] run(): test(); t02 passed: 'dot_ll([], [], [], [])~=[undef, undef]'"
67 ECHO: "[ INFO ] run(): test(); t03 passed: 'dot_ll([60, 50], [40, 30])~=[3900]'"
68 ECHO: "[ INFO ] run(): test(); t04 passed: 'dot_ll([99], [58], [[12], [42]])~=[1230]'"
69 ECHO: "[ INFO ] run(): test(); t05 passed: 'dot_ll([99, 2], [58, 16], [[12, 43], [42, 13]])~=[1650]'"
70 ECHO: "[ INFO ] run(): test(); t06 passed: 'dot_ll([199, 20, 55], [158, 116, 75], [[12, 43, 90], [42, 13,
34]])~=[5230]'"
71 ECHO: "[ INFO ] run(): test(); t07 passed: 'dot_ll([169, 27, 35, 10], [178, 16, 25, 20], [[12, 43, 90,
30], [42, 13, 34, 60]])~=[1460]'"
72 ECHO: "[ INFO ] run(): test(); t08 passed: 'dot_ll([1, 0, 0], [0, 1, 0], [[0, 0, 1], [-1, 0, 0]])~=[1]'"
73 ECHO: "[ INFO ] run(): test(); t09 passed: 'dot_ll([1, 0, 0], [0, 1, 0], [[2, 2, 0], [0, 0, 0]])~=[0]'"
74 ECHO: "[ INFO ] run(); *skip*: t01 'cross_ll(All undefined)'"
75 ECHO: "[ INFO ] run(); *skip*: t02 'cross_ll(All empty lists)'"
76 ECHO: "[ INFO ] run(); *skip*: t03 'cross_ll(All scalars)'"
77 ECHO: "[ INFO ] run(); *skip*: t04 'cross_ll(All 1d vectors)'"
78 ECHO: "[ INFO ] run(): test(); t05 passed: 'cross_ll([99, 2], [58, 16], [[12, 43], [42, 13]])~=[810]'"
79 ECHO: "[ INFO ] run(): test(); t06 passed: 'cross_ll([199, 20, 55], [158, 116, 75], [[12, 43, 90], [42,
13, 34]])~=[-4776, -1696, -1650]'"
80 ECHO: "[ INFO ] run(); *skip*: t07 'cross_ll(All 4d vectors)'"
81 ECHO: "[ INFO ] run(): test(); t08 passed: 'cross_ll([1, 0, 0], [0, 1, 0], [[0, 0, 1], [-1, 0, 0]])~=[-1,
-1, 1]'"
82 ECHO: "[ INFO ] run(): test(); t09 passed: 'cross_ll([1, 0, 0], [0, 1, 0], [[2, 2, 0], [0, 0, 0]])~=[0,
0, 4]'"
83 ECHO: "[ INFO ] run(); *skip*: t01 'striple_lll(All undefined)'"
84 ECHO: "[ INFO ] run(); *skip*: t02 'striple_lll(All empty lists)'"
85 ECHO: "[ INFO ] run(); *skip*: t03 'striple_lll(All scalars)'"
86 ECHO: "[ INFO ] run(); *skip*: t04 'striple_lll(All 1d vectors)'"
87 ECHO: "[ INFO ] run(): test(); t05 passed: 'striple_lll([99, 2], [58, 16], [[12, 43], [42, 13], [15,
59], [1, 85]])~=[-14760, 5040]'"
88 ECHO: "[ INFO ] run(): test(); t06 passed: 'striple_lll([199, 20, 55], [158, 116, 75], [[12, 43, 90],
[42, 13, 34], [15, 59, 45], [62, 33, 69]])~=[219976]'"
89 ECHO: "[ INFO ] run(); *skip*: t07 'striple_lll(All 4d vectors)'"

```

```

90 ECHO: "[ INFO ] run(): test(); t08 passed: 'striple_l1l([[1, 0, 0], [0, 1, 0]], [[0, 0, 1], [-1, 0, 0]],
    [[0, -1, 0], [0, 0, -1]])=~2'"
91 ECHO: "[ INFO ] run(): test(); t09 passed: 'striple_l1l([[1, 0, 0], [0, 1, 0]], [[2, 2, 0], [0, 0, 0]],
    [[0, 0, 0], [0, 0, 0]])=~0'"
92 ECHO: "[ INFO ] run(): test(); t01 passed: 'angle_l1([undef, undef], [undef, undef])=~undef'"
93 ECHO: "[ INFO ] run(): test(); t02 passed: 'angle_l1([[], []], [[], []])=~undef'"
94 ECHO: "[ INFO ] run(): test(); t03 passed: 'angle_l1([60, 50], [40, 30])=~-2.9357'"
95 ECHO: "[ INFO ] run(): test(); t04 passed: 'angle_l1([[99], [58]], [[12], [42]])=~undef'"
96 ECHO: "[ INFO ] run(): test(); t05 passed: 'angle_l1([[99, 2], [58, 16]], [[12, 43], [42, 13]])=~153.853'"
97 ECHO: "[ INFO ] run(): test(); t06 passed: 'angle_l1([[199, 20, 55], [158, 116, 75]], [[12, 43, 90], [42,
    13, 34]])=~134.457'"
98 ECHO: "[ INFO ] run(): test(); t07 passed: 'angle_l1([[169, 27, 35, 10], [178, 16, 25, 20]], [[12, 43, 90,
    30], [42, 13, 34, 60]])=~undef'"
99 ECHO: "[ INFO ] run(): test(); t08 passed: 'angle_l1([[1, 0, 0], [0, 1, 0]], [[0, 0, 1], [-1, 0, 0]])=~60'"
100 ECHO: "[ INFO ] run(): test(); t09 passed: 'angle_l1([[1, 0, 0], [0, 1, 0]], [[2, 2, 0], [0, 0, 0]])=~90'"
101 ECHO: "[ INFO ] run(); *skip*: t01 'angle_l1l(All undefined)'"
102 ECHO: "[ INFO ] run(); *skip*: t02 'angle_l1l(All empty lists)'"
103 ECHO: "[ INFO ] run(); *skip*: t03 'angle_l1l(All scalars)'"
104 ECHO: "[ INFO ] run(); *skip*: t04 'angle_l1l(All 1d vectors)'"
105 ECHO: "[ INFO ] run(); *skip*: t05 'angle_l1l(All 2d vectors)'"
106 ECHO: "[ INFO ] run(): test(); t06 passed: 'angle_l1l([[199, 20, 55], [158, 116, 75]], [[12, 43, 90], [42,
    13, 34]], [[15, 59, 45], [62, 33, 69]])=~-91.362'"
107 ECHO: "[ INFO ] run(); *skip*: t07 'angle_l1l(All 4d vectors)'"
108 ECHO: "[ INFO ] run(): test(); t08 passed: 'angle_l1l([[1, 0, 0], [0, 1, 0]], [[0, 0, 1], [-1, 0, 0]], [[0,
    -1, 0], [0, 0, -1]])=~-63.4349'"
109 ECHO: "[ INFO ] run(): test(); t09 passed: 'angle_l1l([[1, 0, 0], [0, 1, 0]], [[2, 2, 0], [0, 0, 0]], [[0,
    0, 0], [0, 0, 0]])=~0'"
110 ECHO: "[ INFO ] run(): test(); t01 passed: 'unit_l([undef, undef])=~undef'"
111 ECHO: "[ INFO ] run(): test(); t02 passed: 'unit_l([[], []])=~undef'"
112 ECHO: "[ INFO ] run(): test(); t03 passed: 'unit_l([60, 50])=~0.7682, 0.6402'"
113 ECHO: "[ INFO ] run(): test(); t04 passed: 'unit_l([[99], [58]])=~[-1]'"
114 ECHO: "[ INFO ] run(): test(); t05 passed: 'unit_l([[99, 2], [58, 16]])=~[-0.9464, 0.3231]'"
115 ECHO: "[ INFO ] run(): test(); t06 passed: 'unit_l([[199, 20, 55], [158, 116, 75]])=~[-0.3857, 0.9032,
    0.1882]'"
116 ECHO: "[ INFO ] run(): test(); t07 passed: 'unit_l([[169, 27, 35, 10], [178, 16, 25, 20]])=~[0.44888,
    -0.5486, -0.4988, 0.4988]'"
117 ECHO: "[ INFO ] run(): test(); t08 passed: 'unit_l([[1, 0, 0], [0, 1, 0]])=~[-0.7071, 0.7071, 0]'"
118 ECHO: "[ INFO ] run(): test(); t09 passed: 'unit_l([[1, 0, 0], [0, 1, 0]])=~[-0.7071, 0.7071, 0]'"
119 ECHO: "[ INFO ] run(); *skip*: t01 'are_coplanar_l1l(All undefined)'"
120 ECHO: "[ INFO ] run(); *skip*: t02 'are_coplanar_l1l(All empty lists)'"
121 ECHO: "[ INFO ] run(); *skip*: t03 'are_coplanar_l1l(All scalars)'"
122 ECHO: "[ INFO ] run(); *skip*: t04 'are_coplanar_l1l(All 1d vectors)'"
123 ECHO: "[ INFO ] run(); *skip*: t05 'are_coplanar_l1l(All 2d vectors)'"
124 ECHO: "[ INFO ] run(): test(); t06 passed: 'are_coplanar_l1l([[199, 20, 55], [158, 116, 75]], [[12, 43,
    90], [42, 13, 34]], [[15, 59, 45], [62, 33, 69]])=~false'"
125 ECHO: "[ INFO ] run(); *skip*: t07 'are_coplanar_l1l(All 4d vectors)'"
126 ECHO: "[ INFO ] run(): test(); t08 passed: 'are_coplanar_l1l([[1, 0, 0], [0, 1, 0]], [[0, 0, 1], [-1, 0,
    0]], [[0, -1, 0], [0, 0, -1]])=~false'"
127 ECHO: "[ INFO ] run(): test(); t09 passed: 'are_coplanar_l1l([[1, 0, 0], [0, 1, 0]], [[2, 2, 0], [0, 0,
    0]], [[0, 0, 0], [0, 0, 0]])=~true'"
128 ECHO: "[ INFO ] run(); *skip*: t01 'get_pnorm2nv(All undefined)'"
129 ECHO: "[ INFO ] run(); *skip*: t02 'get_pnorm2nv(All empty lists)'"
130 ECHO: "[ INFO ] run(): test(); t03 passed: 'get_pnorm2nv([60, 50])=~[60, 50, 0]'"
131 ECHO: "[ INFO ] run(); *skip*: t04 'get_pnorm2nv(All 1d vectors)'"
132 ECHO: "[ INFO ] run(): test(); t05 passed: 'get_pnorm2nv([[99, 2], [58, 16]])=~[0, 0, 1468]'"
133 ECHO: "[ INFO ] run(): test(); t06 passed: 'get_pnorm2nv([[199, 20, 55], [158, 116, 75]])=~[-4880, -6235,
    19924]'"
134 ECHO: "[ INFO ] run(); *skip*: t07 'get_pnorm2nv(All 4d vectors)'"
135 ECHO: "[ INFO ] run(): test(); t08 passed: 'get_pnorm2nv([[1, 0, 0], [0, 1, 0]])=~[0, 0, 1]'"
136 ECHO: "[ INFO ] run(): test(); t09 passed: 'get_pnorm2nv([[1, 0, 0], [0, 1, 0]])=~[0, 0, 1]'"

```

3.2.2 Bitwise

- [Script](#)
- [Results](#)

3.2.2.1 Script

```

include <console.scad>;
include <datatypes/datatypes_table.scad>;
include <math/math_bitwise.scad>;
include <validation.scad>;

show_passing = true; // show passing tests
show_skipped = true; // show skipped tests

```

```

echo( str("OpenSCAD Version ", version()) );

// test-values columns
test_c =
[
  ["id", "identifier"],
  ["td", "description"],
  ["tv", "test value"]
];

// test-values rows
test_r =
[
  ["fac", "Function argument count",      undef],
  ["t01", "All undefined",                [undef,undef]],
  ["t02", "All empty lists",              [empty_lst,empty_lst]],
  ["t03", "test value 1",                  [254, 0]],
  ["t04", "test value 2",                  [254, 1]],
  ["t05", "test value 3",                  [255, 0]],
  ["t06", "test value 4",                  [0, 255]],
  ["t07", "test value 5",                  [126, 63]],
  ["t08", "test value 6",                  [25, 10]],
  ["t09", "test value 7",                  [1024, 512]],
  ["t10", "test value 8",                  [4253, 315]],
  ["t11", "test value 9",                  [835, 769]],
  ["t12", "test value 10",                 [856, 625]]
];

test_ids = get_table_ridl( test_r );

// expected columns: ("id" + one column for each test)
good_c = pmerge([concat("id", test_ids), concat("identifier", test_ids)]);

// expected rows: ("golden" test results), use 'skip' to skip test
skip = -1; // skip test

good_r =
[ // function
  ["bitwise_is_equal_0", 2,
    false, // t01
    false, // t02
    true,   // t03
    false, // t04
    false, // t05
    true,   // t06
    true,   // t07
    true,   // t08
    true,   // t09
    true,   // t10
    true,   // t11
    true    // t12
  ],
  ["bitwise_is_equal_1", 2,
    false, // t01
    false, // t02
    false, // t03
    true,   // t04
    true,   // t05
    false, // t06
    false, // t07
    false, // t08
    false, // t09
    false, // t10
    false, // t11
    false  // t12
  ],
  ["bitwise_i2v", 1,
    undef, // t01
    undef, // t02
    [1,1,1,1,1,1,1,0], // t03
    [1,1,1,1,1,1,1,0], // t04
    [1,1,1,1,1,1,1,1], // t05
    [0], // t06
    [1,1,1,1,1,1,0], // t07
    [1,1,0,0,1], // t08
    [1,0,0,0,0,0,0,0,0,0], // t09
    [1,0,0,0,0,1,0,0,1,1,1,0,1], // t10
    [1,1,0,1,0,0,0,0,1,1], // t11
    [1,1,0,1,0,1,1,0,0,0] // t12
  ],
];

```

```

["bitwise_i2v_v2i", 1,
  undef, // t01
  undef, // t02
  254, // t03
  254, // t04
  255, // t05
  0, // t06
  126, // t07
  25, // t08
  1024, // t09
  4253, // t10
  835, // t11
  856 // t12
],
["bitwise_i2s", 1,
  undef, // t01
  undef, // t02
  "11111110", // t03
  "11111110", // t04
  "11111111", // t05
  "0", // t06
  "11111110", // t07
  "11001", // t08
  "10000000000", // t09
  "1000010011101", // t10
  "1101000011", // t11
  "1101011000" // t12
],
["bitwise_i2s_s2i", 1,
  undef, // t01
  undef, // t02
  254, // t03
  254, // t04
  255, // t05
  0, // t06
  126, // t07
  25, // t08
  1024, // t09
  4253, // t10
  835, // t11
  856 // t12
],
["bitwise_imi_32", 1,
  undef, // t01
  undef, // t02
  7, // t03
  7, // t04
  7, // t05
  0, // t06
  7, // t07
  6, // t08
  0, // t09
  7, // t10
  0, // t11
  6 // t12
],
["bitwise_and", 2,
  undef, // t01
  undef, // t02
  0, // t03
  0, // t04
  0, // t05
  0, // t06
  62, // t07
  8, // t08
  0, // t09
  25, // t10
  769, // t11
  592 // t12
],
["bitwise_or", 2,
  undef, // t01
  undef, // t02
  254, // t03
  255, // t04
  255, // t05
  255, // t06
  127, // t07
  27, // t08
  1536, // t09
  4543, // t10

```

```

    835,                // t11
    889                // t12
],
["bitwise_xor", 2,
    undef,             // t01
    undef,             // t02
    254,               // t03
    255,               // t04
    255,               // t05
    255,               // t06
    65,                // t07
    19,                // t08
    1536,              // t09
    4518,              // t10
    66,                // t11
    297                // t12
],
["bitwise_not", 1,
    undef,             // t01
    undef,             // t02
    1,                 // t03
    1,                 // t04
    0,                 // t05
    1,                 // t06
    1,                 // t07
    6,                 // t08
    1023,              // t09
    3938,              // t10
    188,               // t11
    167                // t12
],
["bitwise_lsh", 1,
    undef,             // t01
    undef,             // t02
    508,               // t03
    508,               // t04
    510,               // t05
    0,                 // t06
    252,               // t07
    50,                // t08
    2048,              // t09
    8506,              // t10
    1670,              // t11
    1712               // t12
],
["bitwise_rsh", 1,
    undef,             // t01
    undef,             // t02
    127,               // t03
    127,               // t04
    127,               // t05
    0,                 // t06
    63,                // t07
    12,                // t08
    512,               // t09
    2126,              // t10
    417,               // t11
    428                // t12
]
];

// sanity-test tables
table_check( test_r, test_c, false );
table_check( good_r, good_c, false );

// validate helper function and module
function get_value( vid ) = get_table_v(test_r, test_c, vid, "tv");
function gv( vid, e ) = get_value( vid )[e];
module run( fname, vid )
{
    value_text = get_table_v(test_r, test_c, vid, "td");

    if ( get_table_v(good_r, good_c, fname, vid) != skip )
        children();
    else if ( show_skipped )
        log_info( str(" *skip*: ", vid, " '", fname, "(" , value_text, ")'" ) );
}
module test( fname, fresult, vid )
{
    value_text = get_table_v(test_r, test_c, vid, "td");
    fname_argc = get_table_v(good_r, good_c, fname, "fac");

```



```

pass_value = get_table_v(good_r, good_c, fname, vid);

test_pass = validate(cv=fresult, t="equals", ev=pass_value, pf=true);
farg_text = lstr(eappend(" ", rselect(get_value(vid), [0:fname_argc-1]), r=false,
j=false, l=false));
test_text = validate(str(fname, "(", farg_text, ")=", pass_value), fresult, "equals",
pass_value);

if ( pass_value != skip )
{
  if ( !test_pass )
    log_warn( str(vid, "(", value_text, ") ", test_text) );
  else if ( show_passing )
    log_info( str(vid, " ", test_text) );
}
else if ( show_skipped )
  log_info( str(vid, " *skip*: '", fname, "(", value_text, ")'") );
}

// Indirect function calls would be very useful here!!!
run_ids = delete( test_ids, mv=["fac", "crp"] );
for (vid=run_ids) run("bitwise_is_equal_0",vid) test( "bitwise_is_equal_0",
bitwise_is_equal(gv(vid,0),gv(vid,1),0), vid );
for (vid=run_ids) run("bitwise_is_equal_1",vid) test( "bitwise_is_equal_1",
bitwise_is_equal(gv(vid,0),gv(vid,1),1), vid );
for (vid=run_ids) run("bitwise_i2v",vid) test( "bitwise_i2v", bitwise_i2v(gv(vid,0)), vid );
for (vid=run_ids) run("bitwise_i2v_v2i",vid) test( "bitwise_i2v_v2i",
bitwise_v2i(bitwise_i2v(gv(vid,0))), vid );
for (vid=run_ids) run("bitwise_i2s",vid) test( "bitwise_i2s", bitwise_i2s(gv(vid,0)), vid );
for (vid=run_ids) run("bitwise_i2s_s2i",vid) test( "bitwise_i2s_s2i",
bitwise_s2i(bitwise_i2s(gv(vid,0))), vid );
for (vid=run_ids) run("bitwise_imi_32",vid) test( "bitwise_imi_32",
bitwise_imi(gv(vid,0),3,2), vid );
for (vid=run_ids) run("bitwise_and",vid) test( "bitwise_and", bitwise_and(gv(vid,0),gv(vid,1)
), vid );
for (vid=run_ids) run("bitwise_or",vid) test( "bitwise_or", bitwise_or(gv(vid,0),gv(vid,1)),
vid );
for (vid=run_ids) run("bitwise_xor",vid) test( "bitwise_xor", bitwise_xor(gv(vid,0),gv(vid,1)
), vid );
for (vid=run_ids) run("bitwise_not",vid) test( "bitwise_not", bitwise_not(gv(vid,0)), vid );
for (vid=run_ids) run("bitwise_lsh",vid) test( "bitwise_lsh", bitwise_lsh(gv(vid,0)), vid );
for (vid=run_ids) run("bitwise_rsh",vid) test( "bitwise_rsh", bitwise_rsh(gv(vid,0)), vid );

// end-of-tests

```

3.2.2.2 Results

```

1 ECHO: "OpenSCAD Version [2017, 2, 19]"
2 ECHO: "[ INFO ] run(): test(); t01 passed: 'bitwise_is_equal_0(undef, undef)=false'"
3 ECHO: "[ INFO ] run(): test(); t02 passed: 'bitwise_is_equal_0([], [])=false'"
4 ECHO: "[ INFO ] run(): test(); t03 passed: 'bitwise_is_equal_0(254, 0)=true'"
5 ECHO: "[ INFO ] run(): test(); t04 passed: 'bitwise_is_equal_0(254, 1)=false'"
6 ECHO: "[ INFO ] run(): test(); t05 passed: 'bitwise_is_equal_0(255, 0)=false'"
7 ECHO: "[ INFO ] run(): test(); t06 passed: 'bitwise_is_equal_0(0, 255)=true'"
8 ECHO: "[ INFO ] run(): test(); t07 passed: 'bitwise_is_equal_0(126, 63)=true'"
9 ECHO: "[ INFO ] run(): test(); t08 passed: 'bitwise_is_equal_0(25, 10)=true'"
10 ECHO: "[ INFO ] run(): test(); t09 passed: 'bitwise_is_equal_0(1024, 512)=true'"
11 ECHO: "[ INFO ] run(): test(); t10 passed: 'bitwise_is_equal_0(4253, 315)=true'"
12 ECHO: "[ INFO ] run(): test(); t11 passed: 'bitwise_is_equal_0(835, 769)=true'"
13 ECHO: "[ INFO ] run(): test(); t12 passed: 'bitwise_is_equal_0(856, 625)=true'"
14 ECHO: "[ INFO ] run(): test(); t01 passed: 'bitwise_is_equal_1(undef, undef)=false'"
15 ECHO: "[ INFO ] run(): test(); t02 passed: 'bitwise_is_equal_1([], [])=false'"
16 ECHO: "[ INFO ] run(): test(); t03 passed: 'bitwise_is_equal_1(254, 0)=false'"
17 ECHO: "[ INFO ] run(): test(); t04 passed: 'bitwise_is_equal_1(254, 1)=true'"
18 ECHO: "[ INFO ] run(): test(); t05 passed: 'bitwise_is_equal_1(255, 0)=true'"
19 ECHO: "[ INFO ] run(): test(); t06 passed: 'bitwise_is_equal_1(0, 255)=false'"
20 ECHO: "[ INFO ] run(): test(); t07 passed: 'bitwise_is_equal_1(126, 63)=false'"
21 ECHO: "[ INFO ] run(): test(); t08 passed: 'bitwise_is_equal_1(25, 10)=false'"
22 ECHO: "[ INFO ] run(): test(); t09 passed: 'bitwise_is_equal_1(1024, 512)=false'"
23 ECHO: "[ INFO ] run(): test(); t10 passed: 'bitwise_is_equal_1(4253, 315)=false'"
24 ECHO: "[ INFO ] run(): test(); t11 passed: 'bitwise_is_equal_1(835, 769)=false'"
25 ECHO: "[ INFO ] run(): test(); t12 passed: 'bitwise_is_equal_1(856, 625)=false'"
26 ECHO: "[ INFO ] run(): test(); t01 passed: 'bitwise_i2v(undef)=undef'"
27 ECHO: "[ INFO ] run(): test(); t02 passed: 'bitwise_i2v([])=undef'"
28 ECHO: "[ INFO ] run(): test(); t03 passed: 'bitwise_i2v(254)=[1, 1, 1, 1, 1, 1, 1, 0]'"
29 ECHO: "[ INFO ] run(): test(); t04 passed: 'bitwise_i2v(254)=[1, 1, 1, 1, 1, 1, 1, 0]'"
30 ECHO: "[ INFO ] run(): test(); t05 passed: 'bitwise_i2v(255)=[1, 1, 1, 1, 1, 1, 1, 1]'"
31 ECHO: "[ INFO ] run(): test(); t06 passed: 'bitwise_i2v(0)=[0]'"
32 ECHO: "[ INFO ] run(): test(); t07 passed: 'bitwise_i2v(126)=[1, 1, 1, 1, 1, 1, 1, 0]'"

```

```

33 ECHO: "[ INFO ] run(): test(); t08 passed: 'bitwise_i2v(25)=[1, 1, 0, 0, 1]'"
34 ECHO: "[ INFO ] run(): test(); t09 passed: 'bitwise_i2v(1024)=[1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0]'"
35 ECHO: "[ INFO ] run(): test(); t10 passed: 'bitwise_i2v(4253)=[1, 0, 0, 0, 0, 1, 0, 0, 1, 1, 1, 0, 1]'"
36 ECHO: "[ INFO ] run(): test(); t11 passed: 'bitwise_i2v(835)=[1, 1, 0, 1, 0, 0, 0, 0, 1, 1]'"
37 ECHO: "[ INFO ] run(): test(); t12 passed: 'bitwise_i2v(856)=[1, 1, 0, 1, 0, 1, 1, 0, 0, 0]'"
38 ECHO: "[ INFO ] run(): test(); t01 passed: 'bitwise_i2v_v2i(undef)=undef'"
39 ECHO: "[ INFO ] run(): test(); t02 passed: 'bitwise_i2v_v2i([])=undef'"
40 ECHO: "[ INFO ] run(): test(); t03 passed: 'bitwise_i2v_v2i(254)=254'"
41 ECHO: "[ INFO ] run(): test(); t04 passed: 'bitwise_i2v_v2i(254)=254'"
42 ECHO: "[ INFO ] run(): test(); t05 passed: 'bitwise_i2v_v2i(255)=255'"
43 ECHO: "[ INFO ] run(): test(); t06 passed: 'bitwise_i2v_v2i(0)=0'"
44 ECHO: "[ INFO ] run(): test(); t07 passed: 'bitwise_i2v_v2i(126)=126'"
45 ECHO: "[ INFO ] run(): test(); t08 passed: 'bitwise_i2v_v2i(25)=25'"
46 ECHO: "[ INFO ] run(): test(); t09 passed: 'bitwise_i2v_v2i(1024)=1024'"
47 ECHO: "[ INFO ] run(): test(); t10 passed: 'bitwise_i2v_v2i(4253)=4253'"
48 ECHO: "[ INFO ] run(): test(); t11 passed: 'bitwise_i2v_v2i(835)=835'"
49 ECHO: "[ INFO ] run(): test(); t12 passed: 'bitwise_i2v_v2i(856)=856'"
50 ECHO: "[ INFO ] run(): test(); t01 passed: 'bitwise_i2s(undef)=undef'"
51 ECHO: "[ INFO ] run(): test(); t02 passed: 'bitwise_i2s([])=undef'"
52 ECHO: "[ INFO ] run(): test(); t03 passed: 'bitwise_i2s(254)=11111110'"
53 ECHO: "[ INFO ] run(): test(); t04 passed: 'bitwise_i2s(254)=11111110'"
54 ECHO: "[ INFO ] run(): test(); t05 passed: 'bitwise_i2s(255)=11111111'"
55 ECHO: "[ INFO ] run(): test(); t06 passed: 'bitwise_i2s(0)=0'"
56 ECHO: "[ INFO ] run(): test(); t07 passed: 'bitwise_i2s(126)=11111110'"
57 ECHO: "[ INFO ] run(): test(); t08 passed: 'bitwise_i2s(25)=11001'"
58 ECHO: "[ INFO ] run(): test(); t09 passed: 'bitwise_i2s(1024)=100000000000'"
59 ECHO: "[ INFO ] run(): test(); t10 passed: 'bitwise_i2s(4253)=1000010011101'"
60 ECHO: "[ INFO ] run(): test(); t11 passed: 'bitwise_i2s(835)=1101000011'"
61 ECHO: "[ INFO ] run(): test(); t12 passed: 'bitwise_i2s(856)=1101011000'"
62 ECHO: "[ INFO ] run(): test(); t01 passed: 'bitwise_i2s_s2i(undef)=undef'"
63 ECHO: "[ INFO ] run(): test(); t02 passed: 'bitwise_i2s_s2i([])=undef'"
64 ECHO: "[ INFO ] run(): test(); t03 passed: 'bitwise_i2s_s2i(254)=254'"
65 ECHO: "[ INFO ] run(): test(); t04 passed: 'bitwise_i2s_s2i(254)=254'"
66 ECHO: "[ INFO ] run(): test(); t05 passed: 'bitwise_i2s_s2i(255)=255'"
67 ECHO: "[ INFO ] run(): test(); t06 passed: 'bitwise_i2s_s2i(0)=0'"
68 ECHO: "[ INFO ] run(): test(); t07 passed: 'bitwise_i2s_s2i(126)=126'"
69 ECHO: "[ INFO ] run(): test(); t08 passed: 'bitwise_i2s_s2i(25)=25'"
70 ECHO: "[ INFO ] run(): test(); t09 passed: 'bitwise_i2s_s2i(1024)=1024'"
71 ECHO: "[ INFO ] run(): test(); t10 passed: 'bitwise_i2s_s2i(4253)=4253'"
72 ECHO: "[ INFO ] run(): test(); t11 passed: 'bitwise_i2s_s2i(835)=835'"
73 ECHO: "[ INFO ] run(): test(); t12 passed: 'bitwise_i2s_s2i(856)=856'"
74 ECHO: "[ INFO ] run(): test(); t01 passed: 'bitwise_imi_32(undef)=undef'"
75 ECHO: "[ INFO ] run(): test(); t02 passed: 'bitwise_imi_32([])=undef'"
76 ECHO: "[ INFO ] run(): test(); t03 passed: 'bitwise_imi_32(254)=7'"
77 ECHO: "[ INFO ] run(): test(); t04 passed: 'bitwise_imi_32(254)=7'"
78 ECHO: "[ INFO ] run(): test(); t05 passed: 'bitwise_imi_32(255)=7'"
79 ECHO: "[ INFO ] run(): test(); t06 passed: 'bitwise_imi_32(0)=0'"
80 ECHO: "[ INFO ] run(): test(); t07 passed: 'bitwise_imi_32(126)=7'"
81 ECHO: "[ INFO ] run(): test(); t08 passed: 'bitwise_imi_32(25)=6'"
82 ECHO: "[ INFO ] run(): test(); t09 passed: 'bitwise_imi_32(1024)=0'"
83 ECHO: "[ INFO ] run(): test(); t10 passed: 'bitwise_imi_32(4253)=7'"
84 ECHO: "[ INFO ] run(): test(); t11 passed: 'bitwise_imi_32(835)=0'"
85 ECHO: "[ INFO ] run(): test(); t12 passed: 'bitwise_imi_32(856)=6'"
86 ECHO: "[ INFO ] run(): test(); t01 passed: 'bitwise_and(undef, undef)=undef'"
87 ECHO: "[ INFO ] run(): test(); t02 passed: 'bitwise_and([], [])=undef'"
88 ECHO: "[ INFO ] run(): test(); t03 passed: 'bitwise_and(254, 0)=0'"
89 ECHO: "[ INFO ] run(): test(); t04 passed: 'bitwise_and(254, 1)=0'"
90 ECHO: "[ INFO ] run(): test(); t05 passed: 'bitwise_and(255, 0)=0'"
91 ECHO: "[ INFO ] run(): test(); t06 passed: 'bitwise_and(0, 255)=0'"
92 ECHO: "[ INFO ] run(): test(); t07 passed: 'bitwise_and(126, 63)=62'"
93 ECHO: "[ INFO ] run(): test(); t08 passed: 'bitwise_and(25, 10)=8'"
94 ECHO: "[ INFO ] run(): test(); t09 passed: 'bitwise_and(1024, 512)=0'"
95 ECHO: "[ INFO ] run(): test(); t10 passed: 'bitwise_and(4253, 315)=25'"
96 ECHO: "[ INFO ] run(): test(); t11 passed: 'bitwise_and(835, 769)=769'"
97 ECHO: "[ INFO ] run(): test(); t12 passed: 'bitwise_and(856, 625)=592'"
98 ECHO: "[ INFO ] run(): test(); t01 passed: 'bitwise_or(undef, undef)=undef'"
99 ECHO: "[ INFO ] run(): test(); t02 passed: 'bitwise_or([], [])=undef'"
100 ECHO: "[ INFO ] run(): test(); t03 passed: 'bitwise_or(254, 0)=254'"
101 ECHO: "[ INFO ] run(): test(); t04 passed: 'bitwise_or(254, 1)=255'"
102 ECHO: "[ INFO ] run(): test(); t05 passed: 'bitwise_or(255, 0)=255'"
103 ECHO: "[ INFO ] run(): test(); t06 passed: 'bitwise_or(0, 255)=255'"
104 ECHO: "[ INFO ] run(): test(); t07 passed: 'bitwise_or(126, 63)=127'"
105 ECHO: "[ INFO ] run(): test(); t08 passed: 'bitwise_or(25, 10)=27'"
106 ECHO: "[ INFO ] run(): test(); t09 passed: 'bitwise_or(1024, 512)=1536'"
107 ECHO: "[ INFO ] run(): test(); t10 passed: 'bitwise_or(4253, 315)=4543'"
108 ECHO: "[ INFO ] run(): test(); t11 passed: 'bitwise_or(835, 769)=835'"
109 ECHO: "[ INFO ] run(): test(); t12 passed: 'bitwise_or(856, 625)=889'"
110 ECHO: "[ INFO ] run(): test(); t01 passed: 'bitwise_xor(undef, undef)=undef'"
111 ECHO: "[ INFO ] run(): test(); t02 passed: 'bitwise_xor([], [])=undef'"
112 ECHO: "[ INFO ] run(): test(); t03 passed: 'bitwise_xor(254, 0)=254'"
113 ECHO: "[ INFO ] run(): test(); t04 passed: 'bitwise_xor(254, 1)=255'"

```

```

114 ECHO: "[ INFO ] run(): test(); t05 passed: 'bitwise_xor(255, 0)=255'"
115 ECHO: "[ INFO ] run(): test(); t06 passed: 'bitwise_xor(0, 255)=255'"
116 ECHO: "[ INFO ] run(): test(); t07 passed: 'bitwise_xor(126, 63)=65'"
117 ECHO: "[ INFO ] run(): test(); t08 passed: 'bitwise_xor(25, 10)=19'"
118 ECHO: "[ INFO ] run(): test(); t09 passed: 'bitwise_xor(1024, 512)=1536'"
119 ECHO: "[ INFO ] run(): test(); t10 passed: 'bitwise_xor(4253, 315)=4518'"
120 ECHO: "[ INFO ] run(): test(); t11 passed: 'bitwise_xor(835, 769)=66'"
121 ECHO: "[ INFO ] run(): test(); t12 passed: 'bitwise_xor(856, 625)=297'"
122 ECHO: "[ INFO ] run(): test(); t01 passed: 'bitwise_not(undef)=undef'"
123 ECHO: "[ INFO ] run(): test(); t02 passed: 'bitwise_not([])=undef'"
124 ECHO: "[ INFO ] run(): test(); t03 passed: 'bitwise_not(254)=1'"
125 ECHO: "[ INFO ] run(): test(); t04 passed: 'bitwise_not(254)=1'"
126 ECHO: "[ INFO ] run(): test(); t05 passed: 'bitwise_not(255)=0'"
127 ECHO: "[ INFO ] run(): test(); t06 passed: 'bitwise_not(0)=1'"
128 ECHO: "[ INFO ] run(): test(); t07 passed: 'bitwise_not(126)=1'"
129 ECHO: "[ INFO ] run(): test(); t08 passed: 'bitwise_not(25)=6'"
130 ECHO: "[ INFO ] run(): test(); t09 passed: 'bitwise_not(1024)=1023'"
131 ECHO: "[ INFO ] run(): test(); t10 passed: 'bitwise_not(4253)=3938'"
132 ECHO: "[ INFO ] run(): test(); t11 passed: 'bitwise_not(835)=188'"
133 ECHO: "[ INFO ] run(): test(); t12 passed: 'bitwise_not(856)=167'"
134 ECHO: "[ INFO ] run(): test(); t01 passed: 'bitwise_lsh(undef)=undef'"
135 ECHO: "[ INFO ] run(): test(); t02 passed: 'bitwise_lsh([])=undef'"
136 ECHO: "[ INFO ] run(): test(); t03 passed: 'bitwise_lsh(254)=508'"
137 ECHO: "[ INFO ] run(): test(); t04 passed: 'bitwise_lsh(254)=508'"
138 ECHO: "[ INFO ] run(): test(); t05 passed: 'bitwise_lsh(255)=510'"
139 ECHO: "[ INFO ] run(): test(); t06 passed: 'bitwise_lsh(0)=0'"
140 ECHO: "[ INFO ] run(): test(); t07 passed: 'bitwise_lsh(126)=252'"
141 ECHO: "[ INFO ] run(): test(); t08 passed: 'bitwise_lsh(25)=50'"
142 ECHO: "[ INFO ] run(): test(); t09 passed: 'bitwise_lsh(1024)=2048'"
143 ECHO: "[ INFO ] run(): test(); t10 passed: 'bitwise_lsh(4253)=8506'"
144 ECHO: "[ INFO ] run(): test(); t11 passed: 'bitwise_lsh(835)=1670'"
145 ECHO: "[ INFO ] run(): test(); t12 passed: 'bitwise_lsh(856)=1712'"
146 ECHO: "[ INFO ] run(): test(); t01 passed: 'bitwise_rsh(undef)=undef'"
147 ECHO: "[ INFO ] run(): test(); t02 passed: 'bitwise_rsh([])=undef'"
148 ECHO: "[ INFO ] run(): test(); t03 passed: 'bitwise_rsh(254)=127'"
149 ECHO: "[ INFO ] run(): test(); t04 passed: 'bitwise_rsh(254)=127'"
150 ECHO: "[ INFO ] run(): test(); t05 passed: 'bitwise_rsh(255)=127'"
151 ECHO: "[ INFO ] run(): test(); t06 passed: 'bitwise_rsh(0)=0'"
152 ECHO: "[ INFO ] run(): test(); t07 passed: 'bitwise_rsh(126)=63'"
153 ECHO: "[ INFO ] run(): test(); t08 passed: 'bitwise_rsh(25)=12'"
154 ECHO: "[ INFO ] run(): test(); t09 passed: 'bitwise_rsh(1024)=512'"
155 ECHO: "[ INFO ] run(): test(); t10 passed: 'bitwise_rsh(4253)=2126'"
156 ECHO: "[ INFO ] run(): test(); t11 passed: 'bitwise_rsh(835)=417'"
157 ECHO: "[ INFO ] run(): test(); t12 passed: 'bitwise_rsh(856)=428'"

```

4 Installing

4.1 Prerequisites

First install [openscad-amu](#). A build script exists for *Linux* and *Cygwin* (pull requests for *macos* are welcome). If `wget` is not available, here is a downloadable link to the [bootstrap](#) script.

If the last step below reports the tool version, then the install likely completed successfully and the temporary directory may be removed as desired. Dependent on your operating system, file system, and/or user credentials, the install may or may not require elevated privileges as indicated by `sudo`:

```

$ mkdir tmp && cd tmp

$ wget https://raw.githubusercontent.com/royasutton/openscad-amu/master/snapshots/bootstrap.{bash,conf} .
$ chmod +x bootstrap.bash

$ sudo ./bootstrap.bash --yes --install

$ openscad-seam -v -V

```

More information can be found in the [GitHib amu repository](#), where the source is maintained, and at [amu on Thingiverse](#).

4.2 omdl

Now `omdl` can be compiled, verified, and installed. First download the source from the GitHub [omdl repository](#), select the branch version, and start the install as follows:

```
$ git clone https://github.com/royasutton/omdl.git
$ cd omdl
$ git checkout v0.6.1

$ make scopes_exclude="manifest" all
$ make install
```

By default, some things are not built, as controlled by the design flow variable `scopes_exclude`. To build everything, use the following:

```
$ make list-scopes_exclude
$ make scopes_exclude="" all
```

Now the library should have been installed to the OpenSCAD *built-in* library location along with the documentation that can be views with a web browser. Multiple versions can be installed simultaneously.

Have a look in:

- **Linux:** `$HOME/.local/share/OpenSCAD/libraries`
- **Windows:** `My Documents\OpenSCAD\libraries`

You may include the desired library component from your project as follows, replacing the version number as needed:

```
include <omdl-v0.6/shapes/shapes2de.scad>;
include <omdl-v0.6/shapes/shapes3d.scad>;
...
```

4.2.1 Snapshots

Library source release [snapshots](#) are periodically made available in the repository and at [omdl on Thingiverse](#).

5 Test List

File `units_resolution.scad`

Review model for accuracy.

6 Todo List

`globalScope`> Global `linear_extrude_uls` (`h`, `center=false`)

This function should be rewritten to use the built-in scaling provided by `linear_extrude()` in the upper and lower scaling zones.

`globalScope`> Global `pyramid_q` (`size`, `center=false`)

Support vertex rounding radius.

globalScope> Global [pyramid_t](#) (size, center=false)

Support vertex rounding radius.

File [shapes3d.scad](#)

Complete rounded cylinder.

globalScope> Global [triangle_ppp](#) (v1, v2, v3, vr, v1r, v2r, v3r, centroid=false, incenter=false)

Replace the hull() operation with calculated tangential intersection of the rounded vertexes.

Remove the all or nothing requirement for vertex rounding.

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8 File Index

8.1 File List

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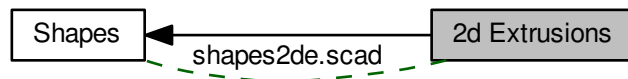
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9 Module Documentation

9.1 2d Extrusions

Extruded two-dimensional geometric shapes.

Collaboration diagram for 2d Extrusions:



Files

- file [shapes2de.scad](#)
Linearly extruded two-dimensional basic shapes.

Functions

- module [erectangle](#) (size, h, vr, vrm=0, center=false)
An extruded rectangle with edge, fillet, and/or chamfer corners.

- module `erectangle_c` (size, core, h, t, co, cr=0, vr, vr1, vr2, vrm=0, vrm1, vrm2, center=false)
An extruded rectangle with a removed rectangular core.
- module `erhombus` (size, h, vr, center=false)
An extruded rhombus.
- module `etriangle_ppp` (v1, v2, v3, h, vr, v1r, v2r, v3r, centroid=false, incenter=false, center=false)
An extruded general triangle specified by three vertices.
- module `etriangle_lp` (v, h, vr, centroid=false, incenter=false, center=false)
An extruded general triangle specified by a list of its three vertices.
- module `etriangle_sss` (s1, s2, s3, h, vr, v1r, v2r, v3r, centroid=false, incenter=false, center=false)
An extruded general triangle specified by its three side lengths.
- module `etriangle_ls` (v, h, vr, centroid=false, incenter=false, center=false)
An extruded general triangle specified by a list of its three side lengths.
- module `etriangle_ls_c` (vs, vc, h, co, cr=0, vr, vr1, vr2, centroid=false, incenter=false, center=false)
A general triangle specified by its sides with a removed triangular core.
- module `etriangle_sas` (s1, a, s2, h, x=1, vr, v1r, v2r, v3r, centroid=false, incenter=false, center=false)
An extruded general triangle specified by two sides and the included angle.
- module `etriangle_asa` (a1, s, a2, h, x=1, vr, v1r, v2r, v3r, centroid=false, incenter=false, center=false)
An extruded general triangle specified by a side and two adjacent angles.
- module `etriangle_aas` (a1, a2, s, h, x=1, vr, v1r, v2r, v3r, centroid=false, incenter=false, center=false)
An extruded general triangle specified by a side, one adjacent angle and the opposite angle.
- module `etriangle_ss` (x, y, h, vr, v1r, v2r, v3r, centroid=false, incenter=false, center=false)
An extruded right-angled triangle specified by its opposite and adjacent side lengths.
- module `etriangle_sa` (x, y, aa, oa, h, vr, v1r, v2r, v3r, centroid=false, incenter=false, center=false)
An extruded right-angled triangle specified by a side length and an angle.
- module `engon` (n, r, h, vr, center=false)
An extruded n-sided equiangular/equilateral regular polygon.
- module `eellipse` (size, h, center=false)
An extruded ellipse.
- module `eellipse_c` (size, core, h, t, co, cr=0, center=false)
An extruded ellipse with a removed elliptical core.
- module `eellipse_s` (size, h, a1=0, a2=0, center=false)
An extruded ellipse sector.
- module `eellipse_cs` (size, core, h, t, a1=0, a2=0, co, cr=0, center=false)
An extruded sector of an ellipse with a removed elliptical core.
- module `estar2d` (size, h, n=5, vr, center=false)
An extruded two-dimensional star.

9.1.1 Detailed Description

Extruded two-dimensional geometric shapes.

9.1.2 Function Documentation

9.1.2.1 module `eellipse` (size , h , center = false)

An extruded ellipse.

Parameters

<i>size</i>	<decimal-list-2 decimal> A list [rx, ry] of decimals or a single decimal for (rx=ry).
<i>h</i>	<decimal-list-3:9 decimal> A list of decimals or a single decimal to specify simple extrusion height.
<i>center</i>	<boolean> Center about origin.

See also

[linear_extrude_uls](#) for a description on specifying h.

Example

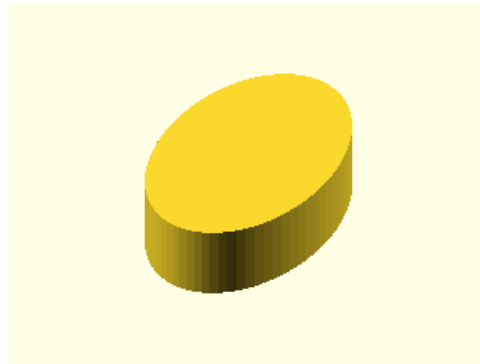
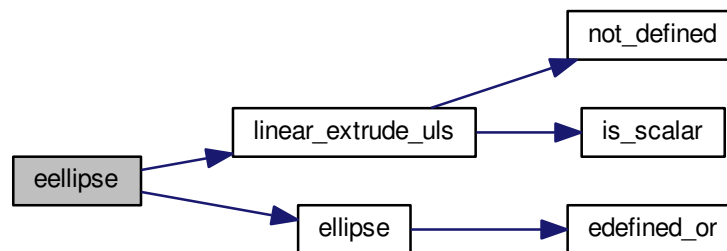


Figure 1: ellipse

```
1 ellipse( size=[25, 40], h=20, center=true );
```

Definition at line 777 of file shapes2de.scad.

Here is the call graph for this function:



```
9.1.2.2 module ellipse_c( size, core, h, t, co, cr = 0, center = false )
```

An extruded ellipse with a removed elliptical core.

Parameters

<i>size</i>	<decimal-list-2 decimal> A list [rx, ry] of decimals or a single decimal for (rx=ry).
<i>core</i>	<decimal-list-2 decimal> A list [rx, ry] of decimals or a single decimal for (rx=ry).
<i>h</i>	<decimal-list-3:9 decimal> A list of decimals or a single decimal to specify simple extrusion height.
<i>t</i>	<decimal-list-2 decimal> A list [x, y] of decimals or a single decimal for (x=y).
<i>co</i>	<decimal-list-2> Core offset. A list [x, y] of decimals.
<i>cr</i>	<decimal> Core z-rotation.
<i>center</i>	<boolean> Center about origin.

See also

[linear_extrude_uls](#) for a description on specifying h.

Thickness t

- `core = size - t`; when t and size are given.
- `size = core + t`; when t and core are given.

Example

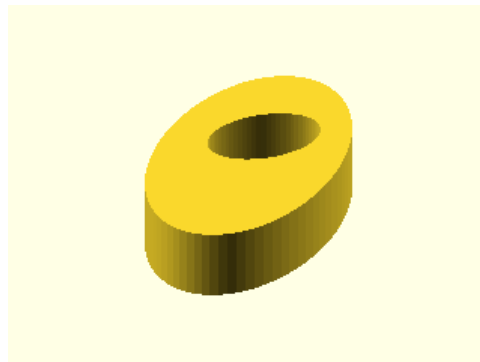
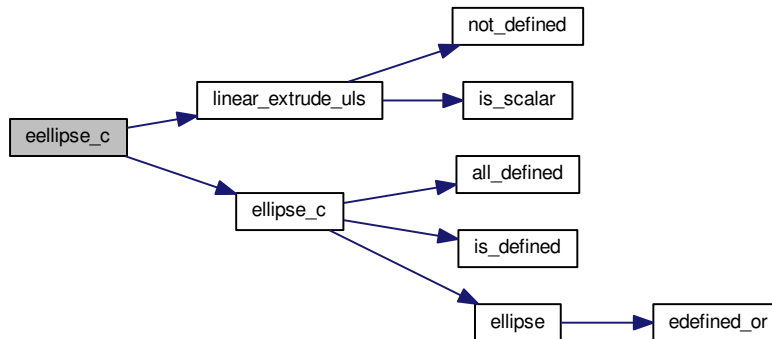


Figure 2: `eellipse_c`

```
1 eellipse_c( size=[25,40], core=[16,10], co=[0,10], cr=45, h=20, center=true );
```

Definition at line 817 of file shapes2de.scad.

Here is the call graph for this function:



9.1.2.3 module eellipse_cs (size , core , h , t , a1 = 0 , a2 = 0 , co , cr = 0 , center = false)

An extruded sector of an ellipse with a removed elliptical core.

Parameters

<i>size</i>	<decimal-list-2 decimal> A list [rx, ry] of decimals or a single decimal for (rx=ry).
<i>core</i>	<decimal-list-2 decimal> A list [rx, ry] of decimals or a single decimal for (rx=ry).
<i>h</i>	<decimal-list-3:9 decimal> A list of decimals or a single decimal to specify simple extrusion height.
<i>t</i>	<decimal-list-2 decimal> A list [x, y] of decimals or a single decimal for (x=y).
<i>a1</i>	<decimal> The start angle in degrees.
<i>a2</i>	<decimal> The stop angle in degrees.
<i>co</i>	<decimal-list-2> Core offset. A list [x, y] of decimals.
<i>cr</i>	<decimal> Core z-rotation.
<i>center</i>	<boolean> Center about origin.

See also

[linear_extrude_uls](#) for a description on specifying `h`.

Thickness `t`

- `core = size - t`; when `t` and `size` are given.
- `size = core + t`; when `t` and `core` are given.

Example

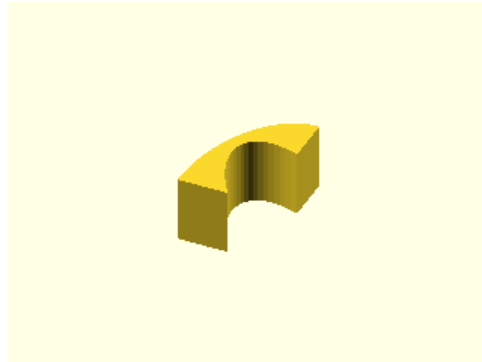
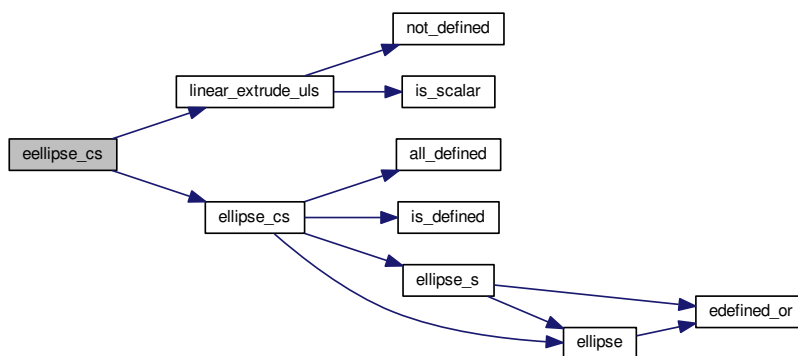


Figure 3: `eellipse_cs`

```
1 eellipse_cs( size=[25,40], t=[10,5], a1=90, a2=180, co=[10,0], cr=45, h=20, center=true );
```

Definition at line 897 of file `shapes2de.scad`.

Here is the call graph for this function:



9.1.2.4 module `eellipse_s (size, h, a1 = 0, a2 = 0, center = false)`

An extruded ellipse sector.

Parameters

<i>size</i>	<decimal-list-2 decimal> A list [rx, ry] of decimals or a single decimal for (rx=ry).
<i>h</i>	<decimal-list-3:9 decimal> A list of decimals or a single decimal to specify simple extrusion height.
<i>a1</i>	<decimal> The start angle in degrees.
<i>a2</i>	<decimal> The stop angle in degrees.
<i>center</i>	<boolean> Center about origin.

See also

[linear_extrude_uls](#) for a description on specifying h.

Example

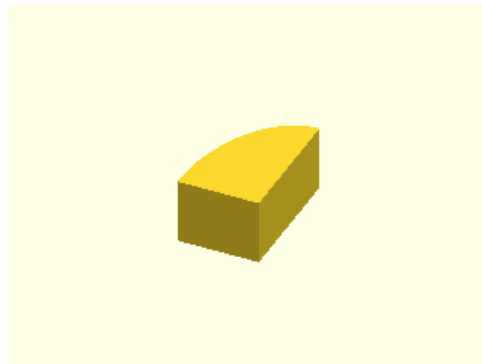
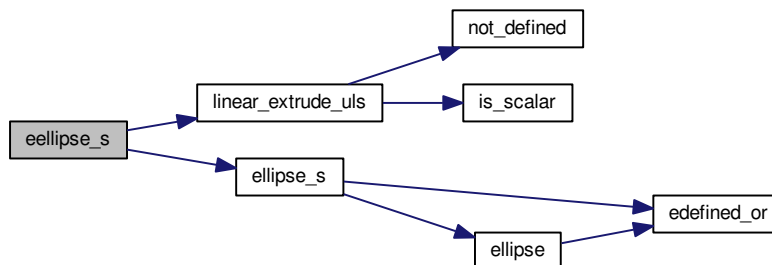


Figure 4: eellipse_s

```
1 eellipse_s( size=[25,40], h=20, a1=90, a2=180, center=true );
```

Definition at line 852 of file shapes2de.scad.

Here is the call graph for this function:



9.1.2.5 module engon (n , r , h , vr , center = false)

An extruded n-sided equiangular/equilateral regular polygon.

Parameters

<i>n</i>	<decimal> The number of sides.
<i>r</i>	<decimal> The ngon vertex radius.
<i>h</i>	<decimal-list-3:9 decimal> A list of decimals or a single decimal to specify simple extrusion height.
<i>vr</i>	<decimal> The vertex rounding radius.
<i>center</i>	<boolean> Center about origin.

See also

[linear_extrude_uls](#) for a description on specifying *h*.

Example

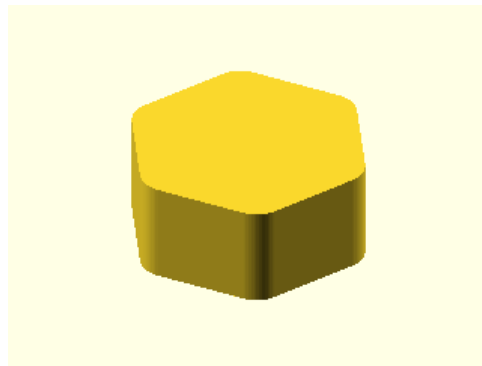


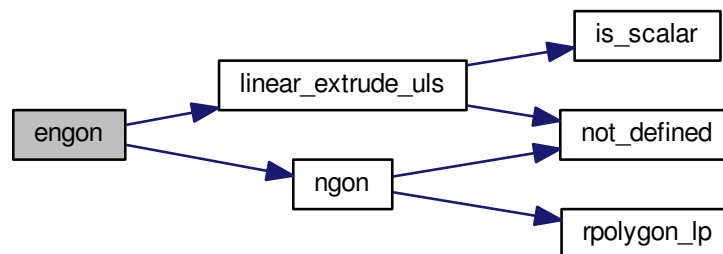
Figure 5: engon

```
1    engon( n=6, r=25, h=20, vr=6, center=true );
```

See [Wikipedia](#) for more information.

Definition at line 747 of file shapes2de.scad.

Here is the call graph for this function:



9.1.2.6 `module erectangle (size , h , vr , vrm = 0, center = false)`

An extruded rectangle with edge, fillet, and/or chamfer corners.

Parameters

<i>size</i>	<decimal-list-2 decimal> A list [x, y] of decimals or a single decimal for (x=y).
<i>h</i>	<decimal-list-3:9 decimal> A list of decimals or a single decimal to specify simple extrusion height.
<i>vr</i>	<decimal-list-4 decimal> The corner rounding radius. A list [v1r, v2r, v3r, v4r] of decimals or a single decimal for (v1r=v2r=v3r=v4r). Unspecified corners are not rounded.
<i>vrn</i>	<integer> The corner radius mode. A 4-bit encoded integer that indicates each corner finish. Use bit value 0 for <i>fillet</i> and 1 for <i>chamfer</i> .
<i>center</i>	<boolean> Center about origin.

See also

[linear_extrude_uls](#) for a description on specifying *h*.

Example

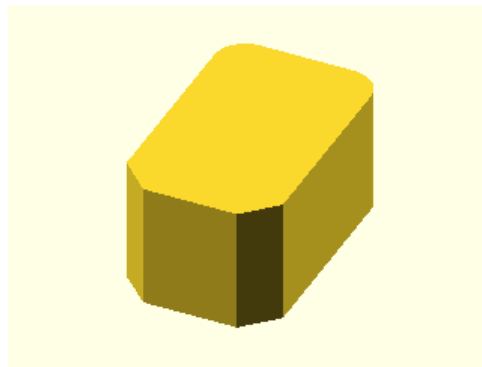
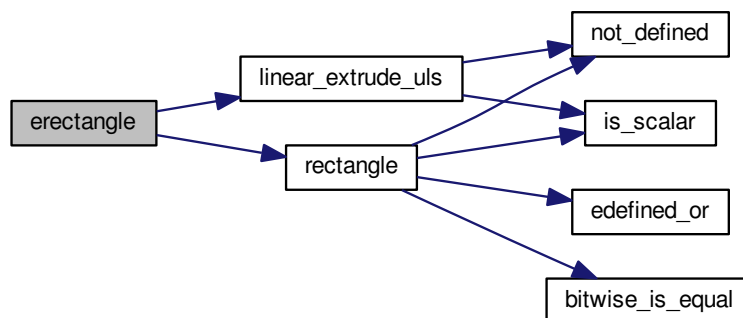


Figure 6: erectangle

```
1   erectangle( size=[25,40], vr=5, vrn=3, h=20, center=true );
```

Definition at line 114 of file shapes2de.scad.

Here is the call graph for this function:



9.1.2.7 module `erectangle_c` (`size` , `core` , `h` , `t` , `co` , `cr` = 0 , `vr` , `vr1` , `vr2` , `vrn` = 0 , `vrn1` , `vrn2` , `center` = `false`)

An extruded rectangle with a removed rectangular core.

Parameters

<code>size</code>	<decimal-list-2 decimal> A list [x, y] of decimals or a single decimal for (x=y).
<code>core</code>	<decimal-list-2 decimal> A list [x, y] of decimals or a single decimal for (x=y).
<code>h</code>	<decimal-list-3:9 decimal> A list of decimals or a single decimal to specify simple extrusion height.
<code>t</code>	<decimal-list-2 decimal> A list [x, y] of decimals or a single decimal for (x=y).
<code>co</code>	<decimal-list-2> Core offset. A list [x, y] of decimals.
<code>cr</code>	<decimal> Core z-rotation.
<code>vr</code>	<decimal-list-4 decimal> The default corner rounding radius. A list [v1r, v2r, v3r, v4r] of decimals or a single decimal for (v1r=v2r=v3r=v4r). Unspecified corners are not rounded.
<code>vr1</code>	<decimal-list-4 decimal> The outer corner rounding radius.
<code>vr2</code>	<decimal-list-4 decimal> The core corner rounding radius.
<code>vrn</code>	<integer> The default corner radius mode. A 4-bit encoded integer that indicates each corner finish. Use bit value 0 for <i>fillet</i> and 1 for <i>chamfer</i> .
<code>vrn1</code>	<integer> The outer corner radius mode.
<code>vrn2</code>	<integer> The core corner radius mode.
<code>center</code>	<boolean> Center about origin.

See also

[linear_extrude_uls](#) for a description on specifying h.

Thickness t

- `core = size - t`; when `t` and `size` are given.
- `size = core + t`; when `t` and `core` are given.

Example

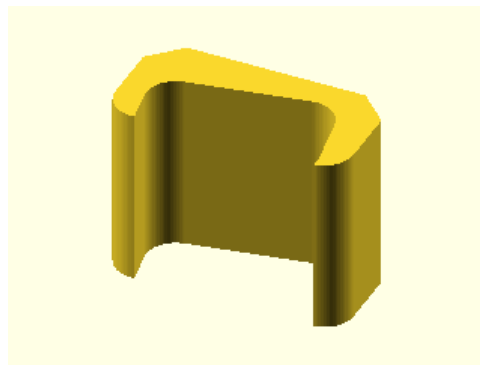
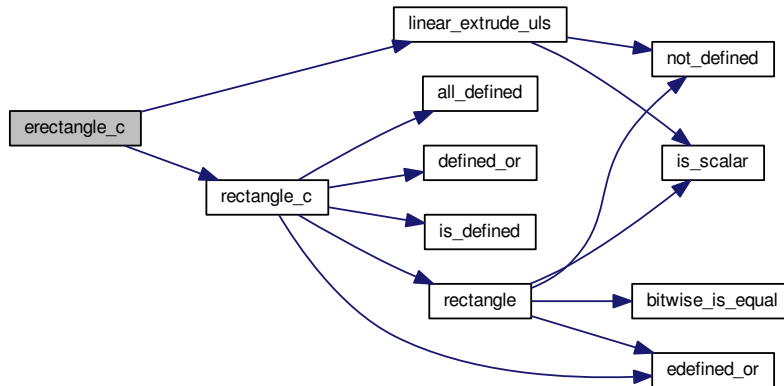


Figure 7: `erectangle_c`

```
1   erectangle_c( size=[40,20], t=[10,1], co=[0,-6], cr=10, vr=5, vrn1=12, h=30, center=true );
```

Definition at line 168 of file `shapes2de.scad`.

Here is the call graph for this function:



9.1.2.8 module erhombus (size , h , vr , center = false)

An extruded rhombus.

Parameters

<i>size</i>	<decimal-list-2 decimal> A list [w, h] of decimals or a single decimal for (w=h).
<i>h</i>	<decimal-list-3:9 decimal> A list of decimals or a single decimal to specify simple extrusion height.
<i>vr</i>	<decimal-list-4 decimal> The corner rounding radius. A list [v1r, v2r, v3r, v4r] of decimals or a single decimal for (v1r=v2r=v3r=v4r). Unspecified corners are not rounded.
<i>center</i>	<boolean> Center about origin.

See also

[linear_extrude_uls](#) for a description on specifying h.

Example

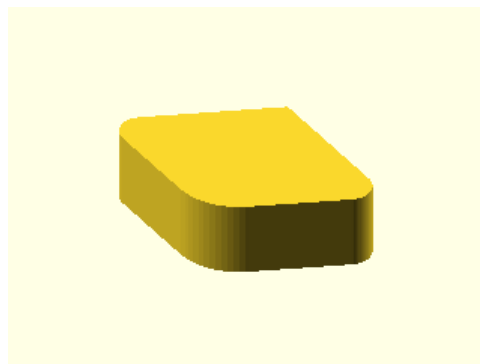
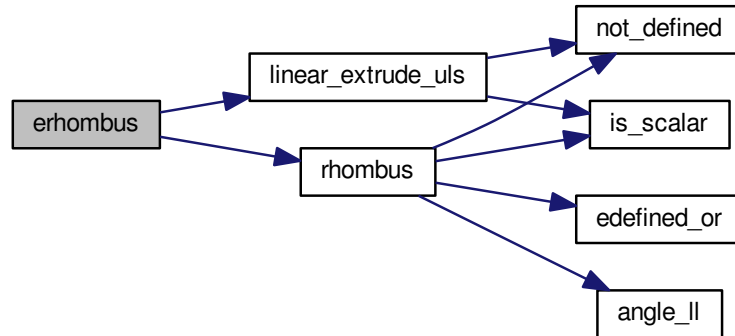


Figure 8: erhombus

```
1   erhombus( size=[40,25], h=10, vr=[3,0,3,9], center=true );
```

Definition at line 217 of file shapes2de.scad.

Here is the call graph for this function:



9.1.2.9 module `estar2d` (`size`, `h`, `n = 5`, `vr`, `center = false`)

An extruded two-dimensional star.

Parameters

<i>size</i>	<decimal-list-2 decimal> A list [<i>l</i> , <i>w</i>] of decimals or a single decimal for (<i>size=l=2*w</i>).
<i>h</i>	<decimal-list-3:9 decimal> A list of decimals or a single decimal to specify simple extrusion height.
<i>n</i>	<decimal> The number of points.
<i>vr</i>	<decimal-list-3 decimal> The vertex rounding radius. A list [<i>v1r</i> , <i>v2r</i> , <i>v3r</i>] of decimals or a single decimal for (<i>v1r=v2r=v3r</i>).
<i>center</i>	<boolean> Center about origin.

See also

[linear_extrude_uls](#) for a description on specifying h .

Example

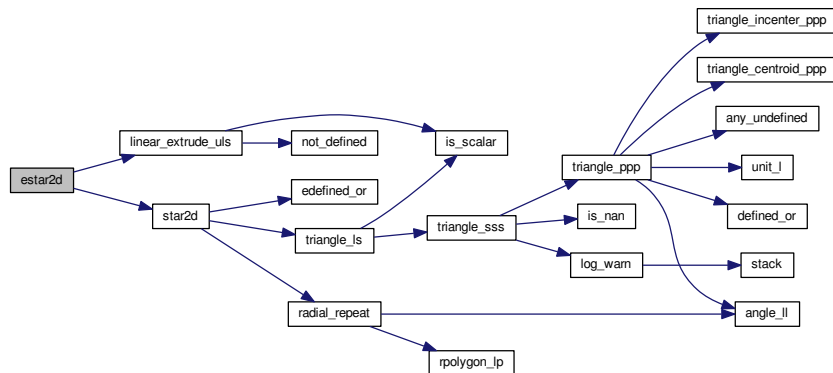


Figure 9: `estar2d`

```
1      estar2d( size=[40, 15], h=15, n=5, vr=2, center=true );
```

Definition at line 937 of file `shapes2de.scad`.

Here is the call graph for this function:



```
9.1.2.10 module etriangle_aas ( a1 , a2 , s , h , x = 1 , vr , v1r , v2r , v3r , centroid = false , incenter = false , center =
false )
```

An extruded general triangle specified by a side, one adjacent angle and the opposite angle.

Parameters

<i>a1</i>	<decimal> The opposite angle 1 in degrees.
<i>a2</i>	<decimal> The adjacent angle 2 in degrees.
<i>s</i>	<decimal> The side length.
<i>h</i>	<decimal-list-3:9 decimal> A list of decimals or a single decimal to specify simple extrusion height.
<i>x</i>	<decimal> The side to draw on the positive x-axis (<i>x</i> =1 for <i>s</i>).
<i>vr</i>	<decimal> The default vertex rounding radius.
<i>v1r</i>	<decimal> Vertex 1 rounding radius.
<i>v2r</i>	<decimal> Vertex 2 rounding radius.
<i>v3r</i>	<decimal> Vertex 3 rounding radius.
<i>centroid</i>	<boolean> Center centroid at origin.
<i>incenter</i>	<boolean> Center incenter at origin.
<i>center</i>	<boolean> Center about origin.

See also

[linear_extrude_uls](#) for a description on specifying *h*.

Example

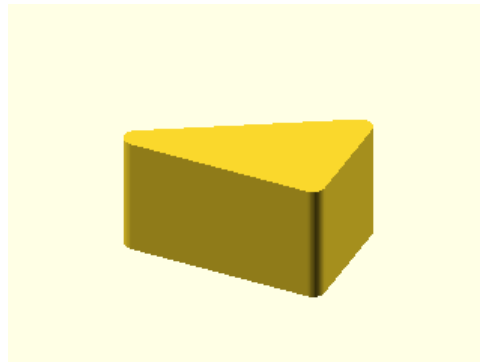
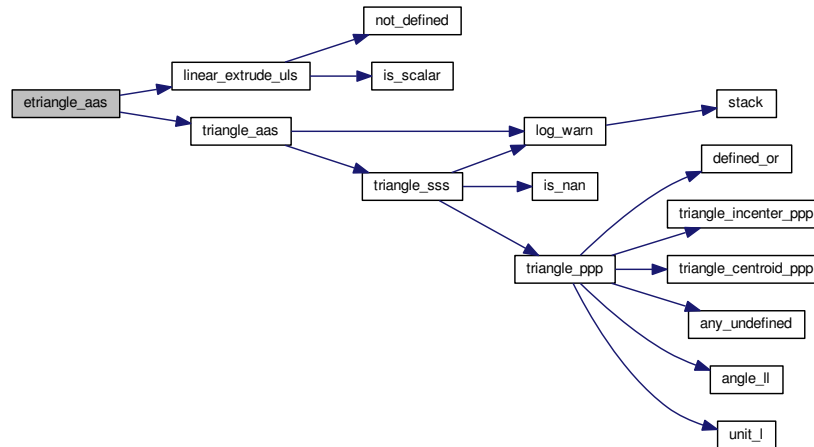


Figure 10: `etriangle_aas`

```
1   etriangle_aas( a1=60, a2=30, s=40, h=20, vr=2, centroid=true, center=true );
```

Definition at line 599 of file `shapes2de.scad`.

Here is the call graph for this function:



```

9.1.2.11 module etriangle_asa ( a1 , s , a2 , h , x = 1 , vr , v1r , v2r , v3r , centroid = false , incenter = false , center =
false )

```

An extruded general triangle specified by a side and two adjacent angles.

Parameters

<i>a1</i>	<decimal> The adjacent angle 1 in degrees.
<i>s</i>	<decimal> The side length adjacent to the angles.
<i>a2</i>	<decimal> The adjacent angle 2 in degrees.
<i>h</i>	<decimal-list-3:9 decimal> A list of decimals or a single decimal to specify simple extrusion height.
<i>x</i>	<decimal> The side to draw on the positive x-axis (x=1 for s).
<i>vr</i>	<decimal> The default vertex rounding radius.
<i>v1r</i>	<decimal> Vertex 1 rounding radius.
<i>v2r</i>	<decimal> Vertex 2 rounding radius.
<i>v3r</i>	<decimal> Vertex 3 rounding radius.
<i>centroid</i>	<boolean> Center centroid at origin.
<i>incenter</i>	<boolean> Center incenter at origin.
<i>center</i>	<boolean> Center about origin.

See also

[linear_extrude_uls](#) for a description on specifying `h`.

Example

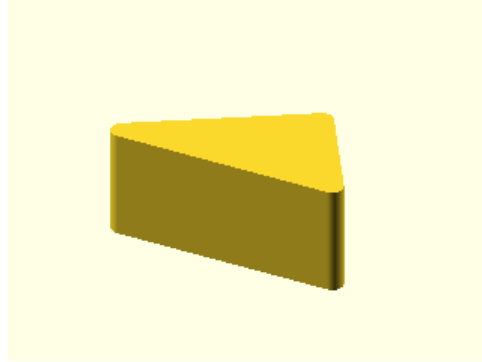
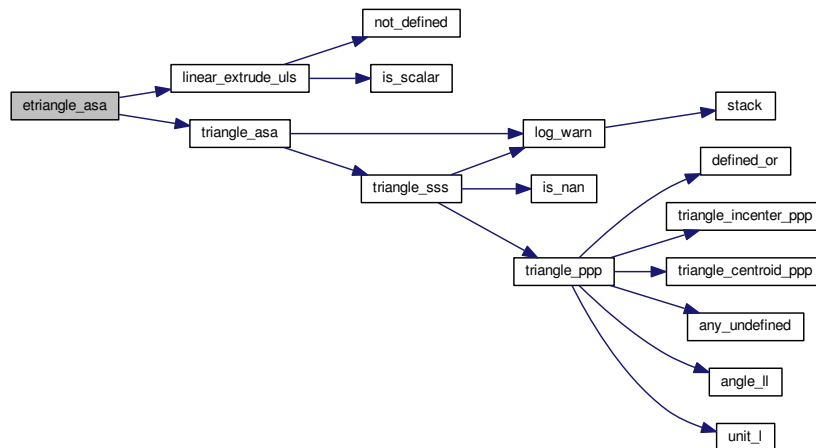


Figure 11: `etriangle_asa`

```
1 etriangle_asa( a1=30, s=50, a2=60, h=20, vr=2, centroid=true, center=true );
```

Definition at line 546 of file `shapes2de.scad`.

Here is the call graph for this function:



9.1.2.12 `module etriangle_lp(v, h, vr, centroid = false, incenter = false, center = false)`

An extruded general triangle specified by a list of its three vertices.

Parameters

<i>v</i>	<point-2d-list-3> A list [v1, v2, v3] of points [x, y].
<i>h</i>	<decimal-list-3:9 decimal> A list of decimals or a single decimal to specify simple extrusion height.
<i>vr</i>	<decimal-list-3 decimal> The vertex rounding radius. A list [v1r, v2r, v3r] of decimals or a single decimal for (v1r=v2r=v3r).
<i>centroid</i>	<boolean> Center centroid at origin.
<i>incenter</i>	<boolean> Center incenter at origin.
<i>center</i>	<boolean> Center about origin.

See also

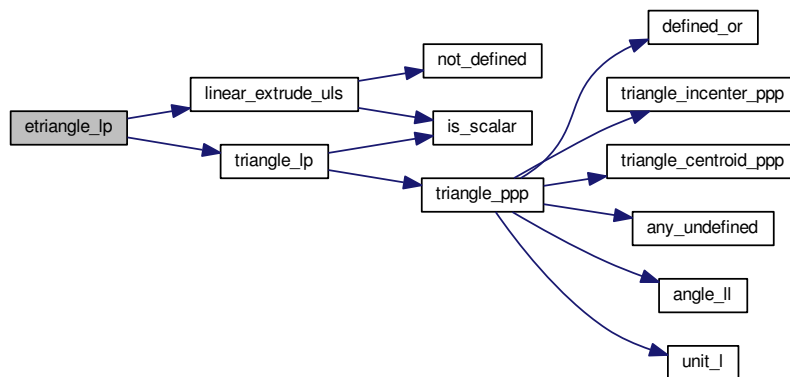
[linear_extrude_uls](#) for a description on specifying *h*.

Example

```
t = triangle_sss2lp( 30, 40, 50 );
r = [2, 4, 6];
etriangle_lp( v=t, h=5, vr=r );
```

Definition at line 304 of file shapes2de.scad.

Here is the call graph for this function:



9.1.2.13 module etriangle_ls (v , h , vr , centroid = false , incenter = false , center = false)

An extruded general triangle specified by a list of its three side lengths.

Parameters

<i>v</i>	<decimal-list-3> A list [s1, s2, s3] of decimals.
<i>h</i>	<decimal-list-3:9 decimal> A list of decimals or a single decimal to specify simple extrusion height.

<i>vr</i>	<decimal-list-3 decimal> The vertex rounding radius. A list [v1r, v2r, v3r] of decimals or a single decimal for (v1r=v2r=v3r).
<i>centroid</i>	<boolean> Center centroid at origin.
<i>incenter</i>	<boolean> Center incenter at origin.
<i>center</i>	<boolean> Center about origin.

See also

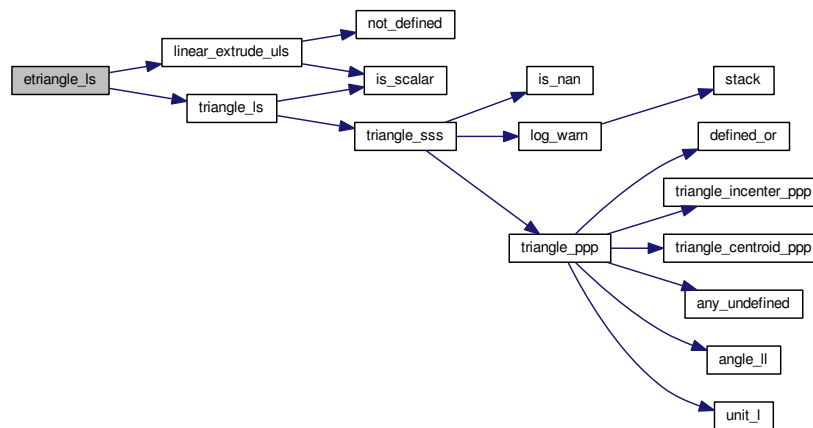
[linear_extrude_uls](#) for a description on specifying *h*.

Example

```
t = triangle_sss2lp( 3, 4, 5 );
s = triangle_lp2ls( t );
etriangle_ls( v=s, h=5, vr=2 );
```

Definition at line 393 of file shapes2de.scad.

Here is the call graph for this function:



```
9.1.2.14 module etriangle_ls_c ( vs , vc , h , co , cr = 0 , vr , vr1 , vr2 , centroid = false , incenter = false , center =
false )
```

A general triangle specified by its sides with a removed triangular core.

Parameters

<i>vs</i>	<decimal-list-3 decimal> The size. A list [s1, s2, s3] of decimals or a single decimal for (s1=s2=s3).
<i>vc</i>	<decimal-list-3 decimal> The core. A list [s1, s2, s3] of decimals or a single decimal for (s1=s2=s3).

<i>h</i>	<decimal-list-3:9 decimal> A list of decimals or a single decimal to specify simple extrusion height.
<i>co</i>	<decimal-list-2> Core offset. A list [x, y] of decimals.
<i>cr</i>	<decimal> Core z-rotation.
<i>vr</i>	<decimal-list-3 decimal> The default vertex rounding radius. A list [v1r, v2r, v3r] of decimals or a single decimal for (v1r=v2r=v3r).
<i>vr1</i>	<decimal-list-3 decimal> The outer vertex rounding radius.
<i>vr2</i>	<decimal-list-3 decimal> The core vertex rounding radius.
<i>centroid</i>	<boolean> Center centroid at origin.
<i>incenter</i>	<boolean> Center incenter at origin.
<i>center</i>	<boolean> Center about origin.

See also

[linear_extrude_uls](#) for a description on specifying *h*.

Example

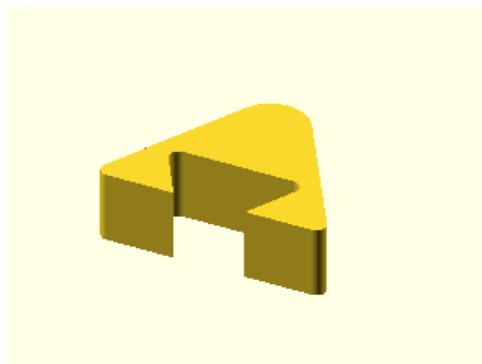


Figure 12: `etriangle_ls_c`

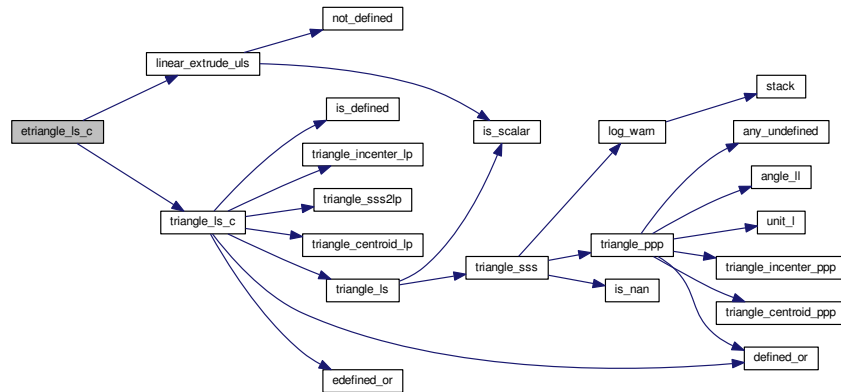
```
1 etriangle_ls_c(vs=50, vc=30, h=15, co=[0,-10], cr=180, vr=[2,2,8], centroid=true, center=true);
```

Note

The outer and inner triangles centroids are aligned prior to the core removal.

Definition at line 440 of file shapes2de.scad.

Here is the call graph for this function:



9.1.2.15 module etriangle_ppp (v1 , v2 , v3 , h , vr , v1r , v2r , v3r , centroid = false , incenter = false , center = false)

An extruded general triangle specified by three vertices.

Parameters

<i>v1</i>	<point-2d> A point [x, y] for vertex 1.
<i>v2</i>	<point-2d> A point [x, y] for vertex 2.
<i>v3</i>	<point-2d> A point [x, y] for vertex 3.
<i>h</i>	<decimal-list-3:9 decimal> A list of decimals or a single decimal to specify simple extrusion height.
<i>vr</i>	<decimal> The default vertex rounding radius.
<i>v1r</i>	<decimal> Vertex 1 rounding radius.
<i>v2r</i>	<decimal> Vertex 2 rounding radius.
<i>v3r</i>	<decimal> Vertex 3 rounding radius.
<i>centroid</i>	<boolean> Center centroid at origin.
<i>incenter</i>	<boolean> Center incenter at origin.
<i>center</i>	<boolean> Center about origin.

See also

[linear_extrude_uls](#) for a description on specifying h .

Example

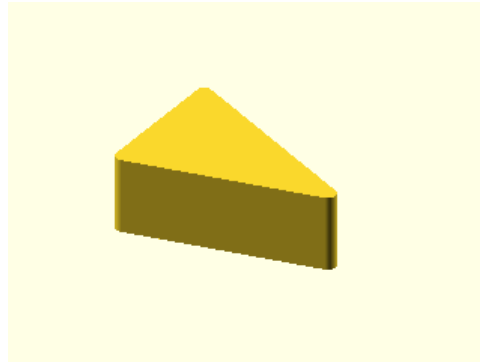
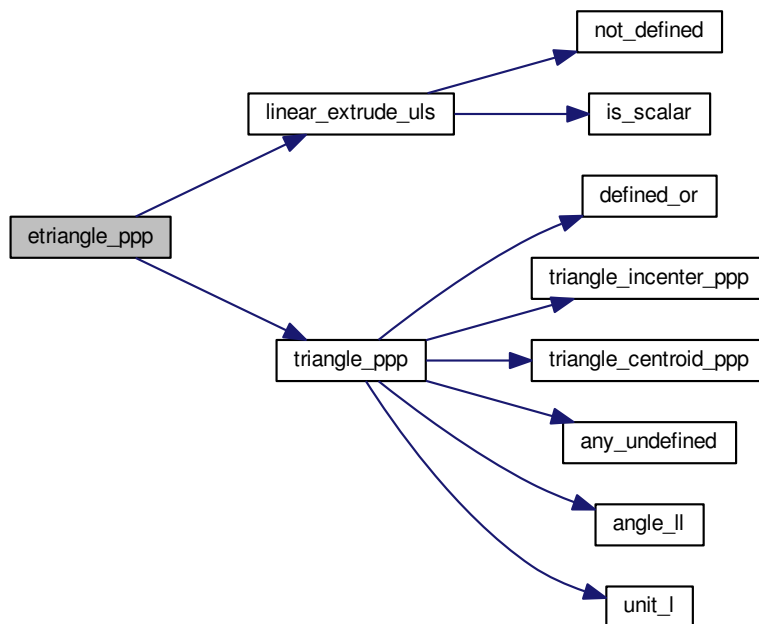


Figure 13: etriangle_ppp

```
1 etriangle_ppp( v1=[0,0], v2=[5,25], v3=[40,5], h=20, vr=2, centroid=true, center=true );
```

Definition at line 254 of file shapes2de.scad.

Here is the call graph for this function:



9.1.2.16 `module etriangle_sa (x , y , aa , oa , h , vr , v1r , v2r , v3r , centroid = false , incenter = false , center = false)`

An extruded right-angled triangle specified by a side length and an angle.

Parameters

<i>x</i>	<decimal> The length of the side along the x-axis.
<i>y</i>	<decimal> The length of the side along the y-axis.
<i>aa</i>	<decimal> The adjacent angle in degrees.
<i>oa</i>	<decimal> The opposite angle in degrees.
<i>h</i>	<decimal-list-3:9 decimal> A list of decimals or a single decimal to specify simple extrusion height.
<i>vr</i>	<decimal> The default vertex rounding radius.
<i>v1r</i>	<decimal> Vertex 1 rounding radius.
<i>v2r</i>	<decimal> Vertex 2 rounding radius.
<i>v3r</i>	<decimal> Vertex 3 rounding radius.
<i>centroid</i>	<boolean> Center centroid at origin.
<i>incenter</i>	<boolean> Center incenter at origin.
<i>center</i>	<boolean> Center about origin.

See also

[linear_extrude_uls](#) for a description on specifying *h*.

Example

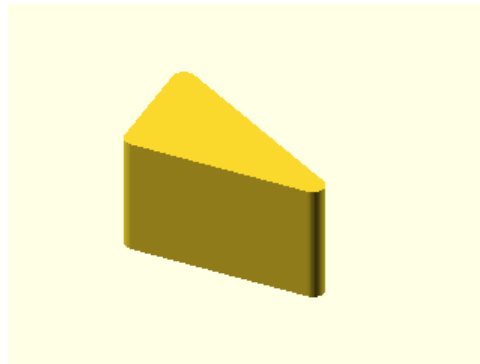


Figure 14: etriangle_sa

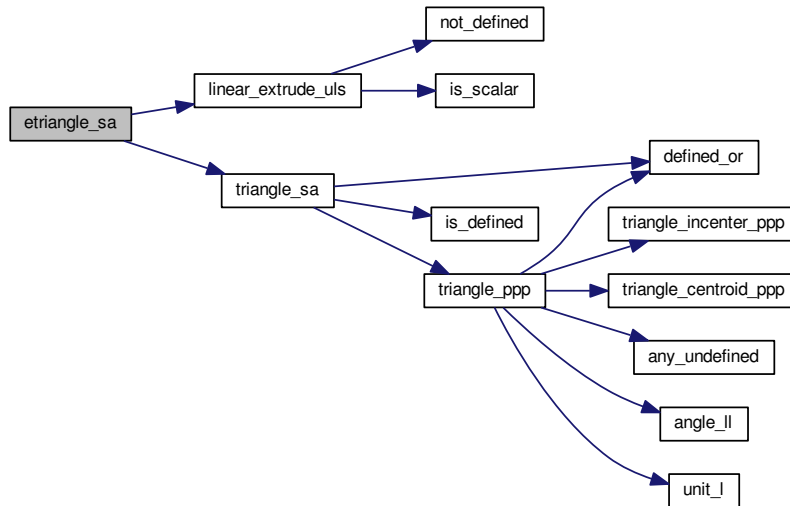
```
1 etriangle_sa( x=40, aa=30, h=20, vr=2, centroid=true, center=true );
```


Note

When both x and y are given, both triangles are rendered.
 When both aa and oa are given, aa is used.

Definition at line 700 of file shapes2de.scad.

Here is the call graph for this function:



```

9.1.2.17 module etriangle_sas ( s1 , a , s2 , h , x =1, vr , v1r , v2r , v3r , centroid =false, incenter =false, center =
false )

```

An extruded general triangle specified by two sides and the included angle.

Parameters

<i>s1</i>	<decimal> The length of the side 1.
<i>a</i>	<decimal> The included angle in degrees.
<i>s2</i>	<decimal> The length of the side 2.
<i>h</i>	<decimal-list-3:9 decimal> A list of decimals or a single decimal to specify simple extrusion height.
<i>x</i>	<decimal> The side to draw on the positive x-axis ($x=1$ for $s1$).
<i>vr</i>	<decimal> The default vertex rounding radius.
<i>v1r</i>	<decimal> Vertex 1 rounding radius.
<i>v2r</i>	<decimal> Vertex 2 rounding radius.
<i>v3r</i>	<decimal> Vertex 3 rounding radius.
<i>centroid</i>	<boolean> Center centroid at origin.

<i>incenter</i>	<boolean> Center incenter at origin.
<i>center</i>	<boolean> Center about origin.

See also

[linear_extrude_uls](#) for a description on specifying *h*.

Example

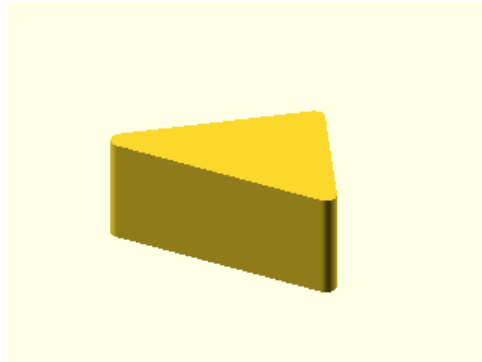
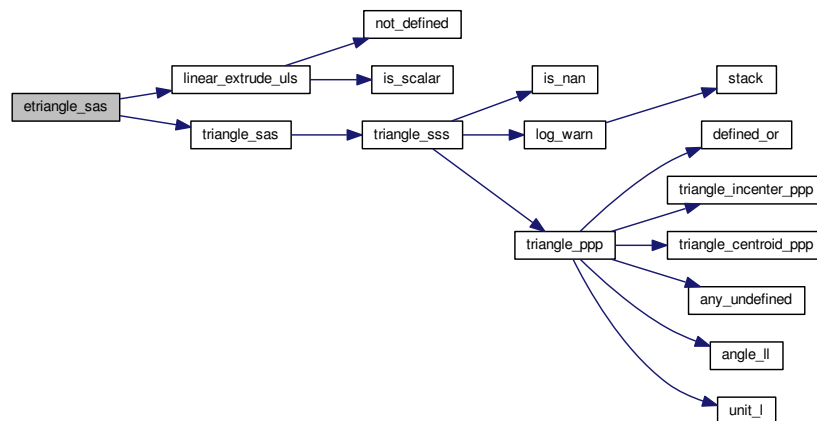


Figure 15: `etriangle_sas`

```
1 etriangle_sas( s1=50, a=60, s2=30, h=20, vr=2, centroid=true, center=true );
```

Definition at line 493 of file `shapes2de.scad`.

Here is the call graph for this function:



9.1.2.18 `module etriangle_ss (x , y , h , vr , v1r , v2r , v3r , centroid = false , incenter = false , center = false)`

An extruded right-angled triangle specified by its opposite and adjacent side lengths.

Parameters

<i>x</i>	<decimal> The length of the side along the x-axis.
<i>y</i>	<decimal> The length of the side along the y-axis.
<i>h</i>	<decimal-list-3:9 decimal> A list of decimals or a single decimal to specify simple extrusion height.
<i>vr</i>	<decimal> The default vertex rounding radius.
<i>v1r</i>	<decimal> Vertex 1 rounding radius.
<i>v2r</i>	<decimal> Vertex 2 rounding radius.
<i>v3r</i>	<decimal> Vertex 3 rounding radius.
<i>centroid</i>	<boolean> Center centroid at origin.
<i>incenter</i>	<boolean> Center incenter at origin.
<i>center</i>	<boolean> Center about origin.

See also

[linear_extrude_uls](#) for a description on specifying *h*.

Example

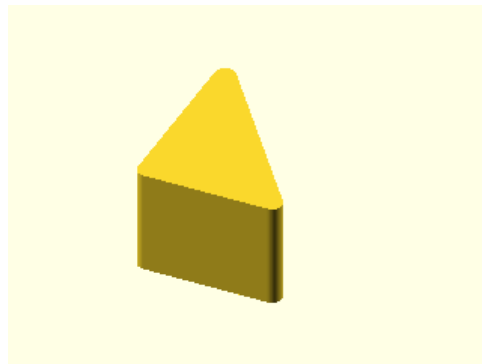
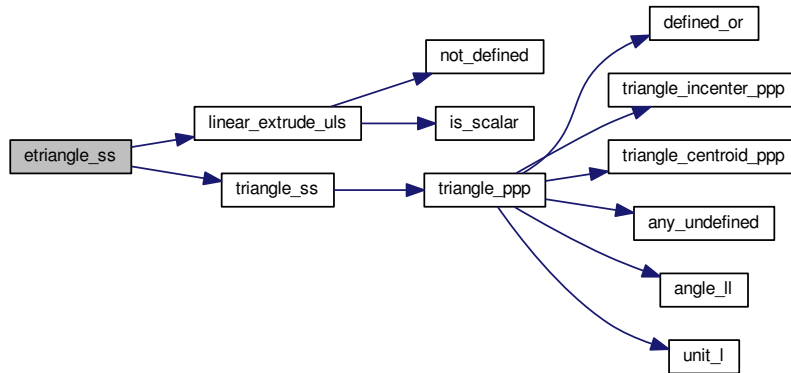


Figure 16: etriangle_ss

```
1 etriangle_ss( x=30, y=40, h=20, vr=2, centroid=true, center=true );
```

Definition at line 648 of file shapes2de.scad.

Here is the call graph for this function:



9.1.2.19 module etriangle_sss (s1 , s2 , s3 , h , vr , v1r , v2r , v3r , centroid = false , incenter = false , center = false)

An extruded general triangle specified by its three side lengths.

Parameters

<i>s1</i>	<decimal> The length of the side 1 (along the x-axis).
<i>s2</i>	<decimal> The length of the side 2.
<i>s3</i>	<decimal> The length of the side 3.
<i>h</i>	<decimal-list-3:9 decimal> A list of decimals or a single decimal to specify simple extrusion height.
<i>vr</i>	<decimal> The default vertex rounding radius.
<i>v1r</i>	<decimal> Vertex 1 rounding radius.
<i>v2r</i>	<decimal> Vertex 2 rounding radius.
<i>v3r</i>	<decimal> Vertex 3 rounding radius.
<i>centroid</i>	<boolean> Center centroid at origin.
<i>incenter</i>	<boolean> Center incenter at origin.
<i>center</i>	<boolean> Center about origin.

See also

[linear_extrude_uls](#) for a description on specifying h .

Example

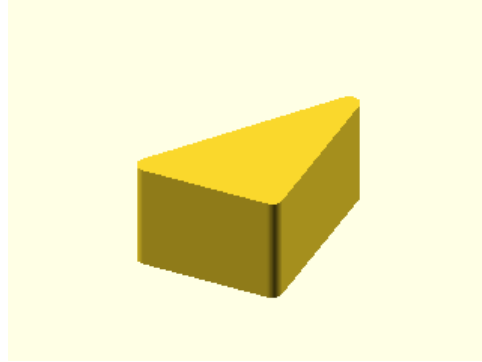
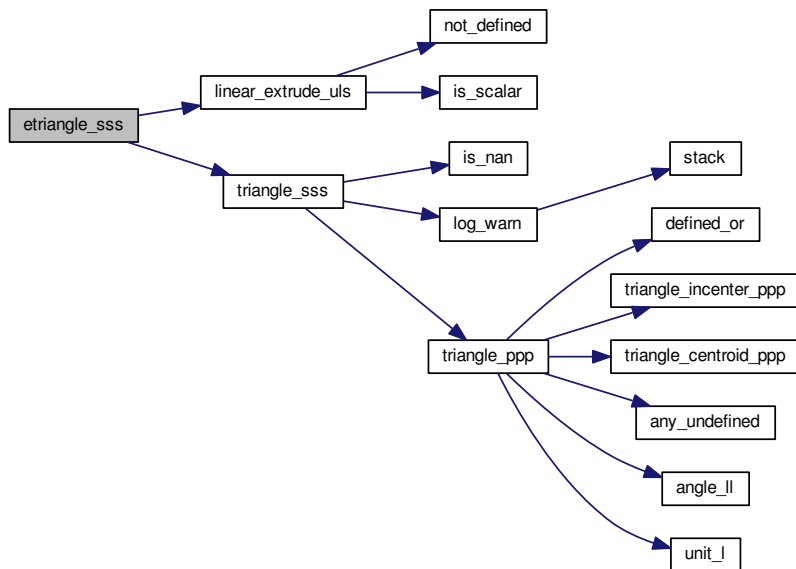


Figure 17: etriangle_sss

```
1 etriangle_sss( s1=30, s2=40, s3=50, h=20, vr=2, centroid=true, center=true );
```

Definition at line 343 of file shapes2de.scad.

Here is the call graph for this function:



9.2 2d Shapes

Two-dimensional geometric shapes.

Collaboration diagram for 2d Shapes:



Files

- file [shapes2d.scad](#)
Two-dimensional basic shapes.

Functions

- module [rectangle](#) (size, vr, vrm=0, center=false)
A rectangle with edge, fillet, and/or chamfer corners.
- module [rectangle_c](#) (size, core, t, co, cr=0, vr, vr1, vr2, vrm=0, vrm1, vrm2, center=false)
A rectangle with a removed rectangular core.
- module [rhombus](#) (size, vr, center=false)
A rhombus.
- module [triangle_ppp](#) (v1, v2, v3, vr, v1r, v2r, v3r, centroid=false, incenter=false)
A general triangle specified by three vertices.
- module [triangle_lp](#) (v, vr, centroid=false, incenter=false)
A general triangle specified by a list of its three vertices.
- module [triangle_sss](#) (s1, s2, s3, vr, v1r, v2r, v3r, centroid=false, incenter=false)
A general triangle specified by its three side lengths.
- module [triangle_ls](#) (v, vr, centroid=false, incenter=false)
A general triangle specified by a list of its three side lengths.
- module [triangle_ls_c](#) (vs, vc, co, cr=0, vr, vr1, vr2, centroid=false, incenter=false)
A general triangle specified by its sides with a removed triangular core.
- module [triangle_sas](#) (s1, a, s2, x=1, vr, v1r, v2r, v3r, centroid=false, incenter=false)
A general triangle specified by two sides and the included angle.
- module [triangle_asa](#) (a1, s, a2, x=1, vr, v1r, v2r, v3r, centroid=false, incenter=false)
A general triangle specified by a side and two adjacent angles.
- module [triangle_aas](#) (a1, a2, s, x=1, vr, v1r, v2r, v3r, centroid=false, incenter=false)
A general triangle specified by a side, one adjacent angle and the opposite angle.
- module [triangle_ss](#) (x, y, vr, v1r, v2r, v3r, centroid=false, incenter=false)
A right-angled triangle specified by its opposite and adjacent side lengths.
- module [triangle_sa](#) (x, y, aa, oa, vr, v1r, v2r, v3r, centroid=false, incenter=false)
A right-angled triangle specified by a side length and an angle.

- module `ngon` (`n`, `r`, `vr`)
An n-sided equiangular/equilateral regular polygon.
- module `ellipse` (`size`)
An ellipse.
- module `ellipse_c` (`size`, `core`, `t`, `co`, `cr=0`)
An ellipse with a removed elliptical core.
- module `ellipse_s` (`size`, `a1=0`, `a2=0`)
An ellipse sector.
- module `ellipse_cs` (`size`, `core`, `t`, `a1=0`, `a2=0`, `co`, `cr=0`)
A sector of an ellipse with a removed elliptical core.
- module `star2d` (`size`, `n=5`, `vr`)
A two-dimensional star.

9.2.1 Detailed Description

Two-dimensional geometric shapes.

9.2.2 Function Documentation

9.2.2.1 module `ellipse` (`size`)

An ellipse.

Parameters

<code>size</code>	<decimal-list-2 decimal> A list [<code>rx</code> , <code>ry</code>] of decimals or a single decimal for (<code>rx=ry</code>).
-------------------	---

Example

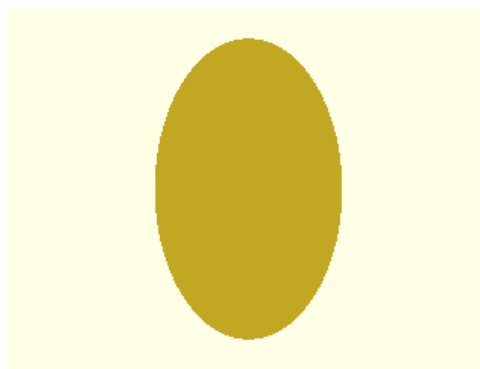
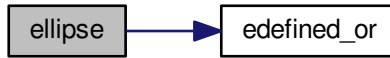


Figure 18: ellipse

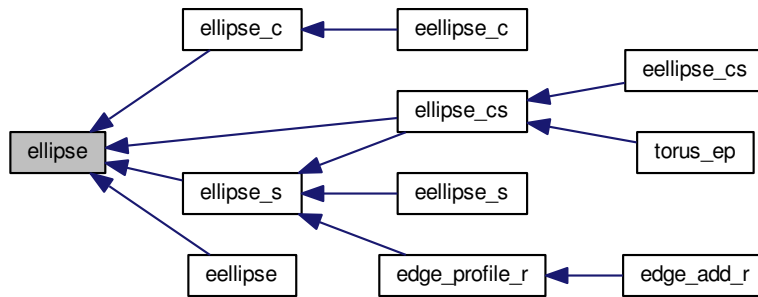
```
1 ellipse( size=[25, 40] );
```

Definition at line 1103 of file `shapes2d.scad`.

Here is the call graph for this function:



Here is the caller graph for this function:



9.2.2.2 module ellipse_c(size , core , t , co , cr = 0)

An ellipse with a removed elliptical core.

Parameters

<i>size</i>	<decimal-list-2 decimal> A list [rx, ry] of decimals or a single decimal for (rx=ry).
<i>core</i>	<decimal-list-2 decimal> A list [rx, ry] of decimals or a single decimal for (rx=ry).
<i>t</i>	<decimal-list-2 decimal> A list [x, y] of decimals or a single decimal for (x=y).
<i>co</i>	<decimal-list-2> Core offset. A list [x, y] of decimals.
<i>cr</i>	<decimal> Core z-rotation.

Thickness t

- core = size - t; when t and size are given.
- size = core + t; when t and core are given.

Example

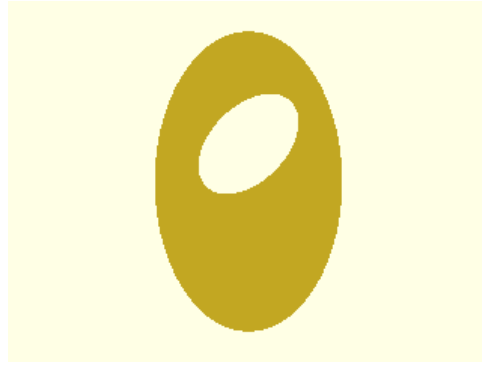
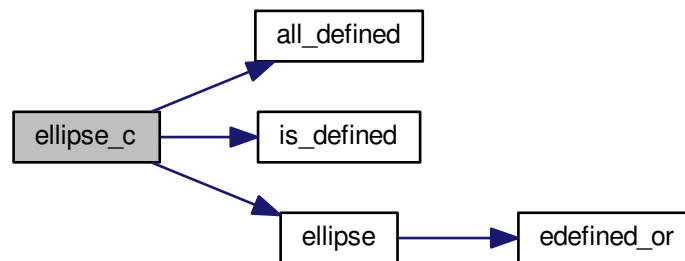


Figure 19: ellipse_c

```
1 ellipse_c( size=[25,40], core=[16,10], co=[0,10], cr=45 );
```

Definition at line 1144 of file shapes2d.scad.

Here is the call graph for this function:



Here is the caller graph for this function:



9.2.2.3 module ellipse_cs (size , core , t , a1 = 0 , a2 = 0 , co , cr = 0)

A sector of an ellipse with a removed elliptical core.

Parameters

<i>size</i>	<decimal-list-2 decimal>	A list [rx, ry] of decimals or a single decimal for (rx=ry).
<i>core</i>	<decimal-list-2 decimal>	A list [rx, ry] of decimals or a single decimal for (rx=ry).
<i>t</i>	<decimal-list-2 decimal>	A list [x, y] of decimals or a single decimal for (x=y).
<i>a1</i>	<decimal>	The start angle in degrees.
<i>a2</i>	<decimal>	The stop angle in degrees.
<i>co</i>	<decimal-list-2>	Core offset. A list [x, y] of decimals.
<i>cr</i>	<decimal>	Core z-rotation.

Thickness *t*

- $core = size - t$; when *t* and *size* are given.
- $size = core + t$; when *t* and *core* are given.

Example

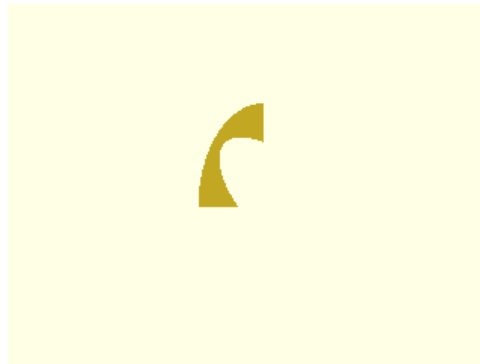
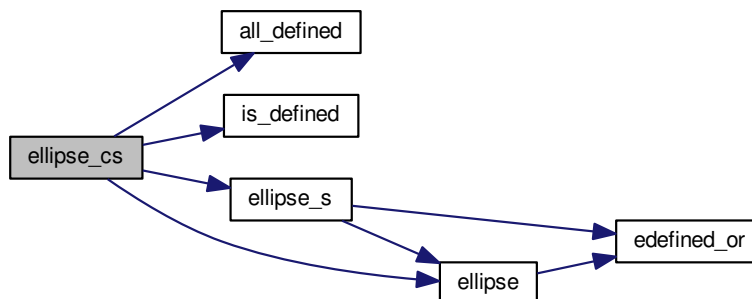


Figure 20: ellipse_cs

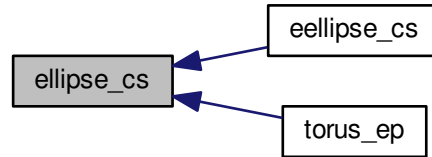
```
1 ellipse_cs( size=[25,40], t=[10,5], a1=90, a2=180, co=[10,0], cr=45);
```

Definition at line 1254 of file shapes2d.scad.

Here is the call graph for this function:



Here is the caller graph for this function:



9.2.2.4 module `ellipse_s` (`size` , `a1 = 0` , `a2 = 0`)

An ellipse sector.

Parameters

<code>size</code>	<decimal-list-2 decimal> A list [rx, ry] of decimals or a single decimal for (rx=ry).
<code>a1</code>	<decimal> The start angle in degrees.
<code>a2</code>	<decimal> The stop angle in degrees.

Example

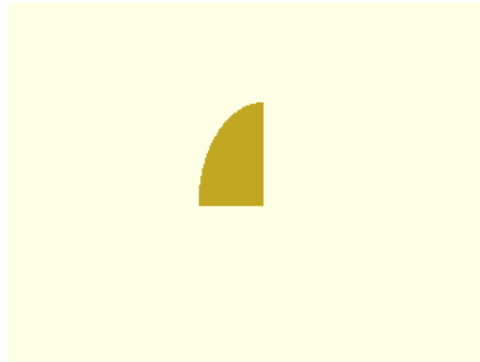
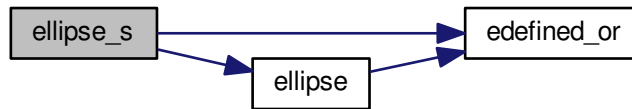


Figure 21: `ellipse_s`

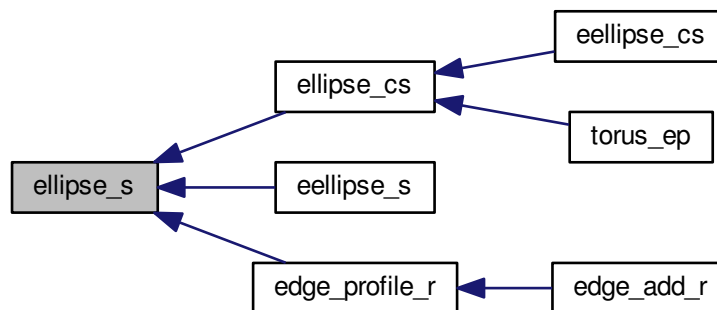
```
1 ellipse_s( size=[25,40], a1=90, a2=180 );
```

Definition at line 1186 of file `shapes2d.scad`.

Here is the call graph for this function:



Here is the caller graph for this function:



9.2.2.5 module `ngon (n , r , vr)`

An n-sided equiangular/equilateral regular polygon.

Parameters

<i>n</i>	<integer> The number of sides.
<i>r</i>	<decimal> The ngon vertex radius.
<i>vr</i>	<decimal> The vertex rounding radius.

Example

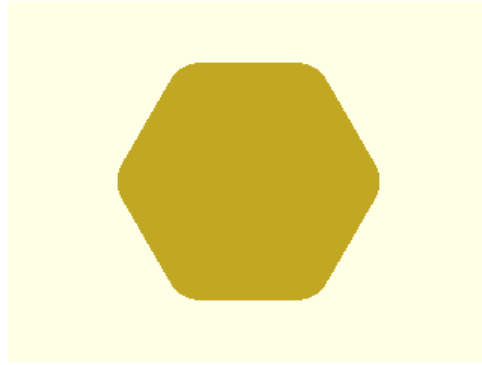


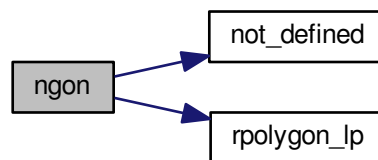
Figure 22: ngon

```
1    ngon( n=6, r=25, vr=6 );
```

See [Wikipedia](#) for more information.

Definition at line 1069 of file shapes2d.scad.

Here is the call graph for this function:



Here is the caller graph for this function:



9.2.2.6 module rectangle (size , vr , vrm = 0 , center = false)

A rectangle with edge, fillet, and/or chamfer corners.

Parameters

<i>size</i>	<decimal-list-2 decimal> A list [x, y] of decimals or a single decimal for (x=y).
<i>vr</i>	<decimal-list-4 decimal> The corner rounding radius. A list [v1r, v2r, v3r, v4r] of decimals or a single decimal for (v1r=v2r=v3r=v4r). Unspecified corners are not rounded.
<i>vrn</i>	<integer> The corner radius mode. A 4-bit encoded integer that indicates each corner finish. Use bit value 0 for <i>fillet</i> and 1 for <i>chamfer</i> .
<i>center</i>	<boolean> Center about origin.

Example



Figure 23: rectangle

```
1 rectangle( size=[25,40], vr=[0,10,10,5], vrn=4, center=true );
```

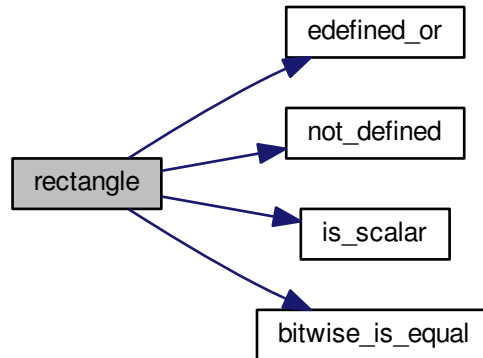
Note

A corner *fillet* replaces an edge with a quarter circle of radius vr , inset $[vr, vr]$ from the corner vertex.

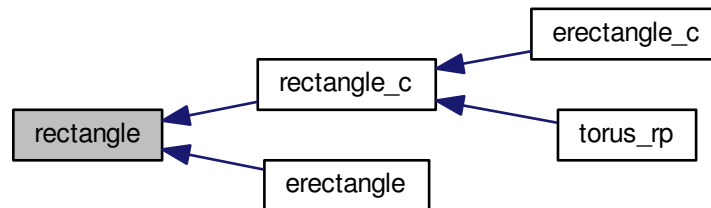
A corner *chamfer* replaces an edge with an isosceles right triangle with side lengths equal to the corresponding corner rounding radius vr . Therefore the chamfer length will be $vr \cdot \sqrt{2}$ at 45 degree angles.

Definition at line 117 of file shapes2d.scad.

Here is the call graph for this function:



Here is the caller graph for this function:



9.2.2.7 module `rectangle_c` (`size`, `core`, `t`, `co`, `cr = 0`, `vr`, `vr1`, `vr2`, `vrn = 0`, `vrn1`, `vrn2`, `center = false`)

A rectangle with a removed rectangular core.

Parameters

<code>size</code>	<decimal-list-2 decimal> A list [x, y] of decimals or a single decimal for (x=y).
<code>core</code>	<decimal-list-2 decimal> A list [x, y] of decimals or a single decimal for (x=y).
<code>t</code>	<decimal-list-2 decimal> A list [x, y] of decimals or a single decimal for (x=y).
<code>co</code>	<decimal-list-2> Core offset. A list [x, y] of decimals.

<i>cr</i>	<decimal> Core z-rotation.
<i>vr</i>	<decimal-list-4 decimal> The default corner rounding radius. A list [v1r, v2r, v3r, v4r] of decimals or a single decimal for (v1r=v2r=v3r=v4r). Unspecified corners are not rounded.
<i>vr1</i>	<decimal-list-4 decimal> The outer corner rounding radius.
<i>vr2</i>	<decimal-list-4 decimal> The core corner rounding radius.
<i>vr3</i>	<decimal-list-4 decimal> The inner corner rounding radius.
<i>vr4</i>	<decimal-list-4 decimal> The inner corner rounding radius.
<i>vrm</i>	<integer> The default corner radius mode. A 4-bit encoded integer that indicates each corner finish. Use bit value 0 for <i>fillet</i> and 1 for <i>chamfer</i> .
<i>vrm1</i>	<integer> The outer corner radius mode.
<i>vrm2</i>	<integer> The core corner radius mode.
<i>center</i>	<boolean> Center about origin.

Thickness *t*

- `core = size - t`; when `t` and `size` are given.
- `size = core + t`; when `t` and `core` are given.

Example

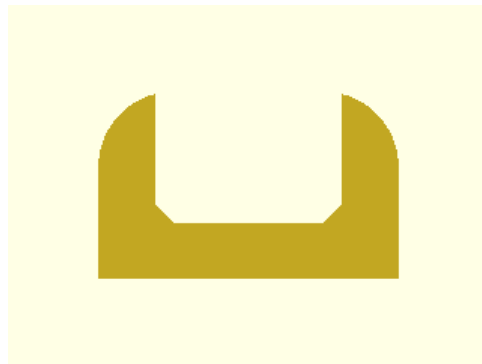
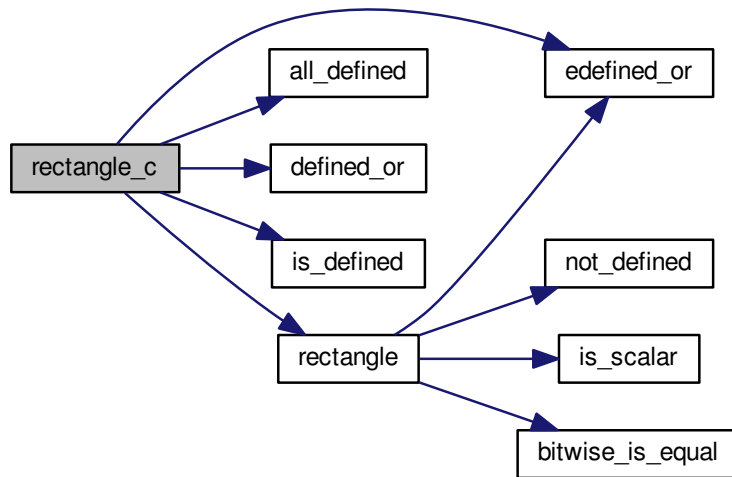


Figure 24: `rectangle_c`

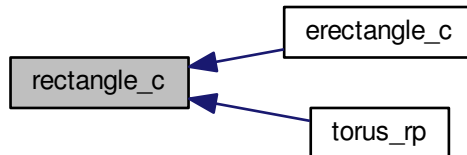
```
1 rectangle_c( size=[40,25], t=[15,5], vr1=[0,0,10,10], vr2=2.5, vrm2=3, co=[0,5], center=true );
```

Definition at line 237 of file `shapes2d.scad`.

Here is the call graph for this function:



Here is the caller graph for this function:



9.2.2.8 module rhombus (size , vr , center = false)

A rhombus.

Parameters

<i>size</i>	<decimal-list-2 decimal> A list [w, h] of decimals or a single decimal for (w=h).
<i>vr</i>	<decimal-list-4 decimal> The corner rounding radius. A list [v1r, v2r, v3r, v4r] of decimals or a single decimal for (v1r=v2r=v3r=v4r). Unspecified corners are not rounded.

<i>center</i>	<boolean> Center about origin.
---------------	--------------------------------

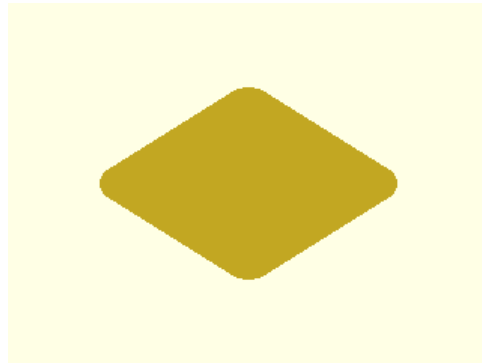
Example

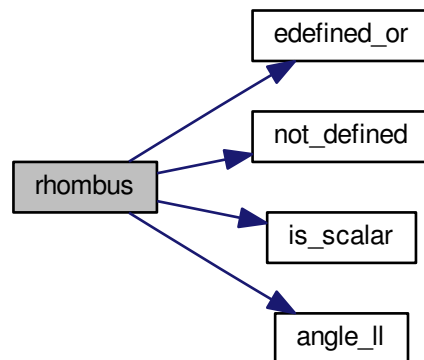
Figure 25: rhombus

```
1 rhombus( size=[40,25], vr=[2,4,2,4], center=true );
```

See [Wikipedia](#) for more information.

Definition at line 302 of file shapes2d.scad.

Here is the call graph for this function:



Here is the caller graph for this function:



9.2.2.9 module star2d (size , n = 5, vr)

A two-dimensional star.

Parameters

<i>size</i>	<decimal-list-2 decimal> A list [l, w] of decimals or a single decimal for (size=l=2*w).
<i>n</i>	<decimal> The number of points.
<i>vr</i>	<decimal-list-3 decimal> The vertex rounding radius. A list [v1r, v2r, v3r] of decimals or a single decimal for (v1r=v2r=v3r).

Example

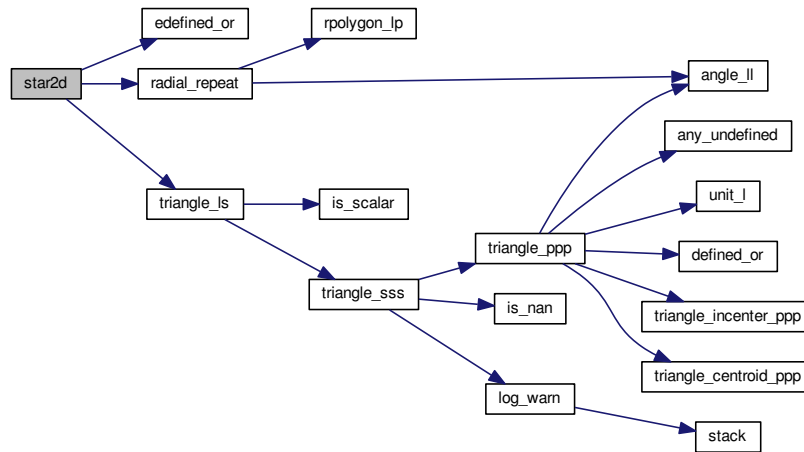


Figure 26: star2d

```
1 star2d( size=[40, 15], n=5, vr=2 );
```

Definition at line 1301 of file shapes2d.scad.

Here is the call graph for this function:



Here is the caller graph for this function:



9.2.2.10 module triangle_aas (a1 , a2 , s , x = 1, vr , v1r , v2r , v3r , centroid = false, incenter = false)

A general triangle specified by a side, one adjacent angle and the opposite angle.

Parameters

<i>a1</i>	<decimal> The opposite angle 1 in degrees.
<i>a2</i>	<decimal> The adjacent angle 2 in degrees.
<i>s</i>	<decimal> The side length.
<i>x</i>	<integer> The side to draw on the positive x-axis (<i>x</i> =1 for <i>s</i>).
<i>vr</i>	<decimal> The default vertex rounding radius.
<i>v1r</i>	<decimal> Vertex 1 rounding radius.
<i>v2r</i>	<decimal> Vertex 2 rounding radius.
<i>v3r</i>	<decimal> Vertex 3 rounding radius.

<i>centroid</i>	<boolean> Center centroid at origin.
<i>incenter</i>	<boolean> Center incenter at origin.

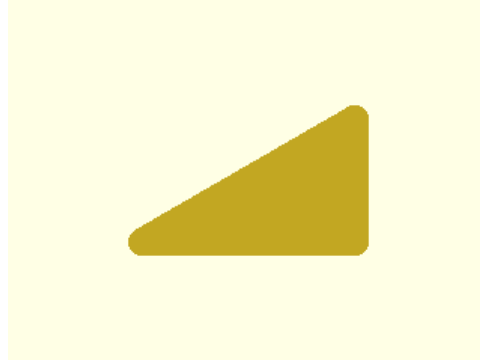
Example

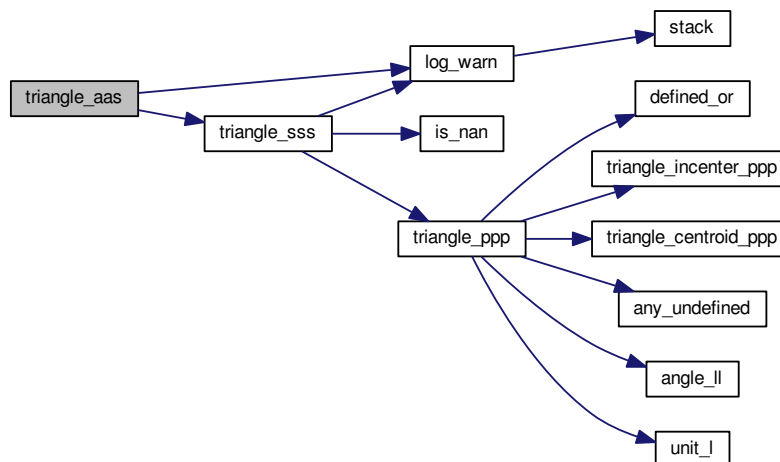
Figure 27: triangle_aas

```
1 triangle_aas( a1=60, a2=30, s=40, vr=2, centroid=true );
```

See [Wikipedia](#) for more information.

Definition at line 896 of file shapes2d.scad.

Here is the call graph for this function:



Here is the caller graph for this function:



9.2.2.11 module `triangle_asa` (`a1` , `s` , `a2` , `x = 1` , `vr` , `v1r` , `v2r` , `v3r` , `centroid = false` , `incenter = false`)

A general triangle specified by a side and two adjacent angles.

Parameters

<code>a1</code>	<decimal> The adjacent angle 1 in degrees.
<code>s</code>	<decimal> The side length adjacent to the angles.
<code>a2</code>	<decimal> The adjacent angle 2 in degrees.
<code>x</code>	<integer> The side to draw on the positive x-axis (<code>x=1</code> for <code>s</code>).
<code>vr</code>	<decimal> The default vertex rounding radius.
<code>v1r</code>	<decimal> Vertex 1 rounding radius.
<code>v2r</code>	<decimal> Vertex 2 rounding radius.
<code>v3r</code>	<decimal> Vertex 3 rounding radius.
<code>centroid</code>	<boolean> Center centroid at origin.
<code>incenter</code>	<boolean> Center incenter at origin.

Example

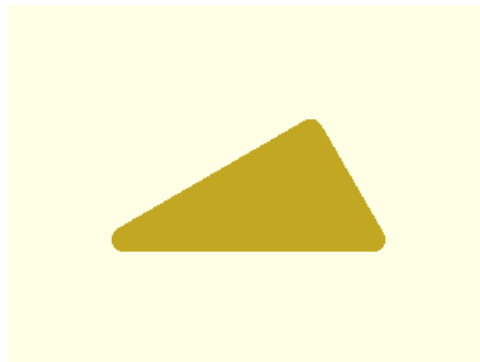


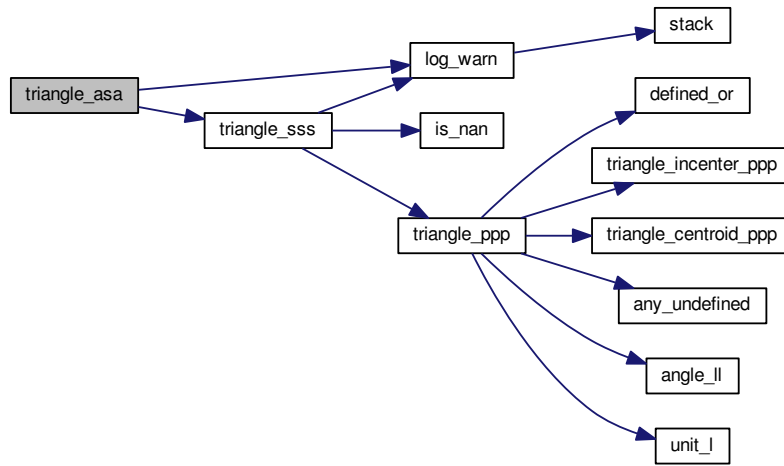
Figure 28: `triangle_asa`

```
1 triangle_asa( a1=30, s=50, a2=60, vr=2, centroid=true );
```

See [Wikipedia](#) for more information.

Definition at line 811 of file `shapes2d.scad`.

Here is the call graph for this function:



Here is the caller graph for this function:



9.2.2.12 module triangle_lp (v , vr , centroid = false , incenter = false)

A general triangle specified by a list of its three vertices.

Parameters

<i>v</i>	<point-2d-list-3> A list [v1, v2, v3] of points [x, y].
<i>vr</i>	<decimal-list-3 decimal> The vertex rounding radius. A list [v1r, v2r, v3r] of decimals or a single decimal for (v1r=v2r=v3r).
<i>centroid</i>	<boolean> Center centroid at origin.
<i>incenter</i>	<boolean> Center incenter at origin.

Example

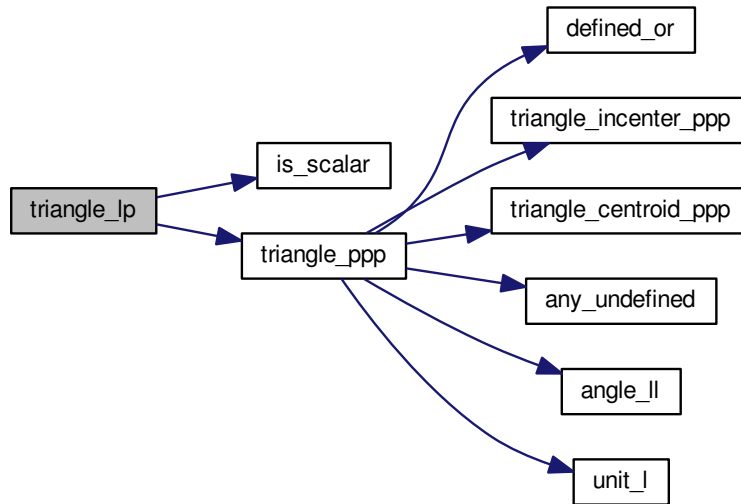
```

t = triangle_sss2lp( 30, 40, 50 );
r = [2, 4, 6];
triangle_lp( v=t, vr=r );

```

Definition at line 480 of file shapes2d.scad.

Here is the call graph for this function:



Here is the caller graph for this function:



9.2.2.13 module `triangle_ls` (`v`, `vr`, `centroid = false`, `incenter = false`)

A general triangle specified by a list of its three side lengths.

Parameters

<code>v</code>	<decimal-list-3> A list [<code>s1</code> , <code>s2</code> , <code>s3</code>] of decimals.
<code>vr</code>	<decimal-list-3 decimal> The vertex rounding radius. A list [<code>v1r</code> , <code>v2r</code> , <code>v3r</code>] of decimals or a single decimal for (<code>v1r=v2r=v3r</code>).
<code>centroid</code>	<boolean> Center centroid at origin.
<code>incenter</code>	<boolean> Center incenter at origin.

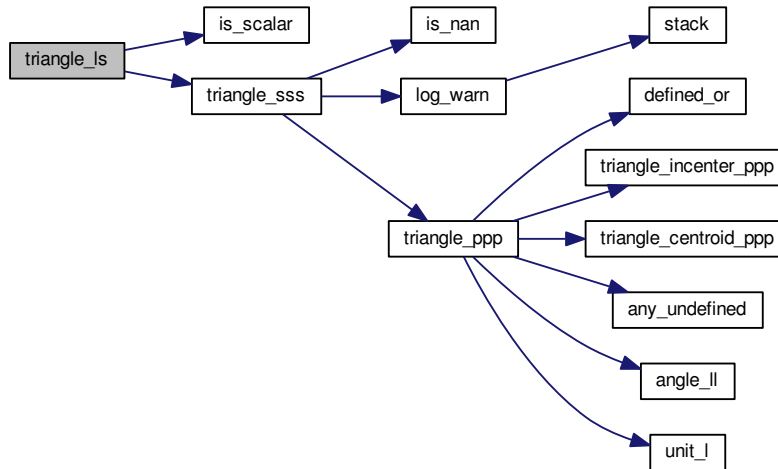
Example

```

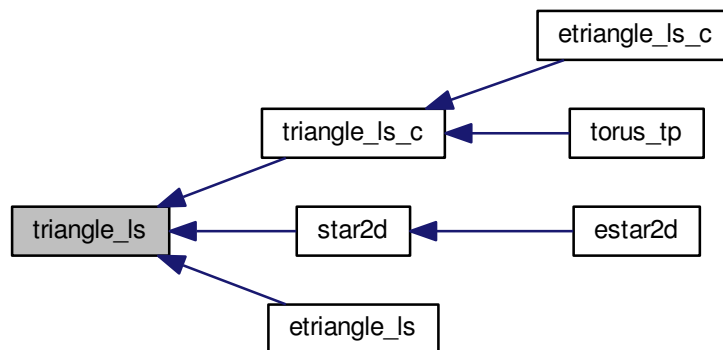
t = triangle_sss2lp( 3, 4, 5 );
s = triangle_lp2ls( t );
triangle_ls( v=s, vr=2, centroid=true );
  
```


Definition at line 591 of file shapes2d.scad.

Here is the call graph for this function:



Here is the caller graph for this function:



9.2.2.14 `module triangle_ls_c (vs , vc , co , cr = 0 , vr , vr1 , vr2 , centroid = false , incenter = false)`

A general triangle specified by its sides with a removed triangular core.

Parameters

<i>vs</i>	<decimal-list-3 decimal> The size. A list [s1, s2, s3] of decimals or a single decimal for (s1=s2=s3).
<i>vc</i>	<decimal-list-3 decimal> The core. A list [s1, s2, s3] of decimals or a single decimal for (s1=s2=s3).
<i>co</i>	<decimal-list-2> Core offset. A list [x, y] of decimals.
<i>cr</i>	<decimal> Core z-rotation.
<i>vr</i>	<decimal-list-3 decimal> The default vertex rounding radius. A list [v1r, v2r, v3r] of decimals or a single decimal for (v1r=v2r=v3r).
<i>vr1</i>	<decimal-list-3 decimal> The outer vertex rounding radius.
<i>vr2</i>	<decimal-list-3 decimal> The core vertex rounding radius.
<i>centroid</i>	<boolean> Center centroid at origin.
<i>incenter</i>	<boolean> Center incenter at origin.

Example

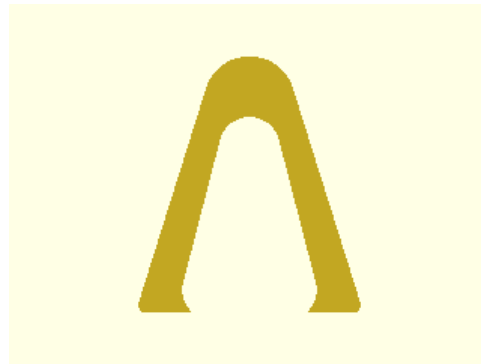


Figure 29: triangle_ls_c

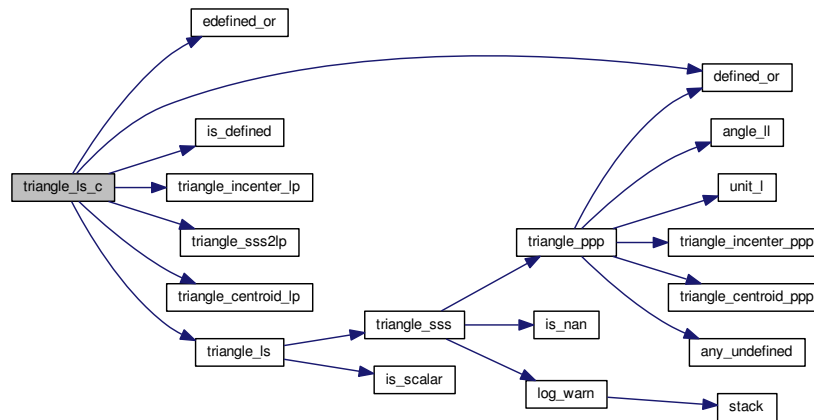
```
1 triangle_ls_c( vs=[30,50,50], vc=[20,40,40], co=[0,-4], vr1=[1,1,6], vr2=4, centroid=true );
```

Note

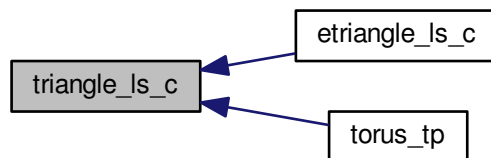
The outer and inner triangles centroids are aligned prior to the core removal.

Definition at line 646 of file shapes2d.scad.

Here is the call graph for this function:



Here is the caller graph for this function:



9.2.2.15 `module triangle_ppp (v1 , v2 , v3 , vr , v1r , v2r , v3r , centroid = false , incenter = false)`

A general triangle specified by three vertices.

Parameters

<i>v1</i>	<point-2d> A point [x, y] for vertex 1.
<i>v2</i>	<point-2d> A point [x, y] for vertex 2.
<i>v3</i>	<point-2d> A point [x, y] for vertex 3.
<i>vr</i>	<decimal> The default vertex rounding radius.
<i>v1r</i>	<decimal> Vertex 1 rounding radius.
<i>v2r</i>	<decimal> Vertex 2 rounding radius.

<i>v3r</i>	<decimal> Vertex 3 rounding radius.
<i>centroid</i>	<boolean> Center centroid at origin.
<i>incenter</i>	<boolean> Center incenter at origin.

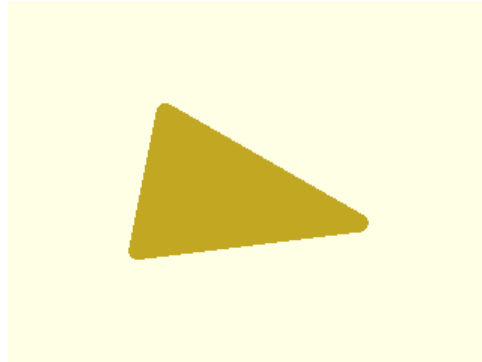
Example

Figure 30: triangle_ppp

```
1 triangle_ppp( v1=[0,0], v2=[5,25], v3=[40,5], vr=2, centroid=true );
```

Warning

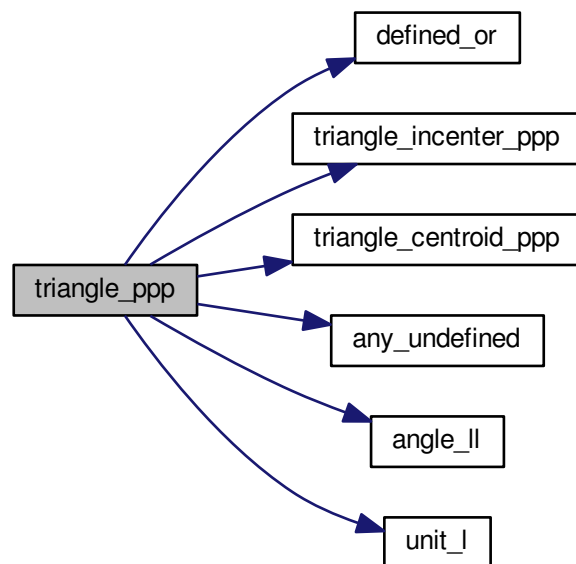
Currently, in order to round any vertex, all must be given a rounding radius, either via `vr` or individually.

Todo Replace the `hull()` operation with calculated tangential intersection of the rounded vertexes.

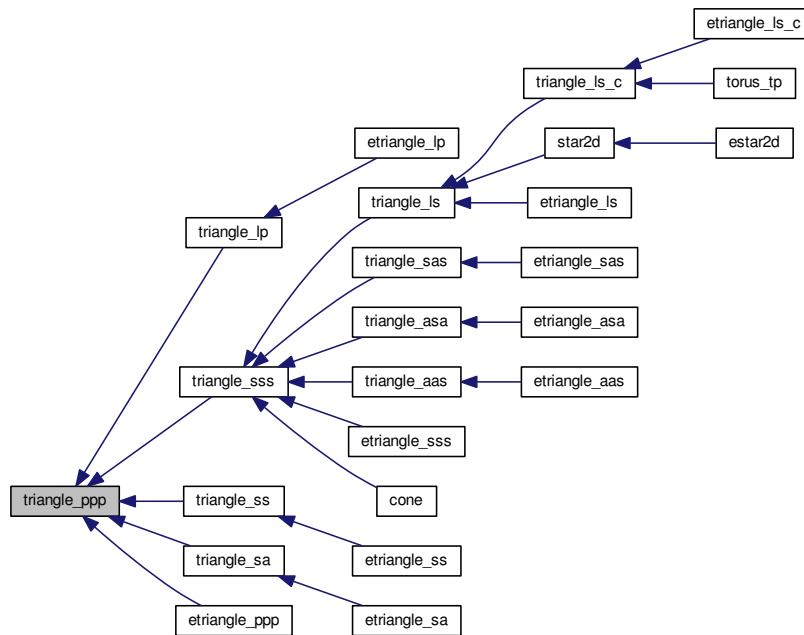
Remove the all or nothing requirement for vertex rounding.

Definition at line 403 of file `shapes2d.scad`.

Here is the call graph for this function:



Here is the caller graph for this function:



9.2.2.16 `module triangle_sa (x , y , aa , oa , vr , v1r , v2r , v3r , centroid = false , incenter = false)`

A right-angled triangle specified by a side length and an angle.

Parameters

<code>x</code>	<decimal> The length of the side along the x-axis.
<code>y</code>	<decimal> The length of the side along the y-axis.
<code>aa</code>	<decimal> The adjacent angle in degrees.
<code>oa</code>	<decimal> The opposite angle in degrees.
<code>vr</code>	<decimal> The default vertex rounding radius.
<code>v1r</code>	<decimal> Vertex 1 rounding radius.
<code>v2r</code>	<decimal> Vertex 2 rounding radius.
<code>v3r</code>	<decimal> Vertex 3 rounding radius.
<code>centroid</code>	<boolean> Center centroid at origin.
<code>incenter</code>	<boolean> Center incenter at origin.

Example

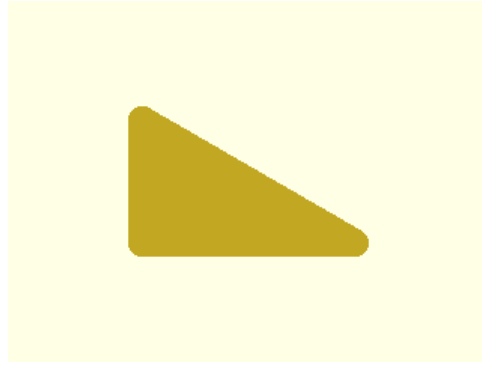


Figure 31: triangle_sa

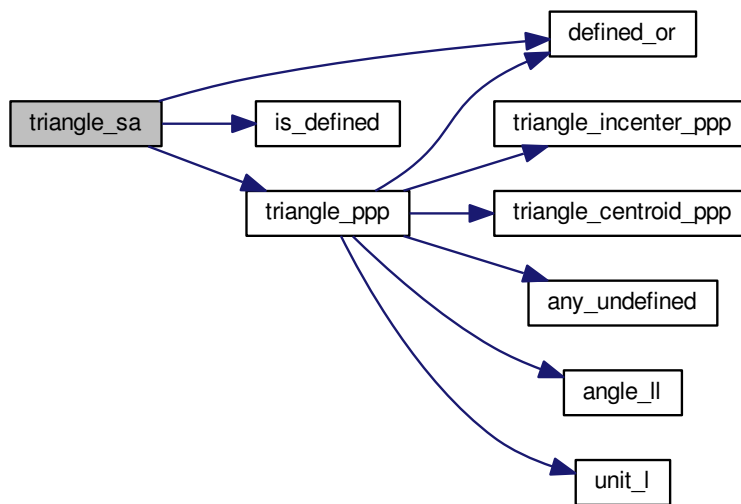
```
1 triangle_sa( x=40, aa=30, vr=2, centroid=true );
```

Note

When both `x` and `y` are given, both triangles are rendered.
 When both `aa` and `oa` are given, `aa` is used.

Definition at line 1016 of file shapes2d.scad.

Here is the call graph for this function:



Here is the caller graph for this function:



9.2.2.17 module `triangle_sas` (`s1` , `a` , `s2` , `x = 1` , `vr` , `v1r` , `v2r` , `v3r` , `centroid = false` , `incenter = false`)

A general triangle specified by two sides and the included angle.

Parameters

<code>s1</code>	<decimal> The length of the side 1.
<code>a</code>	<decimal> The included angle in degrees.
<code>s2</code>	<decimal> The length of the side 2.
<code>x</code>	<integer> The side to draw on the positive x-axis (<code>x=1</code> for <code>s1</code>).
<code>vr</code>	<decimal> The default vertex rounding radius.
<code>v1r</code>	<decimal> Vertex 1 rounding radius.
<code>v2r</code>	<decimal> Vertex 2 rounding radius.
<code>v3r</code>	<decimal> Vertex 3 rounding radius.
<code>centroid</code>	<boolean> Center centroid at origin.
<code>incenter</code>	<boolean> Center incenter at origin.

Example

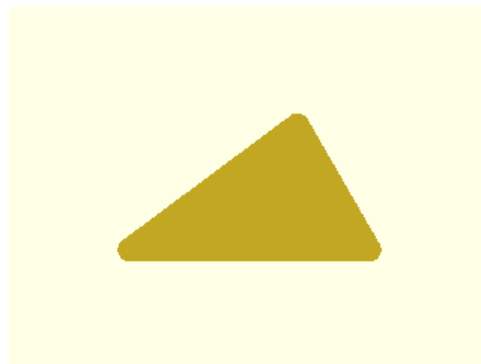


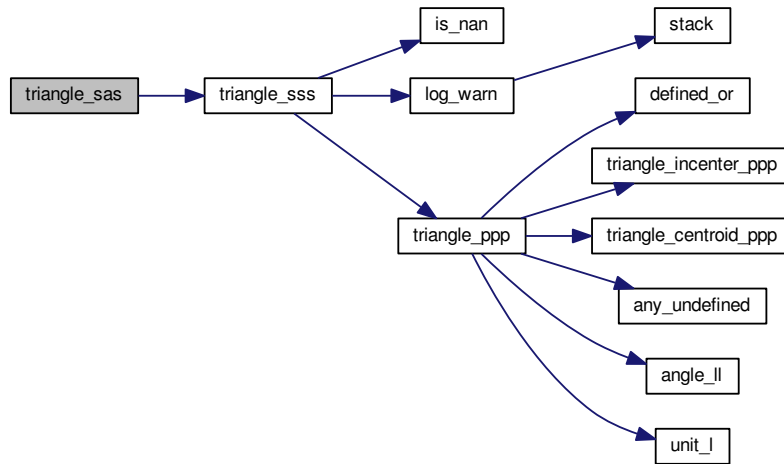
Figure 32: `triangle_sas`

```
1 triangle_sas( s1=50, a=60, s2=30, vr=2, centroid=true );
```

See [Wikipedia](#) for more information.

Definition at line 740 of file `shapes2d.scad`.

Here is the call graph for this function:



Here is the caller graph for this function:



9.2.2.18 `module triangle_ss (x , y , vr , v1r , v2r , v3r , centroid = false , incenter = false)`

A right-angled triangle specified by its opposite and adjacent side lengths.

Parameters

<i>x</i>	<decimal> The length of the side along the x-axis.
<i>y</i>	<decimal> The length of the side along the y-axis.
<i>vr</i>	<decimal> The default vertex rounding radius.
<i>v1r</i>	<decimal> Vertex 1 rounding radius.
<i>v2r</i>	<decimal> Vertex 2 rounding radius.
<i>v3r</i>	<decimal> Vertex 3 rounding radius.
<i>centroid</i>	<boolean> Center centroid at origin.

<i>incenter</i>	<boolean> Center incenter at origin.
-----------------	--------------------------------------

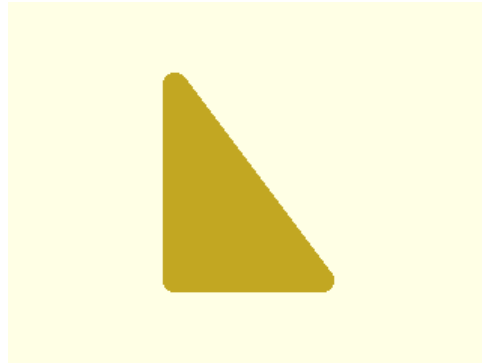
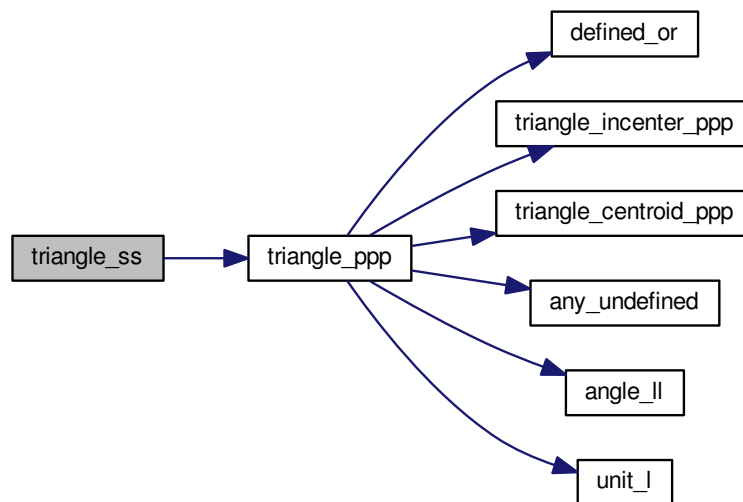
Example

Figure 33: triangle_ss

```
1 triangle_ss( x=30, y=40, vr=2, centroid=true );
```

Definition at line 973 of file shapes2d.scad.

Here is the call graph for this function:



Here is the caller graph for this function:



9.2.2.19 module `triangle_sss (s1 , s2 , s3 , vr , v1r , v2r , v3r , centroid = false , incenter = false)`

A general triangle specified by its three side lengths.

Parameters

<i>s1</i>	<decimal> The length of the side 1 (along the x-axis).
<i>s2</i>	<decimal> The length of the side 2.
<i>s3</i>	<decimal> The length of the side 3.
<i>vr</i>	<decimal> The default vertex rounding radius.
<i>v1r</i>	<decimal> Vertex 1 rounding radius.
<i>v2r</i>	<decimal> Vertex 2 rounding radius.
<i>v3r</i>	<decimal> Vertex 3 rounding radius.
<i>centroid</i>	<boolean> Center centroid at origin.
<i>incenter</i>	<boolean> Center incenter at origin.

Example



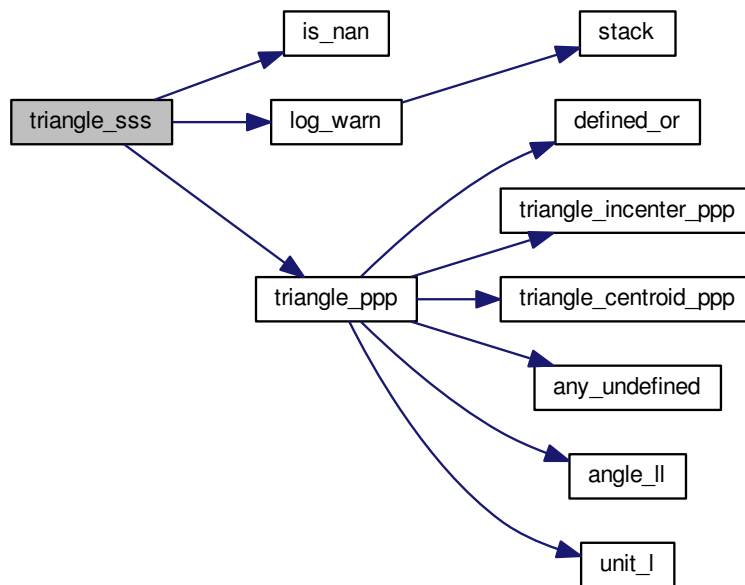
Figure 34: `triangle_sss`

```
1 triangle_sss( s1=30, s2=40, s3=50, vr=2, centroid=true );
```

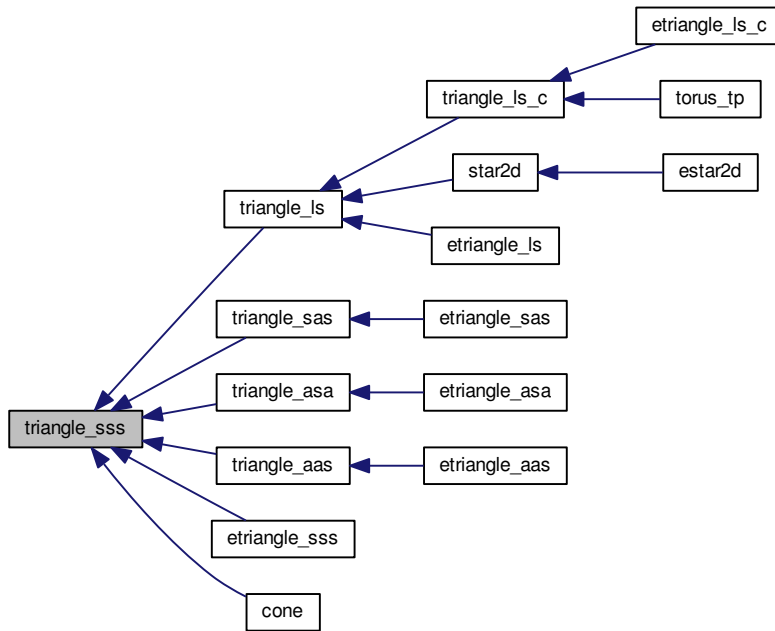
See [Wikipedia](#) for more information.

Definition at line 530 of file `shapes2d.scad`.

Here is the call graph for this function:



Here is the caller graph for this function:



9.3 3d Shapes

Three-dimensional geometric shapes.

Collaboration diagram for 3d Shapes:



Files

- file [shapes3d.scad](#)
Three-dimensional basic shapes.

Functions

- module [cone](#) (r, h, d, vr, vr1, vr2)
A cone.
- module [cuboid](#) (size, vr, vrm=0, center=false)
A cuboid with edge, fillet, or chamfer corners.
- module [ellipsoid](#) (size)
An ellipsoid.
- module [ellipsoid_s](#) (size, a1=0, a2=0)
A sector of an ellipsoid.
- module [pyramid_t](#) (size, center=false)
A pyramid with trilateral base formed by four equilateral triangles.
- module [pyramid_q](#) (size, center=false)
A pyramid with quadrilateral base.
- module [star3d](#) (size, n=5, half=false)
A three-dimensional star.
- module [torus_rp](#) (size, core, r, l, t, co, cr=0, vr, vr1, vr2, vrm=0, vrm1, vrm2, pa=0, ra=360, m=255, center=false, profile=false)
A rectangular cross-sectional profile revolved about the z-axis.
- module [torus_tp](#) (size, core, r, l, co, cr=0, vr, vr1, vr2, pa=0, ra=360, m=255, centroid=false, incenter=false, profile=false,)
A triangular cross-sectional profile revolved about the z-axis.
- module [torus_ep](#) (size, core, r, l, t, a1=0, a2=0, co, cr=0, pa=0, ra=360, m=255, profile=false)
An elliptical cross-sectional profile revolved about the z-axis.

9.3.1 Detailed Description

Three-dimensional geometric shapes.

9.3.2 Function Documentation

9.3.2.1 module cone (r , h , d , vr , vr1 , vr2)

A cone.

Parameters

<i>r</i>	<decimal> The base radius.
<i>h</i>	<decimal> The height.
<i>d</i>	<decimal> The base diameter.
<i>vr</i>	<decimal> The default corner rounding radius.
<i>vr1</i>	<decimal> The base corner rounding radius.
<i>vr2</i>	<decimal> The point corner rounding radius.

Example

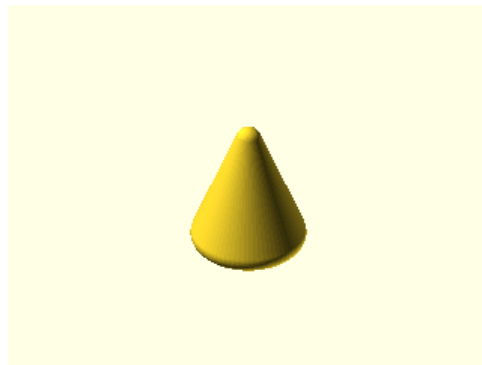
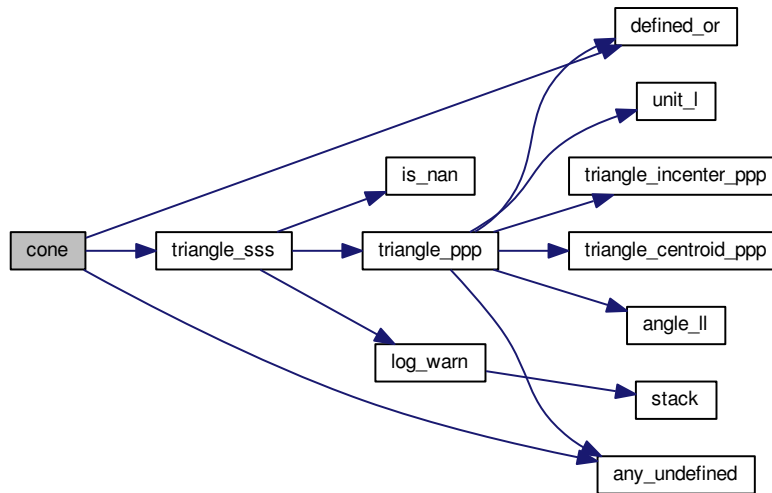


Figure 35: cone

```
1 cone( h=25, r=10, vr=2 );
```

Definition at line 107 of file shapes3d.scad.

Here is the call graph for this function:



9.3.2.2 module cuboid (size , vr , vrm = 0, center = false)

A cuboid with edge, fillet, or chamfer corners.

Parameters

<i>size</i>	<decimal-list-3 decimal> A list [x, y, z] of decimals or a single decimal for (x=y=z).
<i>vr</i>	<decimal> The corner rounding radius.
<i>vrm</i>	<integer> The radius mode. A 2-bit encoded integer that indicates edge and vertex finish. <i>B0</i> controls edge and <i>B1</i> controls vertex.
<i>center</i>	<boolean> Center about origin.

Example

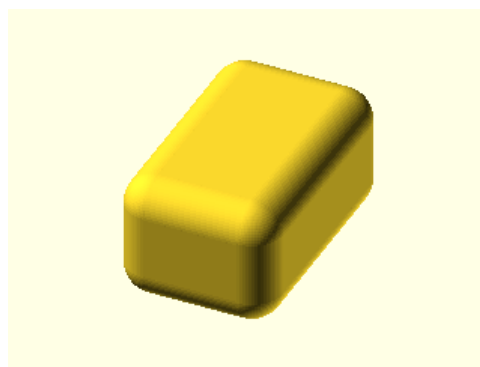


Figure 36: cuboid

```
1 cuboid( size=[25,40,20], vr=5, center=true );
```

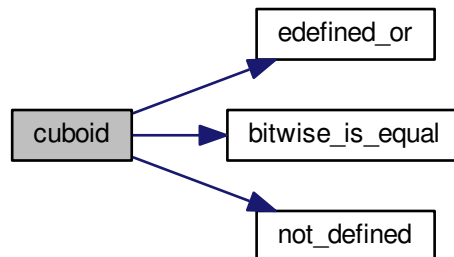

vrm	B1	B0	Description
0	0	0	<i>fillet</i> edges with <i>fillet</i> vertexes
1	0	1	<i>chamfer</i> edges with <i>sphere</i> vertexes
2	1	0	<i>fillet</i> edges with <i>chamfer</i> vertexes
3	1	1	<i>chamfer</i> edges with <i>chamfer</i> vertexes

Note

Using *fillet* replaces all edges with a quarter circle of radius v_r , inset $[v_r, v_r]$ from the each edge.
 Using *chamfer* replaces all edges with isosceles right triangles with side lengths equal to the corner rounding radius v_r . Therefore the chamfer length will be $v_r * \text{sqrt}(2)$ at 45 degree angles.

Definition at line 172 of file shapes3d.scad.

Here is the call graph for this function:



9.3.2.3 module ellipsoid (size)

An ellipsoid.

Parameters

<i>size</i>	<decimal-list-2 decimal> A list [w, h] of decimals or a single decimal for (w=h).
-------------	---

Example

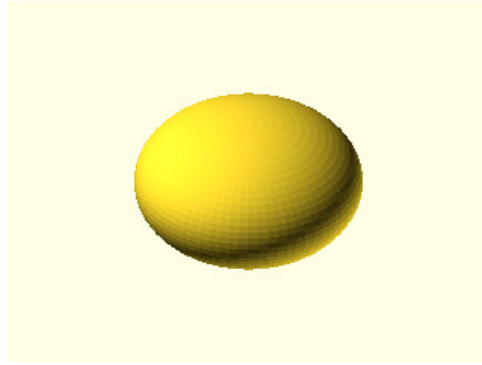


Figure 37: ellipsoid

```
1 ellipsoid( size=[40,25] );
```

Definition at line 257 of file shapes3d.scad.

Here is the call graph for this function:



Here is the caller graph for this function:



9.3.2.4 module ellipsoid_s(size, a1 = 0, a2 = 0)

A sector of an ellipsoid.

Parameters

<i>size</i>	<decimal-list-2 decimal> A list [w, h] of decimals or a single decimal for (w=h).
<i>a1</i>	<decimal> The start angle in degrees.
<i>a2</i>	<decimal> The stop angle in degrees.

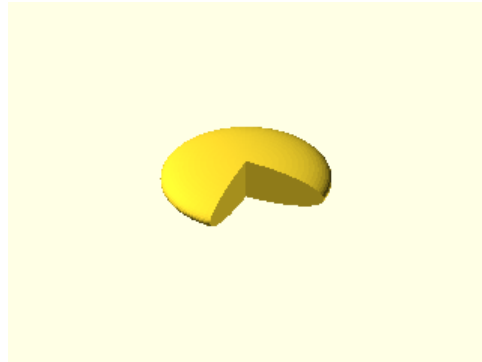
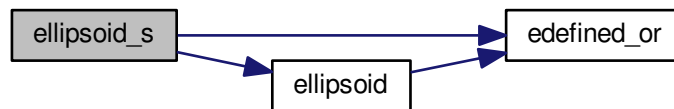
Example

Figure 38: ellipsoid_s

```
1 ellipsoid_s( size=[60,15], a1=0, a2=270 );
```

Definition at line 289 of file shapes3d.scad.

Here is the call graph for this function:



9.3.2.5 module pyramid_q(size , center = false)

A pyramid with quadrilateral base.

Parameters

<i>size</i>	<decimal-list-3 decimal> A list [x, y, z] of decimals or a single decimal for (x=y=z).
<i>center</i>	<boolean> Center about origin.

Example

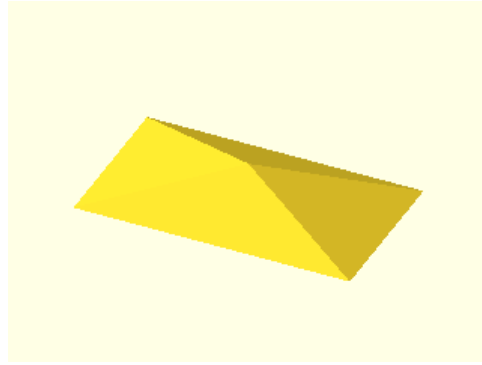


Figure 39: pyramid_q

```
1 pyramid_q( size=[35,20,5], center=true );
```

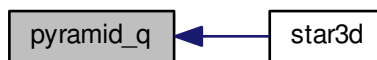
Todo Support vertex rounding radius.

Definition at line 391 of file shapes3d.scad.

Here is the call graph for this function:



Here is the caller graph for this function:



9.3.2.6 module `pyramid_t` (`size` , `center = false`)

A pyramid with trilateral base formed by four equilateral triangles.

Parameters

<i>size</i>	<decimal> The face radius.
<i>center</i>	<boolean> Center about origin.

Example

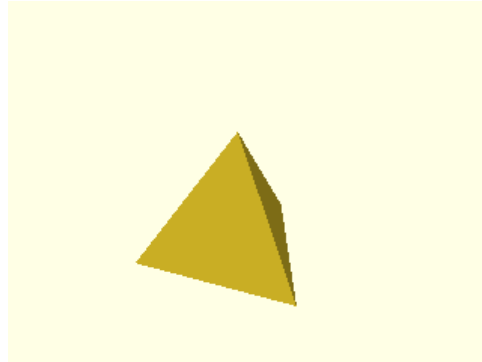


Figure 40: pyramid_t

```
1 pyramid_t( size=20, center=true );
```

Todo Support vertex rounding radius.

Definition at line 347 of file shapes3d.scad.

9.3.2.7 module star3d(size, n = 5, half = false)

A three-dimensional star.

Parameters

<i>size</i>	<decimal-list-3 decimal> A list [l, w, h] of decimals or a single decimal for (size=l=2*w=4*h).
<i>n</i>	<decimal> The number of points.
<i>half</i>	<boolean> Render upper half only.

Example

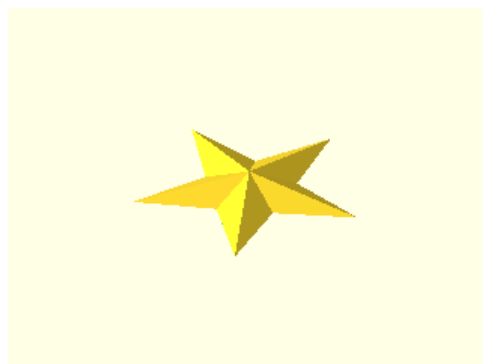
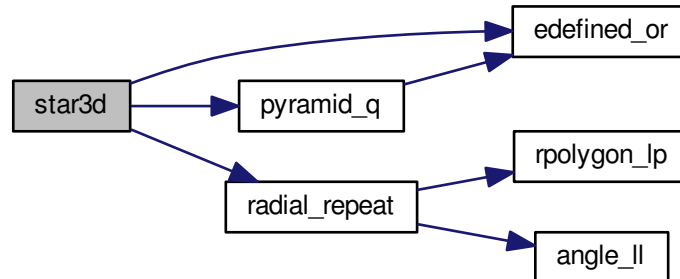


Figure 41: star3d

```
1 star3d( size=40, n=5, half=true );
```

Definition at line 437 of file shapes3d.scad.

Here is the call graph for this function:



9.3.2.8 module torus_ep (size , core , r , l , t , a1 = 0 , a2 = 0 , co , cr = 0 , pa = 0 , ra = 360 , m = 255 , profile = false)

An elliptical cross-sectional profile revolved about the z-axis.

Parameters

<i>size</i>	<decimal-list-2 decimal> The profile size. A list [x, y] of decimals or a single decimal for (x=y).
<i>core</i>	<decimal-list-2 decimal> The profile core. A list [x, y] of decimals or a single decimal for (x=y).
<i>r</i>	<decimal> The rotation radius.
<i>l</i>	<decimal-list-2 decimal> The elongation length. A list [x, y] of decimals or a single decimal for (x=y)
<i>t</i>	<decimal-list-2 decimal> The profile thickness. A list [x, y] of decimals or a single decimal for (x=y).
<i>a1</i>	<decimal> The profile start angle in degrees.
<i>a2</i>	<decimal> The profile stop angle in degrees.
<i>co</i>	<decimal-list-2> Core offset. A list [x, y] of decimals.
<i>cr</i>	<decimal> Core z-rotation.
<i>pa</i>	<decimal> The profile pitch angle in degrees.
<i>ra</i>	<decimal> The rotation sweep angle in degrees.
<i>m</i>	<integer> The section render mode. An 8-bit encoded integer that indicates the revolution sections to render.
<i>profile</i>	<boolean> Show profile only (do not extrude).

See also

[rotate_extrude_tre](#) for description of extrude parameters.

Thickness t

- `core = size - t`; when `t` and `size` are given.
- `size = core + t`; when `t` and `core` are given.

Example

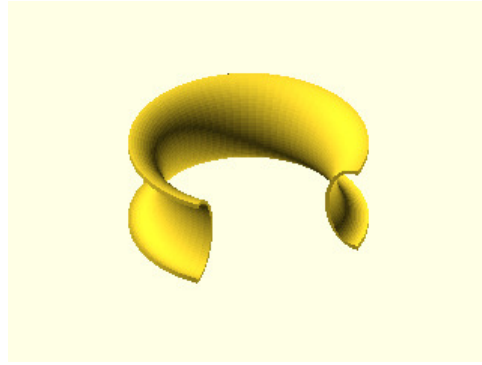
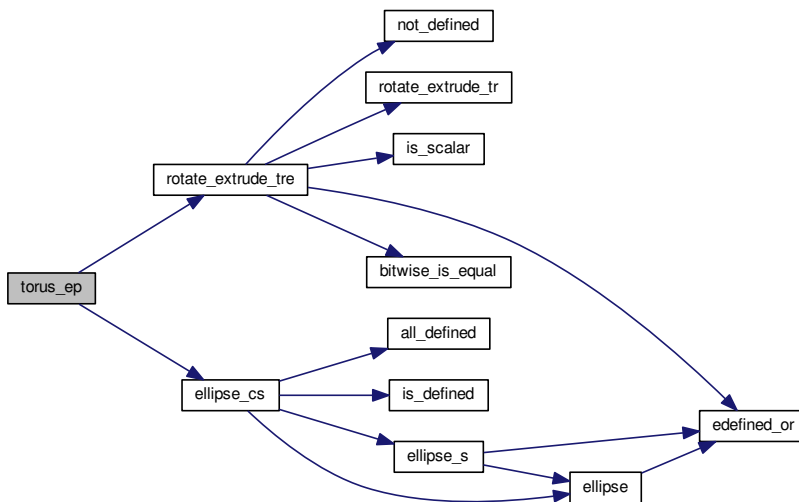


Figure 42: torus_ep

```
1 torus_ep( size=[20,15], t=[2,4], r=50, a1=0, a2=180, pa=90, ra=270, co=[0,2] );
```

Definition at line 659 of file shapes3d.scad.

Here is the call graph for this function:



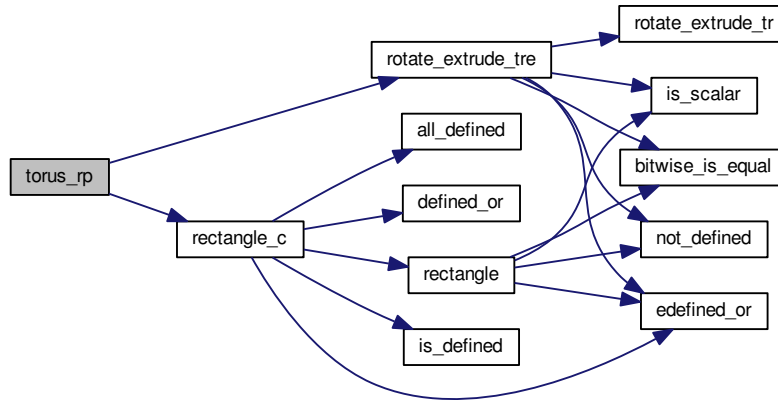
```
9.3.2.9 module torus_rp( size, core, r, l, t, co, cr = 0, vr, vr1, vr2, vrm = 0, vrm1, vrm2, pa = 0, ra = 360, m = 255,
center = false, profile = false )
```

A rectangular cross-sectional profile revolved about the z-axis.

Parameters

Definition at line 520 of file shapes3d.scad.

Here is the call graph for this function:



9.3.2.10 `module torus_tp (size , core , r , l , co , cr = 0 , vr , vr1 , vr2 , pa = 0 , ra = 360 , m = 255 , centroid = false , incenter = false , profile = false)`

A triangular cross-sectional profile revolved about the z-axis.

Parameters

<i>size</i>	<decimal-list-3 decimal> The size. A list [s1, s2, s3] of decimals or a single decimal for (s1=s2=s3).
<i>core</i>	<decimal-list-3 decimal> The core. A list [s1, s2, s3] of decimals or a single decimal for (s1=s2=s3).
<i>r</i>	<decimal> The rotation radius.
<i>l</i>	<decimal-list-2 decimal> The elongation length. A list [x, y] of decimals or a single decimal for (x=y)
<i>co</i>	<decimal-list-2> Core offset. A list [x, y] of decimals.
<i>cr</i>	<decimal> Core z-rotation.
<i>vr</i>	<decimal-list-3 decimal> The default vertex rounding radius. A list [v1r, v2r, v3r] of decimals or a single decimal for (v1r=v2r=v3r).
<i>vr1</i>	<decimal-list-3 decimal> The outer vertex rounding radius.
<i>vr2</i>	<decimal-list-3 decimal> The core vertex rounding radius.
<i>pa</i>	<decimal> The profile pitch angle in degrees.
<i>ra</i>	<decimal> The rotation sweep angle in degrees.
<i>m</i>	<integer> The section render mode. An 8-bit encoded integer that indicates the revolution sections to render.

<i>centroid</i>	<boolean> Rotate about profile centroid.
<i>incenter</i>	<boolean> Rotate about profile incenter.
<i>profile</i>	<boolean> Show profile only (do not extrude).

See also

[rotate_extrude_tre](#) for description of extrude parameters.

Example

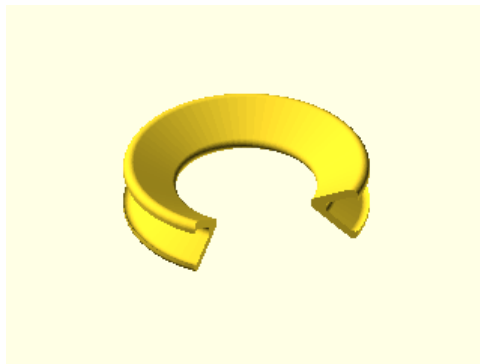


Figure 44: torus_tp

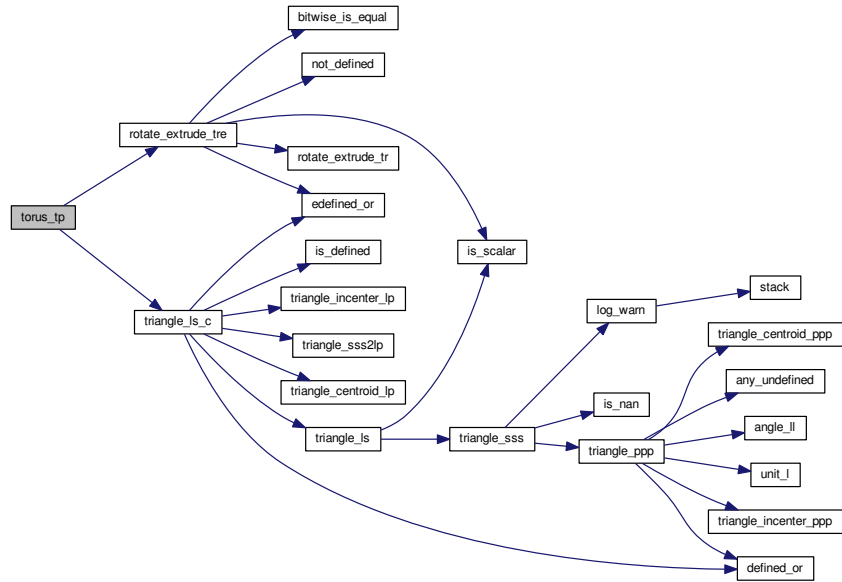
```
1 torus_tp( size=40, core=30, r=60, co=[0,-4], vr=4, pa=90, ra=270, centroid=true );
```

Note

The outer and inner triangles centroids are aligned prior to the core removal.

Definition at line 592 of file shapes3d.scad.

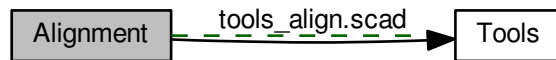
Here is the call graph for this function:



9.4 Alignment

Shape alignment tools.

Collaboration diagram for Alignment:



Files

- file [tools_align.scad](#)
Shape alignment tools.

Functions

- module [orient_l](#) (*l*=[z_axis3d_ul](#), *r1*=[z_axis3d_ul](#), *r*=0)
Orient a line or vector to a reference line or vector.
- module [align_l](#) (*l*=[z_axis3d_ul](#), *r1*=[z_axis3d_ul](#), *ap*=0, *rp*=0, *r*=0, *to*=[origin3d](#), *ro*=[zero3d](#))
Align a line or vector to a reference line or vector.
- module [align_l](#) (*r1*=[z_axis3d_ul](#), *rp*=0, *r*=0, *to*=[origin3d](#), *ro*=[zero3d](#), *d*=[z_axis_ci](#))
Align a shapes' x, y, or z Cartesian axis to reference line or vector.

9.4.1 Detailed Description

Shape alignment tools.

9.4.2 Function Documentation

9.4.2.1 module [align_l](#) (*r1* = [z_axis3d_ul](#), *rp* = 0, *r* = 0, *to* = [origin3d](#), *ro* = [zero3d](#), *d* = [z_axis_ci](#))

Align a shapes' x, y, or z Cartesian axis to reference line or vector.

Parameters

<i>r1</i>	<line-3d line-2d> The reference line or vector.
<i>rp</i>	<integer> The reference-line alignment point (see table).
<i>r</i>	<decimal> Roll about axis <i>r1</i> (in degrees).
<i>to</i>	<vector-3d vector-2d> Translation offset about <i>r1</i> .

<i>ro</i>	<decimal-list-1:3 decimal> Rotation offset about <i>r1</i> (in degrees).
<i>d</i>	<integer> The Cartesian axis index to align (0, 1, or 2).

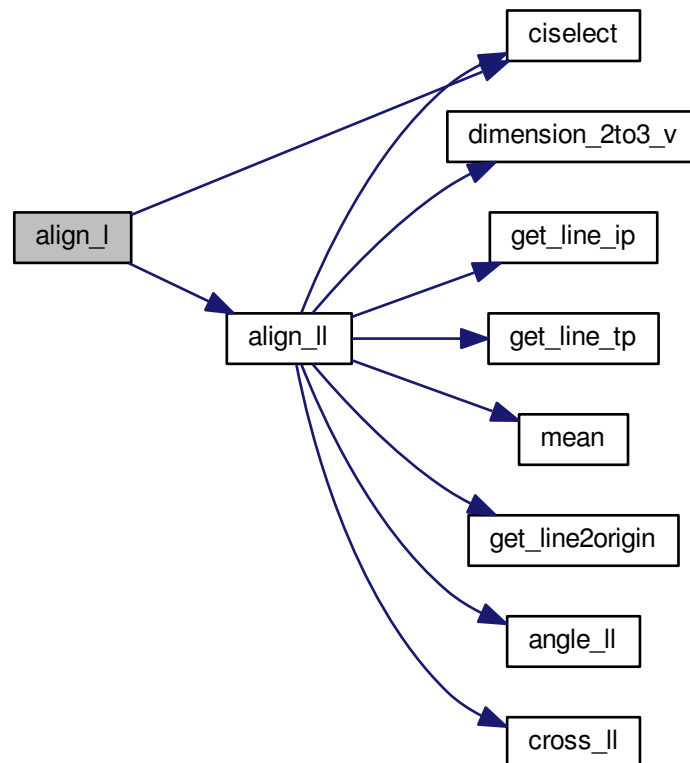
The origin will be a translated to the specified alignment point for the reference line *r1*.

ap, rp	alignment point
0	none (no translation)
1	initial
2	median
3	termination
4	initial + termination

See [Lines and vectors](#) for argument specification and conventions.

Definition at line 170 of file `tools_align.scad`.

Here is the call graph for this function:



9.4.2.2 `module align_ll (l = z_axis3d_ul, r1 = z_axis3d_ul, ap = 0, rp = 0, r = 0, to = origin3d, ro = zero3d)`

Align a line or vector to a reference line or vector.

Parameters

<i>l</i>	<line-3d line-2d> The line or vector to align.
<i>rl</i>	<line-3d line-2d> The reference line or vector.
<i>ap</i>	<integer> The line alignment point (see table).
<i>rp</i>	<integer> The reference-line alignment point (see table).
<i>r</i>	<decimal> Roll about axis <i>rl</i> (in degrees).
<i>to</i>	<vector-3d vector-2d> Translation offset about <i>rl</i> .
<i>ro</i>	<decimal-list-1:3 decimal> Rotation offset about <i>rl</i> (in degrees).

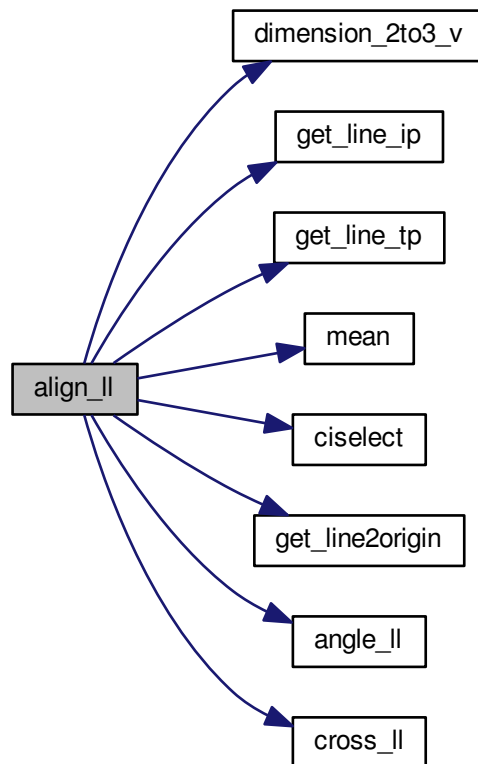
The specified alignment point for the line *l* will be translated to the specified alignment point for the reference line *rl*.

ap, rp	alignment point
0	none (no translation)
1	initial
2	median
3	termination
4	initial + termination

See [Lines and vectors](#) for argument specification and conventions.

Definition at line 102 of file tools_align.scad.

Here is the call graph for this function:



Here is the caller graph for this function:



9.4.2.3 module `orient_ll` (`l = z_axis3d_ul`, `rl = z_axis3d_ul`, `r = 0`)

Orient a line or vector to a reference line or vector.

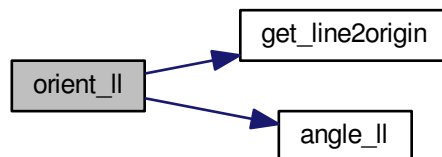
Parameters

<i>l</i>	<line-3d line-2d> The line or vector to align.
<i>rl</i>	<line-3d line-2d> The reference line or vector.
<i>r</i>	<decimal> Roll about axis <code>rl</code> (in degrees).

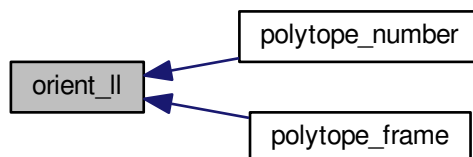
See [Lines and vectors](#) for argument specification and conventions.

Definition at line 58 of file `tools_align.scad`.

Here is the call graph for this function:



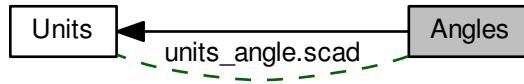
Here is the caller graph for this function:



9.5 Angles

Angle units and conversions.

Collaboration diagram for Angles:



Files

- file [units_angle.scad](#)
Angle units and conversions.

Functions

- function [unit_angle_name](#) (u=[base_unit_angle](#))
Return the name of an angle unit identifier.
- function [convert_angle](#) (a, from=[base_unit_angle](#), to=[base_unit_angle](#))
Convert an angle from some units to another.

Variables

- [base_unit_angle](#) = "d"
<string> *The base units for angle measurements.*

9.5.1 Detailed Description

Angle units and conversions.

These functions allow for angles to be specified with units. Angles specified with units are independent of ([base_unit_angle](#)). There are also unit conversion functions for converting from one unit to another.

The table below enumerates the supported units.

units id	description	type
r	radian	decimal
d	degree	decimal
dms	degree, minute, second	decimal-list-3

Example

```
include <units/units_angle.scad>;
base_unit_angle = "d";
```



```

// get base unit name
un = unit_angle_name();

// absolute angle measurements in base unit.
c1 = convert_angle(pi/6, "r");
c2 = convert_angle(pi/4, "r");
c3 = convert_angle(180, "d");
c4 = convert_angle([30, 15, 50], "dms");

// convert between units.
c5 = convert_angle([30, 15, 50], from="dms", to="r");
c6 = convert_angle(0.528205, from="r", to="dms");

```

Result (base_angle_length = r):

```

1 ECHO: un = "radian"
2 ECHO: c1 = 0.523599
3 ECHO: c2 = 0.785398
4 ECHO: c3 = 3.14159
5 ECHO: c4 = 0.528205
6 ECHO: c5 = 0.528205
7 ECHO: c6 = [30, 15, 50.102]

```

Result (base_angle_length = d):

```

1 ECHO: un = "degree"
2 ECHO: c1 = 30
3 ECHO: c2 = 45
4 ECHO: c3 = 180
5 ECHO: c4 = 30.2639
6 ECHO: c5 = 0.528205
7 ECHO: c6 = [30, 15, 50.102]

```

Result (base_angle_length = dms):

```

1 ECHO: un = "degree, minute, second"
2 ECHO: c1 = [29, 59, 60]
3 ECHO: c2 = [45, 0, 0]
4 ECHO: c3 = [180, 0, 0]
5 ECHO: c4 = [30, 15, 50]
6 ECHO: c5 = 0.528205
7 ECHO: c6 = [30, 15, 50.102]

```

9.5.2 Function Documentation

9.5.2.1 function convert_angle (a , from = base_unit_angle , to = base_unit_angle)

Convert an angle from some units to another.

Parameters

<i>a</i>	<decimal decimal-list-3> An angle to convert.
<i>from</i>	<string> The units of the angle to be converted.
<i>to</i>	<string> A units to which the angle should be converted.

Returns

<decimal|decimal-list-3> The conversion result. Returns **undef** for identifiers that are not defined.

9.5.2.2 function unit_angle_name (u = base_unit_angle)

Return the name of an angle unit identifier.

Parameters

<i>u</i>	<string> An angle unit identifier.
----------	------------------------------------

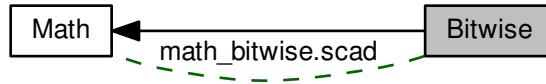
Returns

<string> The units name for the given angle unit identifier. Returns **undef** for identifiers that are not defined.

9.6 Bitwise

Base-two bitwise binary operations.

Collaboration diagram for Bitwise:



Files

- file [math_bitwise.scad](#)
Mathematical base-two bitwise binary functions.

Functions

- function [bitwise_is_equal](#) (v, b, t=1)
Test if a base-two bit position of an integer value equals a test bit.
- function [bitwise_i2v](#) (v, w=1, bv=1)
Encode an integer value as a base-two list of bits.
- function [bitwise_v2i](#) (v)
Decode a base-two list of bits to an integer value.
- function [bitwise_i2s](#) (v, w=1)
Encode an integer value as a base-two string of bits.
- function [bitwise_s2i](#) (v)
Decode a base-two string of bits to an integer value.
- function [bitwise_imi](#) (v, w, s)
Decode the integer in a value at a shifted base-two bit mask of width-w.
- function [bitwise_and](#) (v1, v2, bv=1)
Base-two bitwise AND operation for integers.
- function [bitwise_or](#) (v1, v2, bv=1)
Base-two bitwise OR operation for integers.
- function [bitwise_xor](#) (v1, v2, bv=1)
Base-two bitwise XOR operation for integers.
- function [bitwise_not](#) (v, w=1, bv=1)
Base-two bitwise NOT operation for an integer.
- function [bitwise_lsh](#) (v, s=1, bm=1, bv=1)
Base-two bitwise left-shift operation for an integer.
- function [bitwise_rsh](#) (v, s=1)
Base-two bitwise right-shift operation for an integer.

9.6.1 Detailed Description

Base-two bitwise binary operations.

See Wikipedia binary [numbers](#) and [operations](#) for more information.

See validation [results](#).

9.6.2 Function Documentation

9.6.2.1 function bitwise_and (v1 , v2 , bv = 1)

Base-two bitwise AND operation for integers.

Parameters

<i>v1</i>	<integer> An integer value.
<i>v2</i>	<integer> An integer value.
<i>bv</i>	(an internal recursion loop variable).

Returns

<integer> result of the base-two bitwise AND of *v1* and *v2*. Returns **undef** when *v1* or *v2* is not an integer.

9.6.2.2 function bitwise_i2s (v , w = 1)

Encode an integer value as a base-two string of bits.

Parameters

<i>v</i>	<integer> An integer value.
<i>w</i>	<integer> The minimum bit width.

Returns

<bit-string> of bits base-two encoding of the integer value. Returns **undef** when *v* or *w* is not an integer.

9.6.2.3 function bitwise_i2v (v , w = 1 , bv = 1)

Encode an integer value as a base-two list of bits.

Parameters

<i>v</i>	<integer> An integer value.
<i>w</i>	<integer> The minimum bit width.
<i>bv</i>	(an internal recursion loop variable).

Returns

<bit-list> of bits base-two encoding of the integer value. Returns **undef** when *v* or *w* is not an integer.

9.6.2.4 function bitwise_imi (v , w , s)

Decode the integer in a value at a shifted base-two bit mask of width-*w*.

Parameters

v	<integer> An integer value.
w	<integer> The bit mask width.
s	<integer> The bit mask shift offset.

Returns

<integer> value of the w bits of v starting at bit position s up to bit $(w+s-1)$.

9.6.2.5 function bitwise_is_equal ($v, b, t = 1$)

Test if a base-two bit position of an integer value equals a test bit.

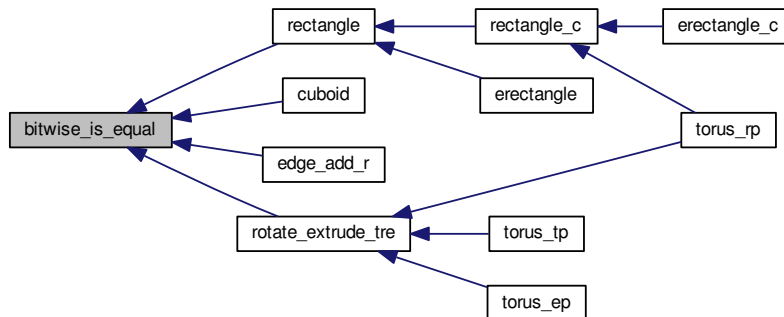
Parameters

v	<integer> An integer value.
b	<integer> A base-two bit position.
t	<bit> The bit test value [0 1].

Returns

<boolean> **true** when the base-two bit position of the integer value equals t , otherwise returns **false**.

Here is the caller graph for this function:

9.6.2.6 function bitwise_lsh ($v, s = 1, bm = 1, bv = 1$)

Base-two bitwise left-shift operation for an integer.

Parameters

v	<integer> An integer value.
s	<integer> The number of bits to shift.

<i>bm</i>	(an internal recursion loop variable).
<i>bv</i>	(an internal recursion loop variable).

Returns

<integer> result of the base-two bitwise left-shift of *v* by *s* bits. Returns **undef** when *v* or *s* is not an integer.

9.6.2.7 function bitwise_not (v , w = 1 , bv = 1)

Base-two bitwise NOT operation for an integer.

Parameters

<i>v</i>	<integer> An integer value.
<i>w</i>	<integer> The minimum bit width.
<i>bv</i>	(an internal recursion loop variable).

Returns

<integer> result of the base-two bitwise NOT of *v*. Returns **undef** when *v* is not an integer.

9.6.2.8 function bitwise_or (v1 , v2 , bv = 1)

Base-two bitwise OR operation for integers.

Parameters

<i>v1</i>	<integer> An integer value.
<i>v2</i>	<integer> An integer value.
<i>bv</i>	(an internal recursion loop variable).

Returns

<integer> result of the base-two bitwise OR of *v1* and *v2*. Returns **undef** when *v1* or *v2* is not an integer.

9.6.2.9 function bitwise_rsh (v , s = 1)

Base-two bitwise right-shift operation for an integer.

Parameters

<i>v</i>	<integer> An integer value.
<i>s</i>	<integer> The number of bits to shift.

Returns

<integer> result of the base-two bitwise right-shift of *v* by *s* bits. Returns **undef** when *v* or *s* is not an integer.

9.6.2.10 function bitwise_s2i (v)

Decode a base-two string of bits to an integer value.

Parameters

<i>v</i>	<bit-string> A value encoded as a base-two string of bits.
----------	--

Returns

<integer> value encoding of the base-two string of bits. Returns **undef** when *v* is not a string of bit values.

9.6.2.11 function bitwise_v2i (v)

Decode a base-two list of bits to an integer value.

Parameters

<i>v</i>	<bit-list> A value encoded as a base-two list of bits.
----------	--

Returns

<integer> value encoding of the base-two list of bits. Returns **undef** when *v* is not a list of bit values.

9.6.2.12 function bitwise_xor (v1 , v2 , bv = 1)

Base-two bitwise XOR operation for integers.

Parameters

<i>v1</i>	<integer> An integer value.
<i>v2</i>	<integer> An integer value.
<i>bv</i>	(an internal recursion loop variable).

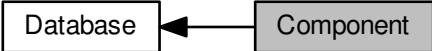
Returns

<integer> result of the base-two bitwise XOR of *v1* and *v2*. Returns **undef** when *v1* or *v2* is not an integer.

9.7 Component

Component specifications.

Collaboration diagram for Component:



Component specifications.

9.8 Console

Console message logging.

Collaboration diagram for Console:



Files

- file [console.scad](#)
Message logging functions.

Functions

- function [stack](#) (b=0, t=0)
Format the function call stack as a string.
- module [log_echo](#) (m)
Output message to console.
- module [log_debug](#) (m)
Output diagnostic message to console.
- module [log_info](#) (m)
Output information message to console.
- module [log_warn](#) (m)
Output warning message to console.
- module [log_error](#) (m)
Output error message to console.

9.8.1 Detailed Description

Console message logging.

Example

Result

```

1 ECHO: "console log message"
2 ECHO: "[ DEBUG ] root(); console log message"
3 ECHO: "[ INFO ] root(); console log message"
4 ECHO:
5 ECHO: "root()"
6 ECHO: "#####"
  
```

```

7 ECHO: "## [ WARNING ] console log message ##"
8 ECHO: "#####"
9 ECHO:
10 ECHO: "root()"
11 ECHO: "#####"
12 ECHO: "#####"
13 ECHO: "##"
14 ECHO: "## [ ERROR ] console log message ##"
15 ECHO: "##"
16 ECHO: "#####"
17 ECHO: "#####"

```

9.8.2 Function Documentation

9.8.2.1 module log_debug (m)

Output diagnostic message to console.

Parameters

<i>m</i>	<string> An output message.
----------	-----------------------------

Message is written if and only if `$log_debug` is `true`.

Definition at line 105 of file `console.scad`.

Here is the call graph for this function:



9.8.2.2 module log_echo (m)

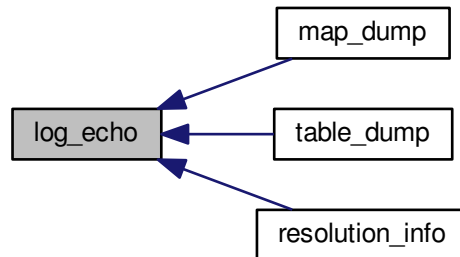
Output message to console.

Parameters

<i>m</i>	<string> An output message.
----------	-----------------------------

Definition at line 90 of file `console.scad`.

Here is the caller graph for this function:



9.8.2.3 module `log_error` (`m`)

Output error message to console.

Parameters

<code>m</code>	<string> An output message.
----------------	-----------------------------

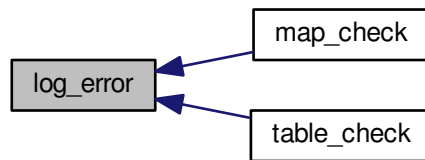
Output an error message to the console. Ideally, rendering should halt and the script should exit. However, no suitable abort function exists. To alert of the critical error, the error message is also rendered graphically.

Definition at line 166 of file `console.scad`.

Here is the call graph for this function:



Here is the caller graph for this function:



9.8.2.4 module `log_info (m)`

Output information message to console.

Parameters

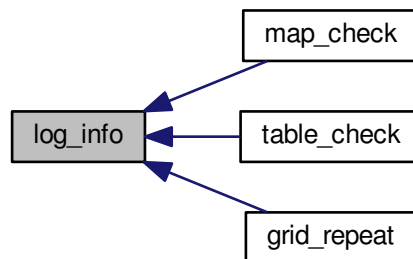
<i>m</i>	<string> An output message.
----------	-----------------------------

Definition at line 122 of file `console.scad`.

Here is the call graph for this function:



Here is the caller graph for this function:



9.8.2.5 module log_warn (m)

Output warning message to console.

Parameters

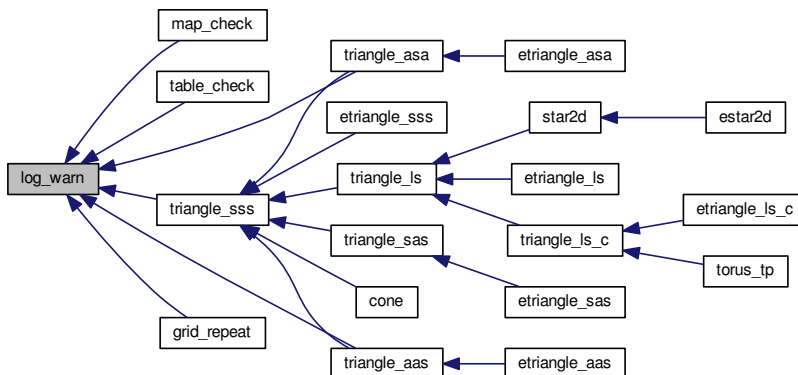
<i>m</i>	<string> An output message.
----------	-----------------------------

Definition at line 137 of file console.scad.

Here is the call graph for this function:



Here is the caller graph for this function:



9.8.2.6 function stack (b = 0, t = 0)

Format the function call stack as a string.

Parameters

<i>b</i>	<integer> The stack index bottom offset. Return function names above this offset.
<i>t</i>	<integer> The stack index top offset. Return function names below this offset.

Returns

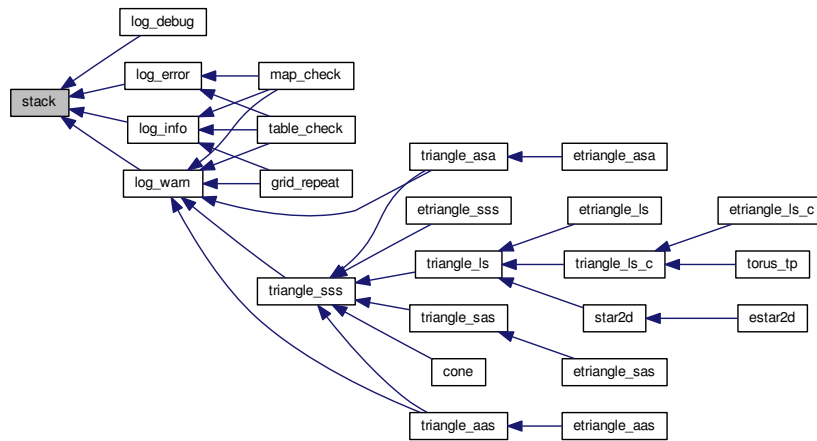
<string> A string-formatted colon-separated list of functions names for the current function call stack.

Note

Returns **undef** when `b` is greater than the current number of function instances (ie: `b > $parent_↵modules-1`).

Returns the string `"root ()"` when the function call stack is empty (ie: at the root of a script).

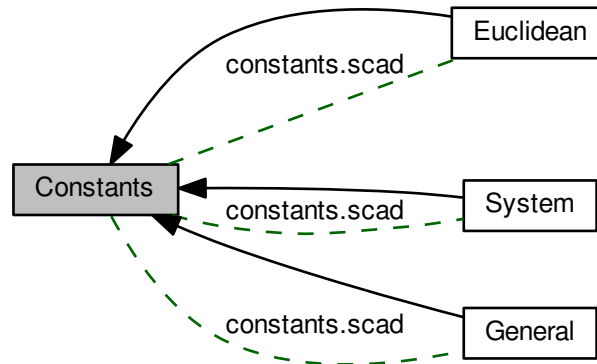
Here is the caller graph for this function:



9.9 Constants

Design constant definitions.

Collaboration diagram for Constants:



Modules

- [Euclidean](#)
Euclidean space axis mapping.
- [General](#)
General design constants.
- [System](#)
System and program limits.

Files

- file [constants.scad](#)
Design constant definitions.

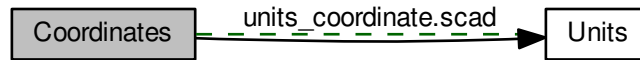
9.9.1 Detailed Description

Design constant definitions.

9.10 Coordinates

Coordinate systems and conversions.

Collaboration diagram for Coordinates:



Files

- file [units_coordinate.scad](#)
Coordinate systems and conversions.

Functions

- function [coordinates_name](#) (s=[base_coordinates](#))
Return the name of the given coordinate system identifier.
- function [convert_coordinate](#) (c, from=[base_coordinates](#), to=[base_coordinates](#))
Convert point from one coordinate system to another.
- function [coordinates_cpc](#) (c, r, t=false)
Radially scale a list of 2d cartesian coordinates.
- function [coordinates_pc](#) (p, r, t=false)
Radially scale and convert a list of 2d polar coordinates to cartesian.
- function [coordinates_csc](#) (c, r, t=false)
Radially scale a list of 3d cartesian coordinates.
- function [coordinates_sc](#) (s, r, t=false)
Radially scale and convert a list of 3d spherical coordinates to cartesian.

Variables

- [base_coordinates](#) = "c"
<string> The base coordinate system.
- [coordinates_positive_angles](#) = true
<boolean> When converting to angular measures add 360 to negative angles.

9.10.1 Detailed Description

Coordinate systems and conversions.

These functions allow for geometric points in space to be specified using multiple coordinate systems. Some geometric calculations are specified more naturally in one or another coordinate system. These conversion functions allow for the movement between the most convenient for a particular application.

For more information see Wikipedia on [coordinate system](#).

The table below enumerates the supported coordinate systems.

system id	description	dimensions	point convention
c	cartesian	2d or 3d	[x, y] or [x, y, z]
p	polar	2d	[r, aa]
y	cylindrical	3d	[r, aa, z]
s	spherical	3d	[r, aa, pa]

The symbols used in the convention column are as follows:

symbol	description	units	reference
x, y, z	coordinate distance	any	xyz-axis
r	radial distance	any	z-axis / xyz-origin
aa	azimuthal angle	degrees	positive x-axis
pa	polar / zenith angle	degrees	positive z-axis

Note

The [azimuthal](#) angle is a measure of the radial vector orthogonal projection onto the xy-plane measured from the positive x-axis.

The polar angle is measured from the z-axis ([zenith](#)) to the radial vector.

Example

```
include <units/units_coordinate.scad>;

base_coordinates = "c";

// get the base coordinate system name
cs = coordinates_name();

// absolute coordinates in a specified coordinate system.
c1 = convert_coordinate([1, 1, 1], "c");
c2 = convert_coordinate([1, 180], "p");
c3 = convert_coordinate([1, 90, -1], "y");
c4 = convert_coordinate([1, 5, 50], "s");

// convert between system.
c5 = convert_coordinate([10*sqrt(2), 45, 45], from="s", to="y");
c6 = convert_coordinate([sqrt(2), 45], from="p", to="c");
```

Result (base_coordinates = c):

```
1 ECHO: cs = "cartesian"
2 ECHO: c1 = [1, 1, 1]
3 ECHO: c2 = [-1, 0]
4 ECHO: c3 = [0, 1, -1]
5 ECHO: c4 = [0.763129, 0.0667652, 0.642788]
6 ECHO: c5 = [10, 45, 10]
7 ECHO: c6 = [1, 1]
```

Result (base_coordinates = p):

```
1 ECHO: cs = "polar"
2 ECHO: c1 = [1.41421, 45]
3 ECHO: c2 = [1, 180]
4 ECHO: c3 = [1, 90]
5 ECHO: c4 = [0.766044, 5]
6 ECHO: c5 = [10, 45, 10]
7 ECHO: c6 = [1, 1]
```

Result (base_coordinates = y):

```

1 ECHO: cs = "cylindrical"
2 ECHO: c1 = [1.41421, 45, 1]
3 ECHO: c2 = [1, 180, 0]
4 ECHO: c3 = [1, 90, -1]
5 ECHO: c4 = [0.766044, 5, 0.642788]
6 ECHO: c5 = [10, 45, 10]
7 ECHO: c6 = [1, 1]

```

Result (base_coordinates = s):

```

1 ECHO: cs = "spherical"
2 ECHO: c1 = [1.73205, 45, 54.7356]
3 ECHO: c2 = [undef, 180, undef]
4 ECHO: c3 = [1.41421, 90, 135]
5 ECHO: c4 = [1, 5, 50]
6 ECHO: c5 = [10, 45, 10]
7 ECHO: c6 = [1, 1]

```

9.10.2 Function Documentation

9.10.2.1 function convert_coordinate (c , from = base_coordinates , to = base_coordinates)

Convert point from one coordinate system to another.

Parameters

<i>c</i>	<point> A point to convert.
<i>from</i>	<string> The coordinate system identifier of the point to be converted.
<i>to</i>	<string> The coordinate system identifier to which the point should be converted.

Returns

<point> The converted result. Returns **undef** for identifiers that are not defined.

9.10.2.2 function coordinates_cpc (c , r , t = false)

Radially scale a list of 2d cartesian coordinates.

Parameters

<i>c</i>	<coords-2d> A list of cartesian coordinates $[[x, y], \dots]$.
<i>r</i>	<decimal> A polar radius.
<i>t</i>	<boolean> Translate or scale radius.

Returns

<coords-2d> A list of scaled cartesian coordinates.

When *t* is **true**, all coordinates will terminate on a circle of radius *r*. When *t* is **false**, the radius of each coordinate is scaled by *r*.

9.10.2.3 function coordinates_csc (c , r , t = false)

Radially scale a list of 3d cartesian coordinates.

Parameters

<i>c</i>	<coords-3d> A list of cartesian coordinates $[[x, y, z], \dots]$.
<i>r</i>	<decimal> A spherical radius.
<i>t</i>	<boolean> Translate or scale radius.

Returns

<coords-3d> A list of scaled cartesian coordinates.

When *t* is **true**, all coordinates will terminate on a sphere of radius *r*. When *t* is **false**, the radius of each coordinate is scaled by *r*.

9.10.2.4 function coordinates_name (s = base_coordinates)

Return the name of the given coordinate system identifier.

Parameters

<i>s</i>	<string> A coordinate system identifier.
----------	--

Returns

<string> The system name for the given identifier. Returns **undef** for identifiers that are not defined.

9.10.2.5 function coordinates_pc (p, r, t = false)

Radially scale and convert a list of 2d polar coordinates to cartesian.

Parameters

<i>c</i>	<coords-2d> A list of polar coordinates $[[r, aa], \dots]$.
<i>r</i>	<decimal> A polar radius.
<i>t</i>	<boolean> Translate or scale radius.

Returns

<coords-2d> A list of scaled cartesian coordinates.

When *t* is **true**, all coordinates will terminate on a circle of radius *r*. When *t* is **false**, the radius of each coordinate is scaled by *r*.

9.10.2.6 function coordinates_sc (s, r, t = false)

Radially scale and convert a list of 3d spherical coordinates to cartesian.

Parameters

<i>c</i>	<coords-3d> A list of spherical coordinates $[[r, aa, pa], \dots]$.
<i>r</i>	<decimal> A spherical radius.
<i>t</i>	<boolean> Translate or scale radius.

Returns

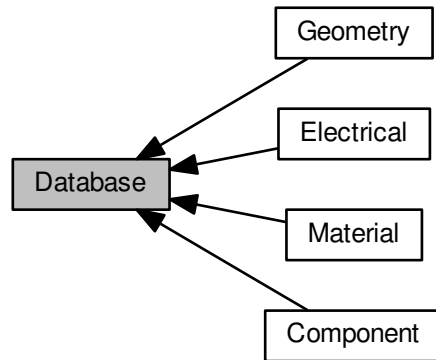
<coords-3d> A list of scaled cartesian coordinates.

When *t* is **true**, all coordinates will terminate on a sphere of radius *r*. When *t* is **false**, the radius of each coordinate is scaled by *r*.

9.11 Database

Design specification data.

Collaboration diagram for Database:



Modules

- [Component](#)
Component specifications.
- [Electrical](#)
Electrical specifications.
- [Geometry](#)
Predefined geometry.
- [Material](#)
Material specifications.

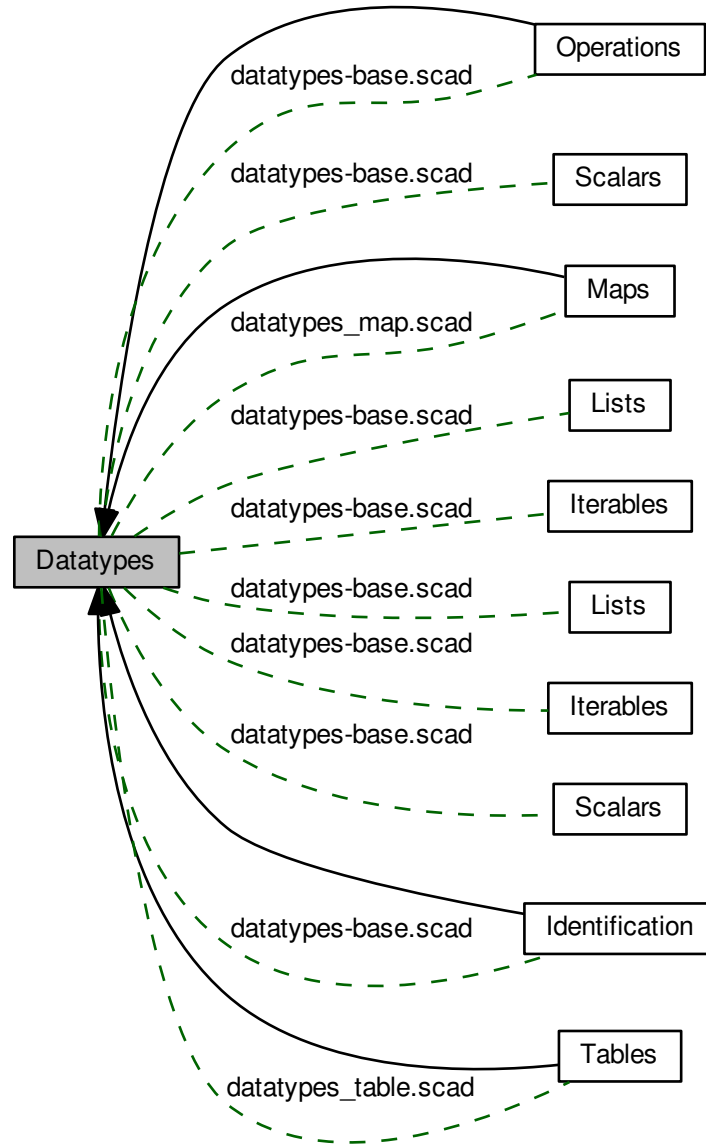
9.11.1 Detailed Description

Design specification data.

9.12 Datatypes

Data type definitions and operators.

Collaboration diagram for Datatypes:



Modules

- [Identification](#)

Compile-time data type identification and tests.

- [Maps](#)
Map data type operations.
- [Operations](#)
Data type operation.
- [Tables](#)
Table data type operations.

Files

- file [datatypes-base.scad](#)
Include file wrapper of data types base primitives.
- file [datatypes_map.scad](#)
Map data type operations.
- file [datatypes_table.scad](#)
Table data type operations.

9.12.1 Detailed Description

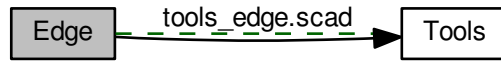
Data type definitions and operators.

See [Data types](#) for nomenclature, assumptions, and conventions used to specify values and data types throughout the library.

9.13 Edge

Shape edge finishing tools.

Collaboration diagram for Edge:



Files

- file [tools_edge.scad](#)
Shape edge finishing tools.

Functions

- module [edge_profile_r](#) ($r, p=0, f=1, a=90,$)
A 2d edge-finish profile specified by intersection radius.
- module [edge_add_r](#) ($r, l=1, p=0, f=1, m=3, ba=45, a1=0, a2=90, center=false$)
A 3d edge-finish additive shape specified by intersection radius.

9.13.1 Detailed Description

Shape edge finishing tools.

9.13.2 Function Documentation

9.13.2.1 module `edge_add_r` ($r, l = 1, p = 0, f = 1, m = 3, ba = 45, a1 = 0, a2 = 90, center = false$)

A 3d edge-finish additive shape specified by intersection radius.

Parameters

r	<decimal> The radius length.
l	<decimal> The edge length.
p	<integer> The profile identifier.
f	<decimal> The mid-point offset factor.
m	<integer> The end finish mode: (B0: bottom, B1: top).
ba	<decimal> The end bevel angle.

<i>a1</i>	<decimal> The edge plane start angle.
<i>a2</i>	<decimal> The edge plane end angle.
<i>center</i>	<boolean> Center length about origin.

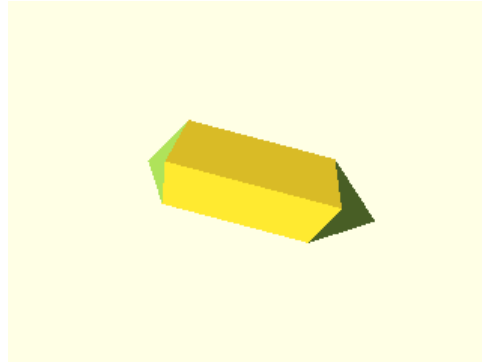
Example

Figure 45: edge_add_r

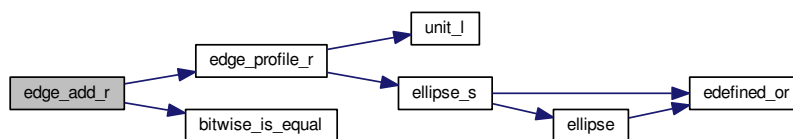
```
1 rotate([90,-90,90]) edge_add_r( r=5, l=20, f=5/8, center=true );
```

m	B1	B0	Description
0	0	0	cut bottom (-z) and top (+z)
1	0	1	bevel bottom and cut top
2	1	0	cut bottom and bevel top
3	1	1	bevel bottom and top

See [edge_profile_r\(\)](#) for description of available profiles.

Definition at line 208 of file tools_edge.scad.

Here is the call graph for this function:



9.13.2.2 module edge_profile_r(r, p = 0, f = 1, a = 90)

A 2d edge-finish profile specified by intersection radius.

Parameters

r	<decimal> The radius length.
p	<integer> The profile identifier.
f	<decimal> The mid-point offset factor.
a	<decimal> The sweep angle.

Example

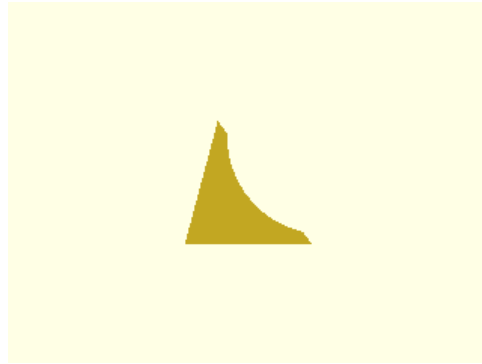


Figure 46: edge_profile_r

```
1 edge_profile_r( r=5, p=1, f=1+10/100, a=75 );
```

Profiles:

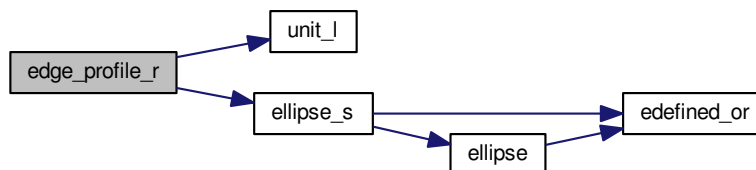
p	Description
0	Two segment bevel with mid inflection
1	A cove with cut-out offset
2	A quarter round with offset

Note

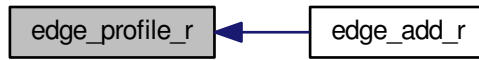
An offset factor greater than 1 moves the mid-point away from the profile edge-vertex. A factor less than 1 move it inwards towards the edge-vertex.

Definition at line 114 of file tools_edge.scad.

Here is the call graph for this function:



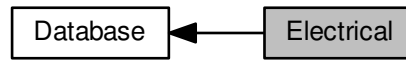
Here is the caller graph for this function:



9.14 Electrical

Electrical specifications.

Collaboration diagram for Electrical:

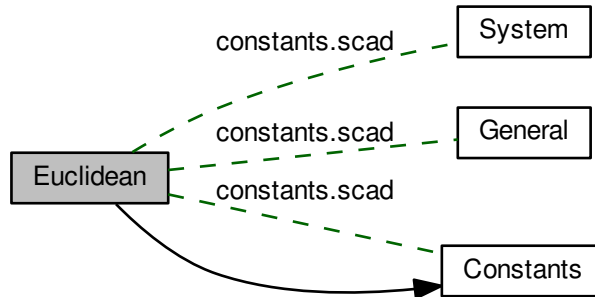


Electrical specifications.

9.15 Euclidean

Euclidean space axis mapping.

Collaboration diagram for Euclidean:



Files

- file [constants.scad](#)
Design constant definitions.

Variables

- [x_axis_ci](#) = 0
<integer> The coordinate axis index for the Euclidean space x-axis.
- [y_axis_ci](#) = 1
<integer> The coordinate axis index for the Euclidean space y-axis.
- [z_axis_ci](#) = 2
<integer> The coordinate axis index for the Euclidean space z-axis.
- [zero2d](#) = [0, 0]
<decimal-list-2> A 2d zero vector (a list with two zeros).
- [origin2d](#) = [0, 0]
<point-2d> The origin point coordinate in 2d Euclidean space.
- [x_axis2d_uv](#) = [1, 0]
<vector-2d> The unit vector of the positive x-axis in 2d Euclidean space.
- [y_axis2d_uv](#) = [0, 1]
<vector-2d> The unit vector of the positive y-axis in 2d Euclidean space.
- [x_axis2d_ul](#) = [-x_axis2d_uv, +x_axis2d_uv]
<line-2d> A positively-directed unit line centered on the x-axis in 2d Euclidean space.
- [y_axis2d_ul](#) = [-y_axis2d_uv, +y_axis2d_uv]
<line-2d> A positively-directed unit line centered on the y-axis in 2d Euclidean space.
- [zero3d](#) = [0, 0, 0]

- <decimal-list-2> A 3d zero vector (a list with three zeros).*
- `origin3d = [0, 0, 0]`
 - <point-3d> The origin point coordinate in 3-dimensional Euclidean space.*
- `x_axis3d_uv = [1, 0, 0]`
 - <vector-3d> The unit vector of the positive x-axis in 3d Euclidean space.*
- `y_axis3d_uv = [0, 1, 0]`
 - <vector-3d> The unit vector of the positive y-axis in 3d Euclidean space.*
- `z_axis3d_uv = [0, 0, 1]`
 - <vector-3d> The unit vector of the positive z-axis in 3d Euclidean space.*
- `x_axis3d_ul = [-x_axis3d_uv, +x_axis3d_uv]`
 - <line-3d> A positively-directed unit line centered on the x-axis in 3d Euclidean space.*
- `y_axis3d_ul = [-y_axis3d_uv, +y_axis3d_uv]`
 - <line-3d> A positively-directed unit line centered on the y-axis in 3d Euclidean space.*
- `z_axis3d_ul = [-z_axis3d_uv, +z_axis3d_uv]`
 - <line-3d> A positively-directed unit line centered on the z-axis in 3d Euclidean space.*
- `xy_plane_on = [origin3d, z_axis3d_uv]`
 - <plane> The right-handed xy plane centered at the origin with normal vector.*
- `yz_plane_on = [origin3d, x_axis3d_uv]`
 - <plane> The right-handed yz plane centered at the origin with normal vector.*
- `zx_plane_on = [origin3d, y_axis3d_uv]`
 - <plane> The right-handed zx plane centered at the origin with normal vector.*
- `xy_plane_os = [origin3d, [for (r=[[1,1],[1,-1],[-1,-1],[-1,1]]) [r[0],r[1],0]]]`
 - <plane> The right-handed xy plane centered at the origin with coplanar unit square points.*
- `yz_plane_os = [origin3d, [for (r=[[1,1],[1,-1],[-1,-1],[-1,1]]) [0,r[0],r[1]]]]]`
 - <plane> The right-handed yz plane centered at the origin with coplanar unit square points.*
- `zx_plane_os = [origin3d, [for (r=[[1,1],[1,-1],[-1,-1],[-1,1]]) [r[1],0,r[0]]]]]`
 - <plane> The right-handed zx plane centered at the origin with coplanar unit square points.*

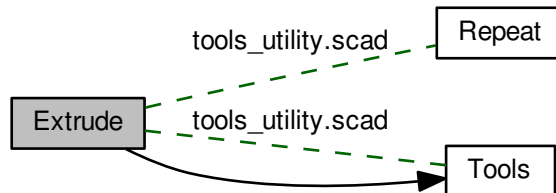
9.15.1 Detailed Description

Euclidean space axis mapping.

9.16 Extrude

Shape extrusion tools.

Collaboration diagram for Extrude:



Files

- file [tools_utility.scad](#)
Shape transformation utility tools.

Functions

- module [rotate_extrude_tr](#) (*r*, *pa*=0, *ra*=360, *profile*=false)
Translate, rotate, and revolve the 2d shape about the z-axis.
- module [rotate_extrude_tre](#) (*r*, *l*, *pa*=0, *ra*=360, *m*=255, *profile*=false)
Translate, rotate, and revolve the 2d shape about the z-axis with linear elongation.
- module [linear_extrude_uls](#) (*h*, *center*=false)
Linearly extrude 2d shape with extrusion upper and lower scaling.

9.16.1 Detailed Description

Shape extrusion tools.

9.16.2 Function Documentation

9.16.2.1 module `linear_extrude_uls` (*h*, *center* = false)

Linearly extrude 2d shape with extrusion upper and lower scaling.

Parameters

<i>h</i>	<decimal-list-3:9 decimal> A list of decimals or a single decimal to specify simple extrusion height.
----------	---

<i>center</i>	<boolean> Center extrusion about origin.
---------------	--

When *h* is a decimal, the shape is extruded linearly as normal. To scale the upper and lower slices of the extrusion, *h* must be assigned a list with a minimum of three decimal values as described in the following table.

sym	h[n]	default	description
<i>h</i>	0		total extrusion height
<i>n1</i>	1		(+z) number of scaled extrusion slices
<i>h1</i>	2		(+z) extrusion scale percentage
<i>x1</i>	3	-h1	(+z) x-dimension scale percentage
<i>y1</i>	4	x1	(+z) y-dimension scale percentage
<i>n2</i>	5	n1	(-z) number of scaled extrusion slices
<i>h2</i>	6	h1	(-z) extrusion scale percentage
<i>x2</i>	7	x1	(-z) x-dimension scale percentage
<i>y2</i>	8	y1	(-z) y-dimension scale percentage

Example

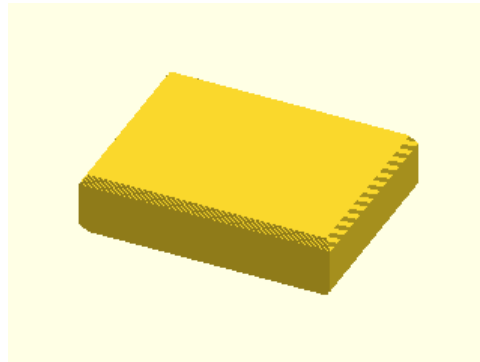


Figure 47: linear_extrude_uls

```
1 linear_extrude_uls( [5,10,15,-5], center=true ) square( [20,15], center=true );
```

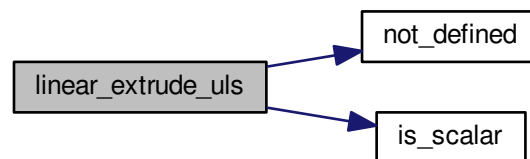
Note

When symmetrical scaling is desired, shape must be centered about origin.

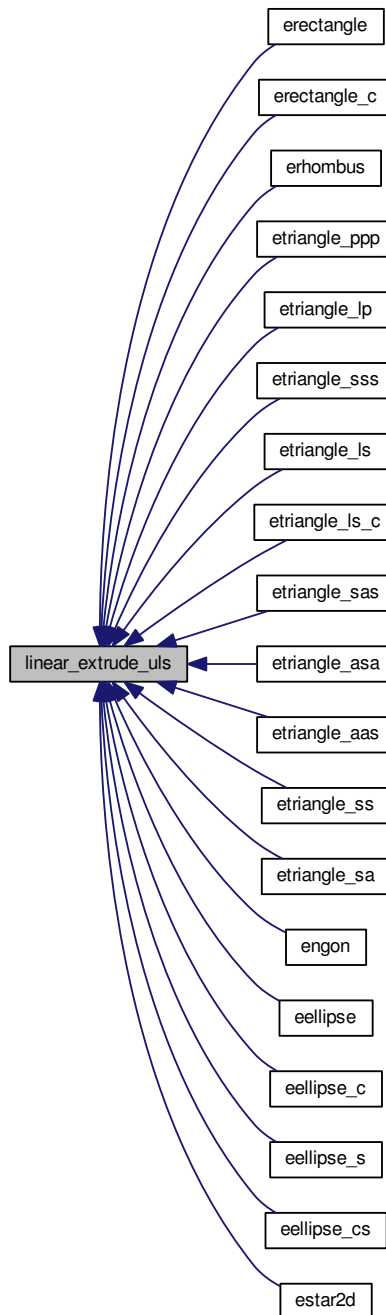
Todo This function should be rewritten to use the built-in scaling provided by `linear_extrude()` in the upper and lower scaling zones.

Definition at line 234 of file `tools_utility.scad`.

Here is the call graph for this function:



Here is the caller graph for this function:



9.16.2.2 `module rotate_extrude_tr (r , pa = 0 , ra = 360 , profile = false)`

Translate, rotate, and revolve the 2d shape about the z-axis.

Parameters

<i>r</i>	<decimal> The rotation radius.
<i>pa</i>	<decimal> The profile pitch angle in degrees.
<i>ra</i>	<decimal> The rotation sweep angle in degrees.
<i>profile</i>	<boolean> Show profile only (do not extrude).

Example

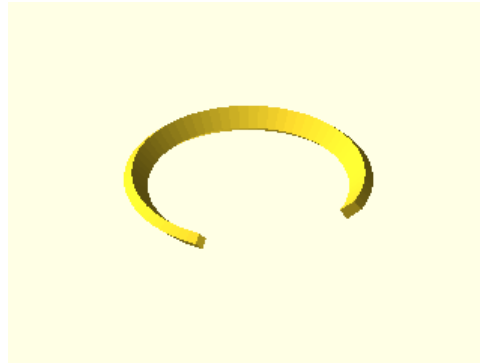
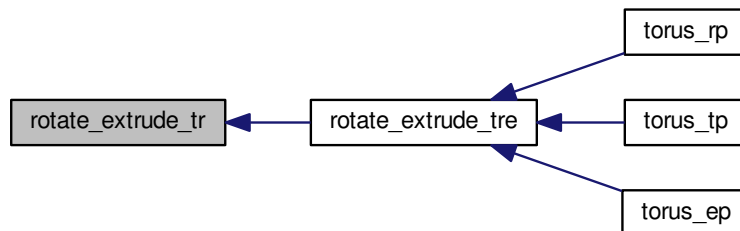


Figure 48: rotate_extrude_tr

```
1 rotate_extrude_tr( r=50, pa=45, ra=270 ) square( [10,5], center=true );
```

Definition at line 104 of file tools_utility.scad.

Here is the caller graph for this function:



9.16.2.3 module rotate_extrude_tre(r, l, pa = 0, ra = 360, m = 255, profile = false)

Translate, rotate, and revolve the 2d shape about the z-axis with linear elongation.

Parameters

<i>r</i>	<decimal> The rotation radius.
<i>l</i>	<decimal-list-2 decimal> The elongation length. A list [x, y] of decimals or a single decimal for (x=y)
<i>pa</i>	<decimal> The profile pitch angle in degrees.
<i>ra</i>	<decimal> The rotation sweep angle in degrees.
<i>m</i>	<integer> The section render mode. An 8-bit encoded integer that indicates the revolution sections to render. Bit values 1 enables the corresponding section and bit values 0 are disabled. Sections are assigned to the bit position in counter-clockwise order.
<i>profile</i>	<boolean> Show profile only (do not extrude).

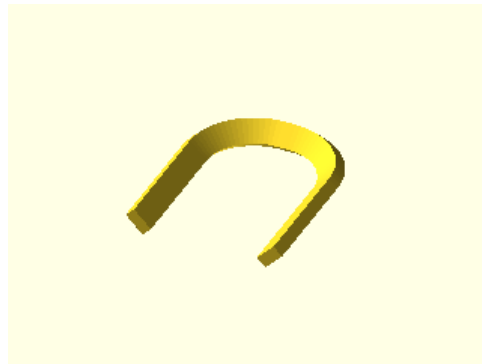
Example

Figure 49: rotate_extrude_tre

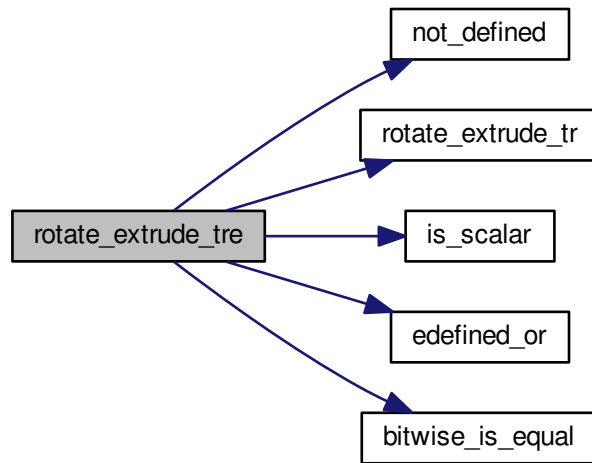
```
1 rotate_extrude_tre( r=25, l=[5, 50], pa=45, m=31 ) square( [10,5], center=true );
```

Note

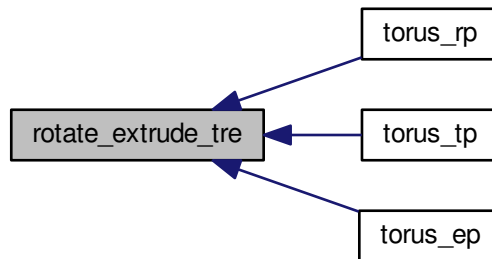
When elongating ($l > 0$), *ra* is ignored. However, *m* may be used to control which complete revolution section to render.

Definition at line 140 of file tools_utility.scad.

Here is the call graph for this function:



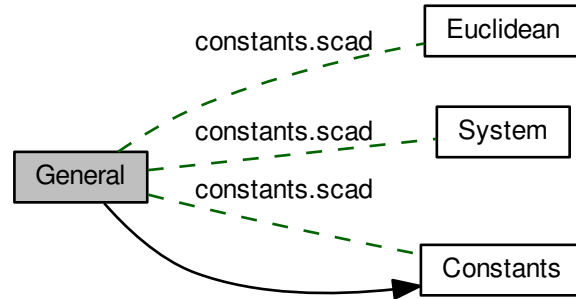
Here is the caller graph for this function:



9.17 General

General design constants.

Collaboration diagram for General:



Files

- file [constants.scad](#)
Design constant definitions.

Variables

- [aepts](#) = 0.001
<decimal> Epsilon, small distance to deal with overlapping shapes.
- [pi](#) = 3.14159265358979323
<decimal> The ratio of a circle's circumference to its diameter.
- [tau](#) = 2*pi
<decimal> The ratio of a circle's circumference to its radius.
- [phi](#) = (1 + sqrt(5)) / 2
<decimal> The golden ratio.

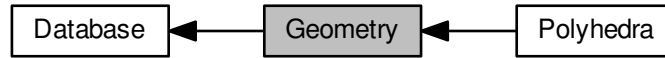
9.17.1 Detailed Description

General design constants.

9.18 Geometry

Predefined geometry.

Collaboration diagram for Geometry:



Modules

- [Polyhedra](#)

Tables of polyhedra vertices, faces, and edges.

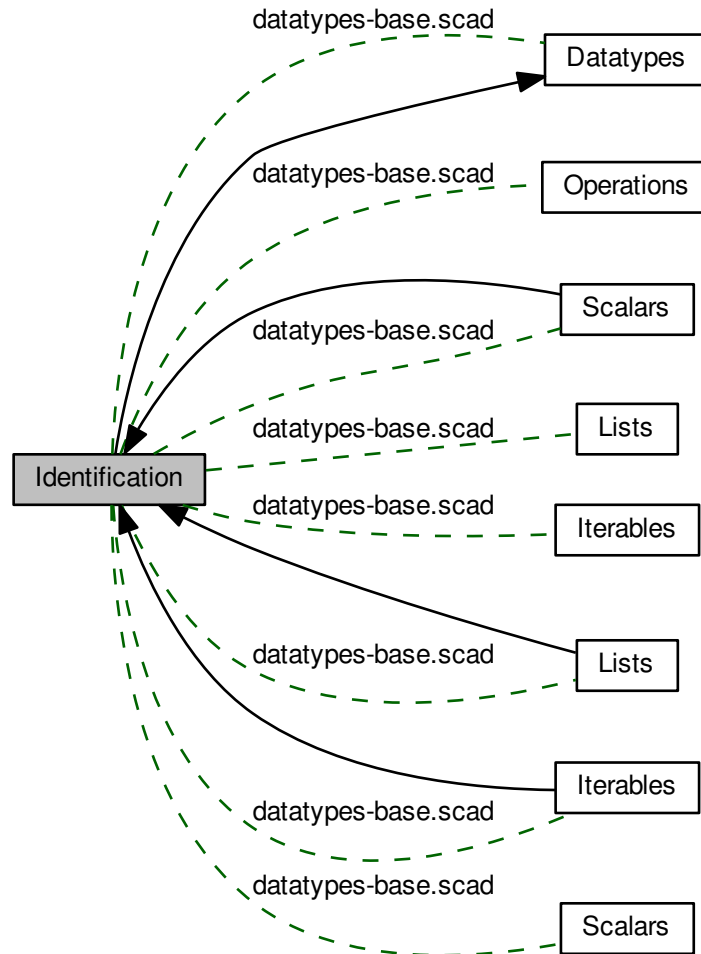
9.18.1 Detailed Description

Predefined geometry.

9.19 Identification

Compile-time data type identification and tests.

Collaboration diagram for Identification:



Modules

- [Iterables](#)
Iterable data type identification.
- [Lists](#)
List data type identification.
- [Scalars](#)
Scalar data type identification.

Files

- file [datatypes-base.scad](#)
Include file wrapper of data types base primitives.

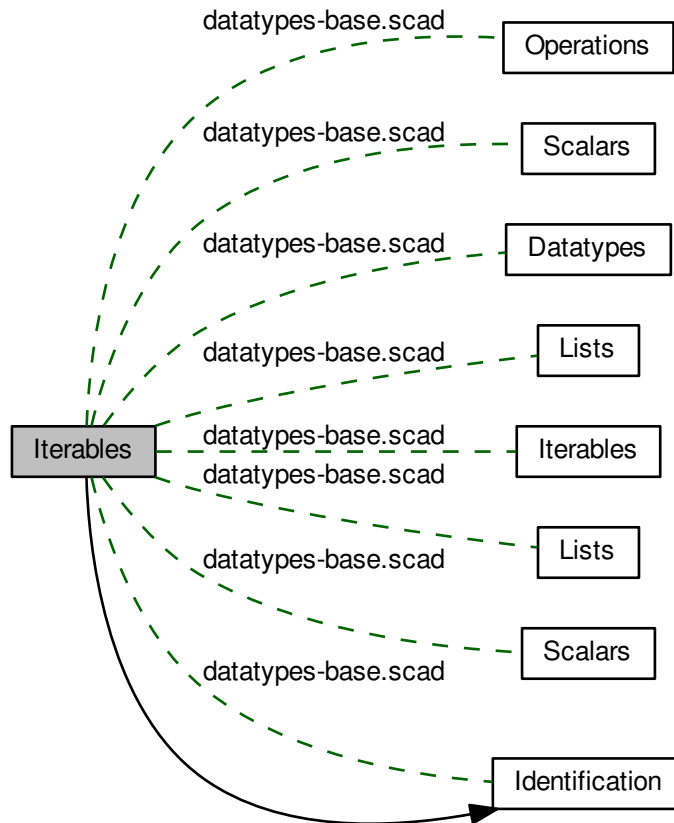
9.19.1 Detailed Description

Compile-time data type identification and tests.

9.20 Iterables

Iterable data type identification.

Collaboration diagram for Iterables:



Files

- file [datatypes-base.scad](#)
Include file wrapper of data types base primitives.

Functions

- function [all_equal](#) (v, cv)
Test if a list of values equal a comparison value.
- function [any_equal](#) (v, cv)
Test if any element of a list of values equal a comparison value.
- function [all_defined](#) (v)

Test if no element of a list of values is undefined.

- function `any_undefined` (v)

Test if any element of a list of values is undefined.

- function `all_scalars` (v)

Test if all elements of a list of values are scalars.

- function `all_lists` (v)

Test if all elements of a list of values are lists.

- function `all_strings` (v)

Test if all elements of a list of values are strings.

- function `all_numbers` (v)

Test if all elements of a list of values are numbers.

- function `all_len` (v, l)

Test if all elements of a list of values are lists of a specified length.

9.20.1 Detailed Description

Iterable data type identification.

See validation [results](#).

9.20.2 Function Documentation

9.20.2.1 function `all_defined` (v)

Test if no element of a list of values is undefined.

Parameters

v	<list> A list of values.
---	--------------------------

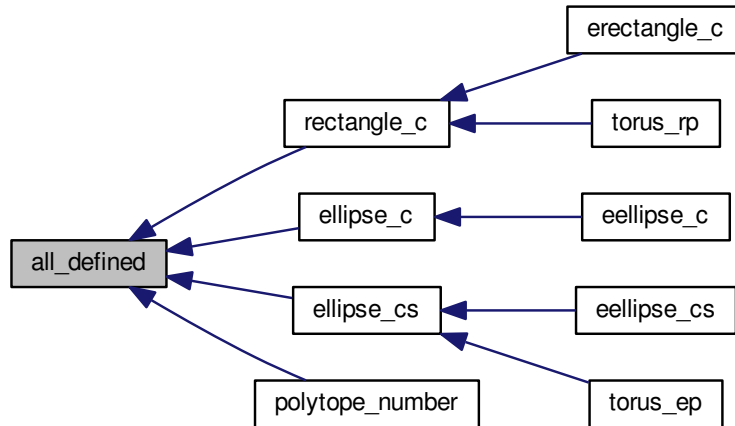
Returns

<boolean> **true** when no element is undefined and **false** otherwise.

Warning

Always returns **true** when the list is empty.

Here is the caller graph for this function:

**9.20.2.2 function all_equal (v , cv)**

Test if a list of values equal a comparison value.

Parameters

<i>v</i>	<list> A list of values.
<i>cv</i>	<value> A comparison value.

Returns

<boolean> **true** when all elements equal the value *cv* and **false** otherwise.

Warning

Always returns **true** when the list is empty.

9.20.2.3 function all_len (v , l)

Test if all elements of a list of values are lists of a specified length.

Parameters

v	<list> A list of values.
l	<integer> The test length.

Returns

<boolean> **true** when all elements are lists of the specified length and **false** otherwise. Returns **true** when the list is a single list of length l .

Warning

Always returns **true** when v is empty.

9.20.2.4 function `all_lists (v)`

Test if all elements of a list of values are lists.

Parameters

v	<list> A list of values.
-----	--------------------------

Returns

<boolean> **true** when all elements are lists and **false** otherwise. Returns **true** when the list is a single list value.

Warning

Always returns **true** when the list is empty.

9.20.2.5 function `all_numbers (v)`

Test if all elements of a list of values are numbers.

Parameters

v	<list> A list of values.
-----	--------------------------

Returns

<boolean> **true** when all elements are numerical values and **false** otherwise. Returns **true** when the list is a single numerical value.

Warning

Always returns **true** when the list is empty.

9.20.2.6 function `all_scalars (v)`

Test if all elements of a list of values are scalars.

Parameters

<i>v</i>	<list> A list of values.
----------	--------------------------

Returns

<boolean> **true** when all elements are scalar values and **false** otherwise. Returns **true** when the list is a single scalar value.

Warning

Always returns **true** when the list is empty.

9.20.2.7 function all_strings (*v*)

Test if all elements of a list of values are strings.

Parameters

<i>v</i>	<list> A list of values.
----------	--------------------------

Returns

<boolean> **true** when all elements are string values and **false** otherwise. Returns **true** when the list is a single string value.

Warning

Always returns **true** when the list is empty.

9.20.2.8 function any_equal (*v*, *cv*)

Test if any element of a list of values equal a comparison value.

Parameters

<i>v</i>	<list> A list of values.
<i>cv</i>	<value> A comparison value.

Returns

<boolean> **true** when any element equals the value *cv* and **false** otherwise.

Warning

Always returns **false** when the list is empty.

9.20.2.9 function any_undefined (*v*)

Test if any element of a list of values is undefined.

Parameters

v	<list> A list of values.
-----	--------------------------

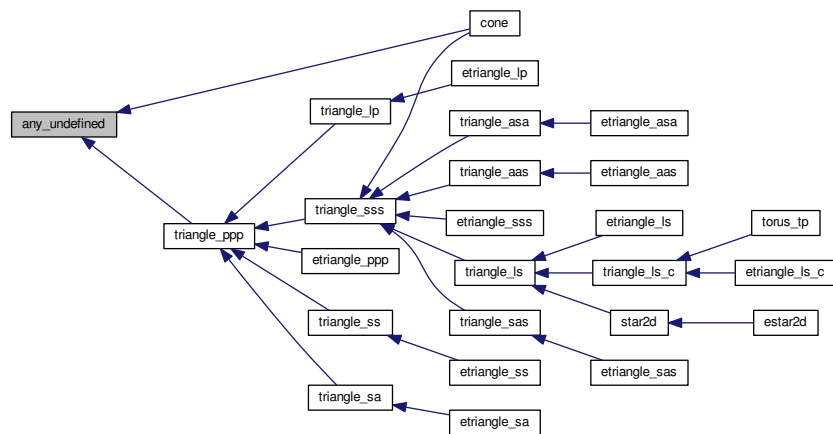
Returns

<boolean> **true** when any element is undefined and **false** otherwise.

Warning

Always returns **false** when the list is empty.

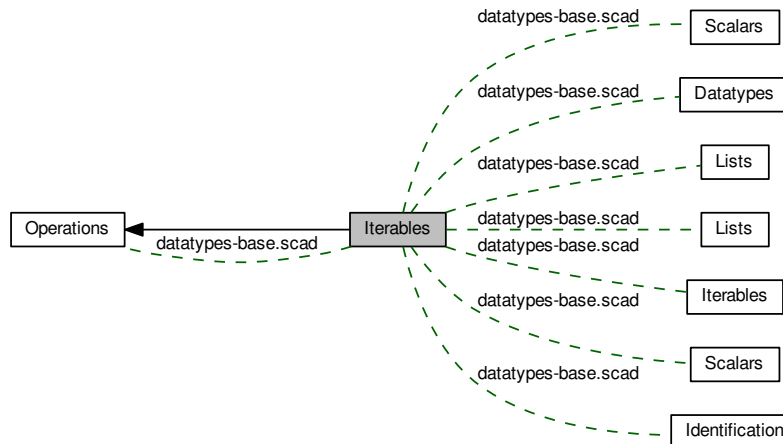
Here is the caller graph for this function:



9.21 Iterables

Iterable data type operations.

Collaboration diagram for Iterables:



Files

- file [datatypes-base.scad](#)
Include file wrapper of data types base primitives.

Functions

- function [edefined_or](#) (v, i, d)
Return an iterable element when it exists or a default value when it does not.
- function [find](#) (mv, v, c=1, i, i1=0, i2)
Find the occurrences of a match value in an iterable value.
- function [count](#) (mv, v, s=true, i)
Count all occurrences of a match value in an iterable value.
- function [exists](#) (mv, v, s=true, i)
Check for the existence of a match value in an iterable value.
- function [first](#) (v)
Return the first element of an iterable value.
- function [second](#) (v)
Return the second element of an iterable value.
- function [third](#) (v)
Return the third element of an iterable value.
- function [last](#) (v)
Return the last element of an iterable value.
- function [nfirst](#) (v, n=1)

- Return a list containing the first n elements of an iterable value.*

 - function `nlast` (`v`, `n=1`)
- Return a list containing the last n elements of an iterable value.*

 - function `nhead` (`v`, `n=1`)
- Return a list containing all but the last n elements of an iterable value.*

 - function `ntail` (`v`, `n=1`)
- Return a list containing all but the first n elements of an iterable value.*

 - function `reverse` (`v`)
- Reverse the elements of an iterable value.*

 - function `rselect` (`v`, `i`)
- Select a range of elements from an iterable value.*

 - function `nssequence` (`v`, `n=1`, `s=1`, `w=false`)
- Return a list of all n-element sequential-subsets of an iterable value.*

 - function `eappend` (`nv`, `v`, `r=true`, `j=true`, `l=true`)
- Append a value to each element of an iterable value.*

 - function `insert` (`nv`, `v`, `i=0`, `mv`, `mi=0`, `s=true`, `si`)
- Insert a new value into an iterable value.*

 - function `delete` (`v`, `i`, `mv`, `mc=1`, `s=true`, `si`)
- Delete elements from an iterable value.*

 - function `strip` (`v`, `mv=empty_lst`)
- Strip all matching values from an iterable value.*

 - function `unique` (`v`)
- Return the unique elements of an iterable value.*

9.21.1 Detailed Description

Iterable data type operations.

See validation [results](#).

9.21.2 Function Documentation

9.21.2.1 function `count` (`mv`, `v`, `s = true`, `i`)

Count all occurrences of a match value in an iterable value.

Parameters

<code>mv</code>	<value> A match value.
<code>v</code>	<value> An iterable value.
<code>s</code>	<boolean> Use <code>search</code> for element matching (assign <code>false</code> to use <code>find()</code>).
<code>i</code>	<integer> The element index to consider for iterable elements.

Returns

<integer> The number of times `mv` occurs in the list.

9.21.2.2 function `delete` (`v`, `i`, `mv`, `mc = 1`, `s = true`, `si`)

Delete elements from an iterable value.

Parameters

<i>v</i>	<value> An iterable value.
<i>i</i>	<range list integer> Deletion Indexes.
<i>mv</i>	<list string value> Match value candidates.
<i>mc</i>	<integer> A match count. For (<i>mc</i> >=1), remove the first <i>mc</i> matches. For (<i>mc</i> <=0), remove all matches.
<i>s</i>	<boolean> Use <code>search</code> for element matching (assign <code>false</code> to use <code>find()</code>).
<i>si</i>	<integer> The element column index when matching.

Returns

<list> A list with all specified elements removed. Returns **undef** when *i* does not map to an element of *v*. Returns **undef** when *v* is not defined or is not iterable.

The elements to delete can be specified by an index position, a list of index positions, an index range, an element match value, or a list of element match values (when using `search`). When *mv* is a list of match values, all values of *mv* that exists in *v* are candidates for deletion. For each matching candidate, *mc* indicates the quantity to remove. When more than one deletion criteria is specified, the order of precedence is: *mv*, *i*.

9.21.2.3 function eappend (nv , v , r =true , j =true , l =true)

Append a value to each element of an iterable value.

Parameters

<i>nv</i>	<value> A new value to append.
<i>v</i>	<value> An iterable value.
<i>r</i>	<boolean> Reduce list element value before appending.
<i>j</i>	<boolean> Join each appendage as a separate list.
<i>l</i>	<boolean> Append new value to last element.

Returns

<list> A list with *nv* appended to each element of *v*. Returns **undef** when *v* is not defined or is not iterable.

Example

```
v1=[["a"], ["b"], ["c"], ["d"]];
v2=[1, 2, 3];

echo( eappend( v2, v1 ) );
echo( eappend( v2, v1, r=false ) );
echo( eappend( v2, v1, j=false, l=false ) );
```

Result

```
ECHO: [["a", 1, 2, 3], ["b", 1, 2, 3], ["c", 1, 2, 3], ["d", 1, 2, 3]]
ECHO: [[["a"], 1, 2, 3], [["b"], 1, 2, 3], [["c"], 1, 2, 3], [["d"], 1, 2, 3]]
ECHO: ["a", 1, 2, 3, "b", 1, 2, 3, "c", 1, 2, 3, "d"]
```

Note

Appending with reduction causes *nv* to be appended to the *elements* of each iterable value. Otherwise, *nv* is appended to the iterable value itself.

9.21.2.4 function edefined_or (v , i , d)

Return an iterable element when it exists or a default value when it does not.

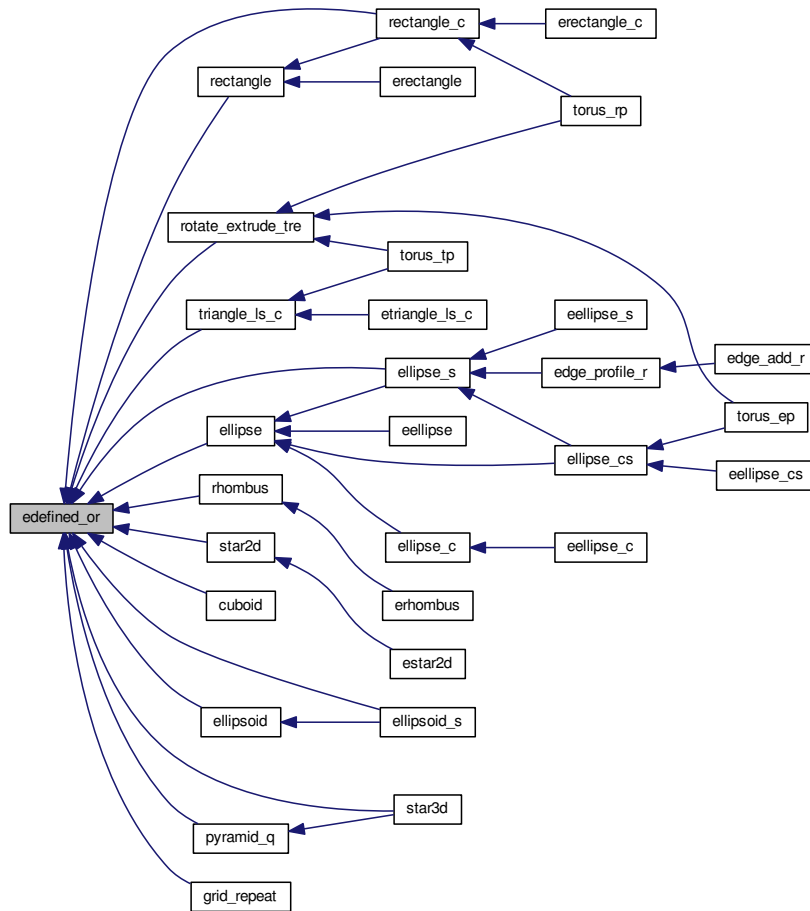
Parameters

<i>v</i>	<value> An iterable value.
<i>i</i>	<integer> An element index.
<i>d</i>	<value> A default value.

Returns

<value> `v[i]` when it is defined or `d` otherwise.

Here is the caller graph for this function:



9.21.2.5 function exists (*mv* , *v* , *s = true* , *i*)

Check for the existence of a match value in an iterable value.

Parameters

<i>mv</i>	<value> A match value.
<i>v</i>	<value> An iterable value.
<i>s</i>	<boolean> Use <code>search</code> for element matching (assign <code>false</code> to use <code>find()</code>).
<i>i</i>	<integer> The element index to consider for iterable elements.

Returns

<boolean> **true** when `mv` exists in the list and **false** otherwise.

9.21.2.6 function `find(mv, v, c = 1, i, i1 = 0, i2)`

Find the occurrences of a match value in an iterable value.

Parameters

<i>mv</i>	<value> A match value.
<i>v</i>	<value> An iterable value.
<i>c</i>	<integer> A match count. For (<code>c</code> >=1), return the first <code>c</code> matches. For (<code>c</code> <=0), return all matches.
<i>i</i>	<integer> The element index to consider for iterable elements.
<i>i1</i>	<integer> The element index where <code>find</code> begins (default: first).
<i>i2</i>	<integer> The element index where <code>find</code> ends (default: last).

Returns

<list> A list of indexes where elements match `mv`. Returns **empty_list** when no element of `v` matches `mv` or when `v` is not iterable.

The use-cases for `find()` and `search()` are summarized in the following tables.

Find:

mv / v	string	list of scalars	list of iterables
scalar		(a)	(b) see note 1
string	(c)		(b) see note 1
list of scalars			(b) see note 1
list of iterables			(b) see note 1

Search:

mv / v	string	list of scalars	list of iterables
scalar		(a)	(b)
string	(d)	invalid	(e) see note 2
list of scalars		(f)	(g)
list of iterables			(g)

Key:

- (a) Identify each element of `v` that equals `mv`.
- (b) Identify each element of `v` where `mv` equals the element at the specified column index, `i`, of each iterable value in `v`.
- (c) If, and only if, `mv` is a single character, identify each character in `v` that equals `mv`.
- (d) For each character of `mv`, identify where it exists in `v`. **empty_list** is returned for each character of `mv` absent from `v`.

- (e) For each character of m_v , identify where it exists in v either as a numeric value or as a character at the specified column index, i . **empty_lst** is returned for each character of m_v absent from v .
- (f) For each scalar of m_v , identify where it exists in v . **empty_lst** is returned for each scalar of m_v absent from v .
- (g) For each element of m_v , identify where it equals the element at the specified column index, i , of each iterable value in v . **empty_lst** is returned for each element of m_v absent from v in the specified column index.

Note

1: When i is specified, that element column is compared. Otherwise, the entire element is compared. Functions `find()` and `search()` behave differently in this regard.

2: Invalid use combination when any element of v is a string. However, an element that is a list of one or more strings is valid. In which case, only the first character of each string element is considered.

9.21.2.7 function `first (v)`

Return the first element of an iterable value.

Parameters

v	<value> An iterable value.
-----	----------------------------

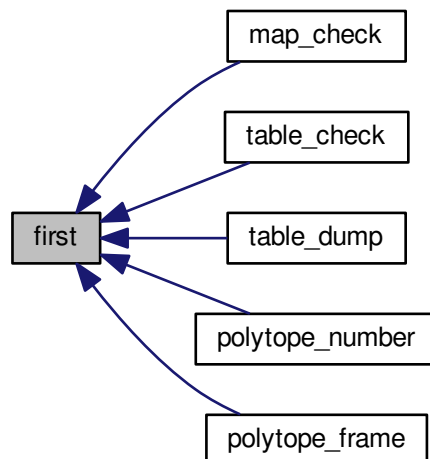
Returns

<value> The first element of v . Returns **undef** when v is not defined, is not iterable, or is empty.

Note

Value may also be a range.

Here is the caller graph for this function:



9.21.2.8 `function insert (nv , v , i = 0 , mv , mi = 0 , s = true , si)`

Insert a new value into an iterable value.

Parameters

<i>nv</i>	<value> A new value to insert.
<i>v</i>	<value> An iterable value.
<i>i</i>	<integer> An insert position index.
<i>mv</i>	<list string value> Match value candidates.
<i>mi</i>	<integer> A match index.
<i>s</i>	<boolean> Use <code>search</code> for element matching (assign <code>false</code> to use <code>find()</code>).
<i>si</i>	<integer> The element column index when matching.

Returns

<list> A list with *nv* inserted into *v* at the specified position. Returns **undef** when no value of *mv* exists in *v*. Returns **undef** when (*mi* + 1) exceeds the matched element count. Returns **undef** when *i* does not map to an element of *v*. Returns **undef** when *v* is not defined or is not iterable.

The insert position can be specified by an index, an element match value, or list of potential match values (when using `search`). When multiple matches exists, *mi* indicates the insert position. When more than one insert position criteria is specified, the order of precedence is: *mv*, *i*.

9.21.2.9 function last (v)

Return the last element of an iterable value.

Parameters

<i>v</i>	<value> An iterable value.
----------	----------------------------

Returns

<value> The last element of *v*. Returns **undef** when *v* is not defined, is not iterable, or is empty.

9.21.2.10 function nfirst (v , n = 1)

Return a list containing the first *n* elements of an iterable value.

Parameters

<i>v</i>	<value> An iterable value.
<i>n</i>	<integer> The element count.

Returns

<list> A list containing the first *n* elements of *v*. Returns **undef** when *v* is not defined, is not iterable, or is empty.

9.21.2.11 function nhead (v , n = 1)

Return a list containing all but the last *n* elements of an iterable value.

Parameters

<i>v</i>	<value> An iterable value.
----------	----------------------------

<i>n</i>	<integer> The element count.
----------	------------------------------

Returns

<list> A list containing all but the last *n* elements of *v*. Returns **empty_lst** when *v* contains fewer than *n* elements. Returns **undef** when *v* is not defined, is not iterable, or is empty.

9.21.2.12 function nlast (v , n = 1)

Return a list containing the last *n* elements of an iterable value.

Parameters

<i>v</i>	<value> An iterable value.
<i>n</i>	<integer> The element count.

Returns

<list> A list containing the last *n* elements of *v*. Returns **undef** when *v* is not defined, is not iterable, or is empty.

9.21.2.13 function nssequence (v , n = 1 , s = 1 , w = false)

Return a list of all *n*-element sequential-subsets of an iterable value.

Parameters

<i>v</i>	<value> An iterable value.
<i>n</i>	<integer> The number of elements for each subset.
<i>s</i>	<integer> The iteration step size.
<i>w</i>	<boolean> Use wrap-at-end circular subset selection.

Returns

<list-list> A list of all *n*-element sequential-subsets of *v* skipping *s* elements between each subset selection. Returns **empty_lst** when *v* is empty, is not defined or is not iterable.

Example

```
v = [ 1, 2, 3, 4 ];
nssequence( v, 3, 1, false ); // [ [ 1,2,3 ], [ 2,3,4 ] ]
nssequence( v, 3, 1, true ); // [ [ 1,2,3 ], [ 2,3,4 ], [ 3,4,1 ], [ 4,1,2 ] ]
```

9.21.2.14 function ntail (v , n = 1)

Return a list containing all but the first *n* elements of an iterable value.

Parameters

<i>v</i>	<value> An iterable value.
<i>n</i>	<integer> The element count.

Returns

<list> A list containing all but the first *n* elements of *v*. Returns **empty_lst** when *v* contains fewer than *n* elements. Returns **undef** when *v* is not defined, is not iterable, or is empty.

9.21.2.15 function reverse (v)

Reverse the elements of an iterable value.

Parameters

v	<value> An iterable value.
-----	----------------------------

Returns

<list> A list containing the elements of v in reversed order. Returns **empty_lst** when v is empty. Returns **undef** when v is not defined or is not iterable.

9.21.2.16 function `rselect (v , i)`

Select a range of elements from an iterable value.

Parameters

v	<value> An iterable value.
i	<range list integer> The index selection.

Returns

<list> A list containing the identified element(s). Returns **undef** when i does not map to an element of v . Returns **empty_lst** when v is empty. Returns **undef** when v is not defined or is not iterable.

9.21.2.17 function `second (v)`

Return the second element of an iterable value.

Parameters

v	<value> An iterable value.
-----	----------------------------

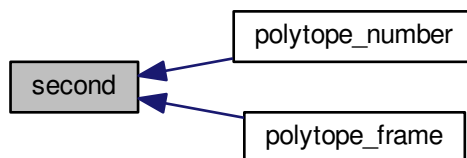
Returns

<value> The second element of v . Returns **undef** when v is not defined, is not iterable, or is empty.

Note

Value may also be a range.

Here is the caller graph for this function:

9.21.2.18 function `strip (v , mv =empty_lst)`

Strip all matching values from an iterable value.

Parameters

<i>v</i>	<value> An iterable value.
<i>mv</i>	<value> The match value.

Returns

<list> A list with all elements equal to *mv* removed. Returns **undef** when *v* is not defined or is not iterable.

9.21.2.19 function third (v)

Return the third element of an iterable value.

Parameters

<i>v</i>	<value> An iterable value.
----------	----------------------------

Returns

<value> The second element of *v*. Returns **undef** when *v* is not defined, is not iterable, or is empty.

Note

Value may also be a range.

9.21.2.20 function unique (v)

Return the unique elements of an iterable value.

Parameters

<i>v</i>	<value> An iterable value.
----------	----------------------------

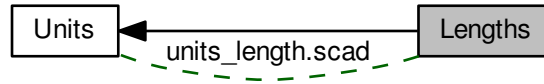
Returns

<list> A list of unique elements with order preserved. Returns **undef** when *v* is not defined or is not iterable.

9.22 Lengths

Length units and conversions.

Collaboration diagram for Lengths:



Files

- file [units_length.scad](#)
Length units and conversions.

Functions

- function [unit_length_name](#) (u=[base_unit_length](#), d=1, w=false)
Return the name for a length unit identifier with dimension.
- function [convert_length](#) (v, from=[base_unit_length](#), to=[base_unit_length](#), d=1)
Convert a value from from one units to another with dimensions.

Variables

- [base_unit_length](#) = "mm"
<string> The base unit for length measurements.

9.22.1 Detailed Description

Length units and conversions.

These functions allow for lengths to be specified with units. Lengths specified with units are independent of ([base_↔unit_length](#)). There are also unit conversion functions for converting from one unit to another.

The table below enumerates the supported units.

units id	description
pm	picometer
nm	nanometer
um	micrometer
mm	millimeter
cm	centimeter

dm	decimeter
m	meter
km	kilometer
thou, mil	thousandth of an inch
in	inch
ft	feet
yd	yard
mi	mile

Example

```
include <units/units_length.scad>;

base_unit_length = "mm";

// get base unit name
un = unit_length_name();

// absolute length measurements in base unit.
c1 = convert_length(1/8, "in");
c2 = convert_length(3.175, "mm");
c3 = convert_length(25, "mil");
c4 = convert_length(1, "ft", d=3);

// convert between units.
c5 = convert_length(10, from="mil", to="in");
c6 = convert_length(10, from="ft", to="mm");
```

Result (base_unit_length = mm):

```
1 ECHO: un = "millimeter"
2 ECHO: c1 = 3.175
3 ECHO: c2 = 3.175
4 ECHO: c3 = 0.635
5 ECHO: c4 = 2.83168e+07
6 ECHO: c5 = 0.01
7 ECHO: c6 = 3048
```

Result (base_unit_length = cm):

```
1 ECHO: un = "centimeter"
2 ECHO: c1 = 0.3175
3 ECHO: c2 = 0.3175
4 ECHO: c3 = 0.0635
5 ECHO: c4 = 28316.8
6 ECHO: c5 = 0.01
7 ECHO: c6 = 3048
```

Result (base_unit_length = mil):

```
1 ECHO: un = "thousandth"
2 ECHO: c1 = 125
3 ECHO: c2 = 125
4 ECHO: c3 = 25
5 ECHO: c4 = 1.728e+12
6 ECHO: c5 = 0.01
7 ECHO: c6 = 3048
```

Result (base_unit_length = in):

```
1 ECHO: un = "inch"
2 ECHO: c1 = 0.125
3 ECHO: c2 = 0.125
4 ECHO: c3 = 0.025
5 ECHO: c4 = 1728
6 ECHO: c5 = 0.01
7 ECHO: c6 = 3048
```

Example (equivalent lengths)

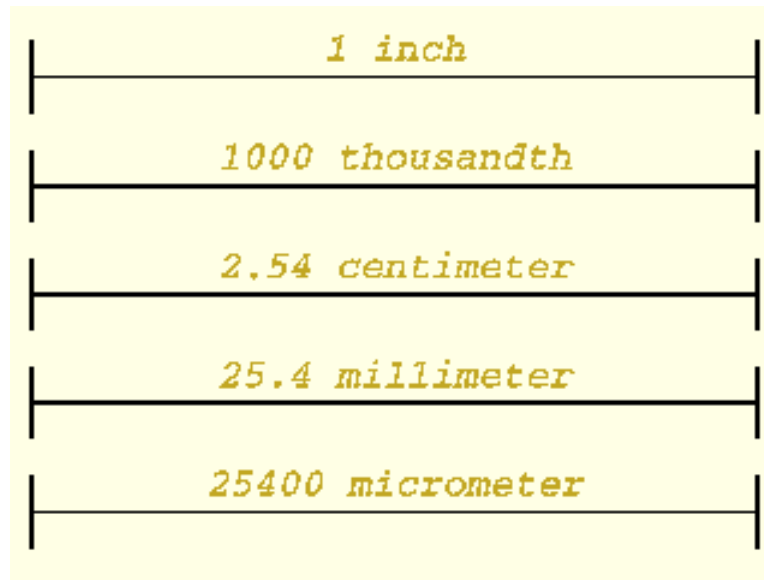


Figure 50: Unit Lengths

9.22.2 Function Documentation

9.22.2.1 function `convert_length (v , from = base_unit_length , to = base_unit_length , d = 1)`

Convert a value from from one units to another with dimensions.

Parameters

<i>v</i>	<decimal> A value to convert.
<i>from</i>	<string> The units of the value to be converted.
<i>to</i>	<string> A units to which the value should be converted.
<i>d</i>	<integer> A dimension. One of [1 2 3].

Returns

<decimal> The conversion result. Returns **undef** for identifiers or dimensions that are not defined.

9.22.2.2 function `unit_length_name (u = base_unit_length , d = 1 , w = false)`

Return the name for a length unit identifier with dimension.

Parameters

<i>w</i>	<boolean> true for word and false for symbol format.
<i>u</i>	<string> A length unit identifier.
<i>d</i>	<integer> A dimension. One of [1 2 3].

Returns

<string> The long name for a length unit identifier with dimension. Returns **undef** for identifiers or dimensions that are not defined.

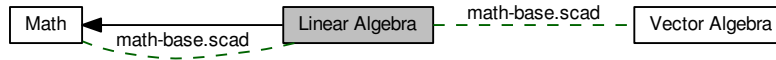
Here is the caller graph for this function:



9.23 Linear Algebra

Linear algebra transformations on Euclidean coordinates.

Collaboration diagram for Linear Algebra:



Files

- file [math-base.scad](#)
Include file wrapper of math base primitives.

Functions

- function [multmatrix_lp](#) (c, m)
Multiply all coordinates by a 4x4 3d-transformation matrix.
- function [translate_lp](#) (c, v)
Translate all coordinates dimensions.
- function [rotate_lp](#) (c, a, v, o=[origin3d](#))
Rotate all coordinates about one or more axes in Euclidean 2d or 3d space.
- function [scale_lp](#) (c, v)
Scale all coordinates dimensions.
- function [resize_lp](#) (c, v)
Scale all coordinates dimensions proportionately to fit inside a region.

9.23.1 Detailed Description

Linear algebra transformations on Euclidean coordinates.

9.23.2 Function Documentation

9.23.2.1 function [multmatrix_lp](#) (c , m)

Multiply all coordinates by a 4x4 3d-transformation matrix.

Parameters

<i>c</i>	<coords-3d> A list of 3d coordinate points.
<i>m</i>	<matrix-4x4> A 4x4 transformation matrix (decimal-list-4-list4).

Returns

<coords-3d> A list of 3d coordinate points multiplied by the transformation matrix.

See [Wikipedia](#) and [multmatrix](#) for more information.

9.23.2.2 function `resize_lp (c , v)`

Scale all coordinates dimensions proportionately to fit inside a region.

Parameters

<i>c</i>	<coords-nd> A list of nd coordinate points.
<i>v</i>	<decimal-list-n> A list of bounds for each dimension.

Returns

<coords-nd> A list of proportionately scaled coordinate points which exactly fit the region bounds *v*.

9.23.2.3 function rotate_lp (*c* , *a* , *v* , *o* = origin3d)

Rotate all coordinates about one or more axes in Euclidean 2d or 3d space.

Parameters

<i>c</i>	<coords-3d coords-2d> A list of 3d or 2d coordinate points.
<i>a</i>	<decimal-list-3 decimal> The axis rotation angle. A list [<i>ax</i> , <i>ay</i> , <i>az</i>] or a single decimal to specify <i>az</i> only.
<i>v</i>	<vector-3d> An arbitrary axis for the rotation. When specified, the rotation angle will be <i>a</i> or <i>az</i> about the line <i>v</i> that passes through point <i>o</i> .
<i>o</i>	<point-3d> A 3d point origin for the rotation. Ignored when <i>v</i> is not specified.

Returns

<coords-3d|coords-2d> A list of 3d or 2d rotated coordinates. Rotation order is *rz*, *ry*, *rx*.

See [Wikipedia](#) for more information on [transformation matrix](#) and [axis rotation](#).

9.23.2.4 function scale_lp (*c* , *v*)

Scale all coordinates dimensions.

Parameters

<i>c</i>	<coords-nd> A list of nd coordinate points.
<i>v</i>	<decimal-list-n> A list of scalers for each dimension.

Returns

<coords-nd> A list of scaled coordinate points.

9.23.2.5 function translate_lp (*c* , *v*)

Translate all coordinates dimensions.

Parameters

<i>c</i>	<coords-nd> A list of nd coordinate points.
<i>v</i>	<decimal-list-n> A list of translations for each dimension.

Returns

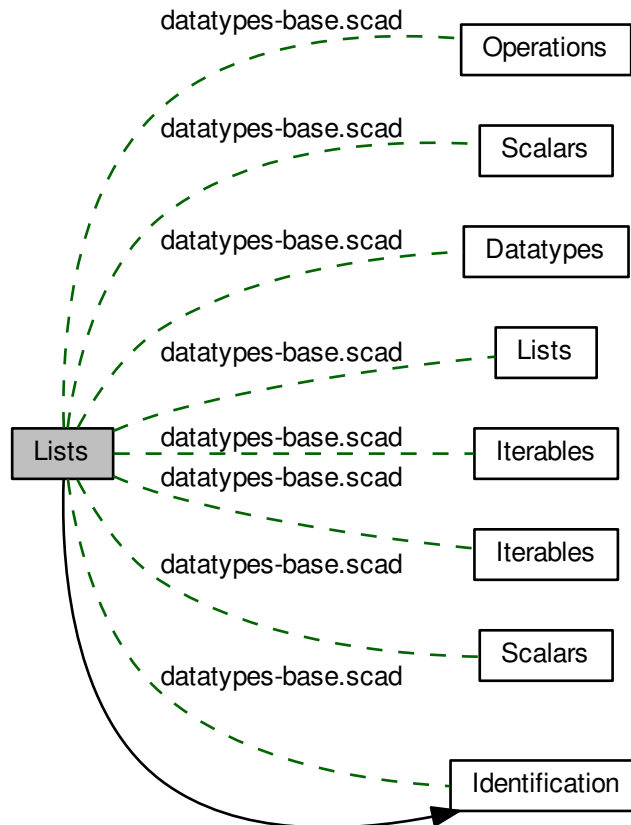
<coords-nd> A list of translated coordinate points.

See [Wikipedia](#) for more information and [transformation matrix](#).

9.24 Lists

List data type identification.

Collaboration diagram for Lists:



Files

- file [datatypes-base.scad](#)
Include file wrapper of data types base primitives.

Functions

- function [n_almost_equal](#) (v1, v2, p=6)
Test if all elements of two lists of numbers are sufficiently equal.
- function [almost_equal](#) (v1, v2, p=6)
Test if all numerical elements of two lists of values are sufficiently equal.
- function [compare](#) (v1, v2, s=true)

Order to lists of arbitrary values.

9.24.1 Detailed Description

List data type identification.

See validation [results](#).

9.24.2 Function Documentation

9.24.2.1 function `almost_equal (v1 , v2 , p = 6)`

Test if all numerical elements of two lists of values are sufficiently equal.

Parameters

<code>v1</code>	<list> A list of values 1.
<code>v2</code>	<list> A list of values 2.
<code>p</code>	<number> The numerical precision.

Returns

<boolean> **true** when all elements of each lists are sufficiently equal and **false** otherwise.

The 'distance' between two numbers must be less than $\text{pow}(10,-p)$ to be considered almost equal. All numerical comparisons are performed to the specified precision. All non-numeric comparisons test for equality.

Note

If the lists are scalar numbers, the function [n_almost_equal\(\)](#) provides a more efficient test.

Warning

Always returns **true** when both lists are empty.

9.24.2.2 function `compare (v1 , v2 , s = true)`

Order to lists of arbitrary values.

Parameters

<code>v1</code>	<list> A list of values 1.
<code>v2</code>	<list> A list of values 2.
<code>s</code>	<boolean> Order ranges by their numerical sum.

Returns

<integer> **-1** when ($v2 < v1$), **+1** when ($v2 > v1$), and **0** when ($v2 == v1$).

The following table summarizes how values are ordered.

order	type	s	intra-type ordering
1	undef		(singular)
2	number		numerical comparison
3	boolean		false < true
4	string		lexical comparison
5	list		lengths then element-wise comparison
6	range	true	compare sum of range elements
6	range	false	lengths then element-wise comparison

Note

When comparing two lists of equal length, the comparison continue element-by-element until an ordering can be determined. Two lists are equal when all elements have been compared and no ordering has been determined.

Warning

The performance of element-wise comparisons of lists degrades with list size.
The sum of a range may exceeded the intermediate variable storage capacity for long ranges.

9.24.2.3 function `n_almost_equal (v1 , v2 , p = 6)`

Test if all elements of two lists of numbers are sufficiently equal.

Parameters

<code>v1</code>	<number-list> A list of numbers 1.
<code>v2</code>	<number-list> A list of numbers 2.
<code>p</code>	<number> The numerical precision.

Returns

<boolean> **true** when the distance between `v1` and `v2` is less than `d` and **false** otherwise. Returns **false** when either list contains a non-numerica values, or when the lists are not of the same length.

The 'distance' between two numbers must be less than $\text{pow}(10,-p)$ to be considered almost equal.

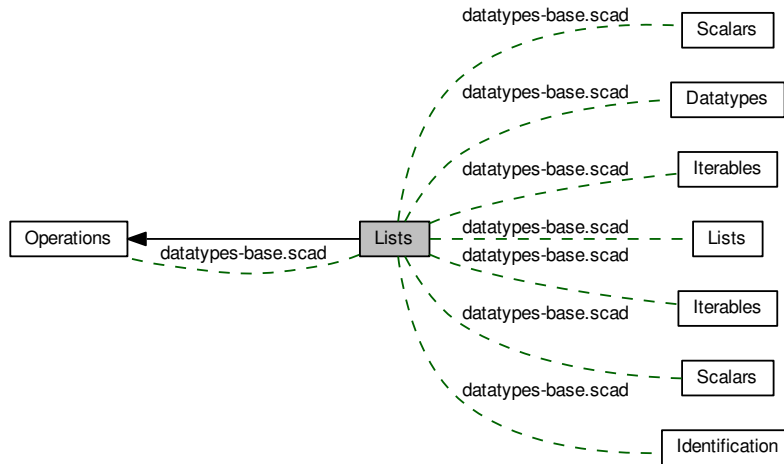
Note

To compare general lists of values see [almost_equal\(\)](#).

9.25 Lists

List data type operations.

Collaboration diagram for Lists:



Files

- file [datatypes-base.scad](#)
Include file wrapper of data types base primitives.

Functions

- function [lstr](#) (v)
Convert a list of values to a concatenated string.
- function [lstr_html](#) (v, b, p, a, f, d=false)
Convert a list of values to a concatenated HTML-formatted string.
- function [consts](#) (l, v, u=false)
Create a sequence of constant or incrementing elements.
- function [get_index](#) (l, s=true, rs)
Create a sequence for a list index sequence specification.
- function [pad](#) (l, w, p=0, r=true)
Pad a list to a constant width of elements.
- function [dround](#) (v, d=6)
Round all numerical values of a list to a fixed number of decimal point digits.
- function [sround](#) (v, d=6)
Round all numerical values of a list to a fixed number of significant figures.
- function [limit](#) (v, l, u)
Limit all numerical values of a list between an upper and lower bounds.
- function [sum](#) (v, i1, i2)

Compute the sum of a list of numbers.

- function `mean` (v)

Compute the mean/average of a list of numbers.

- function `ciselect` (v, i)

Case-like select a value from a list of ordered value options.

- function `cmvselect` (v, mv)

Case-like select a value from a list of mapped key-value options.

- function `eselect` (v, f=true, l=false, i)

Select a specified element from each iterable value of a list.

- function `smerge` (v, r=false)

Serial-merge lists of iterable values.

- function `pmerge` (v, j=true)

Parallel-merge lists of iterable values.

- function `qsort` (v, i, r=false)

Sort the numeric or string elements of a list using quick sort.

- function `qsort2` (v, i, d=0, r=false, s=true)

Hierarchically sort an arbitrary data list using quick sort.

9.25.1 Detailed Description

List data type operations.

See validation [results](#).

9.25.2 Function Documentation

9.25.2.1 function `ciselect` (v , i)

Case-like select a value from a list of ordered value options.

Parameters

<code>v</code>	<list> A list of values.
<code>i</code>	<integer> Element selection index.

Returns

<value> The value of the list element at the specified index. Returns the default value when `i` does not map to an element.

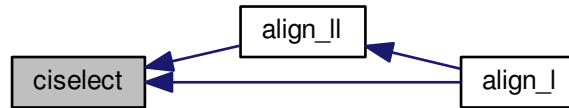
Behaves like a case statement for selecting values from a list of *ordered options*. The default value is: `last (v)` .

Example

```
ov = [ "value1", "value2", "default" ];

ciselect( ov );      // "default"
ciselect( ov, 4 );  // "default"
ciselect( ov, 0 );  // "value1"
```

Here is the caller graph for this function:



9.25.2.2 function `cmvselect (v , mv)`

Case-like select a value from a list of mapped key-value options.

Parameters

<code>v</code>	<matrix-2xN> A matrix of N key-value mapped pairs <code>[[key, value], ...]</code> .
<code>mv</code>	<value> Element selection key match value.

Returns

<value> The value from the map that matches the key `mv`. Returns the default value when `mv` does not match any of the element identifiers of `v` or when `mv` is undefined.

Behaves like a case statement for selecting values from a list of *mapped options*. The default value is `← : second (last (v))`.

Example

```

ov = [ [0,"value0"], ["a","value1"], ["b","value2"], ["c","default"] ];

cmvselect( ov );      // "default"
cmvselect( ov, "x" ); // "default"
cmvselect( ov, 0 );  // "value0"
cmvselect( ov, "b" ); // "value2"
  
```

9.25.2.3 function `consts (l , v , u = false)`

Create a sequence of constant or incrementing elements.

Parameters

<code>l</code>	<integer> The list length.
<code>v</code>	<value> The element value.
<code>u</code>	<boolean> Element values are undef .

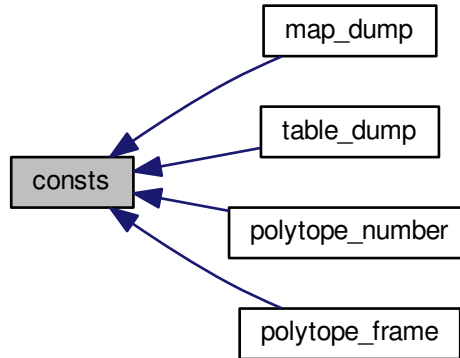
Returns

<list> A list of `l` copies of the element. Returns **empty_lst** when `l` is not a number or if `(l < 1)`.

Note

When v is not specified and u is **false**, each element is assigned the value of its index position.

Here is the caller graph for this function:

9.25.2.4 function `dround (v , d = 6)`

Round all numerical values of a list to a fixed number of decimal point digits.

Parameters

v	<list> A list of values.
d	<integer> The (maximum) number of decimals.

Returns

<list> The list with all numeric values truncated to d decimal digits and rounded-up if the following digit is 5 or greater. Non-numeric values are unchanged.

9.25.2.5 function `eselect (v , f = true , l = false , i)`

Select a specified element from each iterable value of a list.

Parameters

v	<list> A list of iterable values.
f	<boolean> Select the first element.
l	<boolean> Select the last element.
i	<integer> Select a numeric element index position.

Returns

<list> A list containing the selected element of each iterable value of v . Returns **empty_lst** when v is empty. Returns **undef** when v is not defined or is not iterable.

Note

When more than one selection criteria is specified, the order of precedence is: *i*, *l*, *f*.

9.25.2.6 function `get_index (l, s = true, rs)`

Create a sequence for a list index sequence specification.

Parameters

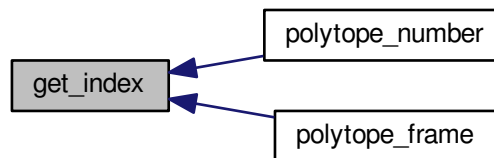
<i>l</i>	<list> The list.
<i>s</i>	<index> The index sequence specification .
<i>rs</i>	<integer> An optional seed for random sequences.

Returns

<number-list> An index sequence based on the specification. Returns **empty_lst** for any *v* that does not fall into one of the specification forms.

See [Index sequence](#) for argument specification and conventions.

Here is the caller graph for this function:

**9.25.2.7 function `limit (v, l, u)`**

Limit all numerical values of a list between an upper and lower bounds.

Parameters

<i>v</i>	<list> A list of values.
<i>l</i>	<number> The minimum value.
<i>u</i>	<number> The maximum value.

Returns

<list> The list with all numeric values limited to the range [*l* : *u*]. A value will be assigned *l* when it is less than *l* and *u* when it is greater than *u*. Non-numeric values are unchanged.

9.25.2.8 function `lstr (v)`

Convert a list of values to a concatenated string.

Parameters

<i>v</i>	<list> A list of values.
----------	--------------------------

Returns

<string> Constructed by converting each element of the list to a string and concatenating together. Returns **undef** when the list is not defined.

Example

```
v1=["a", "b", "c", "d"];
v2=[1, 2, 3];

echo( lstr(concat(v1, v2)) );
```

Result

ECHO: "abcd123"

9.25.2.9 function lstr_html (*v*, *b*, *p*, *a*, *f*, *d* = false)

Convert a list of values to a concatenated HTML-formatted string.

Parameters

<i>v</i>	<list> A list of values.
<i>b</i>	<tag-list-list> A list of tag lists. <i>Unpaired</i> HTML <i>tag(s)</i> to add before the value.
<i>p</i>	<tag-list-list> A list of tag lists. <i>Paired</i> HTML <i>tag(s)</i> to enclose the value.
<i>a</i>	<tag-list-list> A list of tag lists. <i>Unpaired</i> HTML <i>tag(s)</i> to add after the value.
<i>f</i>	<attr-list-list> A list of tag attribute lists for <i>fs</i> , where <i>fs</i> =["color", "size", "face"] is the font tag to enclose the value. Not all attributes are required, but the order is significant.
<i>d</i>	<boolean> Debug. When true angle brackets are replaced with curly brackets to prevent console decoding.

Returns

<string> Constructed by converting each element of the list to a string with specified HTML markup and concatenating. Returns **undef** when the list is not defined.

When there are fewer tag lists in *b*, *p*, *a*, or *f*, than there are value elements in *v*, the last specified tag list is used for all subsequent value elements.

For a list of the *paired* and *unpaired* HTML tags supported by the console see: [HTML subset](#).

Example

```
echo( lstr_html(v="bold text", p="b", d=true) );
echo( lstr_html(v=[1,"x",3], f=[["red",6,"helvetica"],undef,["blue",10,"courier"]], d=true) );

v = ["result", "=", "mc", "2"];
b = ["hr", undef];
p = ["i", undef, ["b", "i"], ["b", "sup"]];
a = concat(consts(3, u=true), "hr");
f = [undef, ["red"], undef, ["blue",4]];

echo( lstr_html(v=v, b=b, p=p, a=a, f=f, d=true) );
```

Result

```
ECHO: "{b}bold text{/b}"
ECHO: "{font color="red" size="6" face="helvetica"}1{/font}x{font color="blue" size="10" face="courier"
}3{/font}"
ECHO: "{hr}{i}result{/i}{font color="red"}={/font}{b}{i}mc{/i}{/b}{sup}{font color="blue" size="4"
}2{/font}{/sup}{/b}{hr}"
```

9.25.2.10 function mean (v)

Compute the mean/average of a list of numbers.

Parameters

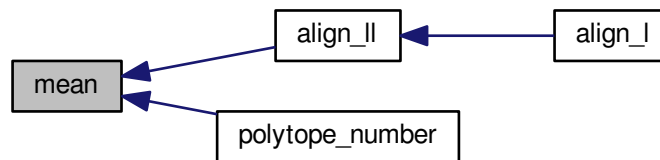
v	<number-list range> A list of numerical values or a range.
---	--

Returns

<number|number-list> The sum divided by the number of elements. Returns 0 when the list is empty. Returns **undef** when list non-numerical.

See [Wikipedia](#) for more information.

Here is the caller graph for this function:



9.25.2.11 function pad (l, w, p = 0, r = true)

Pad a list to a constant width of elements.

Parameters

l	<list> The list.
w	<integer> The padded width.
p	<value> The padding value.
r	<boolean> Use right padding (false for left).

Returns

<list> A list padded to w elements.

When the list has greater than w elements, the list is returned unchanged. The empty list, **empty_lst**, has zero elements. When l is a string, characters are counted as individual elements. Use function [lstr\(\)](#) to join padded values back into a single string if desired.

9.25.2.12 function pmerge (v, j = true)

Parallel-merge lists of iterable values.

Parameters

<i>v</i>	<list> A list of iterable values.
<i>j</i>	<boolean> Join each merge as a separate list.

Returns

<list> A list containing the parallel-wise element concatenation of each iterable value in *v*. Returns **empty_list** when any element value in *v* is empty. Returns **undef** when *v* is not defined or when any element value in *v* is not iterable.

Example

```
v1=["a", "b", "c", "d"];
v2=[1, 2, 3];

echo( pmerge( [v1, v2], true ) );
echo( pmerge( [v1, v2], false ) );
```

Result

```
ECHO: [{"a", 1}, {"b", 2}, {"c", 3}]
ECHO: ["a", 1, "b", 2, "c", 3]
```

Note

The resulting list length will be limited by the iterable value with the shortest length. A single string, although iterable, is treated as a merged unit.

9.25.2.13 function qsort (v, i, r = false)

Sort the numeric or string elements of a list using quick sort.

Parameters

<i>v</i>	<number-list string-list> A list of values.
<i>i</i>	<integer> The sort column index for iterable elements.
<i>r</i>	<boolean> Reverse the sort order.

Returns

<list> A list with elements sorted in ascending order. Returns **undef** when *v* is not defined or is not a list.

Warning

This implementation relies on the comparison operators '<' and '>' which expect the operands to be either two scalar numbers or two strings. Therefore, this function will not correctly sort lists elements that are not numbers or strings. Elements with unknown order are placed at the end of the list.

See [Wikipedia](#) for more information.

Here is the caller graph for this function:



9.25.2.14 `function qsort2(v, i, d = 0, r = false, s = true)`

Hierarchically sort an arbitrary data list using quick sort.

Parameters

<i>v</i>	<data> A list of values.
<i>i</i>	<integer> The sort column index for iterable elements.
<i>d</i>	<integer> The recursive sort depth.
<i>r</i>	<boolean> Reverse the sort order.
<i>s</i>	<boolean> Order ranges by their numerical sum.

Returns

<list> With all elements sorted in ascending order. Returns **undef** when *v* is not defined or is not a list.

Elements are ordered using [compare\(\)](#). See its documentation for a description of the parameter *s*. To recursively sort all elements, set *d* greater than, or equal to, the maximum level of hierarchy in *v*.

See [Wikipedia](#) for more information.

9.25.2.15 `function smerge(v, r = false)`

Serial-merge lists of iterable values.

Parameters

<i>v</i>	<list> A list of iterable values.
<i>r</i>	<boolean> Recursively merge elements that are iterable.

Returns

<list> A list containing the serial-wise element concatenation of each element in *v*. Returns **empty_lst** when *v* is empty. Returns **undef** when *v* is not defined.

Note

A single string, although iterable, is treated as a merged unit.

9.25.2.16 `function sround(v, d = 6)`

Round all numerical values of a list to a fixed number of significant figures.

Parameters

<i>v</i>	<list> A list of values.
<i>d</i>	<integer> The (maximum) number of significant figures.

Returns

<list> The list with all numeric values rounded-up to *d* significant figures. Non-numeric values are unchanged.

See [Wikipedia](#) for more information.

9.25.2.17 function `sum (v , i1 , i2)`

Compute the sum of a list of numbers.

Parameters

<i>v</i>	<number-list range> A list of numerical values or a range.
<i>i1</i>	<integer> The element index at which to begin summation (first when not specified).
<i>i2</i>	<integer> The element index at which to end summation (last when not specified).

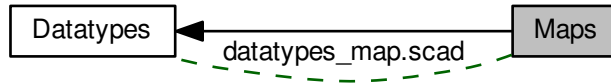
Returns

<number|number-list> The sum over the index range. Returns 0 when the list is empty. Returns **undef** when list non-numerical.

9.26 Maps

Map data type operations.

Collaboration diagram for Maps:



Files

- file [datatypes_map.scad](#)
Map data type operations.

Functions

- function [get_map_i](#) (m, k)
Return the index of a map key.
- function [map_exists](#) (m, k)
Test if a key exists.
- function [get_map_v](#) (m, k)
Get the map value associated with a key.
- function [get_map_kl](#) (m)
Get a list of all map keys.
- function [get_map_vl](#) (m)
Get a list of all map values.
- function [get_map_size](#) (m)
Get the number of map entries.
- module [map_check](#) (m, verbose=false)
Perform some basic validation/checks on a map.
- module [map_dump](#) (m, sort=true, number=true, p=3)
Dump each map entry to the console.

9.26.1 Detailed Description

Map data type operations.

Example

Result

```

1 ECHO: "[ INFO ] map_check(); begin map check"
2 ECHO: "[ INFO ] map_check(); checking map format and keys."
3 ECHO: "[ INFO ] map_check(); map size: 6 entries."
4 ECHO: "[ INFO ] map_check(); end map check"
5 ECHO: "is part0 = false"
6 ECHO: "is part1 = true"
7 ECHO: c = [10, 11, 13]
8 ECHO: n = "part1", p = "screw10", l = [10, 11, 13]
9 ECHO: n = "part2", p = "screw12", l = [20, 21, 30]
10 ECHO: n = "part3", p = "screw10", l = [10, 10, -12]
11 ECHO: "003: 'config' = '['top', 'front', 'rear']'"
12 ECHO: "000: 'part1' = '['screw10', [10, 11, 13]]'"
13 ECHO: "001: 'part2' = '['screw12', [20, 21, 30]]'"
14 ECHO: "002: 'part3' = '['screw10', [10, 10, -12]]'"
15 ECHO: "005: 'runid' = '10'"
16 ECHO: "004: 'version' = '[21, 5, 0]'"
17 ECHO: "map size: 6 entries."

```

9.26.2 Function Documentation

9.26.2.1 function get_map_i (m , k)

Return the index of a map key.

Parameters

<i>m</i>	<matrix-2xN> A list of N key-value map pairs.
<i>k</i>	<string> A map key.

Returns

<integer> The index of the map entry if it exists. Returns **undef** if *key* is not a string or does not exist.

Here is the caller graph for this function:



9.26.2.2 function get_map_kl (m)

Get a list of all map keys.

Parameters

<i>m</i>	<matrix-2xN> A list of N key-value map pairs.
----------	---

Returns

<string-list-N> A list of key strings for all N map entries.

Here is the caller graph for this function:

**9.26.2.3 function get_map_size (m)**

Get the number of map entries.

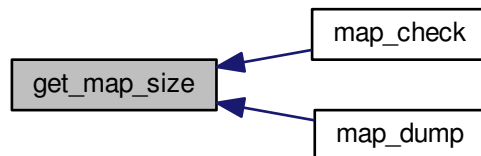
Parameters

<i>m</i>	<matrix-2xN> A list of N key-value map pairs.
----------	---

Returns

<integer> The number of map entries.

Here is the caller graph for this function:

**9.26.2.4 function get_map_v (m , k)**

Get the map value associated with a key.

Parameters

<i>m</i>	<matrix-2xN> A list of N key-value map pairs.
----------	---

<i>k</i>	<string> A map key.
----------	---------------------

Returns

<value> The value associated with *key*. Returns **undef** if *key* does not exist.

Here is the caller graph for this function:

9.26.2.5 function `get_map_vl (m)`

Get a list of all map values.

Parameters

<i>m</i>	<matrix-2xN> A list of N key-value map pairs.
----------	---

Returns

<list-N> A list of values for all N map entries.

9.26.2.6 module `map_check (m , verbose = false)`

Perform some basic validation/checks on a map.

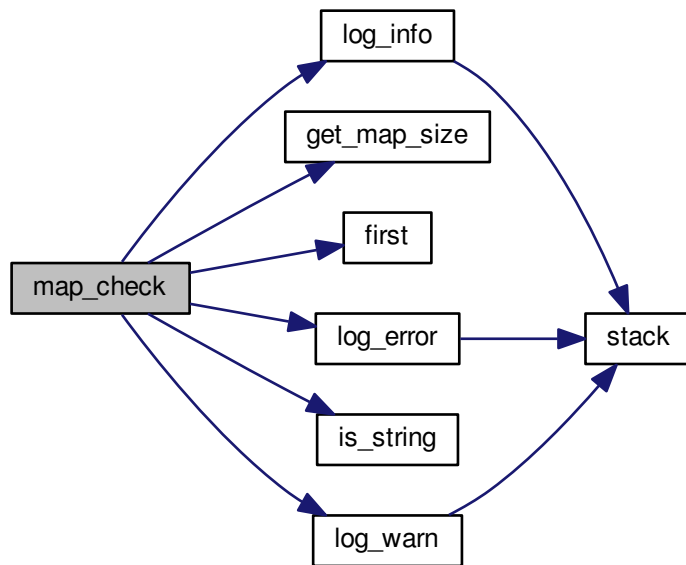
Parameters

<i>m</i>	<matrix-2xN> A list of N key-value map pairs.
<i>verbose</i>	<boolean> Be verbose during check.

Check that: (1) each entry has key-value 2-tuple, (2) each key is a string, and (3) key identifiers are unique.

Definition at line 147 of file `datatypes_map.scad`.

Here is the call graph for this function:



9.26.2.7 module map_dump (m , sort = true , number = true , p = 3)

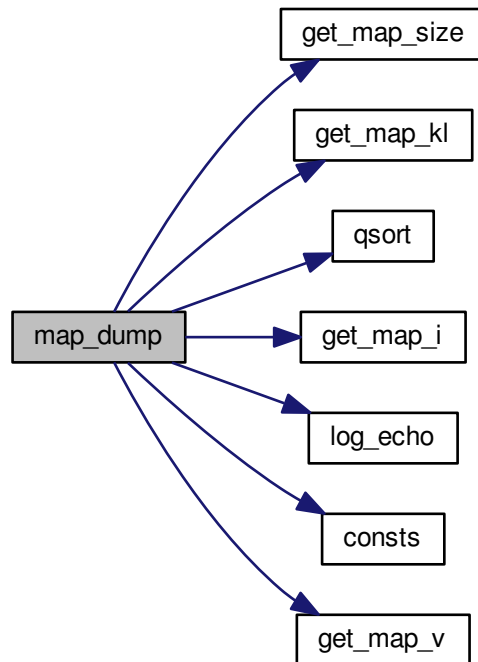
Dump each map entry to the console.

Parameters

<i>m</i>	<matrix-2xN> A list of N key-value map pairs.
<i>sort</i>	<boolean> Sort the output by key.
<i>number</i>	<boolean> Output index number.
<i>p</i>	<integer> Number of places for zero-padded numbering.

Definition at line 221 of file datatypes_map.scad.

Here is the call graph for this function:



9.26.2.8 function `map_exists (m , k)`

Test if a key exists.

Parameters

<i>m</i>	<matrix-2xN> A list of N key-value map pairs.
<i>k</i>	<string> A map key.

Returns

<boolean> **true** when the key exists and **false** otherwise.

9.27 Material

Material specifications.

Collaboration diagram for Material:

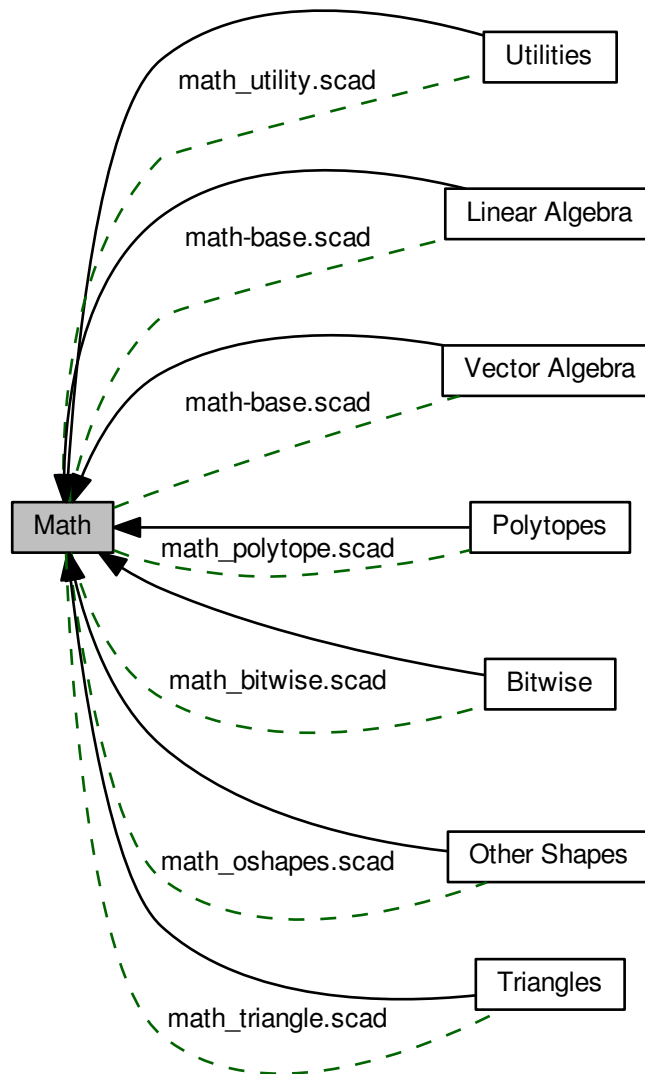


Material specifications.

9.28 Math

Mathematical functions.

Collaboration diagram for Math:

**Modules**

- [Bitwise](#)
Base-two bitwise binary operations.
- [Linear Algebra](#)
Linear algebra transformations on Euclidean coordinates.

- [Other Shapes](#)
Mathematical functions for other shapes.
- [Polytopes](#)
Polygon and polyhedron mathematical functions.
- [Triangles](#)
Triangle mathematical functions.
- [Utilities](#)
Miscellaneous mathematical utilities.
- [Vector Algebra](#)
Algebraic operations on Euclidean vectors.

Files

- file [math-base.scad](#)
Include file wrapper of math base primitives.
- file [math_bitwise.scad](#)
Mathematical base-two bitwise binary functions.
- file [math_oshapes.scad](#)
Other shapes mathematical functions.
- file [math_polytope.scad](#)
Polygon and polyhedron mathematical functions.
- file [math_triangle.scad](#)
Triangle solutions mathematical functions.
- file [math_utility.scad](#)
Miscellaneous mathematical utilities.

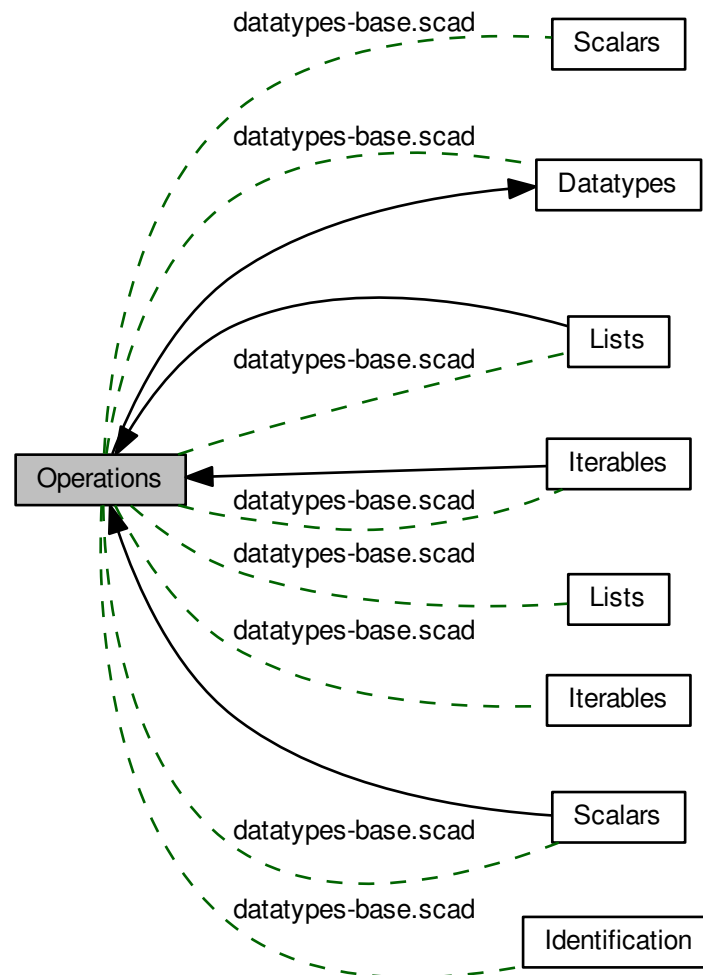
9.28.1 Detailed Description

Mathematical functions.

9.29 Operations

Data type operation.

Collaboration diagram for Operations:



Modules

- [Iterables](#)
Iterable data type operations.
- [Lists](#)
List data type operations.
- [Scalars](#)
Scalar data type operations.

Files

- file [datatypes-base.scad](#)

Include file wrapper of data types base primitives.

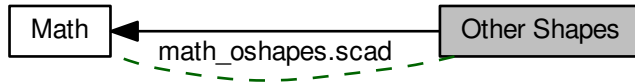
9.29.1 Detailed Description

Data type operation.

9.30 Other Shapes

Mathematical functions for other shapes.

Collaboration diagram for Other Shapes:



Files

- file [math_oshapes.scad](#)
Other shapes mathematical functions.

Functions

- function [rpolygon_lp](#) (n , r , a , vr , $cw=true$)
Compute the coordinates for an n -sided regular polygon.
- function [rpolygon_area](#) (n , r , a)
Compute the area of an n -sided regular polygon.
- function [rpolygon_perimeter](#) (n , r , a)
Compute the perimeter of an n -sided regular polygon.

9.30.1 Detailed Description

Mathematical functions for other shapes.

9.30.2 Function Documentation

9.30.2.1 function `rpolygon_area` (n , r , a)

Compute the area of an n -sided regular polygon.

Parameters

n	<integer> The number of sides.
r	<decimal> The vertex circumradius of the circumcircle.
a	<decimal> The inradius of the incircle.

Returns

<decimal> Area of the n -sided regular polygon.

The radius can be specified by either the circumradius r or the inradius a . If both are specified, r is used.

9.30.2.2 `function rpolygon_lp (n, r, a, vr, cw =true)`

Compute the coordinates for an n-sided regular polygon.

Parameters

<i>n</i>	<integer> The number of sides.
<i>r</i>	<decimal> The vertex circumradius of the circumcircle.
<i>a</i>	<decimal> The inradius of the incircle.
<i>vr</i>	<decimal> The vertex rounding radius.
<i>cw</i>	<boolean> Use clockwise point ordering.

Returns

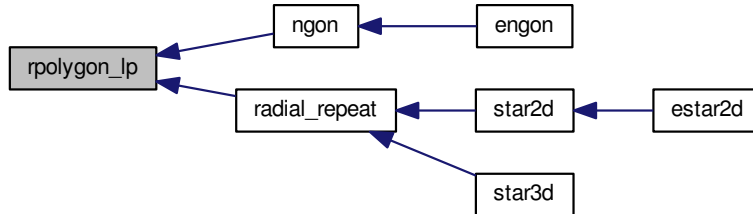
<coords-2d> A list of coordinates points $[[x, y], \dots]$.

The radius can be specified by either the circumradius r or the inradius a . If both are specified, r is used.

Example

```
vr=5;
hull()
{
  for ( p = rpolygon_lp( r=20, n=5, vr=vr ) )
    translate( p )
    circle( r=vr );
}
```

Here is the caller graph for this function:

9.30.2.3 function `rpolygon_perimeter (n , r , a)`

Compute the perimeter of an n -sided regular polygon.

Parameters

<i>n</i>	<integer> The number of sides.
<i>r</i>	<decimal> The vertex circumradius of the circumcircle.
<i>a</i>	<decimal> The inradius of the incircle.

Returns

<decimal> Perimeter length of the n -sided regular polygon.

The radius can be specified by either the circumradius r or the inradius a . If both are specified, r is used.

9.31 Parts

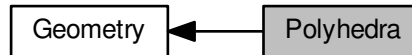
Parametric parts and assemblies.

Parametric parts and assemblies.

9.32 Polyhedra

Tables of polyhedra vertices, faces, and edges.

Collaboration diagram for Polyhedra:



Files

- file [anti_prisms.scad](#)
Table of polyhedra data group: anti_prisms.
- file [archimedean_duals.scad](#)
Table of polyhedra data group: archimedean_duals.
- file [archimedean.scad](#)
Table of polyhedra data group: archimedean.
- file [cupolas.scad](#)
Table of polyhedra data group: cupolas.
- file [dipyramids.scad](#)
Table of polyhedra data group: dipyramids.
- file [johnson.scad](#)
Table of polyhedra data group: johnson.
- file [platonic.scad](#)
Table of polyhedra data group: platonic.
- file [prisms.scad](#)
Table of polyhedra data group: prisms.
- file [pyramids.scad](#)
Table of polyhedra data group: pyramids.
- file [trapezohedron.scad](#)
Table of polyhedra data group: trapezohedron.
- file [polyhedra_all.scad](#)
Table of polyhedra data group: polyhedra_all.

Variables

- [dtr_polyhedra_anti_prisms](#)
- [dtr_polyhedra_anti_prisms](#)
- [dtr_polyhedra_archimedean_duals](#)
- [dtr_polyhedra_archimedean_duals](#)
- [dtr_polyhedra_archimedean](#)
- [dtr_polyhedra_archimedean](#)

- [dtc_polyhedra_cupolas](#)
- [dtr_polyhedra_cupolas](#)
- [dtc_polyhedra_dipyramids](#)
- [dtr_polyhedra_dipyramids](#)
- [dtc_polyhedra_johnson](#)
- [dtr_polyhedra_johnson](#)
- [dtc_polyhedra_platonic](#)
- [dtr_polyhedra_platonic](#)
- [dtc_polyhedra_prisms](#)
- [dtr_polyhedra_prisms](#)
- [dtc_polyhedra_pyramids](#)
- [dtr_polyhedra_pyramids](#)
- [dtc_polyhedra_trapezohedron](#)
- [dtr_polyhedra_trapezohedron](#)
- [dtc_polyhedra_polyhedra_all](#)
- [dtr_polyhedra_polyhedra_all](#)

9.32.1 Detailed Description

Tables of polyhedra vertices, faces, and edges.

Database of polyhedra vertices, faces, and edges. Classes of polyhedra are grouped into separate files. The file [polyhedra_all.scad](#) contains all polyhedra from all files. Each table uses the following column data structure.

feild	description
id	identifier
n	name
o	other name
g	group
d	data source
c	cartesian vertices
s	spherical vertices
f	faces
e	edges

Use the functions [get_table_v\(\)](#) to retrieve feild data as show in the following example. To see a list of table identifiers consider the function [get_table_ridl\(\)](#), [get_table_cidl\(\)](#), or module [table_dump\(\)](#). See [datatypes_table.scad](#) for other available table functions.

Example

```
include <units/units_coordinate.scad>;
include <tools/tools_polytope.scad>;
include <datatypes/datatypes_table.scad>;
include <database/geometry/polyhedra/platonic.scad>;

tc = dtc_polyhedra_platonic;
tr = dtr_polyhedra_platonic;

id = "dodecahedron";

pv = get_table_v(tr, tc, id, "c");
pf = get_table_v(tr, tc, id, "f");

sv = coordinates_csc(pv, 100);

polytope_number(sv, pf, to=[0,0,5]);
polytope_frame(sv, pf) {circle(r=2); color("grey") sphere(r=4);}
polyhedron(sv, pf);
```

Autotests

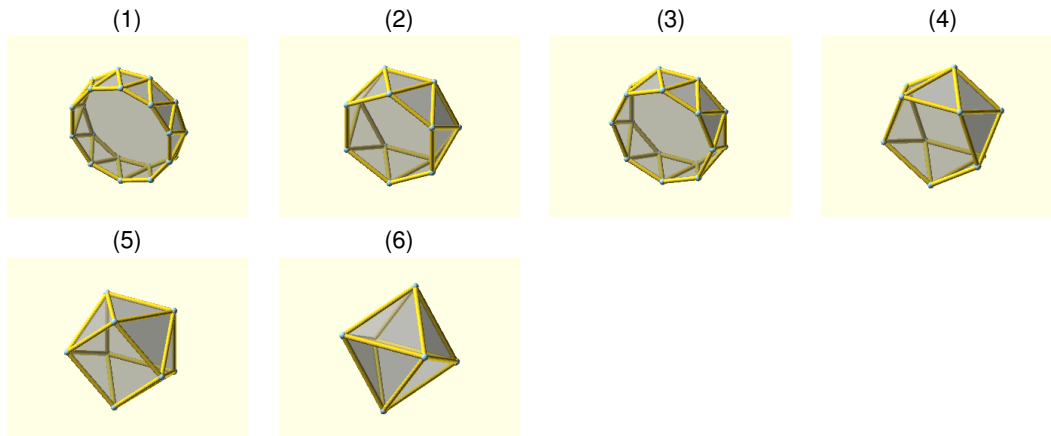
```

1 ECHO: "checking table: "
2 ECHO: "columns = dtc_polyhedra_polyhedra_all"
3 ECHO: " rows = dtr_polyhedra_polyhedra_all"
4 ECHO: "[ INFO ] table_check(); begin table check"
5 ECHO: "[ INFO ] table_check(); row identifier found at column zero."
6 ECHO: "[ INFO ] table_check(); checking row column counts."
7 ECHO: "[ INFO ] table_check(); checking for repeat column identifiers."
8 ECHO: "[ INFO ] table_check(); checking for repeat row identifiers."
9 ECHO: "[ INFO ] table_check(); table size: 164 rows by 9 columns."
10 ECHO: "[ INFO ] table_check(); end table check"
11 ECHO:
12 ECHO: "confirming calculations stored in table:"
13 ECHO: " (1) spherical with converted cartesian coordinates:"
14 ECHO: " (2) edge list from faces definition:"
15 ECHO: "[ INFO ] root(); edge-list not sorted: id=anti_prisms_triangular_antiprism"
16 ECHO: "[ INFO ] root(); edge-list not sorted: id=archimedean_duals_rhombic_dodecahedron"
17 ECHO: "[ INFO ] root(); edge-list not sorted: id=archimedean_cuboctahedron"
18 ECHO: "[ INFO ] root(); edge-list not sorted: id=cupolas_triangular_gyrobicupola"
19 ECHO: "[ INFO ] root(); edge-list not sorted: id=platonic_octahedron"
20 ECHO:
21 ECHO: "164 polyhedra checked."
    
```

For more information see Wikipedia on [Polyhedron](#).

Group: anti_prisms

Table 2: anti_prisms



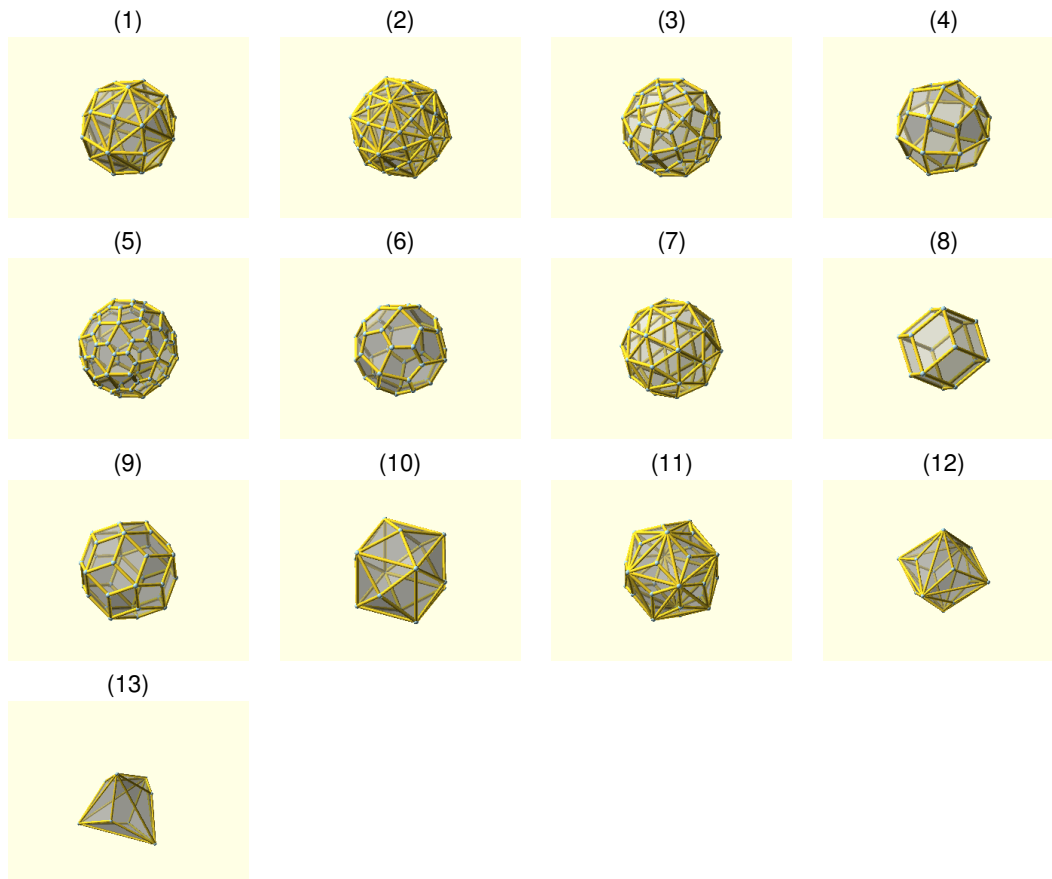
no.	table id	other name	vertices	faces	edges	face-vertices	face-angles	edge-lengths	edge-angles
1	decagonal _↔ antiprism	-	20	22	40	3 ^{x20} , 10 ^{x2}	20.8 ^{x40} , 35.8 ^{x40} , 84.8 ^{x40} , 95.2 ^{x40}	0.597 ^{x40}	36 ^{x20} , 120 ^{x60}

2	hexagonal _↔ antiprism	-	12	14	24	3^{x12} , 6^{x2}	34.8^{x24} , 59.2^{x24} , 81.1^{x24} , 98.9^{x24}	0.919^{x24}	60^{x12} , 120^{x36}
3	octagonal _↔ antiprism	-	16	18	32	3^{x16} , 8^{x2}	26^{x32} , 44.7^{x32} , 83.4^{x32} , 96.6^{x32}	0.727^{x32}	45^{x16} , 120^{x48}
4	pentagonal _↔ antiprism	-	10	12	20	3^{x10} , 5^{x2}	41.8^{x20} , 70.5^{x20} , 79.2^{x20} , 100.8^{x20}	1.05^{x20}	72^{x10} , 120^{x30}
5	square _↔ antiprism	-	8	10	16	3^{x8} , 4^{x2}	52.4^{x16} , 76.2^{x16} , 86.7^{x16} , 103.8^{x16}	1.22^{x16}	90^{x8} , 120^{x24}
6	triangular _↔ antiprism	Octahe- dron	6	8	12	3^{x8}	70.5^{x24} , 109.5^{x24}	1.41^{x12}	120^{x24}

Group: archimedean_duals

no.	table id	other name	vertices	faces	edges	face-vertices	face-angles	edge-lengths	edge-angles
1	disdyakis _↔ dodecahedron	Hexakis- Octahedron	26	48	72	3^{x48}	6.9^{x48} , 32.7^{x48} , 38.2^{x96} , 43.1^{x96} , 47.3^{x96} , 50.6^{x48} , 54.6^{x48} , 55.1^{x96}	$0.↔$, 606^{x24} , $0.↔$, 765^{x24} , 0.919^{x24}	96.7^{x48} , $124.↔$, 2^{x48} , 139.1^{x48}
2	disdyakis _↔ triacontahedron	Hexakis- Icosahedron	62	120	180	3^{x120}	15.1^{x360} , 21.4^{x120} , 26.3^{x240} , 29^{x240} , 30.5^{x120} , 40.3^{x240} , 47.7^{x240} , 50.4^{x120}	0.37^{x60} , $0.↔$, 581^{x60} , 0.683^{x60}	91^{x120} , $121.↔$, 8^{x120} , $147.↔$, 2^{x120}

Table 3: archimedean_duals



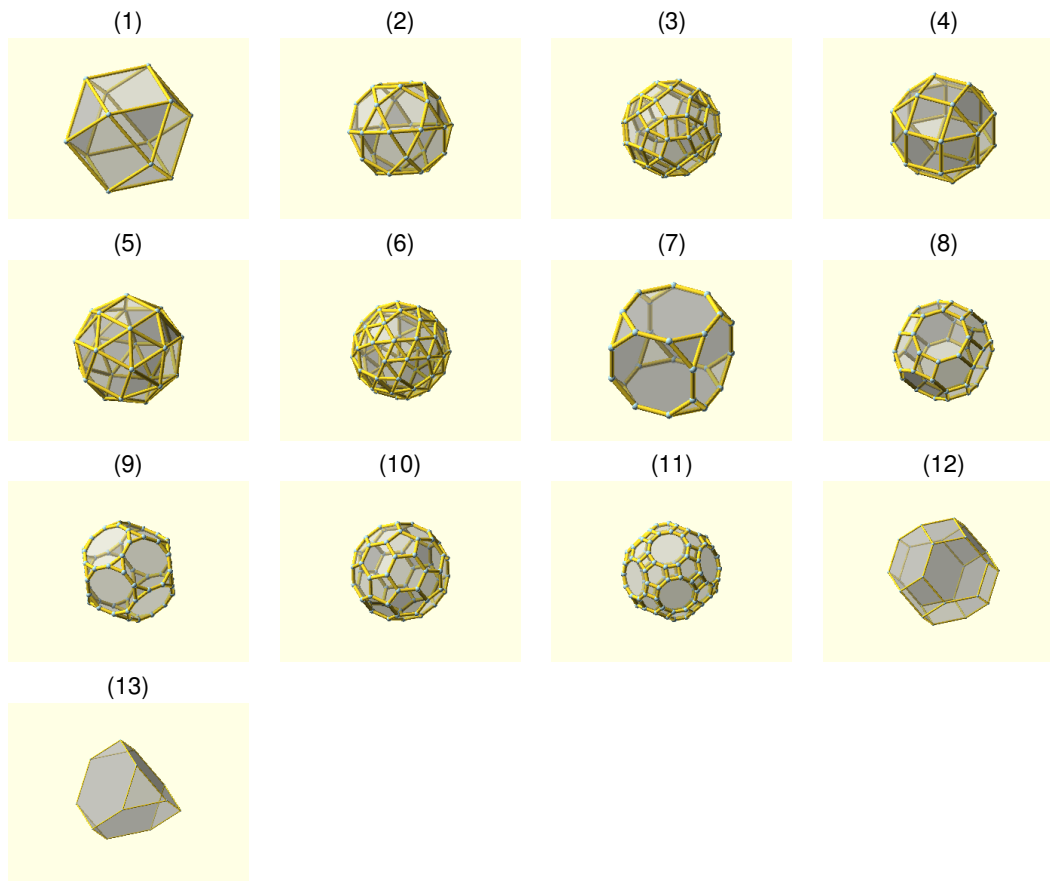
3	kite_↔ hexecontahedron	-	62	60	120	4^{60}	25.9 ^{x240} , 36.9 ^{x120} , 42.5 ^{x120}	0.37 ^{x60} , 0.569 ^{x60}	61.7 ^{x60} , 93 ^{x120} , 112.2 ^{x60}
4	kite_↔ icositetrahedron	-	26	24	48	4^{24}	41.9 ^{x96} , 60.7 ^{x72}	0.↔ 592 ^{x24} , 0.765 ^{x24}	64.7 ^{x24} , 98.4 ^{x72}
5	pentagonal_↔ _↔ hexecontahedron	-	92	60	150	5^{60}	26.8 ^{x300} , 44.1 ^{x120}	0.↔ 278 ^{x90} , 0.486 ^{x60}	61.9 ^{x240} , 112.5 ^{x60}
6	pentagonal_↔ _↔ icositetrahedron	-	38	24	60	5^{24}	43.7 ^{x120} , 63.5 ^{x24}	0.↔ 436 ^{x36} , 0.619 ^{x24}	65.2 ^{x96} , 99.2 ^{x24}

7	pentakis _↔ dodecahedron	-	32	60	90	3^{60}	23.3^{180} , 38.1^{120} , 40.9^{240} , 47.6^{120}	$0.↔$ 678^{60} , 0.764^{30}	$111.↔$ 4^{60} , $124.↔$ 3^{120}
8	rhombic _↔ dodecahedron	-	14	12	24	4^{12}	60^{48} , 90^{24}	0.866^{24}	70.5^{24} , 109.5^{24}
9	rhombic _↔ triacontahedron	-	32	30	60	4^{30}	36^{120} , 60^{120}	0.691^{60}	63.4^{60} , 116.6^{60}
10	tetrakis _↔ hexahedron	-	14	24	36	3^{24}	36.9^{72} , 53.1^{24} , 66.4^{96} , 78.5^{48}	1.06^{24} , 1.41^{12}	96.4^{24} , 131.8^{48}
11	triakis _↔ icosahedron	-	32	60	90	3^{60}	19.4^{180} , 37.4^{240} , 52.3^{240} , 62.4^{240} , 66^{120}	$0.↔$ 717^{60} , 1.24^{30}	61^{60} , $149.↔$ 5^{120}
12	triakis _↔ octahedron	-	14	24	36	3^{24}	32.6^{72} , 62.6^{96} , 85.5^{96} , 94.5^{48}	1.17^{24} , 2^{12}	62.8^{24} , 148.6^{48}
13	triakis _↔ tetrahedron	-	8	12	18	3^{12}	50.5^{36} , 95.2^{48} , 117^{24}	1.7^{12} , 2.83^{6}	67.1^{12} , 146.4^{24}

Group: archimedean

no.	table id	other name	vertices	faces	edges	face-vertices	face-angles	edge-lengths	edge-angles
1	cuboctahedron	-	12	14	24	3^8 , 4^6	54.7^{48} , 70.5^{24} , 90^{24}	1.41^{24}	90^{24} , 120^{24}
2	icosidodecahedron	-	30	32	60	3^{20} , 5^{12}	37.4^{120} , 41.8^{60} , 63.4^{60}	0.65^{60}	72^{60} , 120^{60}

Table 4: archimedean



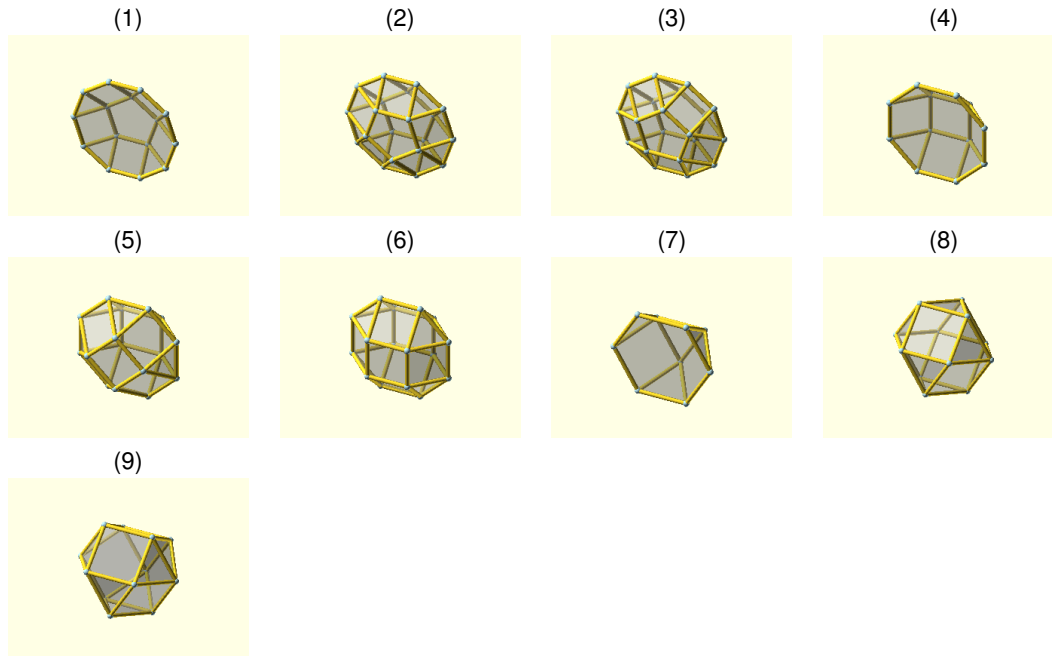
3	rhombicosidodecahedron	-	60	62	120	3^{20} , 4^{30} , 5^{12}	20.9^{120} , 31.7^{120} , 36^{120} , 37.4^{120}	0.46^{120}	72^{60} , 90^{120} , 120^{60}
4	rhom-bicuboctahedron	-	24	26	48	3^8 , 4^{18}	35.3^{48} , 45^{48} , 54.7^{48} , 60^{48}	0.765^{48}	90^{72} , 120^{24}
5	snub_↔ cuboctahedron	-	24	38	60	3^{32} , 4^6	26.8^{72} , 37^{48} , 45.9^{96} , 50.4^{48} , 54.7^{96}	0.802^{60}	90^{24} , 120^{96}

6	snub_↔ icosidodecahedron	Snub Dodeca- hedron	60	92	150	3^{x80} , 5^{x12}	15.8^{x180} , 27.1^{x120} , 27.3^{x240} , 31^{x120} , 37.4^{x240}	$0.↔$ 477^{x150}	72^{x60} , 120^{x240}
7	truncated_↔ cube	-	24	14	36	3^{x8} , 8^{x6}	54.7^{x48} , 90^{x24}	0.586^{x36}	45^{x48} , 120^{x24}
8	truncated_↔ cuboctahedron	Great Rhom- bicuboc- tahe- dron	48	26	72	4^{x12} , 6^{x8} , 8^{x6}	35.3^{x48} , 45^{x48} , 54.7^{x48}	0.442^{x72}	45^{x48} , 60^{x48} , 90^{x48}
9	truncated_↔ dodecahedron	-	60	32	90	3^{x20} , 10^{x12}	37.4^{x120} , 63.4^{x60}	0.342^{x90}	36^{x120} , 120^{x60}
10	truncated_↔ icosahedron	Soccer Ball	60	32	90	5^{x12} , 6^{x20}	37.4^{x120} , 41.8^{x60}	0.412^{x90}	60^{x120} , 72^{x60}
11	truncated_↔ icosidodecahedron	Great Rhombi- cosido- decahe- dron	120	62	180	4^{x30} , 6^{x20} , 10^{x12}	20.9^{x120} , 31.7^{x120} , 37.4^{x120}	$0.↔$ 265^{x180}	36^{x120} , 60^{x120} , 90^{x120}
12	truncated_↔ octahedron	-	24	14	36	4^{x6} , 6^{x8}	54.7^{x48} , 70.5^{x24}	1.41^{x36}	60^{x48} , 90^{x24}
13	truncated_↔ tetrahedron	-	12	8	18	3^{x4} , 6^{x4}	70.5^{x24} , 109.5^{x12}	2.83^{x18}	60^{x24} , 120^{x12}

Group: cupolas

no.	table id	other name	vertices	faces	edges	face-verticies	face-angles	edge-lengths	edge-angles
1	pentagonal_↔ cupola	J5	15	12	25	3^{x5} , 4^{x5} , 5^{x1} , 10^{x1}	20.9^{x20} , 31.7^{x10} , 36^{x10} , 37.4^{x10} , $142.↔$ 6^{x10} , 148.3^{x10}	0.614^{x25}	36^{x10} , 72^{x5} , 90^{x20} , 120^{x15}

Table 5: cupolas



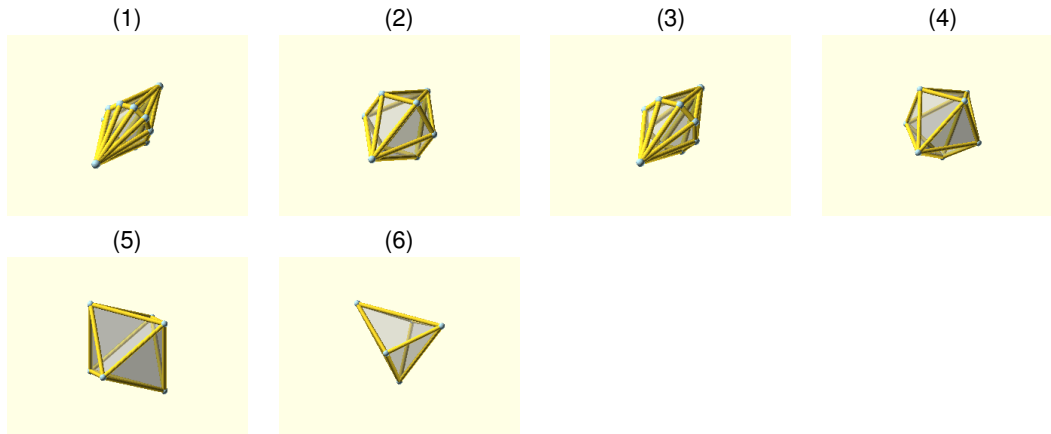
2	pentagonal ↔ gyrobicupola	J31	20	22	40	3^{10} , 4^{10} , 5^2	20.9 40 , 31.7 20 , 36 20 , 37.4 20 , 109. $↔$ 5 20 , 110. $↔$ 9 20 , 120 20	0.618 40	72 10 , 90 40 , 120 30
3	pentagonal ↔ orthobicupola	J30	20	22	40	3^{10} , 4^{10} , 5^2	20.9 40 , 31.7 20 , 36 20 , 37.4 20 , 105. $↔$ 2 10 , 114. $↔$ 7 40 , 116.6 10	0.618 40	72 10 , 90 40 , 120 30

4	square↔ _cupola	J4	12	10	20	3^{x4} , 4^{x5} , 8^{x1}	35.3^{x16} , 45^{x8} , 54.7^{x8} , 60^{x8} , 125.3^{x8} , 135^{x8}	0.753^{x20}	45^{x8} , 90^{x20} , 120^{x12}
5	square↔ _↔ gyrobicupola	J29	16	18	32	3^{x8} , 4^{x10}	35.3^{x32} , 45^{x16} , 54.7^{x16} , 60^{x16} , 80.3^{x16} , 82.1^{x16} , 98.4^{x16}	0.765^{x32}	90^{x40} , 120^{x24}
6	square↔ _↔ orthobicupola	J28	16	18	32	3^{x8} , 4^{x10}	35.3^{x32} , 45^{x16} , 54.7^{x16} , 60^{x16} , 70.5^{x8} , 90^{x40}	0.765^{x32}	90^{x40} , 120^{x24}
7	triangular↔ _cupola	J3	9	8	15	3^{x4} , 4^{x3} , 6^{x1}	54.7^{x18} , 70.5^{x6} , 90^{x6} , 109.5^{x6} , 125.3^{x6}	0.965^{x15}	60^{x6} , 90^{x12} , 120^{x12}
8	triangular↔ _↔ gyrobicupola	Cuboc- tahe- dron	12	14	24	3^{x8} , 4^{x6}	54.7^{x48} , 70.5^{x24} , 90^{x24}	1^{x24}	90^{x24} , 120^{x24}
9	triangular↔ _↔ orthobicupola	J27	12	14	24	3^{x8} , 4^{x6}	38.9^{x6} , 54.7^{x36} , 70.5^{x18} , 78.9^{x24} , 90^{x12}	1^{x24}	90^{x24} , 120^{x24}

Group: dipyramids

no.	table id	other name	vertices	faces	edges	face-verticies	face-angles	edge-lengths	edge-angles
1	decagonal↔ _bi_↔ pyramid	-	12	20	30	3^{x20}	34.3^{x60} , 49.4^{x40} , 68.3^{x40} , $101.↔$ 2^{x40} , $130.↔$ 6^{x40} , 145.7^{x20}	$0.↔$ 201^{x10} , 1.05^{x20}	95.5^{x40} , 169^{x20}

Table 6: dipyrramids



2	hexagonal _bi_↔ pyramid	-	8	12	18	3^{12}	53.1^{x36} , 78.5^{x24} , $101.↔$ 5^{x24} , 126.9^{x12}	0.577^{x6} , 1.15^{x12}	$104.↔$ 5^{x24} , 151^{x12}
3	octagonal _di_↔ pyramid	-	10	16	24	3^{16}	41.9^{x48} , 60.7^{x32} , 82.7^{x32} , $119.↔$ 3^{x32} , 138.1^{x16}	0.317^{x8} , 1.08^{x16}	98.4^{x32} , 163.2^{x16}
4	pentagonal _di_↔ pyramid	-	7	10	15	3^{10}	60.9^{x30} , 91.6^{x20} , 110.2^{x20}	0.854^{x5} , 1.24^{x10}	$110.↔$ 2^{x20} , 139.6^{x10}
5	square↔ _di_↔ pyramid	Octahe- dron	6	8	12	3^8	70.5^{x24} , 109.5^{x24}	1.41^{x12}	120^{x24}
6	triangular↔ _di_↔ pyramid	-	5	6	9	3^6	81.8^{x18} , 135.6^{x12}	1.15^{x6} , 1.73^{x3}	82.8^{x6} , 138.6^{x12}

Group: johnson

no.	table id	other name	vertices	faces	edges	face-vertices	face-angles	edge-lengths	edge-angles
1	augmented _↔ dodecahedron	J58	21	16	35	3^{x5} , 5^{x11}	26.1^{x10} , 41.8^{x10} , 58.5^{x20} , 63.4^{x50} , 70.5^{x10}	0.641^{x35}	72^{x55} , 120^{x15}
2	augmented _↔ hexagonal _prism	J54	13	11	22	3^{x4} , 4^{x5} , 6^{x2}	5.3^{x4} , 35.3^{x4} , 60^{x8} , 70.5^{x8} , 73.2^{x8} , 90^{x28} , 109.5^{x4}	0.689^{x22}	60^{x12} , 90^{x20} , 120^{x12}
3	augmented _↔ pentagonal _prism	J52	11	10	19	3^{x4} , 4^{x4} , 5^{x2}	17.3^{x4} , 35.3^{x4} , 70.5^{x8} , 72^{x6} , 79.7^{x8} , 90^{x24} , 109.5^{x4}	0.788^{x19}	72^{x10} , 90^{x16} , 120^{x12}
4	augmented _↔ sphenocorona	J87	11	17	26	3^{x16} , 4^{x1}	8.2^{x2} , 15.7^{x4} , 20.1^{x4} , 27.8^{x2} , 31^{x4} , 36.5^{x8} , 44^{x8} , 48.6^{x2} , 61.1^{x8} , 61.7^{x4} , 62^{x4} , 68.2^{x8} , 69.7^{x4} , 70.5^{x12} , 70.7^{x4} , 72^{x8} , 72.3^{x8} , 74^{x4} , 74.8^{x4} , 78.9^{x8} , 81.3^{x4} , 82.5^{x2} , 82.7^{x8} , 85.7^{x4} , 87.5^{x8} , 104.5^{x4} , 109.5^{x4}	0.858^{x26}	90^{x4} , 120^{x48}

5	augmented↔ _↔ triangular↔ _prism	J49	7	8	13	$3^6,$ 4^2	$35.3^4,$ $65.3^4,$ $70.5^8,$ $90^{16},$ $106.8^8,$ $109.5^4,$ 120^2	1.14^{13}	$90^8,$ 120^{18}
6	augmented↔ _↔ tridiminished↔ _↔ icosahedron	J64	10	10	18	$3^7,$ 5^3	$8.7^6,$ $41.8^6,$ $70.5^6,$ $79.2^{12},$ $100.8^6,$ $109.5^6,$ $113.↔$ $6^{12},$ 116.6^6	0.976^{18}	$72^{15},$ 120^{21}
7	augmented↔ _↔ truncated↔ _cube	J66	28	22	48	$3^{12},$ $4^5,$ 8^5	$9.7^8,$ $35.3^{24},$ $36.4^{16},$ $45^8,$ $54.7^{48},$ $60^{24},$ 90^{16}	0.506^{48}	$45^{40},$ $90^{20},$ 120^{36}
8	augmented↔ _↔ truncated↔ _↔ dodecahedron	J68	65	42	105	$3^{25},$ $4^5,$ $5^1,$ 10^{11}	$5.7^{10},$ $20.9^{20},$ $21.6^{20},$ $26.1^{10},$ $31.7^{10},$ $36^{10},$ $37.4^{120},$ $40.5^{20},$ 63.4^{50}	$0.↔$ 316^{105}	$36^{110},$ $72^5,$ $90^{20},$ 120^{75}
9	augmented↔ _↔ truncated↔ _↔ tetrahedron	J65	15	14	27	$3^8,$ $4^3,$ 6^3	$15.8^6,$ $38.9^6,$ $54.7^{18},$ $56.3^{12},$ $70.5^{24},$ $78.9^{12},$ $90^6,$ 109.5^6	0.7^{27}	$60^{18},$ $90^{12},$ 120^{24}

10	biaugmented↔ _↔ pentagonal↔ _prism	J53	12	13	23	$3^8,$ $4^3,$ 5^2	$17.3^8,$ $35.3^8,$ $70.5^{16},$ $72^2,$ $79.7^{16},$ $90^{28},$ 109.5^8	0.727^{23}	$72^{10},$ $90^{12},$ 120^{24}
11	biaugmented↔ _↔ triangular↔ _prism	J50	8	11	17	$3^{10},$ 4^1	$10.5^2,$ $35.3^8,$ $60^4,$ $65.3^4,$ $70.5^{16},$ $76^8,$ $90^{20},$ $106.8^8,$ 109.5^8	1.06^{17}	$90^4,$ 120^{30}
12	biaugmented↔ _↔ truncated↔ _cube	J67	32	30	60	$3^{16},$ $4^{10},$ 8^4	$9.7^{16},$ $35.3^{48},$ $36.4^{32},$ $45^{16},$ $54.7^{48},$ $60^{48},$ 90^8	0.49^{60}	$45^{32},$ $90^{40},$ 120^{48}
13	bigyrate↔ _↔ diminished↔ _↔ rhombicosidodecahedron	J79	55	52	105	$3^{15},$ $4^{25},$ $5^{11},$ 10^1	$20.9^{70},$ $26.1^{20},$ $26.6^{20},$ $31.7^{80},$ $33.3^{40},$ $36^{50},$ $37.4^{50},$ $40.5^{40},$ $58.3^{10},$ 63.4^{10}	$0.↔$ 423^{105}	$36^{10},$ $72^{55},$ $90^{100},$ 120^{45}
14	bilun- abiro- tunda	J91	14	14	26	$3^8,$ $4^2,$ 5^4	$20.9^8,$ $37.4^{16},$ $41.8^4,$ $63.4^4,$ $69.1^8,$ $70.5^{16},$ $79.2^{16},$ $90^{16},$ 116.6^4	0.714^{26}	$72^{20},$ $90^8,$ 120^{24}

15	diminished _← rhombicosidodecahedron	J76	55	52	105	3^{x15} , 4^{x25} , 5^{x11} , 10^{x1}	20.9^{x90} , 31.7^{x100} , 36^{x90} , 37.4^{x90} , 58.3^{x10} , 63.4^{x10}	$0.←$ 423^{x105}	36^{x10} , 72^{x55} , 90^{x100} , 120^{x45}
16	disphenocingulum	J90	16	24	38	3^{x20} , 4^{x4}	13.2^{x8} , 25.6^{x8} , 31.6^{x16} , 39.7^{x16} , 43.7^{x16} , 46.4^{x16} , 49.3^{x16} , 53.9^{x16} , 55.3^{x8} , 62.3^{x16} , 64.2^{x16} , 66.6^{x16} , 74.3^{x16} , 77.7^{x8} , 79.8^{x4} , 82.6^{x16}	0.825^{x38}	90^{x16} , 120^{x60}
17	elongated _← pentagonal _cupola	J20	25	22	45	3^{x5} , 4^{x15} , 5^{x1} , 10^{x1}	20.9^{x20} , 31.7^{x10} , 36^{x30} , 37.4^{x10} , 52.6^{x10} , 58.3^{x10} , 60.6^{x20} , 64.8^{x20} , 90^{x20}	0.567^{x45}	36^{x10} , 72^{x5} , 90^{x60} , 120^{x15}
18	elongated _← pentagonal _← dipyramid	J16	12	15	25	3^{x10} , 4^{x5}	41.8^{x20} , 52.6^{x20} , 70.5^{x20} , 72^{x10} , 79.2^{x40}	0.975^{x25}	90^{x20} , 120^{x30}
19	elongated _← pentagonal _← gyroscopicupola	J39	30	32	60	3^{x10} , 4^{x20} , 5^{x2}	20.9^{x40} , 31.7^{x20} , 36^{x40} , 37.4^{x20} , 52.6^{x20} , 58.3^{x20} , 60.6^{x40} , 64.8^{x40}	0.59^{x60}	72^{x10} , 90^{x80} , 120^{x30}

20	elongated↔ _↔ pentagonal↔ _↔ gyrobirotunda	J43	40	42	80	3^{x20} , 4^{x10} , 5^{x12}	10.8^{x20} , 26.6^{x20} , 36^{x20} , 37.4^{x140} , 41.8^{x40} , 43.6^{x40} , 63.4^{x40}	0.485^{x80}	72^{x60} , 90^{x40} , 120^{x60}
21	elongated↔ _↔ pentagonal↔ _↔ gyrocupolarotunda	J41	35	37	70	3^{x15} , 4^{x15} , 5^{x7}	10.8^{x10} , 20.9^{x20} , 26.6^{x10} , 31.7^{x10} , 36^{x30} , 37.4^{x80} , 41.8^{x20} , 43.6^{x20} , 52.6^{x10} , 58.3^{x10} , 60.6^{x20} , 63.4^{x20} , 64.8^{x20}	0.552^{x70}	72^{x35} , 90^{x60} , 120^{x45}
22	elongated↔ _↔ pentagonal↔ _↔ orthobicupola	J38	30	32	60	3^{x10} , 4^{x20} , 5^{x2}	20.9^{x40} , 31.7^{x20} , 36^{x40} , 37.4^{x20} , 52.6^{x20} , 58.3^{x20} , 60.6^{x40} , 64.8^{x40}	0.59^{x60}	72^{x10} , 90^{x80} , 120^{x30}
23	elongated↔ _↔ pentagonal↔ _↔ orthobirotunda	J42	40	42	80	3^{x20} , 4^{x10} , 5^{x12}	10.8^{x20} , 26.6^{x20} , 36^{x20} , 37.4^{x140} , 41.8^{x40} , 43.6^{x40} , 63.4^{x40}	0.485^{x80}	72^{x60} , 90^{x40} , 120^{x60}
24	elongated↔ _↔ pentagonal↔ _↔ orthocupolarotunda	J40	35	37	70	3^{x15} , 4^{x15} , 5^{x7}	10.8^{x10} , 20.9^{x20} , 26.6^{x10} , 31.7^{x10} , 36^{x30} , 37.4^{x80} , 41.8^{x20} , 43.6^{x20} , 52.6^{x10} , 58.3^{x10} , 60.6^{x20} , 63.4^{x20} , 64.8^{x20}	0.552^{x70}	72^{x35} , 90^{x60} , 120^{x45}

25	elongated _↔ pentagonal _↔ pyramid	J9	11	11	20	$3^5,$ $4^5,$ 5^1	$41.8^{x10},$ $52.6^{x10},$ $70.5^{x10},$ $72^{x10},$ $79.2^{x20},$ 90^{x10}	0.964^{x20}	$72^{x5},$ $90^{x20},$ 120^{x15}
26	elongated _↔ pentagonal _↔ rotunds	J21	30	27	55	$3^{x10},$ $4^{x10},$ $5^6,$ 10^{x1}	$10.8^{x10},$ $26.6^{x10},$ $36^{x20},$ $37.4^{x70},$ $41.8^{x20},$ $43.6^{x20},$ $63.4^{x20},$ 90^{x20}	0.52^{x55}	$36^{x10},$ $72^{x30},$ $90^{x40},$ 120^{x30}
27	elongated _↔ square _↔ _cupola	J19	20	18	36	$3^{x4},$ $4^{x13},$ 8^1	$35.3^{x24},$ $45^{x32},$ $54.7^{x24},$ $60^{x24},$ 90^{x16}	0.666^{x36}	$45^{x8},$ $90^{x52},$ 120^{x12}
28	elongated _↔ square _↔ dipyramid	J15	10	12	20	$3^{x8},$ 4^{x4}	$35.3^{x16},$ $70.5^{x16},$ $90^{x40},$ 109.5^{x8}	0.828^{x20}	$90^{x16},$ 120^{x24}
29	elongated _↔ square _↔ gyrotruncated _cupola	J37	24	26	48	$3^{x8},$ 4^{x18}	$35.3^{x48},$ $45^{x48},$ $54.7^{x48},$ 60^{x48}	0.715^{x48}	$90^{x72},$ 120^{x24}
30	elongated _↔ square _↔ pyramid	J8	9	9	16	$3^{x4},$ 4^{x5}	$35.3^{x8},$ $70.5^{x8},$ $90^{x32},$ 109.5^{x4}	0.932^{x16}	$90^{x20},$ 120^{x12}
31	elongated _↔ triangular _↔ _cupola	J18	15	14	27	$3^{x4},$ $4^{x9},$ 6^1	$19.5^{x6},$ $35.3^{x6},$ $54.7^{x18},$ $60^{x12},$ $61.9^{x12},$ $65.9^{x12},$ $70.5^{x6},$ 90^{x18}	0.795^{x27}	$60^{x6},$ $90^{x36},$ 120^{x12}

32	elongated _↔ triangular _↔ dipyramid	J14	8	9	15	3^6 , 4^3	19.5^{x12} , $109.↔$ 5^{x12} , $118.↔$ 1^{x24} , 120^{x6}	0.76^{x15}	90^{x12} , 120^{x18}
33	elongated _↔ triangular _↔ gyrobicupola	J36	18	20	36	3^8 , 4^{x12}	19.5^{x12} , 35.3^{x12} , 54.7^{x36} , 60^{x12} , 61.9^{x24} , 65.9^{x24} , 70.5^{x12} , 90^{x12}	0.696^{x36}	90^{x48} , 120^{x24}
34	elongated _↔ triangular _↔ orthobicupola	J35	18	20	36	3^8 , 4^{x12}	19.5^{x12} , 35.3^{x12} , 54.7^{x36} , 60^{x12} , 61.9^{x24} , 65.9^{x24} , 70.5^{x12} , 90^{x12}	0.696^{x36}	90^{x48} , 120^{x24}
35	elongated _↔ triangular _↔ pyramid	J7	7	7	12	3^4 , 4^3	19.5^{x6} , 90^{x6} , 109.5^{x6} , $118.↔$ 1^{x12} , 120^{x6}	0.886^{x12}	90^{x12} , 120^{x12}
36	gyrate _↔ bidiminshed _↔ rhombicosidodecahedron	J82	50	42	90	3^{x10} , 4^{x20} , 5^{x10} , 10^{x2}	20.9^{x50} , 26.1^{x10} , 26.6^{x10} , 31.7^{x70} , 33.3^{x20} , 36^{x40} , 37.4^{x40} , 40.5^{x20} , 58.3^{x20} , 63.4^{x20}	0.41^{x90}	36^{x20} , 72^{x50} , 90^{x80} , 120^{x30}

37	gyrate↔ _↔ rhombicosidodecahedron	J72	60	62	120	3^{x20} , 4^{x30} , 5^{x12}	20.9^{x110} , 26.1^{x10} , 26.6^{x10} , 31.7^{x110} , 33.3^{x20} , 36^{x100} , 37.4^{x100} , 40.5^{x20}	$0.↔$ 448^{x120}	72^{x60} , 90^{x120} , 120^{x60}
38	gyrobi- fastigium	J26	8	8	14	3^{x4} , 4^{x4}	30^{x8} , 90^{x24} , 104.5^{x8} , 120^{x4}	1^{x14}	90^{x16} , 120^{x12}
39	gyroelongated↔ _↔ pentagonal↔ _↔ bicupola	J46	30	42	70	3^{x30} , 4^{x10} , 5^{x2}	20.8^{x40} , 20.9^{x40} , 31.7^{x20} , 35.8^{x40} , 36^{x20} , 37.4^{x20} , 47.4^{x20} , 53^{x20} , 55.8^{x40} , 59.9^{x80} , 65.2^{x40}	0.597^{x70}	72^{x10} , 90^{x40} , 120^{x90}
40	gyroelongated↔ _↔ pentagonal↔ _↔ birotunda	J48	40	52	90	3^{x40} , 5^{x12}	5.6^{x20} , 20.8^{x40} , 21.3^{x20} , 24.1^{x40} , 35.8^{x40} , 36.1^{x40} , 36.3^{x40} , 37.4^{x100} , 40.4^{x40} , 41.8^{x40} , 63.4^{x40}	0.501^{x90}	72^{x60} , 120^{x120}

41	gyroelongated↔ _↔ pentagonal↔ _cupola	J24	25	32	55	3^{x25} , 4^{x5} , 5^{x1} , 10^{x1}	20.8^{x40} , 20.9^{x20} , 31.7^{x10} , 35.8^{x40} , 36^{x10} , 37.4^{x10} , 47.4^{x10} , 53^{x10} , 55.8^{x20} , 59.8^{x12} , 59.9^{x28} , 65.2^{x20} , 84.8^{x20} , 95.2^{x20}	0.577^{x55}	36^{x10} , 72^{x5} , 90^{x20} , 120^{x75}
42	gyroelongated↔ _↔ pentagonal↔ _↔ cupolarotunda	J47	35	47	80	3^{x35} , 4^{x5} , 5^{x7}	5.6^{x10} , 20.8^{x40} , 20.9^{x20} , 21.3^{x10} , 24.1^{x20} , 31.7^{x10} , 35.8^{x40} , 36^{x10} , 36.1^{x20} , 36.3^{x20} , 37.4^{x60} , 40.4^{x20} , 41.8^{x20} , 47.4^{x10} , 53^{x10} , 55.8^{x20} , 59.9^{x40} , 63.4^{x20} , 65.2^{x20}	0.563^{x80}	72^{x35} , 90^{x20} , 120^{x105}

43	gyroelongated↔ _↔ pentagonal↔ _↔ pyramid	J11	11	16	25	3^{15} , 5^1	41.8^{40} , 70.5^{70} , 79.2^{10} , 100.8^{10}	1.01^{25}	72^{x5} , 120^{x45}
44	gyroelongated↔ _↔ pentagonal↔ _↔ rotunda	J25	30	37	65	3^{30} , 5^6 , 10^{x1}	5.6^{x10} , 20.8^{40} , 21.3^{x10} , 24.1^{x20} , 35.8^{40} , 36.1^{x20} , 36.3^{x20} , 37.4^{x50} , 40.4^{x20} , 41.8^{x20} , 63.4^{x20} , 84.8^{x20} , 95.2^{x20}	0.591^{x65}	36^{x10} , 72^{x30} , 120^{x90}
45	gyroelongated↔ _↔ square↔ _↔ bicupola	J45	24	34	56	3^{24} , 4^{x10}	26^{x32} , 28.7^{x16} , 35.3^{x32} , 38.4^{x16} , 44.7^{x32} , 45^{x16} , 46.9^{x32} , 50.2^{x32} , 54.7^{x48} , 55.4^{x32} , 60^{x16}	0.727^{x56}	90^{x40} , 120^{x72}
46	gyroelongated↔ _↔ square↔ _cupola	J23	20	26	44	3^{20} , 4^{x5} , 8^{x1}	26^{x32} , 28.7^{x8} , 35.3^{x16} , 38.4^{x8} , 44.7^{x32} , 45^{x8} , 46.9^{x16} , 50.2^{x16} , 54.7^{x24} , 55.4^{x16} , 60^{x8} , 83.4^{x16} , 96.6^{x16}	0.741^{x44}	45^{x8} , 90^{x20} , 120^{x60}

47	gyroelongated↔ _↔ square↔ _↔ dipyramid	J17	10	16	24	3^{16}	21.4 ^{x16} , 52.4 ^{x16} , 65 ^{x32} , 70.5 ^{x16} , 82.1 ^{x32} , 86.7 ^{x16} , 109.5 ^{x8}	0.887 ^{x24}	120 ^{x48}
48	gyroelongated↔ _↔ square↔ _↔ pyramid	J10	9	13	20	3^{12} , 4^{x1}	21.4 ^{x8} , 52.4 ^{x16} , 65 ^{x16} , 70.5 ^{x8} , 76.2 ^{x8} , 82.1 ^{x16} , 86.7 ^{x16} , 103.8 ^{x8} , 109.5 ^{x4}	0.998 ^{x20}	90 ^{x4} , 120 ^{x36}
49	gyroelongated↔ _↔ triangular↔ _↔ bicipola	J44	18	26	42	3^{20} , 4^{x6}	10.6 ^{x12} , 26.4 ^{x12} , 34.8 ^{x24} , 41 ^{x24} , 52.5 ^{x24} , 54.7 ^{x36} , 58.8 ^{x24} , 59.2 ^{x24} , 60.5 ^{x24} , 70.5 ^{x12} , 90 ^{x12}	0.729 ^{x42}	90 ^{x24} , 120 ^{x60}
50	gyroelongated↔ _↔ triangular↔ _cupola	J22	15	20	33	3^{16} , 4^{x3} , 6^{x1}	10.6 ^{x6} , 26.4 ^{x6} , 34.8 ^{x24} , 41 ^{x12} , 52.5 ^{x12} , 54.7 ^{x18} , 58.8 ^{x12} , 59.2 ^{x24} , 60.5 ^{x12} , 70.5 ^{x6} , 81.1 ^{x12} , 90 ^{x6} , 98.9 ^{x12}	0.891 ^{x33}	60 ^{x6} , 90 ^{x12} , 120 ^{x48}

51	hebe- sphe- nomega- corona	J89	14	21	33	3^{x18} , 4^{x3}	22.9^{x16} , 27^{x4} , 30.4^{x2} , 38.7^{x8} , 39.3^{x8} , 46^{x12} , 51.5^{x16} , 51.8^{x8} , 53.3^{x8} , 56.4^{x8} , 60^{x8} , 65.1^{x16} , 65.5^{x4} , 68.3^{x4} , 70.2^{x8} , 76^{x8} , 77.5^{x4} , 80.7^{x16} , 81.3^{x16} , 85.3^{x8}	0.889^{x33}	90^{x12} , 120^{x54}
52	metabiaugmented↔ _↔ dodecahedron	J60	22	20	40	3^{x10} , 5^{x10}	26.1^{x20} , 41.8^{x20} , 58.5^{x40} , 63.4^{x40} , 70.5^{x20}	0.625^{x40}	72^{x50} , 120^{x30}
53	metabiaugmented↔ _↔ hexagonal↔ _prism	J56	14	14	26	3^{x8} , 4^{x4} , 6^{x2}	5.3^{x8} , 35.3^{x8} , 60^{x4} , 70.5^{x16} , 73.2^{x16} , 90^{x32} , 109.5^{x8}	0.658^{x26}	60^{x12} , 90^{x16} , 120^{x24}
54	metabiaugmented↔ _↔ truncated↔ _↔ dodecahedron	J70	70	52	120	3^{x30} , 4^{x10} , 5^{x2} , 10^{x10}	5.7^{x20} , 20.9^{x40} , 21.6^{x40} , 26.1^{x20} , 31.7^{x20} , 36^{x20} , 37.4^{x120} , 40.5^{x40} , 63.4^{x40}	$0.↔$ 313^{x120}	36^{x100} , 72^{x10} , 90^{x40} , 120^{x90}

55	metabidiminished _icosahedron	J62	10	12	20	3^{10} , 5^2	41.8^{22} , 70.5^{32} , 79.2^{16} , $100.$, 8^{12} , 116.6^{x2}	0.964^{x20}	72^{x10} , 120^{x30}
56	metabidiminished _rhombicosidodecahedron	J81	50	42	90	3^{10} , 4^{x20} , 5^{x10} , 10^{x2}	20.9^{x60} , 31.7^{x80} , 36^{x60} , 37.4^{x60} , 58.3^{x20} , 63.4^{x20}	0.41^{x90}	36^{x20} , 72^{x50} , 90^{x80} , 120^{x30}
57	metabigyrate _rhombicosidodecahedron	J74	60	62	120	3^{x20} , 4^{x30} , 5^{x12}	20.9^{x100} , 26.1^{x20} , 26.6^{x20} , 31.7^{x100} , 33.3^{x40} , 36^{x80} , 37.4^{x80} , 40.5^{x40}	$0.$, 448^{x120}	72^{x60} , 90^{x120} , 120^{x60}
58	metagyrate _diminished _rhombicosidodecahedron	J78	55	52	105	3^{x15} , 4^{x25} , 5^{x11} , 10^{x1}	20.9^{x80} , 26.1^{x10} , 26.6^{x10} , 31.7^{x90} , 33.3^{x20} , 36^{x70} , 37.4^{x70} , 40.5^{x20} , 58.3^{x10} , 63.4^{x10}	$0.$, 423^{x105}	36^{x10} , 72^{x55} , 90^{x100} , 120^{x45}
59	parabiaugmented _dodecahedron	J59	22	20	40	3^{10} , 5^{10}	26.1^{x20} , 41.8^{x20} , 58.5^{x40} , 63.4^{x40} , 70.5^{x20}	0.61^{x40}	72^{x50} , 120^{x30}
60	parabiaugmented _hexagonal _prism	J55	14	14	26	3^{x8} , 4^{x4} , 6^{x2}	5.3^{x8} , 35.3^{x8} , 60^{x4} , 70.5^{x16} , 73.2^{x16} , 90^{x32} , 109.5^{x8}	0.636^{x26}	60^{x12} , 90^{x16} , 120^{x24}

61	parabiaugmented↔ _↔ truncated↔ _↔ dodecahedron	J69	70	52	120	3^{30} , 4^{10} , 5^2 , 10^{10}	5.7^{20} , 20.9^{40} , 21.6^{40} , 26.1^{20} , 31.7^{20} , 36^{20} , 37.4^{120} , 40.5^{40} , 63.4^{40}	$0.↔$ 319^{120}	36^{100} , 72^{10} , 90^{40} , 120^{90}
62	parabidiminished↔ _↔ rhombicosidodecahedron	J80	50	42	90	3^{10} , 4^{20} , 5^{10} , 10^{12}	20.9^{60} , 31.7^{80} , 36^{60} , 37.4^{60} , 58.3^{20} , 63.4^{20}	0.448^{90}	36^{20} , 72^{50} , 90^{80} , 120^{30}
63	parabigryate↔ _↔ rhombicosidodecahedron	J73	60	62	120	3^{20} , 4^{30} , 5^{12}	20.9^{100} , 26.1^{20} , 26.6^{20} , 31.7^{100} , 33.3^{40} , 36^{80} , 37.4^{80} , 40.5^{40}	$0.↔$ 448^{120}	72^{60} , 90^{120} , 120^{60}
64	paragryate↔ _↔ diminished↔ _↔ rhombicosidodecahedron	J77	55	52	105	3^{15} , 4^{25} , 5^{11} , 10^{11}	20.9^{80} , 26.1^{10} , 26.6^{10} , 31.7^{90} , 33.3^{20} , 36^{70} , 37.4^{70} , 40.5^{20} , 58.3^{10} , 63.4^{10}	$0.↔$ 423^{105}	36^{10} , 72^{55} , 90^{100} , 120^{45}
65	pentagonal↔ _cupola	J5	15	12	25	3^5 , 4^5 , 5^1 , 10^1	20.9^{20} , 31.7^{10} , 36^{10} , 37.4^{10} , $142.↔$ 6^{10} , 148.3^{10}	0.614^{25}	36^{10} , 72^5 , 90^{20} , 120^{15}

66	pentagonal↔ _↔ dipyramid	J13	7	10	15	3^{10}	41.8 ^{x20} , 70.5 ^{x20} , 105.↔ 2 ^{x10} , 121.2 ^{x20}	1.18 ^{x15}	120 ^{x30}
67	pentagonal↔ _↔ gyrobicupola	J31	20	22	40	3^{10} , 4^{10} , 5^2	20.9 ^{x40} , 31.7 ^{x20} , 36 ^{x20} , 37.4 ^{x20} , 109.↔ 5 ^{x20} , 110.↔ 9 ^{x20} , 120 ^{x20}	0.618 ^{x40}	72 ^{x10} , 90 ^{x40} , 120 ^{x30}
68	pentagonal↔ _↔ gyrocupolarotunda	J33	25	27	50	3^{15} , 4^5 , 5^7	20.9 ^{x20} , 31.7 ^{x10} , 36 ^{x10} , 37.4 ^{x60} , 41.8 ^{x20} , 63.4 ^{x30} , 75 ^{x20} , 84.8 ^{x10} , 85.2 ^{x20}	0.605 ^{x50}	72 ^{x35} , 90 ^{x20} , 120 ^{x45}
69	pentagonal↔ _↔ orthobicupola	J30	20	22	40	3^{10} , 4^{10} , 5^2	20.9 ^{x40} , 31.7 ^{x20} , 36 ^{x20} , 37.4 ^{x20} , 105.↔ 2 ^{x10} , 114.↔ 7 ^{x40} , 116.6 ^{x10}	0.618 ^{x40}	72 ^{x10} , 90 ^{x40} , 120 ^{x30}
70	pentagonal↔ _↔ orthobiotunda	J34	30	32	60	3^{20} , 5^{12}	21.6 ^{x10} , 37.4 ^{x100} , 41.8 ^{x40} , 51.2 ^{x40} , 53.1 ^{x10} , 63.4 ^{x40}	0.618 ^{x60}	72 ^{x60} , 120 ^{x60}
71	pentagonal↔ _↔ orthocupolarontunda	J32	25	27	50	3^{15} , 4^5 , 5^7	20.9 ^{x20} , 31.7 ^{x10} , 36 ^{x10} , 37.4 ^{x60} , 41.8 ^{x20} , 63.4 ^{x20} , 69.1 ^{x10} , 70.5 ^{x20} , 79.2 ^{x10} , 90 ^{x20}	0.605 ^{x50}	72 ^{x35} , 90 ^{x20} , 120 ^{x45}

72	pentagonal↔ _↔ pyramid	J2	6	6	10	3^5 , 5^1	41.8^{x10} , 70.5^{x10} , 142.6^{x10}	1.17^{x10}	72^{x5} , 120^{x15}
73	pentagonal↔ _↔ rotunda	J6	20	17	35	3^{x10} , 5^6 , 10^{x1}	37.4^{x50} , 41.8^{x20} , 63.4^{x20} , $100.↔$ 8^{x10} , 116.6^{x10}	0.584^{x35}	36^{x10} , 72^{x30} , 120^{x30}
74	snub_↔ disphenoid	J84	8	12	18	3^{x12}	13.5^{x2} , 13.6^{x6} , 58.2^{x4} , 58.3^{x12} , 65.7^{x16} , 83.8^{x12} , 90.6^{x4} , 90.7^{x12} , 94.9^{x8} , 111.5^{x16}	1.08^{x18}	120^{x36}
75	snub_↔ square↔ _↔ antiprism	J85	16	26	40	3^{x24} , 4^{x2}	15.7^{x16} , 34.6^{x16} , 35.9^{x32} , 45.5^{x32} , 47.3^{x16} , 59.9^{x32} , 61^{x16} , 65.4^{x16} , 73.9^{x32} , 85.9^{x32}	0.815^{x40}	90^{x8} , 120^{x72}
76	spheno- corona	J86	10	14	22	3^{x12} , 4^{x2}	20.1^{x4} , 36.5^{x8} , 44^{x8} , 48.6^{x2} , 61.1^{x8} , 62^{x4} , 63^{x2} , 68.2^{x8} , 70.5^{x8} , 72^{x8} , 72.3^{x8} , 74^{x4} , 81.3^{x8} , 82.5^{x4} , 82.7^{x8} , 87.5^{x8} , 104.5^{x8}	1^{x22}	90^{x8} , 120^{x36}

77	sphe- nomega- corona	J88	12	18	28	3^{x16} , 4^{x2}	8.3^{x4} , 8.4^{x4} , 18.6^{x2} , 25.3^{x8} , 36.3^{x8} , 41^{x8} , 42.8^{x4} , 48.4^{x8} , 50.6^{x8} , 55.1^{x8} , 61.6^{x4} , 62.6^{x4} , 62.7^{x4} , 65.8^{x8} , 67^{x12} , 67.1^{x4} , 72.8^{x4} , 72.9^{x4} , 83.8^{x8} , 93.3^{x8} , 97.4^{x8} , 100.6^{x4} , 105.4^{x8} , 107^{x2} , 114.9^{x8}	$0.\leftrightarrow$ 761^{x26} , 0.762^{x2}	90^{x8} , 120^{x48}
----	----------------------------	-----	----	----	----	-------------------------	--	--	----------------------------

78	square↔ _cupola	J4	12	10	20	3^{x4} , 4^{x5} , 8^{x1}	35.3^{x16} , 45^{x8} , 54.7^{x8} , 60^{x8} , 125.3^{x8} , 135^{x8}	0.753^{x20}	45^{x8} , 90^{x20} , 120^{x12}
79	square↔ _↔ gyrobicupola	J29	16	18	32	3^{x8} , 4^{x10}	35.3^{x32} , 45^{x16} , 54.7^{x16} , 60^{x16} , 80.3^{x16} , 82.1^{x16} , 98.4^{x16}	0.765^{x32}	90^{x40} , 120^{x24}
80	square↔ _↔ orthobicupola	J28	16	18	32	3^{x8} , 4^{x10}	35.3^{x32} , 45^{x16} , 54.7^{x16} , 60^{x16} , 70.5^{x8} , 90^{x40}	0.765^{x32}	90^{x40} , 120^{x24}
81	square↔ _↔ pyramid	J1	5	5	8	3^{x4} , 4^{x1}	70.5^{x8} , 109.5^{x4} , 125.3^{x8}	1.41^{x8}	90^{x4} , 120^{x12}
82	triangular↔ _cupola	J3	9	8	15	3^{x4} , 4^{x3} , 6^{x1}	54.7^{x18} , 70.5^{x6} , 90^{x6} , 109.5^{x6} , 125.3^{x6}	0.965^{x15}	60^{x6} , 90^{x12} , 120^{x12}
83	triangular↔ _↔ dipyramid	J12	5	6	9	3^{x6}	38.9^{x6} , $109.↔$ 5^{x12} , 123.7^{x12}	1.22^{x9}	120^{x18}
84	triangular↔ _↔ hebesphenorotunda	J92	18	20	36	3^{x13} , 4^{x3} , 5^{x3} , 6^{x1}	20.9^{x12} , 37.4^{x18} , 41.8^{x24} , 54.7^{x12} , 63.4^{x6} , 69.1^{x12} , 70.5^{x30} , 79.2^{x12} , 90^{x12} , 100.8^{x6}	0.661^{x36}	60^{x6} , 72^{x15} , 90^{x12} , 120^{x39}

85	triangular↔ _↔ orthobicupola	J27	12	14	24	3^{x8} , 4^{x6}	38.9^{x6} , 54.7^{x36} , 70.5^{x18} , 78.9^{x24} , 90^{x12}	1^{x24}	90^{x24} , 120^{x24}
86	triaugmented↔ _↔ dodecahedron	J61	23	24	45	3^{x15} , 5^{x9}	26.1^{x30} , 41.8^{x30} , 58.5^{x60} , 63.4^{x30} , 70.5^{x30}	0.613^{x45}	72^{x45} , 120^{x45}
87	triaugmented↔ _↔ hexagonal↔ _prism	J57	15	17	30	3^{x12} , 4^{x3} , 6^{x2}	5.3^{x12} , 35.3^{x12} , 70.5^{x24} , 73.2^{x24} , 90^{x36} , 109.5^{x12}	0.636^{x30}	60^{x12} , 90^{x12} , 120^{x36}
88	triaugmented↔ _↔ triangular↔ _prism	J51	9	14	21	3^{x14}	10.5^{x6} , 35.3^{x12} , 60^{x12} , 70.5^{x24} , 76^{x24} , 90^{x24} , 109.5^{x12}	1^{x21}	120^{x42}
89	triaugmented↔ _↔ truncated↔ _↔ dodecahedron	J71	75	62	135	3^{x35} , 4^{x15} , 5^{x3} , 10^{x9}	5.7^{x30} , 9.8^{x4} , 11.3^{x2} , 18^{x8} , 20.9^{x60} , 21.6^{x60} , 26.1^{x26} , 31.7^{x30} , 36^{x30} , 37.4^{x120} , 40.5^{x52} , 63.4^{x32}	$0.↔$ 307^{x135}	36^{x90} , 72^{x15} , 90^{x60} , 120^{x105}

90	tridiminished ↔ ↔ icosahedron	J63	9	8	15	3^5 , 5^3	41.8^6 , 70.5^6 , 79.2^{18} , 100.8^6 , 116.6^6	1^{15}	72^{15} , 120^{15}
91	tridiminished ↔ ↔ rhombicosidodecahedron	J83	45	32	75	3^5 , 4^{15} , 5^9 , 10^3	20.9^{30} , 31.7^{60} , 36^{30} , 37.4^{30} , 58.3^{30} , 63.4^{30}	0.424^{75}	36^{30} , 72^{45} , 90^{60} , 120^{15}
92	trigyrated ↔ ↔ rhombicosidodecahedron	J75	60	62	120	3^{20} , 4^{30} , 5^{12}	20.9^{90} , 26.1^{30} , 26.6^{30} , 31.7^{90} , 33.3^{60} , 36^{60} , 37.4^{60} , 40.5^{60}	$0.$ 448^{120}	72^{60} , 90^{120} , 120^{60}

Group: platonic

no.	table id	other name	vertices	faces	edges	face-vertices	face-angles	edge-lengths	edge-angles
1	cube	Hexahedron	8	6	12	4^6	90^{24}	2^{12}	90^{24}
2	dodecahedron	-	20	12	30	5^{12}	63.4^{60}	0.714^{30}	72^{60}
3	icosahedron	-	12	20	30	3^{20}	41.8^{60} , 70.5^{120}	1.24^{30}	120^{60}
4	octahedron	-	6	8	12	3^8	70.5^{24} , 109.5^{24}	1.41^{12}	120^{24}
5	tetrahedron	-	4	4	6	3^4	109.5^{12}	2.83^6	120^{12}

Group: prisms

no.	table id	other name	vertices	faces	edges	face-vertices	face-angles	edge-lengths	edge-angles
1	decagonal _prism	-	20	12	30	4^{10} , 10^{x2}	36^{20} , 90^{40}	0.59^{30}	36^{20} , 90^{40}
2	hexagonal _prism	-	12	8	18	4^6 , 6^{x2}	60^{12} , 90^{24}	0.894^{18}	60^{12} , 90^{24}
3	octagonal _prism	-	16	10	24	4^8 , 8^{x2}	45^{16} , 90^{32}	0.715^{24}	45^{16} , 90^{32}

4	pentagonal _prism	-	10	7	15	$4^{x5},$ 5^{x2}	$72^{x10},$ 90^{x20}	1.01^{x15}	$72^{x10},$ 90^{x20}
5	square _prism	Cube	8	6	12	4^{x6}	90^{x24}	1.15^{x12}	90^{x24}
6	triangular _prism	-	6	5	9	$3^{x2},$ 4^{x3}	$90^{x12},$ 120^{x6}	1.31^{x9}	$90^{x12},$ 120^{x6}

Group: pyramids

no.	table id	other name	vertices	faces	edges	face- verticies	face- angles	edge- lengths	edge- angles
1	pentagonal _↔ dipyramid	J13	7	10	15	3^{x10}	$41.8^{x20},$ $70.5^{x20},$ $105.^{↔}$ $2^{x10},$ 121.2^{x20}	1.18^{x15}	120^{x30}
2	pentagonal _↔ pyramid	J2	6	6	10	$3^{x5},$ 5^{x1}	$41.8^{x10},$ $70.5^{x10},$ 142.6^{x10}	1.17^{x10}	$72^{x5},$ 120^{x15}
3	square _↔ dipyramid	Octahe- dron	6	8	12	3^{x8}	$70.5^{x24},$ 109.5^{x24}	1.41^{x12}	120^{x24}
4	square _↔ pyramid	J1	5	5	8	$3^{x4},$ 4^{x1}	$70.5^{x8},$ $109.5^{x4},$ 125.3^{x8}	1.41^{x8}	$90^{x4},$ 120^{x12}
5	triangular _↔ dipyramid	J12	5	6	9	3^{x6}	$38.9^{x6},$ $109.^{↔}$ $5^{x12},$ 123.7^{x12}	1.22^{x9}	120^{x18}
6	triangular _↔ pyramid	Tetrahe- dron	4	4	6	3^{x4}	109.5^{x12}	1.63^{x6}	120^{x12}

Group: trapezohedron

no.	table id	other name	vertices	faces	edges	face-vertices	face-angles	edge-lengths	edge-angles
1	decagonal↔ _↔ trapezohedron	-	22	20	40	4^{x20}	34.7^{x80} , 69.2^{x40} , $102.^{x40}$, 8^{x40} , $133.^{x40}$, 6^{x40} , 150.2^{x20}	$0.^{x20}$, 0991^{x20} , 1.01^{x20}	63.2^{x60} , 170.4^{x20}
2	enneagonal↔ _↔ trapezohedron	-	20	18	36	4^{x18}	38.3^{x72} , 76.1^{x36} , $112.^{x36}$, 3^{x36} , 141.7^{x36}	$0.^{x18}$, 122^{x18} , 1.02^{x18}	63.9^{x54} , 168.3^{x18}
3	heptagonal↔ _↔ trapezohedron	-	16	14	28	4^{x14}	48^{x56} , 94.2^{x28} , 132^{x28}	$0.^{x14}$, 203^{x14} , 1.03^{x14}	66.4^{x42} , 160.9^{x14}
4	hexagonal↔ _↔ trapezohedron	-	14	12	24	4^{x12}	54.7^{x48} , $105.^{x24}$, 5^{x24} , 133.7^{x12}	$0.^{x12}$, 277^{x12} , 1.04^{x12}	68.5^{x36} , 154.4^{x12}
5	octagonal↔ _↔ trapezohedron	-	18	16	32	4^{x16}	42.6^{x64} , 84.4^{x32} , $122.^{x32}$, 7^{x32} , 143.6^{x16}	$0.^{x16}$, 155^{x16} , 1.02^{x16}	64.9^{x48} , 165.2^{x16}
6	pentagonal↔ _↔ trapezohedron	-	12	10	20	4^{x10}	63.4^{x40} , 116.6^{x20}	$0.^{x10}$, 402^{x10} , 1.05^{x10}	72^{x30} , 144^{x10}
7	square↔ _↔ trapezohedron	-	10	8	16	4^{x8}	74.9^{x32} , 118.5^{x8}	0.634^{x8} , 1.08^{x8}	78^{x24} , 125.9^{x8}
8	triangular↔ _↔ trapezohedron	Cube	8	6	12	4^{x6}	90^{x24}	1.15^{x12}	90^{x24}

9.32.2 Variable Documentation

9.32.2.1 dtc_polyhedra_anti_prisms

<matrix-2x9> anti_prisms polyhedra data table columns definition.

Definition at line 114 of file anti_prisms.scad.

9.32.2.2 dtc_polyhedra_archimedean

<matrix-2x9> archimedean polyhedra data table columns definition.

Definition at line 114 of file archimedean.scad.

9.32.2.3 `dtc_polyhedra_archimedean_duals`

`<matrix-2x9> archimedean_duals` polyhedra data table columns definition.

Definition at line 114 of file `archimedean_duals.scad`.

9.32.2.4 `dtc_polyhedra_cupolas`

`<matrix-2x9> cupolas` polyhedra data table columns definition.

Definition at line 114 of file `cupolas.scad`.

9.32.2.5 `dtc_polyhedra_dipyramids`

`<matrix-2x9> dipyramids` polyhedra data table columns definition.

Definition at line 114 of file `dipyramids.scad`.

9.32.2.6 `dtc_polyhedra_johnson`

`<matrix-2x9> johnson` polyhedra data table columns definition.

Definition at line 114 of file `johnson.scad`.

9.32.2.7 `dtc_polyhedra_platonic`

`<matrix-2x9> platonic` polyhedra data table columns definition.

Definition at line 114 of file `platonic.scad`.

9.32.2.8 `dtc_polyhedra_polyhedra_all`

`<matrix-2x9> polyhedra_all` polyhedra data table columns definition.

Definition at line 125 of file `polyhedra_all.scad`.

9.32.2.9 `dtc_polyhedra_prisms`

`<matrix-2x9> prisms` polyhedra data table columns definition.

Definition at line 114 of file `prisms.scad`.

9.32.2.10 `dtc_polyhedra_pyramids`

`<matrix-2x9> pyramids` polyhedra data table columns definition.

Definition at line 114 of file `pyramids.scad`.

9.32.2.11 `dtc_polyhedra_trapezohedron`

`<matrix-2x9> trapezohedron` polyhedra data table columns definition.

Definition at line 114 of file `trapezohedron.scad`.

9.32.2.12 `dtr_polyhedra_anti_prisms`

`<matrix-9xR> anti_prisms` polyhedra data table rows.

Definition at line 129 of file `anti_prisms.scad`.

9.32.2.13 dtr_polyhedra_archimedean

<matrix-9xR> archimedean polyhedra data table rows.

Definition at line 129 of file archimedean.scad.

9.32.2.14 dtr_polyhedra_archimedean_duals

<matrix-9xR> archimedean_duals polyhedra data table rows.

Definition at line 129 of file archimedean_duals.scad.

9.32.2.15 dtr_polyhedra_cupolas

<matrix-9xR> cupolas polyhedra data table rows.

Definition at line 129 of file cupolas.scad.

9.32.2.16 dtr_polyhedra_dipyramids

<matrix-9xR> dipyramids polyhedra data table rows.

Definition at line 129 of file dipyramids.scad.

9.32.2.17 dtr_polyhedra_johnson

<matrix-9xR> johnson polyhedra data table rows.

Definition at line 129 of file johnson.scad.

9.32.2.18 dtr_polyhedra_platonic

<matrix-9xR> platonic polyhedra data table rows.

Definition at line 129 of file platonic.scad.

9.32.2.19 dtr_polyhedra_polyhedra_all

<matrix-9xR> polyhedra_all polyhedra data table rows.

Definition at line 140 of file polyhedra_all.scad.

9.32.2.20 dtr_polyhedra_prisms

<matrix-9xR> prisms polyhedra data table rows.

Definition at line 129 of file prisms.scad.

9.32.2.21 dtr_polyhedra_pyramids

<matrix-9xR> pyramids polyhedra data table rows.

Definition at line 129 of file pyramids.scad.

9.32.2.22 dtr_polyhedra_trapezohedron

<matrix-9xR> trapezohedron polyhedra data table rows.

Definition at line 129 of file trapezohedron.scad.

Table 7: johnson

(1)	(2)	(3)	(4)
(5)	(6)	(7)	(8)
(9)	(10)	(11)	(12)
(13)	(14)	(15)	(16)
(17)	(18)	(19)	(20)
(21)	(22)	(23)	(24)
(25)	(26)	(27)	(28)
(29)	(30)	(31)	(32)
(33)	(34)	(35)	(36)

Table 8: platonic

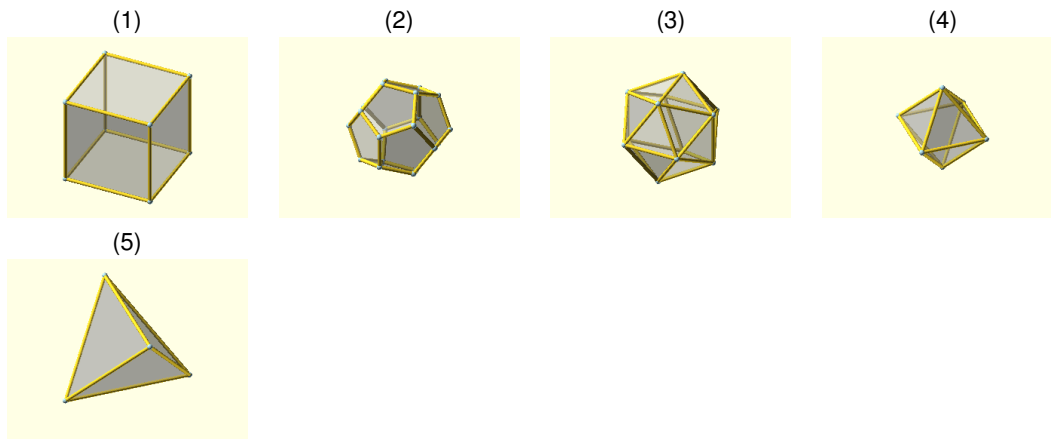


Table 9: prisms

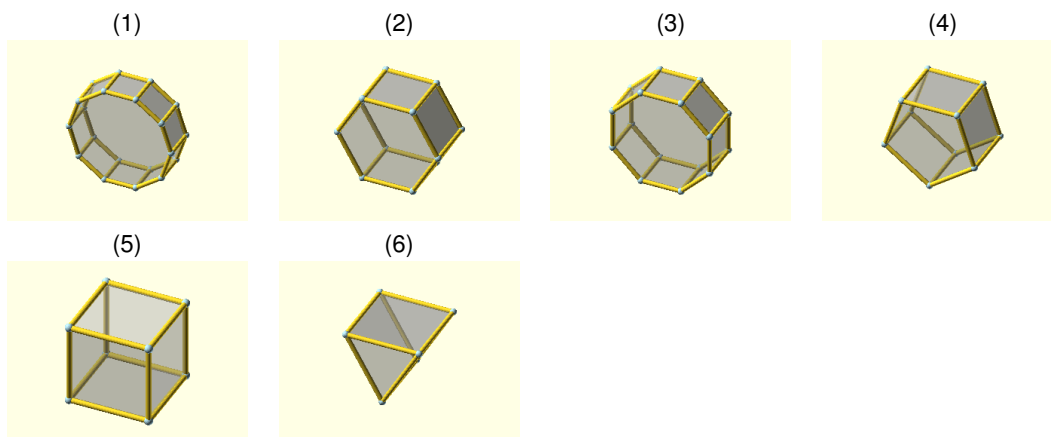


Table 10: pyramids

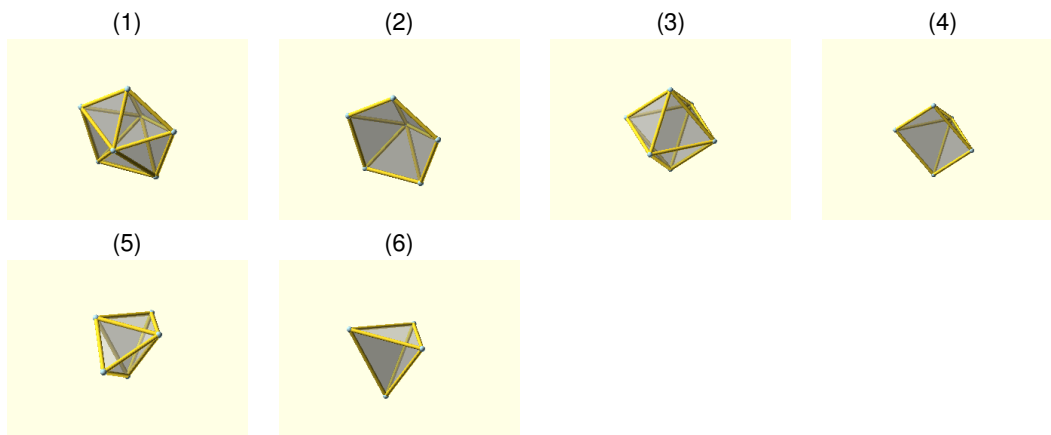
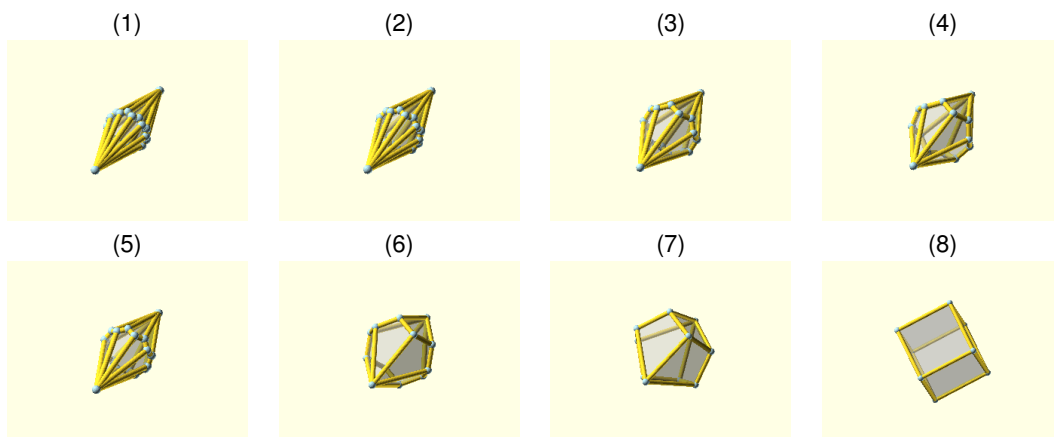


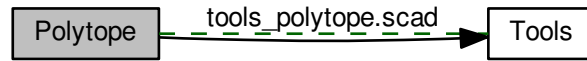
Table 11: trapezohedron



9.33 Polytope

Polygon and polyhedron tools.

Collaboration diagram for Polytope:



Files

- file [tools_polytope.scad](#)
Polygon and polyhedron tools.

Functions

- module [polytope_number](#) (c, f, e, vi=true, fi=true, ei=true, sp=false, ts, th, to, tr=0)
Label the vertices, paths, and edges of a polytope.
- module [polytope_frame](#) (c, f, e, vi=true, fi=true, ei=true, vc=1, fc=2, ec=0)
Assemble a polytope skeletal frame using child objects.
- module [polytope_bbox](#) (c, f, a)
The 3d or 2d bounding box shape for a polytope.

9.33.1 Detailed Description

Polygon and polyhedron tools.

9.33.2 Function Documentation

9.33.2.1 module `polytope_bbox` (c , f , a)

The 3d or 2d bounding box shape for a polytope.

Parameters

<i>c</i>	<coords-3d coords-2d> A list of 3d or 2d cartesian coordinates <code>[[x, y (, z)], ...]</code> .
<i>f</i>	<integer-list-list> A list of faces (or paths) that enclose the shape where each face is a list of coordinate indexes.
<i>a</i>	<decimal-list-1:3 decimal> The box padding. A list of lengths to equally pad the box dimensions.

Generates: (1) the 3d box shape that completely encloses the defined 3d polyhedron with the box sides oriented parallel to the coordinate axes. Or: (2) the 2d box shape that exactly encloses the defined 2d polygon with the box sides oriented parallel to the coordinate axes.

Note

When f is not given, the listed order of the coordinates c establishes the path.

See also

[polytope_limits](#) for warning about secondary [Shapes](#).

Definition at line 298 of file tools_polytope.scad.

Here is the call graph for this function:



9.33.2.2 module polytope_frame (c , f , e , $vi = true$, $fi = true$, $ei = true$, $vc = 1$, $fc = 2$, $ec = 0$)

Assemble a polytope skeletal frame using child objects.

Parameters

c	<coords-3d coords-2d> A list of 3d or 2d coordinate points.
f	<integer-list-list> A list of faces (or paths) that enclose the shape where each face is a list of coordinate indexes.
e	<integer-list-2-list> A list of edges where each edge is a list of two coordinate indexes.
vi	<index> Vertex index. An index sequence specification .
fi	<index> Face index. An index sequence specification .
ei	<index> Edge index. An index sequence specification .
vc	<integer> Vertex child index.
fc	<integer> Face child index.
ec	<integer> Edge child index.

This function constructs a skeletal frame for a given polytope. A 2d child object is linearly extruded along specified edges of the polytope to form the frame. Additional 3d child objects can be centered on specified vertices and/or the mean coordinates of specified faces.

Example

```

include <tools/tools_polytope.scad>;

s = second(xy_plane_os) * 25;
p = linear_extrude_pp2pf(s, h=50);

polytope_frame(first(p), second(p))
{
  circle(r=2);
  color("grey") sphere(r=4);
  color("blue") cube(4);
}
  
```

Note

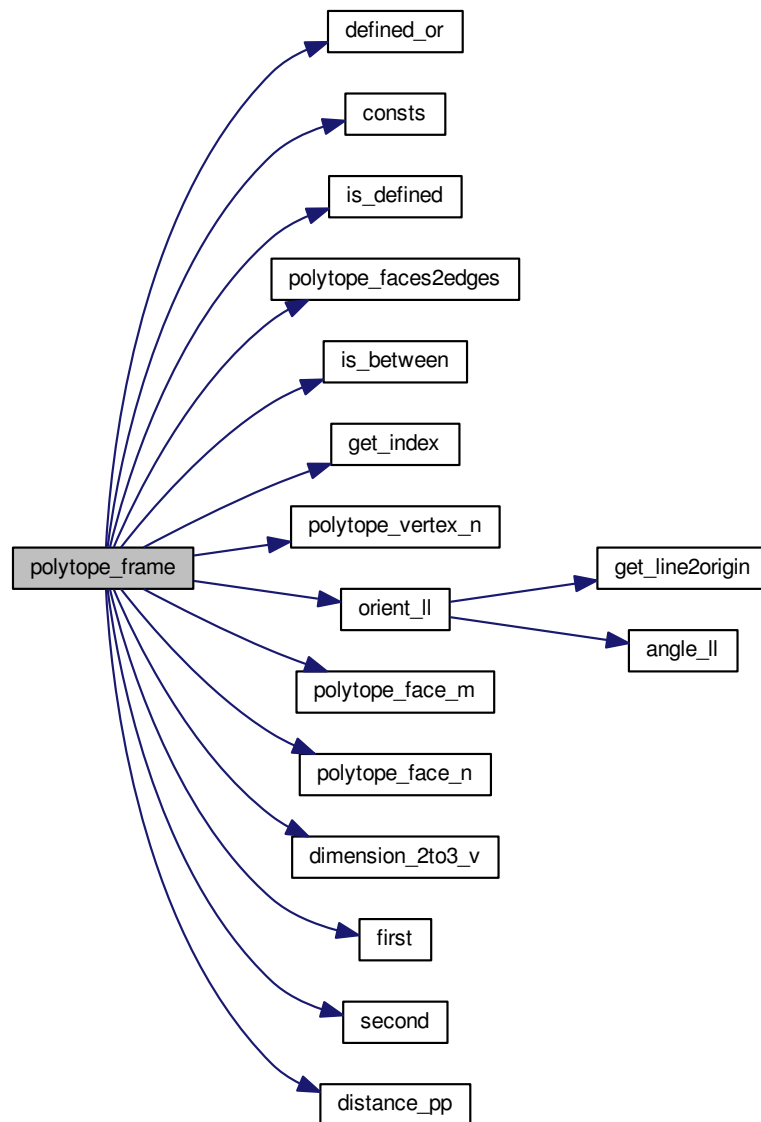
To disable a child assignment to the vertices, faces, or edges, use an index that is less than zero or greater than the number of children.

Parameter ε is optional for polygons. When it is not given, the listed order of the coordinates c establishes the polygon path.

When e is not specified, it is computed from ε using `polytope_faces2edges()`.

Definition at line 216 of file `tools_polytope.scad`.

Here is the call graph for this function:



9.33.2.3 module `polytope_number (c , f , e , vi =true, fi =true, ei =true, sp =false, ts , th , to , tr =0)`

Label the vertices, paths, and edges of a polytope.

Parameters

<i>c</i>	<coords-3d coords-2d> A list of 3d or 2d coordinate points.
<i>f</i>	<integer-list-list> A list of faces (or paths) that enclose the shape where each face is a list of coordinate indexes.
<i>e</i>	<integer-list-2-list> A list of edges where each edge is a list of two coordinate indexes.
<i>vi</i>	<index> Vertex index. An index sequence specification .
<i>fi</i>	<index> Face index. An index sequence specification .
<i>ei</i>	<index> Edge index. An index sequence specification .
<i>sp</i>	<boolean> Show polyhedron shape.
<i>ts</i>	<decimal> The text size override.
<i>th</i>	<decimal> The text extrusion height override.
<i>to</i>	<vector-3d vector-2d> The text offset override.
<i>tr</i>	<decimal-list-1:3 decimal> The text rotation (in degrees).

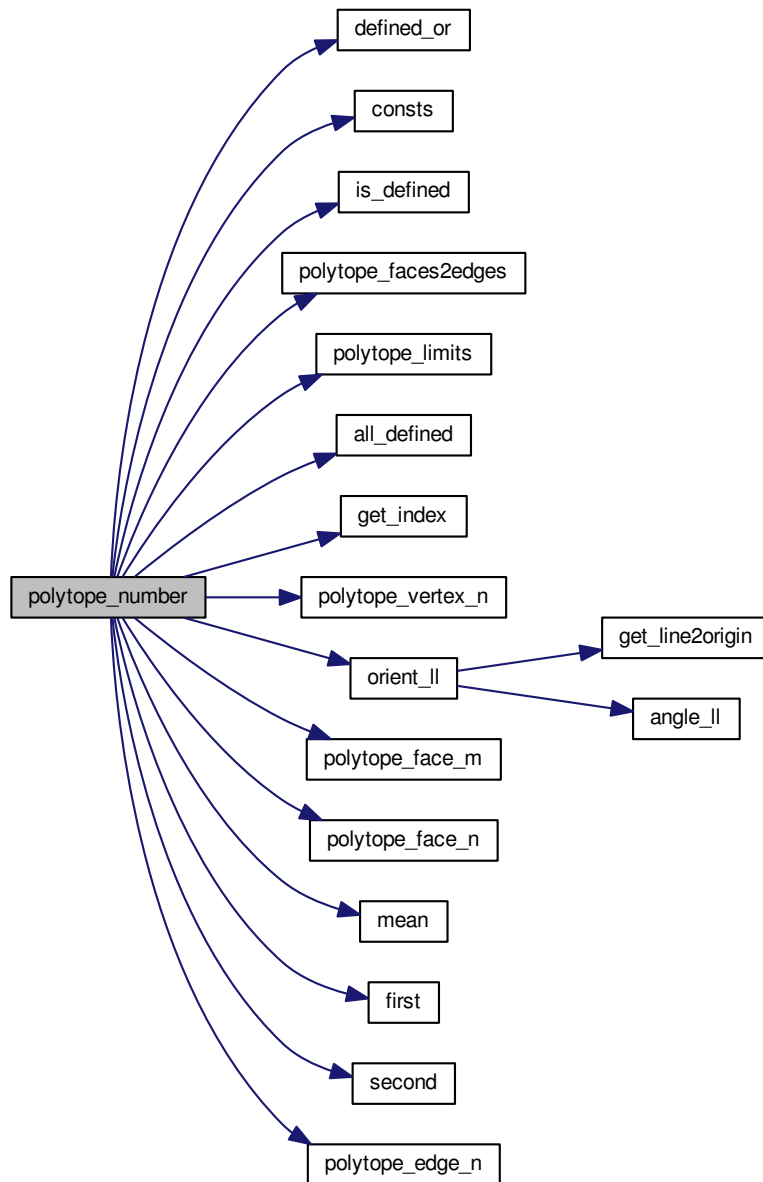
Note

Parameter *f* is optional for polygons. When it is not given, the listed order of the coordinates *c* establishes the polygon path.

When *e* is not specified, it is computed from *f* using [polytope_faces2edges\(\)](#).

Definition at line 78 of file tools_polytope.scad.

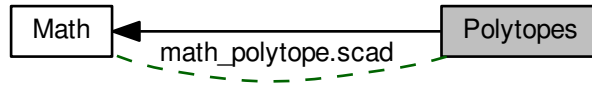
Here is the call graph for this function:



9.34 Polytopes

Polygon and polyhedron mathematical functions.

Collaboration diagram for Polytopes:



Files

- file [math_polytope.scad](#)
Polygon and polyhedron mathematical functions.

Functions

- function [polytope_faces2edges](#) (f)
List the edge coordinate index pairs of a polytope.
- function [polytope_limits](#) (c, f, a, d=[0:2], s=true)
Determine the bounding limits of a polytope.
- function [polytope_bbox_pf](#) (c, f, a)
Generate a bounding box polytope for another polytope in 3d or 2d.
- function [polytope_line](#) (c, f, e, i, l, r=false)
Get a line from an edge or any two vertices of a polytope.
- function [polytope_vertex_av](#) (f, i)
List the adjacent vertices for a given polytope vertex.
- function [polytope_vertex_af](#) (f, i)
List the adjacent face indexes for a polytope vertex.
- function [polytope_edge_af](#) (f, e, i)
List the adjacent face indexes for a polytope edge.
- function [polytope_vertex_n](#) (c, f, i)
Get a normal vector for a polytope vertex.
- function [polytope_edge_n](#) (c, f, e, i)
Get a normal vector for a polytope edge.
- function [polytope_face_n](#) (c, f, i, l, cw=true)
Get the normal vector of a polytope face.
- function [polytope_face_m](#) (c, f, i, l)
Get the mean coordinate of all vertices of a polytope face.
- function [polytope_face_mn](#) (c, f, i, l, cw=true)
Get the mean coordinate and normal vector of a polytope face.
- function [polytope_plane](#) (c, f, i, l, cw=true)

- Get a plane for a polytope face.*

 - function `polytope_face_vcounts` (f)

List the vertex counts for all polytope faces.
- function `polytope_face_angles` (c, f)

List the angles between all adjacent faces of a polyhedron.
- function `polytope_edge_lengths` (c, e)

List the edge lengths of a polytope.
- function `polytope_edge_angles` (c, f)

List the adjacent edge angles for each polytope vertex.
- function `polytope_faces_are_regular` (c, f, e, d=6)

Test if the faces of a polytope are all regular.
- function `polytope_triangulate_ft` (f)

Triangulate the faces of a convex polytope using fan triangulation.
- function `polygon2d_perimeter` (c, p)

Calculate the perimeter length of a polygon in 2d.
- function `polygon2d_area` (c, p, s=false)

Compute the signed area of a polygon in a Euclidean 2d-space.
- function `polygon3d_area` (c, p, n)

Compute the area of a polygon in a Euclidean 3d-space.
- function `polygon2d_centroid` (c, p)

Compute the center of mass of a polygon in a Euclidean 2d-space.
- function `polygon2d_is_cw` (c, p)

Test the vertex ordering of a polygon in a Euclidean 2d-space.
- function `polygon2d_is_convex` (c, p)

Test the convexity of a polygon in a Euclidean 2d-space.
- function `polygon2d_winding` (c, p, t)

Compute the winding number of a polygon about a point in a Euclidean 2d-space.
- function `polygon2d_is_pip_wn` (c, p, t)

Test if a point is inside a polygon in a Euclidean 2d-space using winding number.
- function `polygon2d_is_pip_as` (c, p, t)

Test if a point is inside a polygon in a Euclidean 2d-space using angle summation.
- function `polyhedron_area` (c, f)

Compute the surface area of a polyhedron in a Euclidean 3d-space.
- function `polyhedron_volume_tf` (c, f)

Compute the volume of a triangulated polyhedron in a Euclidean 3d-space.
- function `polyhedron_centroid_tf` (c, f)

Compute the center of mass of a triangulated polyhedron in a Euclidean 3d-space.
- function `linear_extrude_pp2pf` (c, p, h=1, centroid=false, center=false)

Convert a polygon to a polyhedron by adding a height dimension.

9.34.1 Detailed Description

Polygon and polyhedron mathematical functions.

9.34.2 Function Documentation

9.34.2.1 function `linear_extrude_pp2pf` (c , p , h = 1 , centroid = false , center = false)

Convert a polygon to a polyhedron by adding a height dimension.

Parameters

<i>c</i>	<coords-2d> A list of 2d cartesian coordinates $[[x, y], \dots]$.
<i>p</i>	<integer-list-list> An <i>optional</i> list of paths that define one or more closed shapes where each is a list of coordinate indexes.
<i>h</i>	<decimal> The polyhedron height.
<i>centroid</i>	<boolean> Center polygon centroid at z-axis.
<i>center</i>	<boolean> Center polyhedron height about xy-plane.

Returns

<datastruct> A structure `[points, faces]`, where `points` are <coords-3d> and `faces` are a <integer-list-list>, that define the bounding box of the given polyhedron.

Note

When `p` is not given, the listed order of the coordinates `c` establishes the path.

9.34.2.2 function `polygon2d_area (c , p , s = false)`

Compute the signed area of a polygon in a Euclidean 2d-space.

Parameters

<i>c</i>	<coords-2d> A list of 2d cartesian coordinates $[[x, y], \dots]$.
<i>p</i>	<integer-list-list> An <i>optional</i> list of paths that define one or more closed shapes where each is a list of coordinate indexes.
<i>s</i>	<boolean> Return the vertex ordering sign.

Returns

<decimal> The area of the given polygon.

See [Wikipedia](#) for more information.

Note

When `p` is not given, the listed order of the coordinates `c` establishes the path.

Warning

This function does not track secondary shapes subtraction as implemented by the `polygon()` function.

9.34.2.3 function `polygon2d_centroid (c , p)`

Compute the center of mass of a polygon in a Euclidean 2d-space.

Parameters

<i>c</i>	<coords-2d> A list of 2d cartesian coordinates $[[x, y], \dots]$.
----------	--

<i>p</i>	<integer-list-list> An <i>optional</i> list of paths that define one or more closed shapes where each is a list of coordinate indexes.
----------	--

Returns

<point-2d> The center of mass of the given polygon.

See [Wikipedia](#) for more information.

Note

When *p* is not given, the listed order of the coordinates *c* establishes the path.

Warning

This function does not track secondary shapes subtraction as implemented by the `polygon()` function.

9.34.2.4 function `polygon2d_is_convex (c , p)`

Test the convexity of a polygon in a Euclidean 2d-space.

Parameters

<i>c</i>	<coords-2d> A list of 2d cartesian coordinates <code>[[x, y], ...]</code> .
<i>p</i>	<integer-list-list> An <i>optional</i> list of paths that define one or more closed shapes where each is a list of coordinate indexes.

Returns

<boolean> **true** if the polygon is *convex*, **false** otherwise.

Note

When *p* is not given, the listed order of the coordinates *c* establishes the path.

9.34.2.5 function `polygon2d_is_cw (c , p)`

Test the vertex ordering of a polygon in a Euclidean 2d-space.

Parameters

<i>c</i>	<coords-2d> A list of 2d cartesian coordinates <code>[[x, y], ...]</code> .
<i>p</i>	<integer-list-list> An <i>optional</i> list of paths that define one or more closed shapes where each is a list of coordinate indexes.

Returns

<boolean> **true** if the vertex are ordered *clockwise*, **false** if the vertex are *counterclockwise* ordered, and **undef** if the ordering can not be determined.

Note

When *p* is not given, the listed order of the coordinates *c* establishes the path.

9.34.2.6 function `polygon2d_is_pip_as (c , p , t)`

Test if a point is inside a polygon in a Euclidean 2d-space using angle summation.

Parameters

<i>c</i>	<coords-2d> A list of 2d cartesian coordinates $[[x, y], \dots]$.
<i>p</i>	<integer-list-list> An <i>optional</i> list of paths that define one or more closed shapes where each is a list of coordinate indexes.
<i>t</i>	<point-2d> A test point coordinate $[x, y]$.

Returns

<boolean> **true** when the point is *inside* the polygon and **false** otherwise.

See [Wikipedia](#) for more information.

Note

When *p* is not given, the listed order of the coordinates *c* establishes the path.

Warning

This function does not track secondary shapes subtraction as implemented by the `polygon()` function.

9.34.2.7 function `polygon2d_is_pip_wn (c , p , t)`

Test if a point is inside a polygon in a Euclidean 2d-space using winding number.

Parameters

<i>c</i>	<coords-2d> A list of 2d cartesian coordinates $[[x, y], \dots]$.
<i>p</i>	<integer-list-list> An <i>optional</i> list of paths that define one or more closed shapes where each is a list of coordinate indexes.
<i>t</i>	<point-2d> A test point coordinate $[x, y]$.

Returns

<boolean> **true** when the point is *inside* the polygon and **false** otherwise.

Note

When *p* is not given, the listed order of the coordinates *c* establishes the path.

See also

[polygon2d_winding](#) for warning about secondary [Shapes](#).

9.34.2.8 function `polygon2d_perimeter (c , p)`

Calculate the perimeter length of a polygon in 2d.

Parameters

<i>c</i>	<coords-2d> A list of 2d cartesian coordinates $[[x, y], \dots]$.
<i>p</i>	<integer-list-list> An <i>optional</i> list of paths that define one or more closed shapes where each is a list of coordinate indexes.

Returns

<decimal> The sum of all polygon primary and secondary perimeter lengths.

Note

When *p* is not given, the listed order of the coordinates *c* establishes the path.

9.34.2.9 function polygon2d_winding (c , p , t)

Compute the winding number of a polygon about a point in a Euclidean 2d-space.

Parameters

<i>c</i>	<coords-2d> A list of 2d cartesian coordinates $[[x, y], \dots]$.
<i>p</i>	<integer-list-list> An <i>optional</i> list of paths that define one or more closed shapes where each is a list of coordinate indexes.
<i>t</i>	<point-2d> A test point coordinate $[x, y]$.

Returns

<integer> The winding number.

Computes the **winding number**, the total number of counterclockwise turns that the polygon paths makes around the test point in a Euclidean 2d-space. Will be 0 *iff* the point is outside of the polygon. Function patterned after [Dan Sunday, 2012](#).

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Note

When *p* is not given, the listed order of the coordinates *c* establishes the path.

Warning

Where there are secondary paths, the vertex ordering of each must be the same as the primary path.

9.34.2.10 function polygon3d_area (c , p , n)

Compute the area of a polygon in a Euclidean 3d-space.

Parameters

c	<coords-3d> A list of 3d cartesian coordinates $[[x, y, z], \dots]$.
p	<integer-list-list> An <i>optional</i> list of paths that define one or more closed shapes where each is a list of coordinate indexes.
n	<vector-3d> An <i>optional</i> normal vector, $[x, y, z]$, to the polygon plane. When not given, a normal vector is constructed from the first three points of the primary path.

Returns

<decimal> The area of the given polygon.

Function patterned after [Dan Sunday, 2012](#).

Note

When p is not given, the listed order of the coordinates c establishes the path.

Warning

This function does not track secondary shapes subtraction as implemented by the `polygon()` function.

9.34.2.11 function `polyhedron_area (c , f)`

Compute the surface area of a polyhedron in a Euclidean 3d-space.

Parameters

c	<coords-3d> A list of 3d cartesian coordinates $[[x, y, z], \dots]$.
f	<integer-list-list> A list of faces that enclose the shape where each face is a list of coordinate indexes.

Returns

<decimal> The surface area of the given polyhedron.

9.34.2.12 function `polyhedron_centroid_tf (c , f)`

Compute the center of mass of a triangulated polyhedron in a Euclidean 3d-space.

Parameters

c	<coords-3d> A list of 3d cartesian coordinates $[[x, y, z], \dots]$.
f	<integer-list-3-list> A list of triangular faces that enclose the polyhedron where each face is a list of three coordinate indexes.

Returns

<point-3d> The center of mass of the given polyhedron.

See [Wikipedia](#) for more information on centroid determined via the [divergence theorem](#) and midpoint quadrature.

Note

All faces are assumed to be a union of triangles oriented clockwise from the outside inwards.

9.34.2.13 function `polyhedron_volume_tf (c , f)`

Compute the volume of a triangulated polyhedron in a Euclidean 3d-space.

Parameters

<i>c</i>	<coords-3d> A list of 3d cartesian coordinates $[[x, y, z], \dots]$.
<i>f</i>	<integer-list-3-list> A list of triangular faces that enclose the polyhedron where each face is a list of three coordinate indexes.

Returns

<decimal> The volume of the given polyhedron.

See [Wikipedia](#) for more information on volumes determined using the [divergence theorem](#).

Note

All faces are assumed to be a union of triangles oriented clockwise from the outside inwards.

9.34.2.14 function polytope_bbox_pf (*c*, *f*, *a*)

Generate a bounding box polytope for another polytope in 3d or 2d.

Parameters

<i>c</i>	<coords-3d coords-2d> A list of 3d or 2d cartesian coordinates $[[x, y (, z)], \dots]$.
<i>f</i>	<integer-list-list> A list of faces (or paths) that enclose the shape where each face is a list of coordinate indexes.
<i>a</i>	<decimal-list-1:3 decimal> The box padding. A list of lengths to equally pad the box dimensions.

Returns

<datastruct> A structure: (1) [*points*, *faces*], where *points* are <coords-3d> and *faces* are a <integer-list-list>, that define the bounding box of the given polyhedron. Or: (2) [*points*, *path*], where *points* are <coords-2d> and *path* is a <integer-list-list>, that define the bounding box of the given polygon.

Polyhedron faces will be ordered *clockwise* when looking from outside the shape inwards. Polygon path will be ordered clockwise when looking from the top (positive z) downwards.

Note

When *ε* is not specified, all coordinates are used to determine the geometric limits, which, simplifies the calculation. Parameter *ε* is needed when a subset of the coordinates should be considered.

See also

[polytope_limits](#) for warning about secondary [Shapes](#).

9.34.2.15 function polytope_edge_af (*f*, *e*, *i*)

List the adjacent face indexes for a polytope edge.

Parameters

<i>f</i>	<integer-list-list> A list of faces (or paths) that enclose the shape where each face is a list of coordinate indexes.
<i>e</i>	<integer-list-2-list> A list of edges where each edge is a list of two coordinate indexes.
<i>i</i>	<integer> The edge index.

Returns

<integer-list> The list of face indexes adjacent to the given polytope edge.

Note

When *e* is not specified, it is computed from *f* using [polytope_faces2edges\(\)](#).

9.34.2.16 function polytope_edge_angles (c , f)

List the adjacent edge angles for each polytope vertex.

Parameters

<i>c</i>	<coords-3d coords-2d> A list of 3d or 2d cartesian coordinates [[x, y (, z)], ...].
<i>f</i>	<integer-list-list> A list of faces (or paths) that enclose the shape where each face is a list of coordinate indexes.

Returns

<decimal-list> A list of the polytope adjacent edge angles.

9.34.2.17 function polytope_edge_lengths (c , e)

List the edge lengths of a polytope.

Parameters

<i>c</i>	<coords-3d coords-2d> A list of 3d or 2d cartesian coordinates [[x, y (, z)], ...].
<i>e</i>	<integer-list-2-list> A list of edges where each edge is a list of two coordinate indexes.

Returns

<decimal-list> A list of the polytope edge lengths.

9.34.2.18 function polytope_edge_n (c , f , e , i)

Get a normal vector for a polytope edge.

Parameters

<i>c</i>	<coords-3d coords-2d> A list of 3d or 2d coordinate points.
<i>f</i>	<integer-list-list> A list of faces (or paths) that enclose the shape where each face is a list of coordinate indexes.

<i>e</i>	<integer-list-2-list> A list of edges where each edge is a list of two coordinate indexes.
<i>i</i>	<integer> The edge index.

Returns

<vector-3d> A normal vector for the polytope edge.

The normal is computed as the mean of the adjacent faces.

Note

Parameter *f* is optional for polygons. When it is not given, the listed order of the coordinates *c* establishes the polygon path.

When *e* is not specified, it is computed from *f* using [polytope_faces2edges\(\)](#) iff the line is identified by *i*.

Here is the caller graph for this function:

**9.34.2.19 function polytope_face_angles (c , f)**

List the angles between all adjacent faces of a polyhedron.

Parameters

<i>c</i>	<coords-3d> A list of 3d cartesian coordinates $[[x, y, z], \dots]$.
<i>f</i>	<integer-list-list> A list of faces that enclose the shape where each face is a list of coordinate indexes.

Returns

<decimal-list> A list of the polyhedron adjacent face angles.

See [Wikipedia](#) for more information on dihedral angles.

9.34.2.20 function polytope_face_m (c , f , i , l)

Get the mean coordinate of all vertices of a polytope face.

Parameters

<i>c</i>	<coords-3d coords-2d> A list of 3d or 2d coordinate points.
----------	---

<i>f</i>	<integer-list-list> A list of faces (or paths) that enclose the shape where each face is a list of coordinate indexes.
<i>i</i>	<integer> The face specified as an face index.
<i>l</i>	<integer-list> The face specified as a list of all the coordinate indexes that define it.

Returns

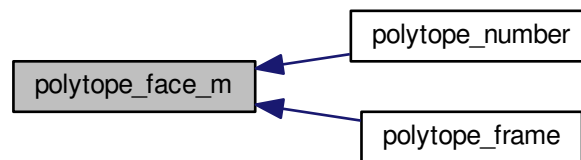
<coords-3d> The mean coordinate of a polytope face.

The face can be identified using either parameter *i* or *l*. When using *l*, the parameter *f* is not required.

Note

Parameter *f* is optional for polygons. When it is not given, the listed order of the coordinates *c* establishes the polygon path.

Here is the caller graph for this function:

**9.34.2.21 function polytope_face_mn (c , f , i , l , cw = true)**

Get the mean coordinate and normal vector of a polytope face.

Parameters

<i>c</i>	<coords-3d coords-2d> A list of 3d or 2d coordinate points.
<i>f</i>	<integer-list-list> A list of faces (or paths) that enclose the shape where each face is a list of coordinate indexes.
<i>i</i>	<integer> The face specified as an face index.
<i>l</i>	<integer-list> The face specified as a list of all the coordinate indexes that define it.
<i>cw</i>	<boolean> Face vertex ordering.

Returns

<plane> [*mp*, *nv*], where *mp* is *coords-3d*, the mean coordinate, and *nv* is *vector-3d*, the normal vector, of the polytope face-plane.

The face can be identified using either parameter *i* or *l*. When using *l*, the parameter *f* is not required.

Note

Parameter *f* is optional for polygons. When it is not given, the listed order of the coordinates *c* establishes the polygon path.

9.34.2.22 `function polytope_face_n(c, f, i, l, cw = true)`

Get the normal vector of a polytope face.

Parameters

<i>c</i>	<coords-3d coords-2d> A list of 3d or 2d coordinate points.
<i>f</i>	<integer-list-list> A list of faces (or paths) that enclose the shape where each face is a list of coordinate indexes.
<i>i</i>	<integer> The face specified as an face index.
<i>l</i>	<integer-list> The face-plane specified as a list of three or more coordinate indexes that are a part of the face.
<i>cw</i>	<boolean> Face vertex ordering.

Returns

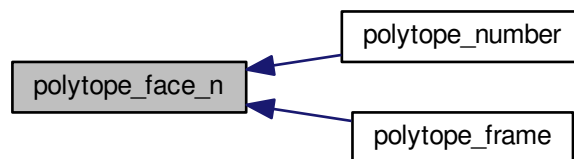
<vector-3d> The normal vector of a polytope face.

The face can be identified using either parameter *i* or *l*. When using *l*, the parameter *f* is not required.

Note

Parameter *f* is optional for polygons. When it is not given, the listed order of the coordinates *c* establishes the polygon path.

Here is the caller graph for this function:



9.34.2.23 function polytope_face_vcounts (f)

List the vertex counts for all polytope faces.

Parameters

<i>f</i>	<integer-list-list> A list of faces (or paths) that enclose the shape where each face is a list of coordinate indexes.
----------	--

Returns

<integer-list> A list with a vertex count of every face.

9.34.2.24 function polytope_faces2edges (f)

List the edge coordinate index pairs of a polytope.

Parameters

<i>f</i>	<integer-list-list> A list of faces (or paths) that enclose the shape where each face is a list of coordinate indexes.
----------	--

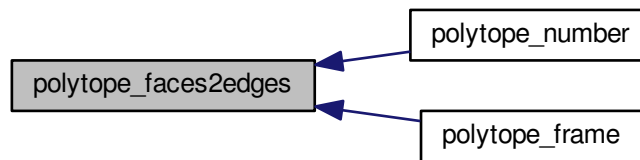
Returns

<integer-list-2-list> A list of edges where each edge is a list of two coordinate indexes that form the shape.

Note

Although the edge list is not sorted, each pair is sorted with the smallest index first.

Here is the caller graph for this function:

9.34.2.25 function `polytope_faces_are_regular (c , f , e , d = 6)`

Test if the faces of a polytope are all regular.

Parameters

<i>c</i>	<coords-3d coords-2d> A list of 3d or 2d cartesian coordinates <code>[[x, y (, z)], ...]</code> .
<i>f</i>	<integer-list-list> A list of faces (or paths) that enclose the shape where each face is a list of coordinate indexes.
<i>e</i>	<integer-list-2-list> A list of edges where each edge is a list of two coordinate indexes.
<i>d</i>	<integer> The number of significant figures used when comparing lengths and angles.

Returns

<boolean> **true** when there is both a single edge length and a single edge angle and **false** otherwise.

Note

When *e* is not specified, it is computed from *f* using `polytope_faces2edges()`.

9.34.2.26 function `polytope_limits (c , f , a , d = [0:2], s = true)`

Determine the bounding limits of a polytope.

Parameters

<i>c</i>	<coords-3d coords-2d>	A list of 3d or 2d cartesian coordinates $[[x, y (, z)], \dots]$.
<i>f</i>	<integer-list-list>	A list of faces (or paths) that enclose the shape where each face is a list of coordinate indexes.
<i>a</i>	<decimal-list-1:3 decimal>	The box padding. A list of lengths to equally pad the box dimensions.
<i>d</i>	<range list integer>	The dimensions to consider. A range of dimensions, a list of dimensions, or a single dimension.
<i>s</i>	<boolean>	Return box size rather than coordinate limits.

Returns

<datastruct> A list with the bounding-box limits (see: table).

The returned list will be of the following form:

	s	x	y	z	datastruct form
2d	false	[min,max]	[min,max]	-	decimal-list-2-list-2
2d	true	max-min	max-min	-	decimal-list-list-2
3d	false	[min,max]	[min,max]	[min,max]	decimal-list-2-list-3
3d	true	max-min	max-min	max-min	decimal-list-list-3

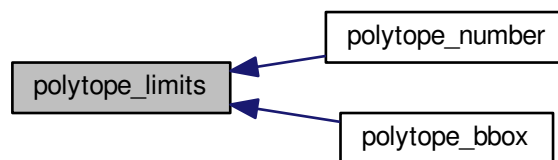
Note

When ϵ is not specified, all coordinates are used to determine the geometric limits, which, simplifies the calculation. Parameter ϵ is needed when a subset of the coordinates should be considered.

Warning

This function does not track secondary shapes subtraction as implemented by the `polygon()` function.

Here is the caller graph for this function:



9.34.2.27 function `polytope_line (c , f , e , i , l , r = false)`

Get a line from an edge or any two vetices of a polytope.

Parameters

<i>c</i>	<coords-3d coords-2d> A list of 3d or 2d coordinate points.
<i>f</i>	<integer-list-list> A list of faces (or paths) that enclose the shape where each face is a list of coordinate indexes.
<i>e</i>	<integer-list-2-list> A list of edges where each edge is a list of two coordinate indexes.
<i>i</i>	<integer> A line specified as an edge index.
<i>l</i>	<integer-list-2> A line specified as a list of coordinate index pairs.
<i>r</i>	<boolean> Reverse the line start and end points.

Returns

<line-3d|line-2d> The line as a pair of coordinates.

Note

Parameter *f* is optional for polygons. When it is not given, the listed order of the coordinates *c* establishes the polygon path.

When *e* is not specified, it is computed from *f* using [polytope_faces2edges\(\)](#) iff the line is identified by *i*.

9.34.2.28 function `polytope_plane (c , f , i , l , cw =true)`

Get a plane for a polytope face.

Parameters

<i>c</i>	<coords-3d coords-2d> A list of 3d or 2d coordinate points.
<i>f</i>	<integer-list-list> A list of faces (or paths) that enclose the shape where each face is a list of coordinate indexes.
<i>i</i>	<integer> The face specified as an face index.
<i>l</i>	<integer-list> The face specified as a list of all the coordinate indexes that define it.
<i>cw</i>	<boolean> Face vertex ordering.

Returns

<plane> [*mp*, *nv*], where *mp* is `coords-3d`, the mean coordinate, and *nv* is `vector-3d`, the normal vector, of the polytope face-plane.

The face can be identified using either parameter *i* or *l*. When using *l*, the parameter *f* is not required.

Note

Parameter *f* is optional for polygons. When it is not given, the listed order of the coordinates *c* establishes the polygon path.

9.34.2.29 function `polytope_triangulate_ft (f)`

Triangulate the faces of a convex polytope using fan triangulation.

Parameters

<i>f</i>	<integer-list-list> A list of faces (or paths) that enclose the shape where each face is a list of coordinate indexes.
----------	--

Returns

<integer-list-3-list> A list of triangular faces that enclose the polytope where each face is a list of three coordinate indexes with vertex ordering is maintained.

See [Wikipedia](#) for more information on [fan triangulation](#).

Warning

This method does not support concave polytopes.

9.34.2.30 function polytope_vertex_af (f , i)

List the adjacent face indexes for a polytope vertex.

Parameters

<i>f</i>	<integer-list-list> A list of faces (or paths) that enclose the shape where each face is a list of coordinate indexes.
<i>i</i>	<integer> The vertex index.

Returns

<integer-list> The list of face indexes adjacent to the given polytope vertex.

9.34.2.31 function polytope_vertex_av (f , i)

List the adjacent vertices for a given polytope vertex.

Parameters

<i>f</i>	<integer-list-list> A list of faces (or paths) that enclose the shape where each face is a list of coordinate indexes.
<i>i</i>	<integer> A vertex index.

Returns

<integer-list> The list of adjacent vertex indexes for the given vertex index.

The adjacent vertices are those neighboring vertices that are directly connected to the given vertex by a common edge.

Note

Parameter *f* is optional for polygons. When it is not given, the listed order of the coordinates *c* establishes the polygon path.

9.34.2.32 function polytope_vertex_n (c , f , i)

Get a normal vector for a polytope vertex.

Parameters

<i>c</i>	<coords-3d coords-2d> A list of 3d or 2d coordinate points.
<i>f</i>	<integer-list-list> A list of faces (or paths) that enclose the shape where each face is a list of coordinate indexes.
<i>i</i>	<integer> The vertex index.

Returns

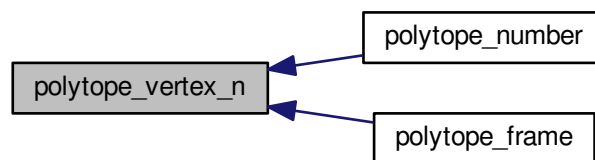
<vector-3d> A normal vector for the polytope vertex.

The normal is computed as the mean of the adjacent faces.

Note

Parameter *f* is optional for polygons. When it is not given, the listed order of the coordinates *c* establishes the polygon path.

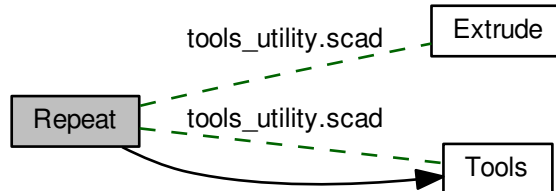
Here is the caller graph for this function:



9.35 Repeat

Shape repetition and distribution tools.

Collaboration diagram for Repeat:



Files

- file [tools_utility.scad](#)
Shape transformation utility tools.

Functions

- module [radial_repeat](#) (*n*, *r*=1, *angle*=true, *move*=false)
Distribute copies of a 2d or 3d shape equally about a z-axis radius.
- module [grid_repeat](#) (*g*, *i*, *c*=1, *center*=false)
Distribute copies of 2d or 3d shapes about Cartesian grid.

9.35.1 Detailed Description

Shape repetition and distribution tools.

9.35.2 Function Documentation

9.35.2.1 module `grid_repeat (g , i , c = 1 , center = false)`

Distribute copies of 2d or 3d shapes about Cartesian grid.

Parameters

<i>g</i>	<integer-list-3 integer> The grid division count. A list [x, y, z] of integers or a single integer for (x=y=z).
----------	---

<i>i</i>	<decimal-list-3 decimal> The grid increment size. A list [x, y, z] of decimals or a single decimal for (x=y=z).
<i>c</i>	<integer> The number of copies. Number of times to iterate over children.
<i>center</i>	<boolean> Center distribution about origin.

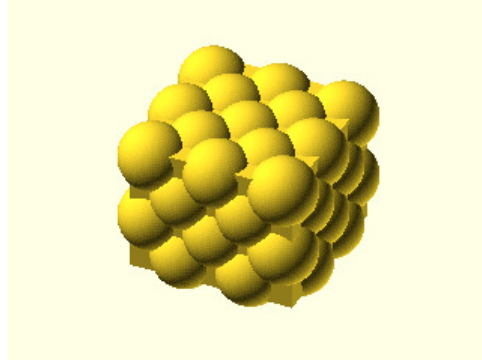
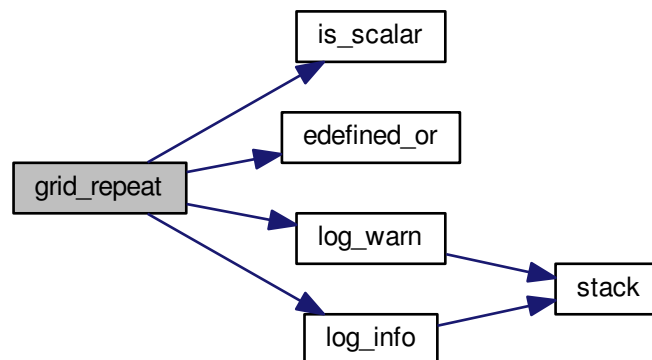
Example

Figure 51: grid_repeat

```
1 grid_repeat( g=[5,5,4], i=10, c=50, center=true ) {cube(10, center=true); sphere(10);}
```

Definition at line 357 of file tools_utility.scad.

Here is the call graph for this function:



9.35.2.2 module radial_repeat (n , r = 1 , angle = true , move = false)

Distribute copies of a 2d or 3d shape equally about a z-axis radius.

Parameters

<i>n</i>	<integer> The number of equally spaced radii.
<i>r</i>	<decimal> The shape move radius.
<i>angle</i>	<boolean> Rotate each copy about z-axis.
<i>move</i>	<boolean> Move each shape copy to radii coordinate.

Example

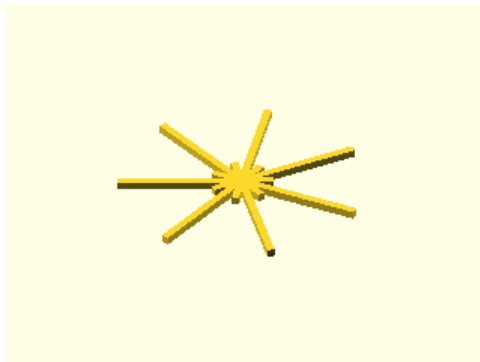
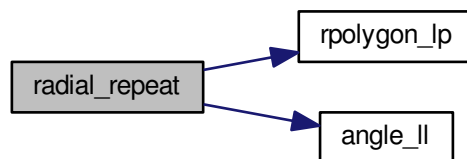


Figure 52: radial_repeat

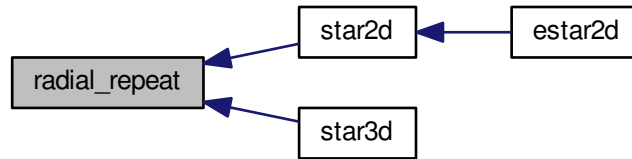
```
1 radial_repeat( n=7, r=6, move=true ) square( [20,1], center=true );
```

Definition at line 326 of file tools_utility.scad.

Here is the call graph for this function:



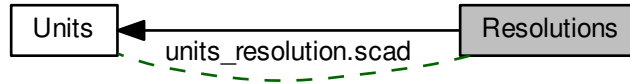
Here is the caller graph for this function:



9.36 Resolutions

Arch rendering resolution management.

Collaboration diagram for Resolutions:



Files

- file [units_resolution.scad](#)
An abstraction for arc rendering resolution control.

Functions

- function [resolution_fn](#) (r)
Return facets number for the given arc radius.
- function [resolution_fs](#) ()
Return minimum facets size.
- function [resolution_fa](#) (r)
Return the minimum facets angle.
- function [resolution_reduced](#) ()
Return the radius at which arc resolution will begin to degrade.
- module [resolution_info](#) (r)
Output resolution information to the console for given radius.
- function [resolution_facets](#) (r)
Return facet count used to render a radius.
- function [resolution_facetsv](#) (r)
Return facet count information list used to render a radius.

Variables

- [\\$resolution_mode](#) = "fast"
<string> Global special variable that configures the arc resolution mode.
- [\\$resolution_value](#) = 0
<number> Global special variable for modes that use custom resolutions.

9.36.1 Detailed Description

Arch rendering resolution management.

Functions, global variables, and configuration presets to provide a common mechanism for managing arc rendering resolution. Specifically, the number of fragments/facets with which arcs (circles, spheres, and cylinders, etc.) are rendered in OpenSCAD.

Example

```
include <units/units_resolution.scad>;

base_unit_length = "in";

// set resolution to 25 fpi
$resolution_mode = "fpi";
$resolution_value = 25;

// use radius length of 1 inch
r = convert_length(1, "in");

$fs=resolution_fs();
$fa=resolution_fa( r );

resolution_info( r );

f = resolution_facets( r );
echo(str("for r = ", r, " ", unit_length_name(), ", facets = ", f));
```

Result (base_unit_length = mm):

```
1 ECHO: "$resolution_mode = [fpi], $resolution_value = 25, base_unit_length = millimeter"
2 ECHO: "$fn = 0, $fa = 2.29183, $fs = 1.016"
3 ECHO: "resolution reduction at radius > 25.4 millimeter"
4 ECHO: "for radius = 25.4 millimeter facets limited to 158 by $fs=1.016 millimeter"
5 ECHO: "for r = 25.4 millimeter, facets = 158"
```

Result (base_unit_length = cm):

```
1 ECHO: "$resolution_mode = [fpi], $resolution_value = 25, base_unit_length = centimeter"
2 ECHO: "$fn = 0, $fa = 2.29183, $fs = 0.1016"
3 ECHO: "resolution reduction at radius > 2.54 centimeter"
4 ECHO: "for radius = 2.54 centimeter facets limited to 158 by $fs=0.1016 centimeter"
5 ECHO: "for r = 2.54 centimeter, facets = 158"
```

Result (base_unit_length = mil):

```
1 ECHO: "$resolution_mode = [fpi], $resolution_value = 25, base_unit_length = thousandth"
2 ECHO: "$fn = 0, $fa = 2.29183, $fs = 40"
3 ECHO: "resolution reduction at radius > 1000 thousandth"
4 ECHO: "for radius = 1000 thousandth facets limited to 158 by $fs=40 thousandth"
5 ECHO: "for r = 1000 thousandth, facets = 158"
```

Result (base_unit_length = in):

```
1 ECHO: "$resolution_mode = [fpi], $resolution_value = 25, base_unit_length = inch"
2 ECHO: "$fn = 0, $fa = 2.29183, $fs = 0.04"
3 ECHO: "resolution reduction at radius > 1 inch"
4 ECHO: "for radius = 1 inch facets limited to 158 by $fs=0.04 inch"
5 ECHO: "for r = 1 inch, facets = 158"
```

9.36.2 Function Documentation

9.36.2.1 function resolution_fa (r)

Return the minimum facets angle.

Parameters

<i>r</i>	<decimal> The arc radius.
----------	---------------------------

Returns

<decimal> Minimum facet angle to be assigned to \$fa.

The result of this function can be assigned to the special variables \$fa to render arcs.

9.36.2.2 function resolution_facets (r)

Return facet count used to render a radius.

Parameters

<i>r</i>	<decimal> The arc radius.
----------	---------------------------

Returns

<integer> The number of fragments/facets that will be used to render a radius given the current values for \$fn, \$fa, and \$fs.

9.36.2.3 function resolution_facetsv (r)

Return facet count information list used to render a radius.

Parameters

<i>r</i>	<decimal> The arc radius.
----------	---------------------------

Returns

<list-3> A 3-tuple list of the form: [**facets** <integer>, **limiter** <string>, **value** <decimal>].

Where *facets* is the number of fragments/facets that will be used to render the *radius* given the current values for \$fn, \$fa, and \$fs. *limiter* identifies the special variable that currently limits the facets, and *value* is the current value assigned to the limiter.

9.36.2.4 function resolution_fn (r)

Return facets number for the given arc radius.

Parameters

<i>r</i>	<decimal> The arc radius.
----------	---------------------------

Returns

<integer> The number of facets to be assigned to \$fn.

The result of this function can be assigned to the special variables \$fn to render arcs according to the resolution mode set by \$resolution_mode and \$resolution_value.

The following table shows the modes that require \$resolution_value to be set prior to specifying the custom values used during resolution calculation.

\$resolution_mode	\$resolution_value sets	radius dependent
set	fixed value	no
upf	units per facet	yes
fpu	facets per unit	yes
fpi	facets per inch	yes

The following table has common resolution presets. Equivalent configuration can be obtained using [\\$resolution_mode](#) and [\\$resolution_value](#) as described in the preview table.

\$resolution_mode	preset description	radius dependent
fast	fast rendering mode	no
low	low resolution	yes
medium	medium resolution	yes
high	high resolution	yes
50um	50 micron per facets	yes
100um	100 micron per facets	yes
200um	200 micron per facets	yes
300um	300 micron per facets	yes
400um	400 micron per facets	yes
500um	500 micron per facets	yes
50mil	50 thousandth per facets	yes
100mil	100 thousandth per facets	yes
200mil	200 thousandth per facets	yes
300mil	300 thousandth per facets	yes
400mil	400 thousandth per facets	yes
500mil	500 thousandth per facets	yes

9.36.2.5 function resolution_fs ()

Return minimum facets size.

Returns

<integer> Minimum facet size to be assigned to \$fs.

The result of this function can be assigned to the special variables $\$fs$ to render arcs according to the resolution mode set by [\\$resolution_mode](#) and [\\$resolution_value](#).

The following table shows the modes that require [\\$resolution_value](#) to be set prior to calling this function in order to specify the custom values used during resolution calculation.

\$resolution_mode	\$resolution_value sets	radius dependent
set	fixed value	no
upf	units per facet	no
fpu	facets per unit	no
fpi	facets per inch	no

The following table has common resolution presets. Equivalent configuration can be obtained using [\\$resolution_mode](#) and [\\$resolution_value](#) as described in the preview table.

\$resolution_mode	preset description	radius dependent
fast	fast rendering mode	no
low	low resolution	no
medium	medium resolution	no

high	high resolution	no
50um	50 micron per facets	no
100um	100 micron per facets	no
200um	200 micron per facets	no
300um	300 micron per facets	no
400um	400 micron per facets	no
500um	500 micron per facets	no
50mil	50 thousandth per facets	no
100mil	100 thousandth per facets	no
200mil	200 thousandth per facets	no
300mil	300 thousandth per facets	no
400mil	400 thousandth per facets	no
500mil	500 thousandth per facets	no

9.36.2.6 module resolution_info (r)

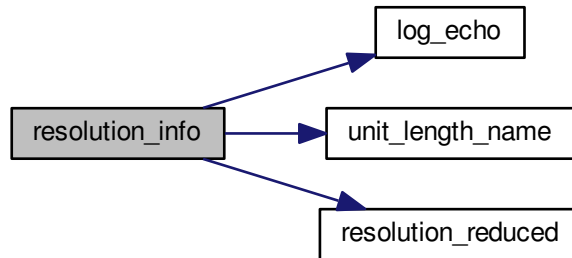
Output resolution information to the console for given radius.

Parameters

<i>r</i>	<decimal> The arc radius.
----------	---------------------------

Definition at line 322 of file units_resolution.scad.

Here is the call graph for this function:



9.36.2.7 function resolution_reduced ()

Return the radius at which arc resolution will begin to degrade.

Returns

<decimal> Transition radius where resolution reduction begins.

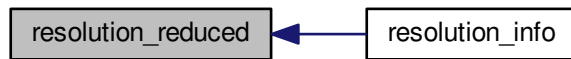
The special variables `$fs` and `$fa` work together when `$fn = 0`. For a given `$fs`, the fragment angle of a drawn arc gets smaller with increasing radius. In other words, the fragment angle is inversely proportional to the arc radius for a given fragment size.

The special variable `$fa` enforces a minimum fragment angle limit and at some radius, the fragment angle would become smaller than this limit. At this point, OpenSCAD limits further reduction in the facet angle which forces the use

of increased fragment size. This in effect begins the gradual reduction of arc resolution with increasing radius.

The return result of this function indicates the radius at which this enforced limiting begins. When $\$fn \neq 0$, returns **undef**.

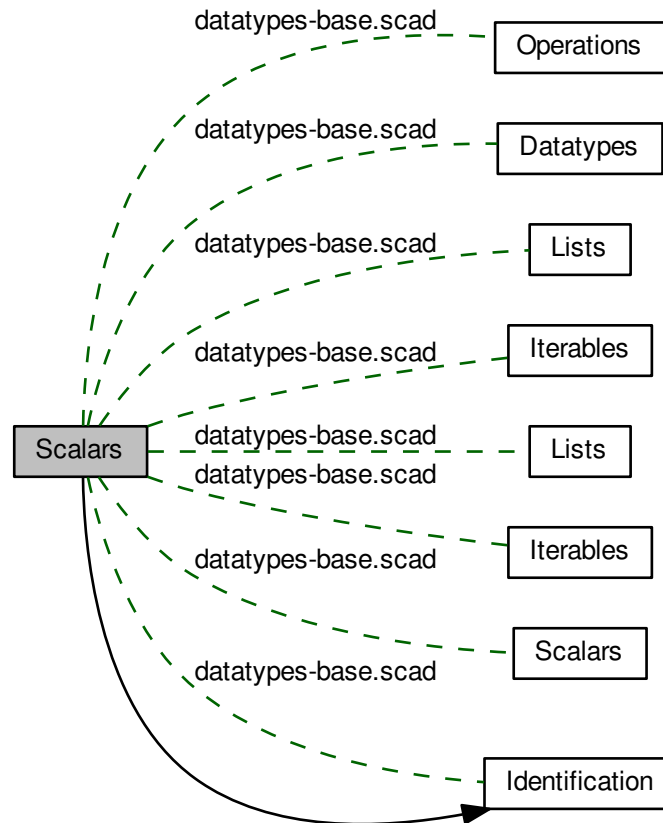
Here is the caller graph for this function:



9.37 Scalars

Scalar data type identification.

Collaboration diagram for Scalars:



Files

- file [datatypes-base.scad](#)
Include file wrapper of data types base primitives.

Functions

- function [is_defined](#) (v)
Test if a value is defined.
- function [not_defined](#) (v)
Test if a value is not defined.
- function [is_nan](#) (v)

- Test if a numerical value is invalid.*

 - function `is_inf` (v)
- Test if a numerical value is infinite.*

 - function `is_scalar` (v)
- Test if a value is a single non-iterable value.*

 - function `is_iterable` (v)
- Test if a value has multiple parts and is iterable.*

 - function `is_empty` (v)
- Test if an iterable value is empty.*

 - function `is_number` (v)
- Test if a value is a number.*

 - function `is_integer` (v)
- Test if a value is an integer.*

 - function `is_decimal` (v)
- Test if a value is a decimal.*

 - function `is_boolean` (v)
- Test if a value is a predefined boolean constant.*

 - function `is_string` (v)
- Test if a value is a string.*

 - function `is_list` (v)
- Test if a value is an iterable list of values.*

 - function `is_range` (v)
- Test if a value is a range definition.*

 - function `is_even` (v)
- Test if a numerical value is even.*

 - function `is_odd` (v)
- Test if a numerical value is odd.*

 - function `is_between` (v, l, u)
- Test if a numerical value is between an upper and lower bounds.*

9.37.1 Detailed Description

Scalar data type identification.

See validation [results](#).

9.37.2 Function Documentation

9.37.2.1 function `is_between` (v , l , u)

Test if a numerical value is between an upper and lower bounds.

Parameters

v	<number> A numerical value.
---	-----------------------------

<i>l</i>	<number> The minimum value.
<i>u</i>	<number> The maximum value.

Returns

<boolean> **true** when the value is between the upper and lower bounds and **false** otherwise.

Here is the caller graph for this function:

**9.37.2.2 function is_boolean (v)**

Test if a value is a predefined boolean constant.

Parameters

<i>v</i>	<value> A value.
----------	------------------

Returns

<boolean> **true** when the value is one of the predefined boolean constants [`true|false`] and **false** otherwise.

9.37.2.3 function is_decimal (v)

Test if a value is a decimal.

Parameters

<i>v</i>	<value> A value.
----------	------------------

Returns

<boolean> **true** when the value is a decimal and **false** otherwise.

9.37.2.4 function is_defined (v)

Test if a value is defined.

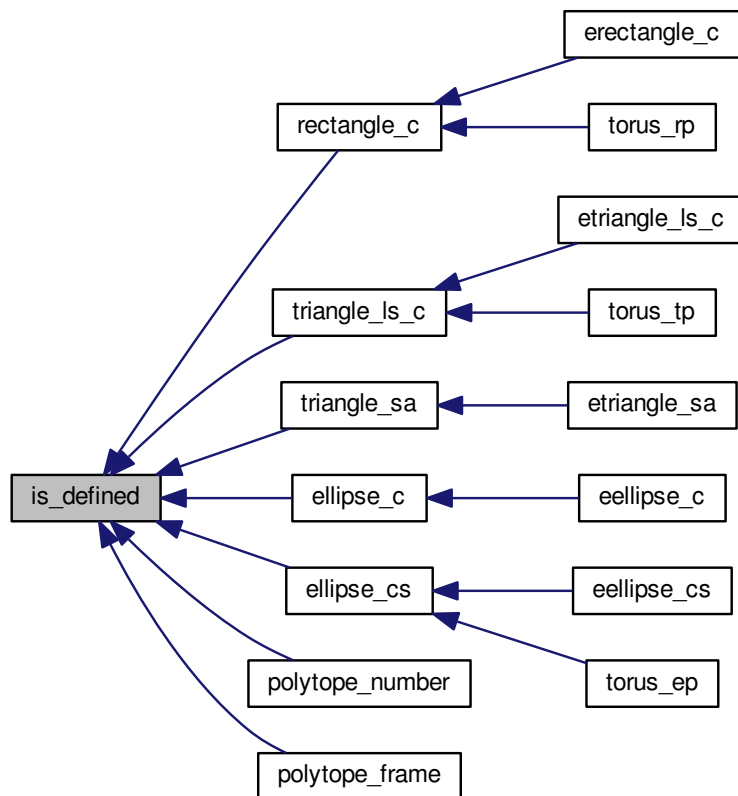
Parameters

<i>v</i>	<value> A value.
----------	------------------

Returns

<boolean> **true** when the value is defined and **false** otherwise.

Here is the caller graph for this function:



9.37.2.5 function is_empty (v)

Test if an iterable value is empty.

Parameters

v	<value> An iterable value.
---	----------------------------

Returns

<boolean> **true** when the iterable value has zero elements and **false** otherwise.

Here is the caller graph for this function:

**9.37.2.6 function is_even (v)**

Test if a numerical value is even.

Parameters

<i>v</i>	<value> A numerical value.
----------	----------------------------

Returns

<boolean> **true** when the value is determined to be *even* and **false** otherwise (The value may be positive or negative).

9.37.2.7 function is_inf (v)

Test if a numerical value is infinite.

Parameters

<i>v</i>	<value> A numerical value.
----------	----------------------------

Returns

<boolean> **true** when the value is determined to be **inf** (greater than the largest representable number) and **false** otherwise.

9.37.2.8 function is_integer (v)

Test if a value is an integer.

Parameters

<i>v</i>	<value> A value.
----------	------------------

Returns

<boolean> **true** when the value is an integer and **false** otherwise.

9.37.2.9 function is_iterable (v)

Test if a value has multiple parts and is iterable.

Parameters

<i>v</i>	<value> A value.
----------	------------------

Returns

<boolean> **true** when the value is an iterable multi-part value and **false** otherwise.

data type	defined
number(s)	false
boolean	false
string	true
list	true
range	not defined
undef	false
inf	false
nan	false

9.37.2.10 function `is_list (v)`

Test if a value is an iterable list of values.

Parameters

<i>v</i>	<value> A value.
----------	------------------

Returns

<boolean> **true** when the value is a list and **false** otherwise.

9.37.2.11 function `is_nan (v)`

Test if a numerical value is invalid.

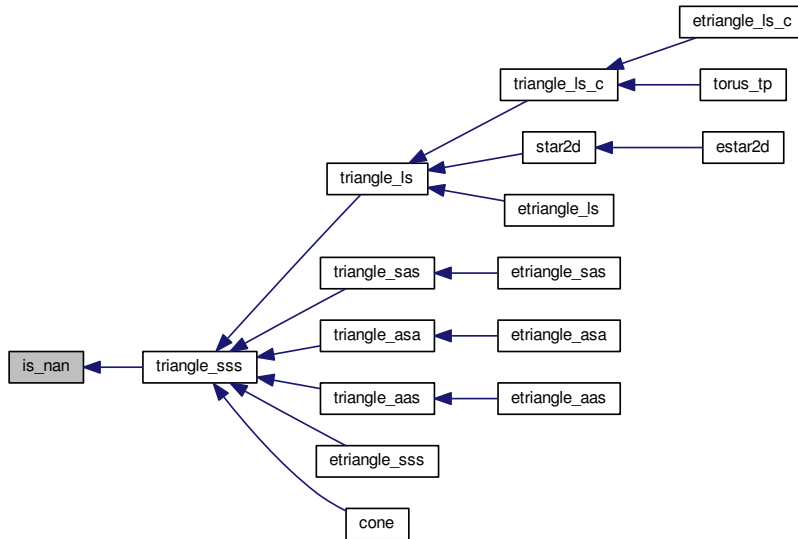
Parameters

<i>v</i>	<value> A numerical value.
----------	----------------------------

Returns

<boolean> **true** when the value is determined to be **nan** (Not A Number) and **false** otherwise.

Here is the caller graph for this function:



9.37.2.12 function is_number (v)

Test if a value is a number.

Parameters

v	<value> A value.
---	------------------

Returns

<boolean> **true** when the value is a number and **false** otherwise.

Note

Returns **true** for **inf** and **nan** values.

9.37.2.13 function is_odd (v)

Test if a numerical value is odd.

Parameters

<i>v</i>	<value> A numerical value.
----------	----------------------------

Returns

<boolean> **true** when the value is determined to be *odd* and **false** otherwise (The value may be positive or negative).

9.37.2.14 function `is_range (v)`

Test if a value is a range definition.

Parameters

<i>v</i>	<value> A value.
----------	------------------

Returns

<boolean> **true** when the value is a range definition and **false** otherwise.

9.37.2.15 function `is_scalar (v)`

Test if a value is a single non-iterable value.

Parameters

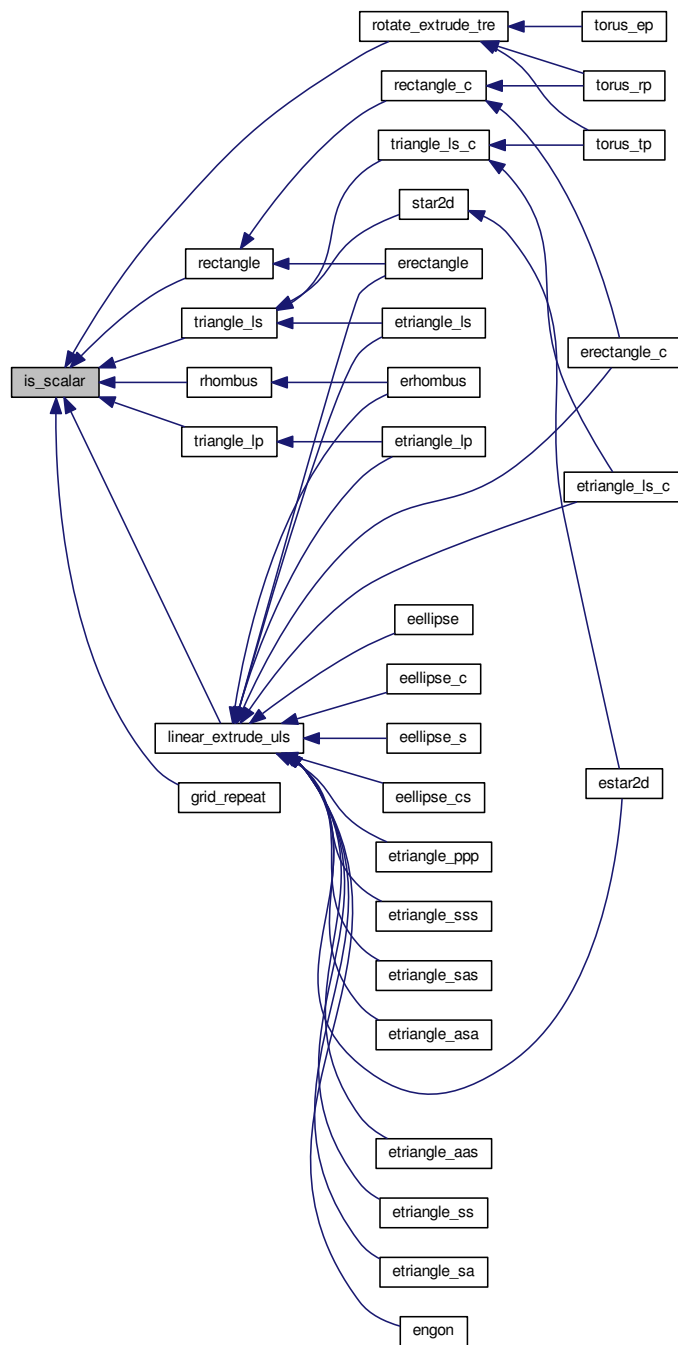
<i>v</i>	<value> A value.
----------	------------------

Returns

<boolean> **true** when the value is a single non-iterable value and **false** otherwise.

data type	defined
number(s)	true
boolean	true
string	false
list	false
range	not defined
undef	true
inf	true
nan	true

Here is the caller graph for this function:



9.37.2.16 function `is_string (v)`

Test if a value is a string.

Parameters

<code>v</code>	<value> A value.
----------------	------------------

Returns

<boolean> **true** when the value is a string and **false** otherwise.

Here is the caller graph for this function:



9.37.2.17 function not_defined (v)

Test if a value is not defined.

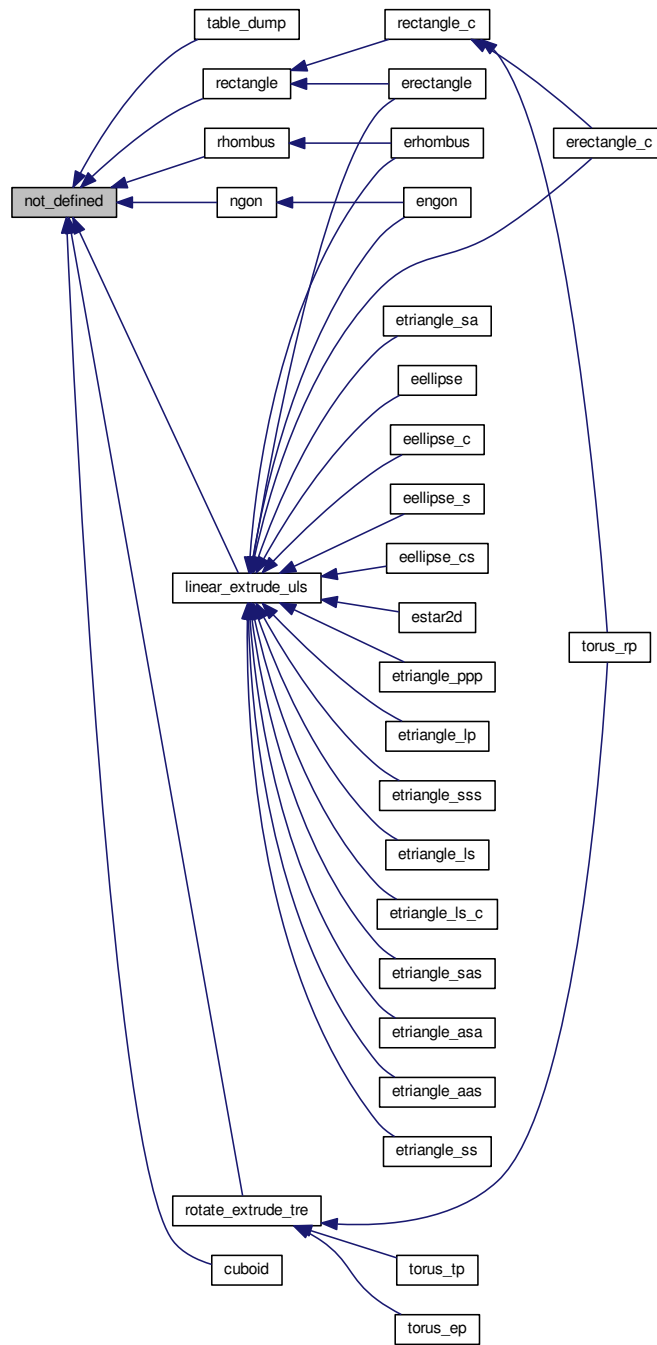
Parameters

<code>v</code>	<value> A value.
----------------	------------------

Returns

<boolean> **true** when the value is not defined and **false** otherwise.

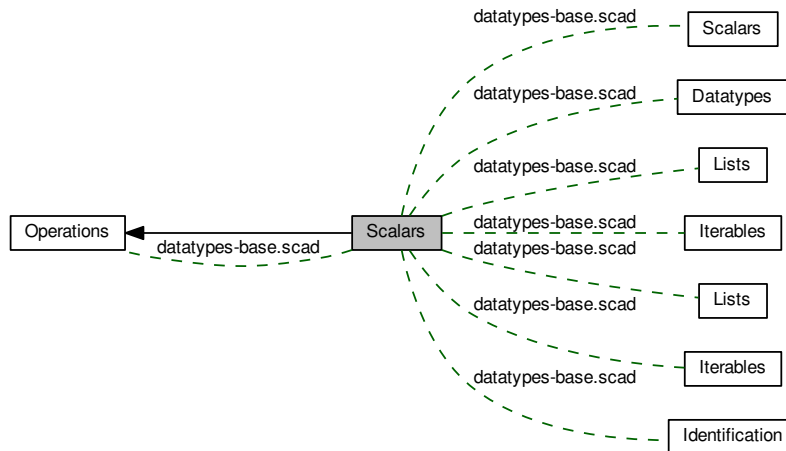
Here is the caller graph for this function:



9.38 Scalars

Scalar data type operations.

Collaboration diagram for Scalars:



Files

- file [datatypes-base.scad](#)
Include file wrapper of data types base primitives.

Functions

- function [defined_or](#) (v, d)
Return a value when it is defined or a default value when it is not.
- function [circular_index](#) (i, l, f=0)
Map an index position into a circularly indexed list.

9.38.1 Detailed Description

Scalar data type operations.

See validation [results](#).

9.38.2 Function Documentation

9.38.2.1 function `circular_index` (i , l , f = 0)

Map an index position into a circularly indexed list.

Parameters

<i>i</i>	<integer> Any index, in or out of bounds.
<i>l</i>	<integer> The circular list length.
<i>f</i>	<integer> The starting index number.

Returns

<integer> A index position in the circular list within the range $[f : l+f-1]$.

9.38.2.2 function `defined_or(v , d)`

Return a value when it is defined or a default value when it is not.

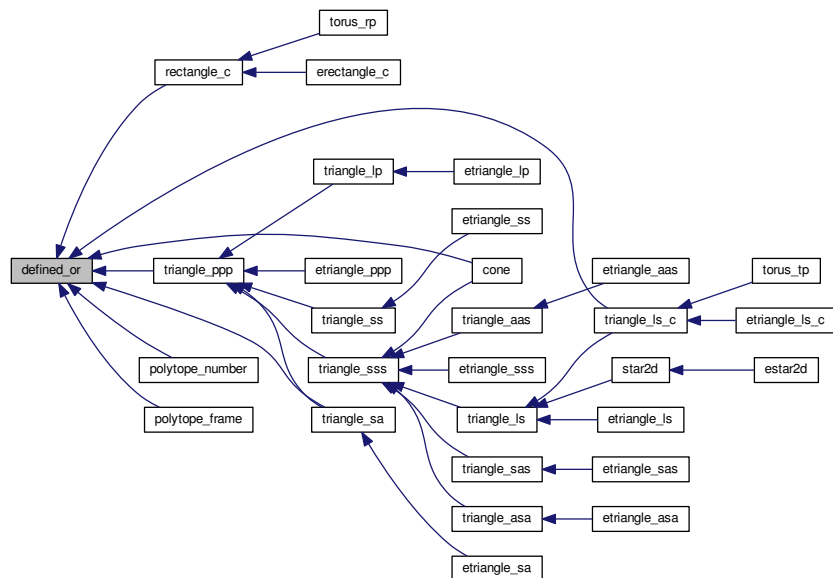
Parameters

<i>v</i>	<value> A value.
<i>d</i>	<value> A default value.

Returns

<value> *v* when it is defined and *d* otherwise.

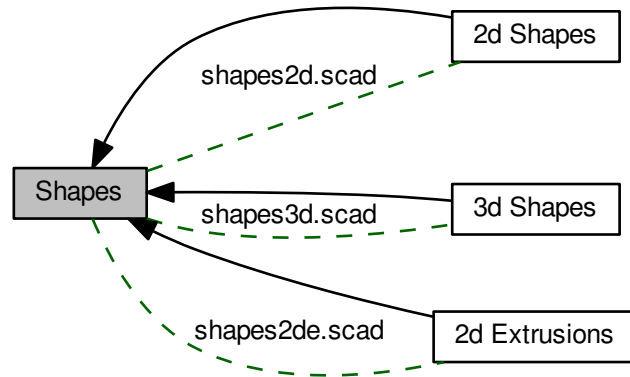
Here is the caller graph for this function:



9.39 Shapes

2d and 3d shapes.

Collaboration diagram for Shapes:



Modules

- [2d Extrusions](#)
Extruded two-dimensional geometric shapes.
- [2d Shapes](#)
Two-dimensional geometric shapes.
- [3d Shapes](#)
Three-dimensional geometric shapes.

Files

- file [shapes2d.scad](#)
Two-dimensional basic shapes.
- file [shapes2de.scad](#)
Linearly extruded two-dimensional basic shapes.
- file [shapes3d.scad](#)
Three-dimensional basic shapes.

9.39.1 Detailed Description

2d and 3d shapes.

Table 12: 2d Shapes


















(1) 	(2) 	(3) 	(4) 
(5) 	(6) 	(7) 	(8) 
(9) 	(10) 	(11) 	(12) 
(13) 	(14) 	(15) 	(16) 
(17) 			

Table 13: 2d Extrusions

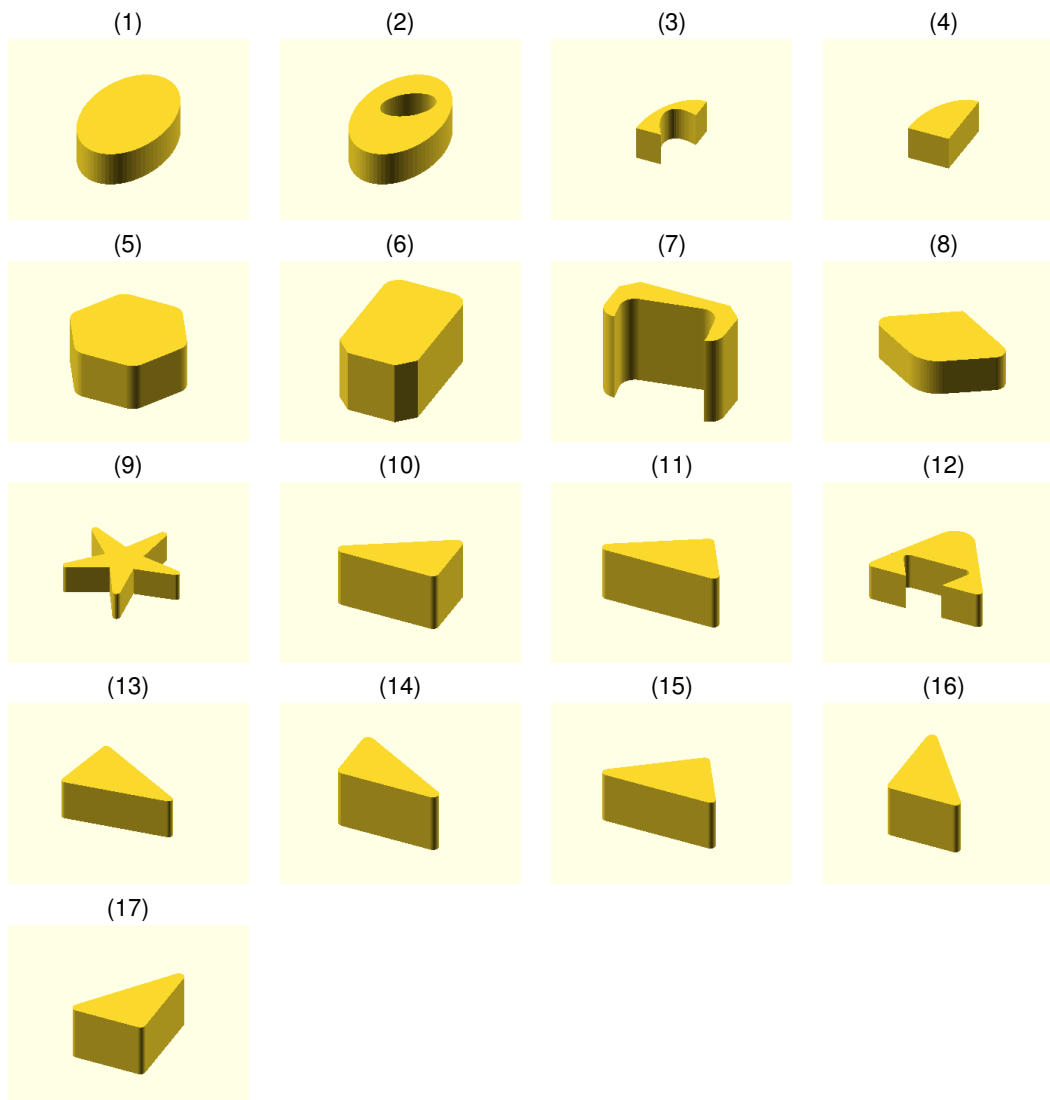
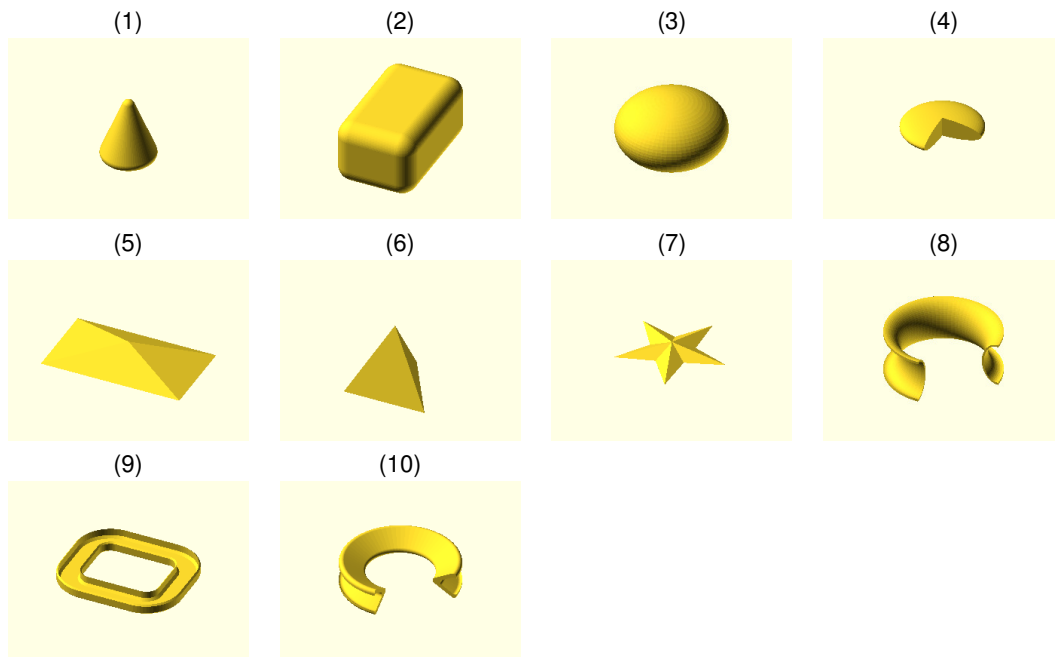


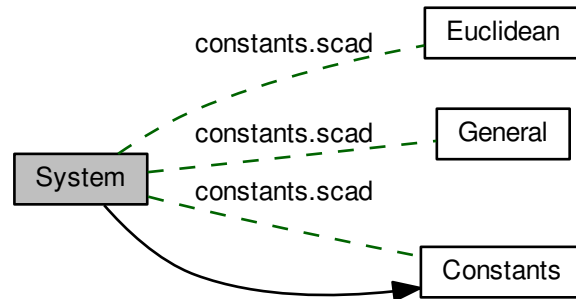
Table 14: 3d Shapes



9.40 System

System and program limits.

Collaboration diagram for System:



Files

- file [constants.scad](#)
Design constant definitions.

Variables

- [number_max](#) = 1e308
<decimal> The largest representable number in OpenSCAD scripts.
- [number_min](#) = -1e308
<decimal> The smallest representable number in OpenSCAD scripts.
- [empty_str](#) = ""
<string> A string with no characters (the empty string).
- [empty_lst](#) = []
<list> A list with no values (the empty list).

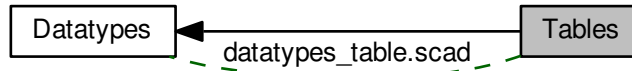
9.40.1 Detailed Description

System and program limits.

9.41 Tables

Table data type operations.

Collaboration diagram for Tables:



Files

- file [datatypes_table.scad](#)
Table data type operations.

Functions

- function [get_table_ri](#) (r, ri)
Get the table row index that matches a table row identifier.
- function [get_table_r](#) (r, ri)
Get the table row that matches a table row identifier.
- function [get_table_ci](#) (c, ci)
Get the table column index that matches a table column identifier.
- function [get_table_c](#) (c, ci)
Get the table column that matches a table column identifier.
- function [get_table_v](#) (r, c, ri, ci)
Get the table cell value for a specified row and column identifier.
- function [get_table_crl](#) (r, c, ci)
Form a list of a select column across all table rows.
- function [get_table_ridl](#) (r)
Form a list of all table row identifiers.
- function [get_table_cidl](#) (c)
Form a list of all table column identifiers.
- function [table_exists](#) (r, c, ri, ci)
Test the existence of a table row and column identifier.
- function [get_table_size](#) (r, c)
Get the size of a table.
- function [get_table_copy](#) (r, c, rl, cl)
Create a new matrix from select rows and columns of a table.
- function [get_table_sum](#) (r, c, rl, cl)
Sum select rows and columns of a table.
- module [table_check](#) (r, c, verbose=false)

Perform some basic validation/checks on a table.

- module `table_dump` (r, c, rl, cl, number=true)

Dump a table to the console.

9.41.1 Detailed Description

Table data type operations.

Example

Result

```

1 ECHO: "[ INFO ] table_check(); begin table check"
2 ECHO: "[ INFO ] table_check(); row identifier found at column zero."
3 ECHO: "[ INFO ] table_check(); checking row column counts."
4 ECHO: "[ INFO ] table_check(); checking for repeat column identifiers."
5 ECHO: "[ INFO ] table_check(); checking for repeat row identifiers."
6 ECHO: "[ INFO ] table_check(); table size: 4 rows by 8 columns."
7 ECHO: "[ INFO ] table_check(); end table check"
8 ECHO: ""
9 ECHO: "row: 0"
10 ECHO: "[m3r08r] [id] (row identifier)           = [m3r08r]"
11 ECHO: "[m3r08r] [ht] (head type [r|h|s])       = [r]"
12 ECHO: "[m3r08r] [td] (thread diameter)         = [3]"
13 ECHO: "[m3r08r] [tl] (thread length)           = [8]"
14 ECHO: "[m3r08r] [hd] (head diameter)           = [5.5]"
15 ECHO: "[m3r08r] [hl] (head length)             = [3]"
16 ECHO: "[m3r08r] [nd] (hex nut flat-to-flat width) = [5.5]"
17 ECHO: "[m3r08r] [nl] (hex nut length)          = [25.4]"
18 ECHO: ""
19 ECHO: "row: 1"
20 ECHO: "[m3r14r] [id] (row identifier)           = [m3r14r]"
21 ECHO: "[m3r14r] [ht] (head type [r|h|s])       = [r]"
22 ECHO: "[m3r14r] [td] (thread diameter)         = [3]"
23 ECHO: "[m3r14r] [tl] (thread length)           = [14]"
24 ECHO: "[m3r14r] [hd] (head diameter)           = [5.5]"
25 ECHO: "[m3r14r] [hl] (head length)             = [3]"
26 ECHO: "[m3r14r] [nd] (hex nut flat-to-flat width) = [5.5]"
27 ECHO: "[m3r14r] [nl] (hex nut length)          = [31.75]"
28 ECHO: ""
29 ECHO: "row: 2"
30 ECHO: "[m3r16r] [id] (row identifier)           = [m3r16r]"
31 ECHO: "[m3r16r] [ht] (head type [r|h|s])       = [r]"
32 ECHO: "[m3r16r] [td] (thread diameter)         = [3]"
33 ECHO: "[m3r16r] [tl] (thread length)           = [16]"
34 ECHO: "[m3r16r] [hd] (head diameter)           = [5.5]"
35 ECHO: "[m3r16r] [hl] (head length)             = [3]"
36 ECHO: "[m3r16r] [nd] (hex nut flat-to-flat width) = [5.5]"
37 ECHO: "[m3r16r] [nl] (hex nut length)          = [38.1]"
38 ECHO: ""
39 ECHO: "row: 3"
40 ECHO: "[m3r20r] [id] (row identifier)           = [m3r20r]"
41 ECHO: "[m3r20r] [ht] (head type [r|h|s])       = [r]"
42 ECHO: "[m3r20r] [td] (thread diameter)         = [3]"
43 ECHO: "[m3r20r] [tl] (thread length)           = [20]"
44 ECHO: "[m3r20r] [hd] (head diameter)           = [5.5]"
45 ECHO: "[m3r20r] [hl] (head length)             = [3]"
46 ECHO: "[m3r20r] [nd] (hex nut flat-to-flat width) = [5.5]"
47 ECHO: "[m3r20r] [nl] (hex nut length)          = [44.45]"
48 ECHO: ""
49 ECHO: "table size: 4 rows by 8 columns."
50 ECHO: "metric 'nl' available"
51 ECHO: table_ids = ["m3r08r", "m3r14r", "m3r16r", "m3r20r"]
52 ECHO: table_cols_tl = [8, 14, 16, 20]
53 ECHO: m3r16r_tl = 16
54 ECHO: tnew = [[8, 25.4], [14, 31.75], [16, 38.1], [20, 44.45]]
55 ECHO: tsum = [58, 139.7]

```

9.41.2 Function Documentation

9.41.2.1 function `get_table_c (c , ci)`

Get the table column that matches a table column identifier.

Parameters

<i>c</i>	<matrix-2xC> The table column matrix (2 x C-columns).
<i>ci</i>	<string> The column identifier.

Returns

<list-2> The table column where the column identifier exists. If the identifier does not exists, returns **undef**.

9.41.2.2 function `get_table_ci (c , ci)`

Get the table column index that matches a table column identifier.

Parameters

<i>c</i>	<matrix-2xC> The table column matrix (2 x C-columns).
<i>ci</i>	<string> The column identifier.

Returns

<integer> The column index where the identifier exists. If the identifier does not exists, returns **empty_lst**.

9.41.2.3 function `get_table_cidl (c)`

Form a list of all table column identifiers.

Parameters

<i>c</i>	<matrix-2xC> The table column matrix (2 x C-columns).
----------	---

Returns

<list> The list of all column identifiers.

Note

This functions assumes the first element of each table column to be the column identifier.

9.41.2.4 function `get_table_copy (r , c , rl , cl)`

Create a new matrix from select rows and columns of a table.

Parameters

<i>r</i>	<matrix-CxR> The table data matrix (C-columns x R-rows).
<i>c</i>	<matrix-2xC> The table column matrix (2 x C-columns).
<i>rl</i>	<string-list> A list of selected row identifiers.
<i>cl</i>	<string-list> A list of selected column identifiers.

Returns

<matrix> A matrix of the selected rows and columns.

9.41.2.5 function `get_table_crl (r , c , ci)`

Form a list of a select column across all table rows.

Parameters

<i>r</i>	<matrix-CxR> The table data matrix (C-columns x R-rows).
<i>c</i>	<matrix-2xC> The table column matrix (2 x C-columns).
<i>ci</i>	<string> The column identifier.

Returns

<list> The list of a select column across all rows. If the identifier does not exists, returns **undef**.

9.41.2.6 function `get_table_r(r, ri)`

Get the table row that matches a table row identifier.

Parameters

<i>r</i>	<matrix-CxR> The table data matrix (C-columns x R-rows).
<i>ri</i>	<string> The row identifier.

Returns

<list-C> The table row where the row identifier exists. If the identifier does not exists, returns **undef**.

9.41.2.7 function `get_table_ri(r, ri)`

Get the table row index that matches a table row identifier.

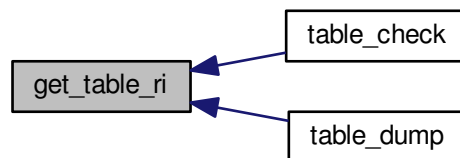
Parameters

<i>r</i>	<matrix-CxR> The table data matrix (C-columns x R-rows).
<i>ri</i>	<string> The row identifier.

Returns

<integer> The row index where the identifier exists. If the identifier does not exists, returns **empty_lst**.

Here is the caller graph for this function:

9.41.2.8 function `get_table_ridl(r)`

Form a list of all table row identifiers.

Parameters

<i>r</i>	<matrix-CxR> The table data matrix (C-columns x R-rows).
----------	--

Returns

<list> The list of all row identifiers.

Note

This functions assumes the first element of each table row to be the row identifier, as enforced by the [table_check\(\)](#). As an alternative, the function [get_table_crl\(\)](#), of the form `get_table_crl(r, c, "id")`, may be used without this assumption.

9.41.2.9 function `get_table_size (r, c)`

Get the size of a table.

Parameters

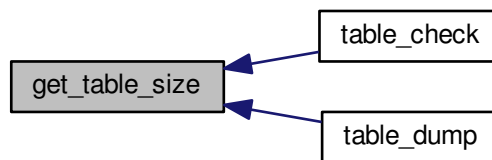
<i>r</i>	<matrix-CxR> The table data matrix (C-columns x R-rows).
<i>c</i>	<matrix-2xC> The table column matrix (2 x C-columns).

Returns

<decimal> The table size.

The size is reported as: (1) The number of rows when only the `r` parameter is specified. (2) The number of columns when only the `c` parameter is specified. (3) The (`r * columns`) when both parameters are specified.

Here is the caller graph for this function:

9.41.2.10 function `get_table_sum (r, c, rl, cl)`

Sum select rows and columns of a table.

Parameters

<i>r</i>	<matrix-CxR> The table data matrix (C-columns x R-rows).
<i>c</i>	<matrix-2xC> The table column matrix (2 x C-columns).
<i>rl</i>	<string-list> A list of selected row identifiers.
<i>cl</i>	<string-list> A list of selected column identifiers.

Returns

<list> A list with the sum of each selected rows and columns.

9.41.2.11 function get_table_v (r , c , ri , ci)

Get the table cell value for a specified row and column identifier.

Parameters

<i>r</i>	<matrix-CxR> The table data matrix (C-columns x R-rows).
<i>c</i>	<matrix-2xC> The table column matrix (2 x C-columns).
<i>ri</i>	<string> The row identifier.
<i>ci</i>	<string> The column identifier.

Returns

<value> The value of the matrix cell [ri, ci]. If either identifier does not exists, returns **undef**.

Here is the caller graph for this function:

**9.41.2.12 module table_check (r , c , verbose = false)**

Perform some basic validation/checks on a table.

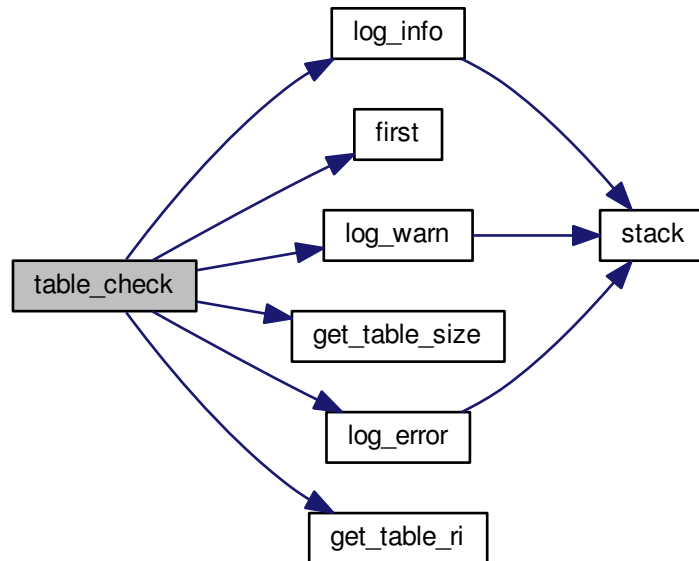
Parameters

<i>r</i>	<matrix-CxR> The table data matrix (C-columns x R-rows).
<i>c</i>	<matrix-2xC> The table column matrix (2 x C-columns).
<i>verbose</i>	<boolean> Be verbose during check.

Check that: (1) the first table column identifier is 'id'. (2) Make sure that each row has the same number of columns as defined in the columns vector. (3) Make sure that there are no repeating column identifiers. (4) Make sure that there are no repeating row identifiers.

Definition at line 297 of file datatypes_table.scad.

Here is the call graph for this function:



9.41.2.13 module table_dump (r , c , rl , cl , number =true)

Dump a table to the console.

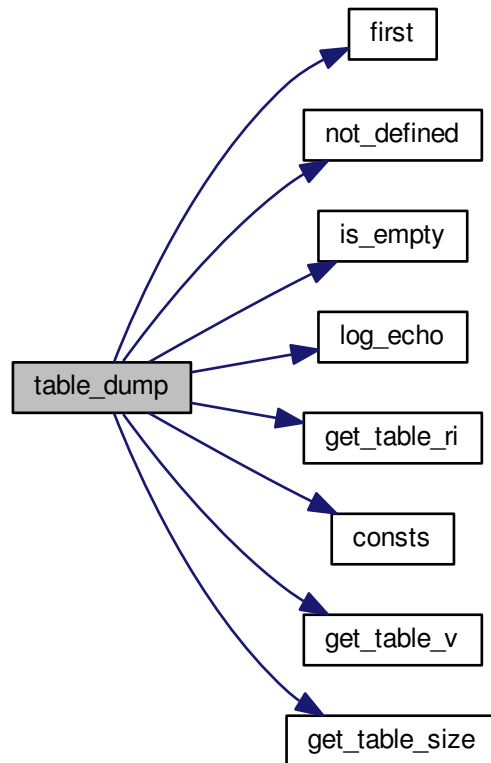
Parameters

<i>r</i>	<matrix-CxR> The table data matrix (C-columns x R-rows).
<i>c</i>	<matrix-2xC> The table column matrix (2 x C-columns).
<i>rl</i>	<string-list> A list of selected row identifiers.
<i>cl</i>	<string-list> A list of selected column identifiers.
<i>number</i>	<boolean> Number the table rows.

Output each table row to the console. To output only select rows and columns, assign the desired identifiers to *rl* and *cl*. For example to output only the column identifiers 'c1' and 'c2', assign *cl* = ["c1", "c2"].

Definition at line 377 of file datatypes_table.scad.

Here is the call graph for this function:



9.41.2.14 function `table_exists (r , c , ri , ci)`

Test the existence of a table row and column identifier.

Parameters

<i>r</i>	<matrix-CxR> The table data matrix (C-columns x R-rows).
<i>c</i>	<matrix-2xC> The table column matrix (2 x C-columns).
<i>ri</i>	<string> The row identifier.
<i>ci</i>	<string> The column identifier.

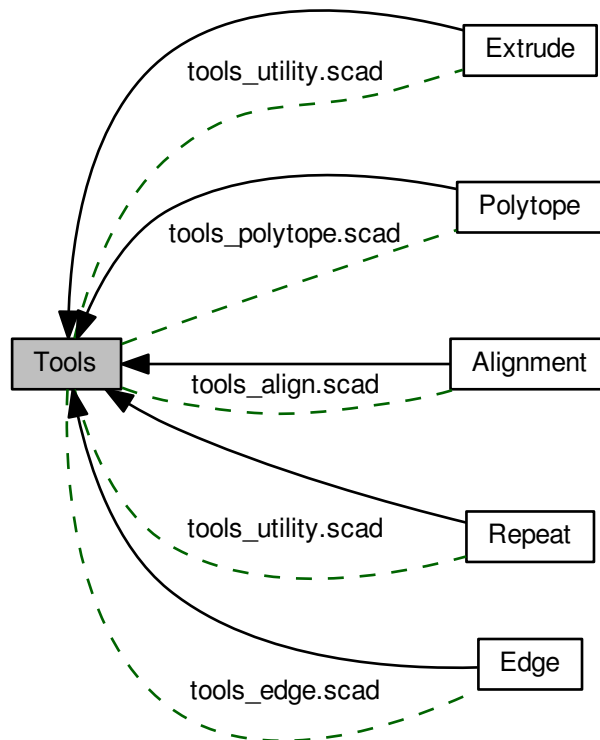
Returns

true if the row and column identifier exists, and **false** otherwise.

9.42 Tools

Design tools and techniques.

Collaboration diagram for Tools:



Modules

- [Alignment](#)
Shape alignment tools.
- [Edge](#)
Shape edge finishing tools.
- [Extrude](#)
Shape extrusion tools.
- [Polytope](#)
Polygon and polyhedron tools.
- [Repeat](#)
Shape repetition and distribution tools.

Files

- file [tools_align.scad](#)
Shape alignment tools.
- file [tools_edge.scad](#)
Shape edge finishing tools.
- file [tools_polytope.scad](#)
Polygon and polyhedron tools.
- file [tools_utility.scad](#)
Shape transformation utility tools.

9.42.1 Detailed Description

Design tools and techniques.

Table 15: Edge

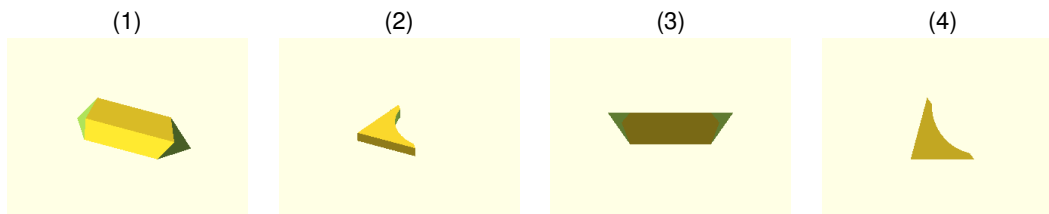
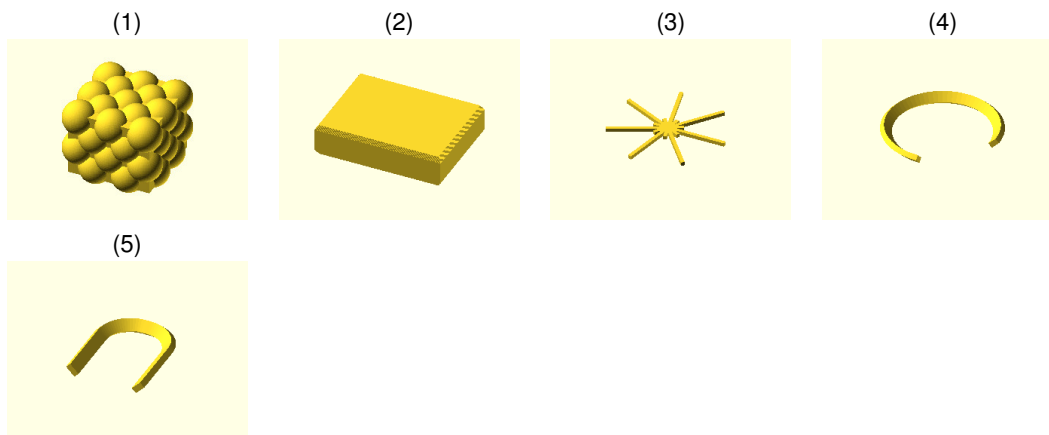


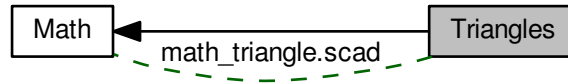
Table 16: Transformation Utilities



9.43 Triangles

Triangle mathematical functions.

Collaboration diagram for Triangles:



Files

- file [math_triangle.scad](#)
Triangle solutions mathematical functions.

Functions

- function [triangle_sss2lp](#) (s1, s2, s3, cw=true)
Compute the vertex coordinates of a triangle given its side lengths.
- function [triangle_ls2lp](#) (v, cw=true)
Compute the vertex coordinates of a triangle given its side lengths.
- function [triangle_ppp2ls](#) (v1, v2, v3)
Compute the side lengths of a triangle given its vertex coordinates.
- function [triangle_lp2ls](#) (v)
Compute the side lengths of a triangle given its vertex coordinates.
- function [triangle_area_ppp](#) (v1, v2, v3, s=false)
Compute the signed area of a triangle given its vertex coordinates.
- function [triangle_area_lp](#) (v, s=false)
Compute the signed area of a triangle given its vertex coordinates.
- function [triangle_centroid_ppp](#) (v1, v2, v3)
Compute the centroid (geometric center) of a triangle.
- function [triangle_centroid_lp](#) (v)
Compute the centroid (geometric center) of a triangle.
- function [triangle_incenter_ppp](#) (v1, v2, v3)
Compute the coordinate for the triangle's incircle.
- function [triangle_incenter_lp](#) (v)
Compute the coordinate for the triangle's incircle.
- function [triangle_inradius_ppp](#) (v1, v2, v3)
Compute the inradius of a triangle's incircle.
- function [triangle_inradius_lp](#) (v)
Compute the inradius of a triangle's incircle.
- function [triangle_is_cw_ppp](#) (v1, v2, v3)

Test the vertex ordering, or orientation, of a triangle.

- function `triangle_is_cw_lp` (v)

Test the vertex ordering, or orientation, of a triangle.

- function `triangle_is_pit_ppp` (v1, v2, v3, t)

Test if a point is inside a triangle in a Euclidean 2d-space using Barycentric.

- function `triangle_is_pit_lp` (v, t)

Test if a point is inside a triangle in a Euclidean 2d-space using Barycentric.

9.43.1 Detailed Description

Triangle mathematical functions.

See [Wikipedia](#) for more information.

9.43.2 Function Documentation

9.43.2.1 function `triangle_area_lp` (v , s = false)

Compute the signed area of a triangle given its vertex coordinates.

Parameters

v	<coords-2d> A list of vertex coordinates [v1, v2, v3].
s	<boolean> Return the vertex ordering sign.

Returns

<decimal> The area of the given triangle.

9.43.2.2 function `triangle_area_ppp` (v1 , v2 , v3 , s = false)

Compute the signed area of a triangle given its vertex coordinates.

Parameters

v1	<point-2d> A vertex coordinate [x, y] for vertex 1.
v2	<point-2d> A vertex coordinate [x, y] for vertex 2.
v3	<point-2d> A vertex coordinate [x, y] for vertex 3.
s	<boolean> Return the vertex ordering sign.

Returns

<decimal> The area of the given triangle.

9.43.2.3 function `triangle_centroid_lp` (v)

Compute the centroid (geometric center) of a triangle.

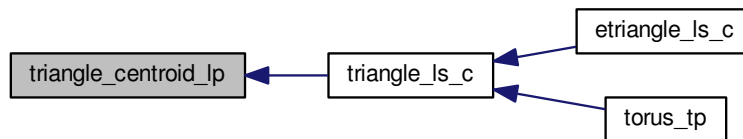
Parameters

v	<coords-2d> A list of vertex coordinates [v1, v2, v3].
-----	--

Returns

<point-2d> The centroid coordinate point [x, y].

Here is the caller graph for this function:

**9.43.2.4 function triangle_centroid_ppp (v1 , v2 , v3)**

Compute the centroid (geometric center) of a triangle.

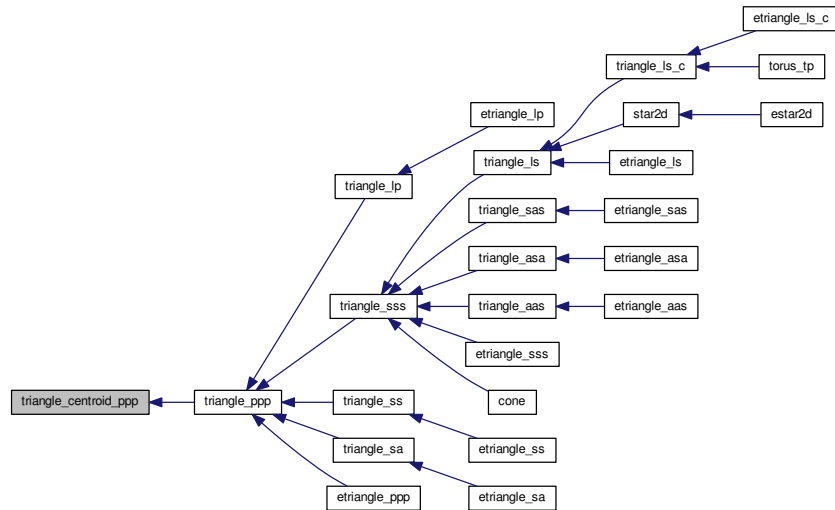
Parameters

$v1$	<point-2d> A vertex coordinate [x, y] for vertex 1.
$v2$	<point-2d> A vertex coordinate [x, y] for vertex 2.
$v3$	<point-2d> A vertex coordinate [x, y] for vertex 3.

Returns

<point-2d> The centroid coordinate point [x, y].

Here is the caller graph for this function:



9.43.2.5 function triangle_incenter_lp (v)

Compute the coordinate for the triangle's incircle.

Parameters

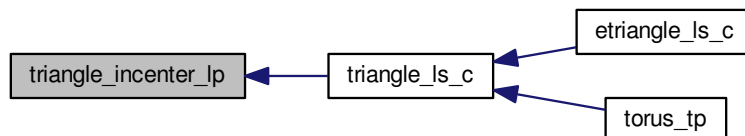
v	<coords-2d> A list of vertex coordinates [v1, v2, v3].
---	--

Returns

<point-2d> The incircle coordinate point [x, y].

The interior point for which distances to the sides of the triangle are equal.

Here is the caller graph for this function:



9.43.2.6 function triangle_incenter_ppp (v1 , v2 , v3)

Compute the coordinate for the triangle's incircle.

Parameters

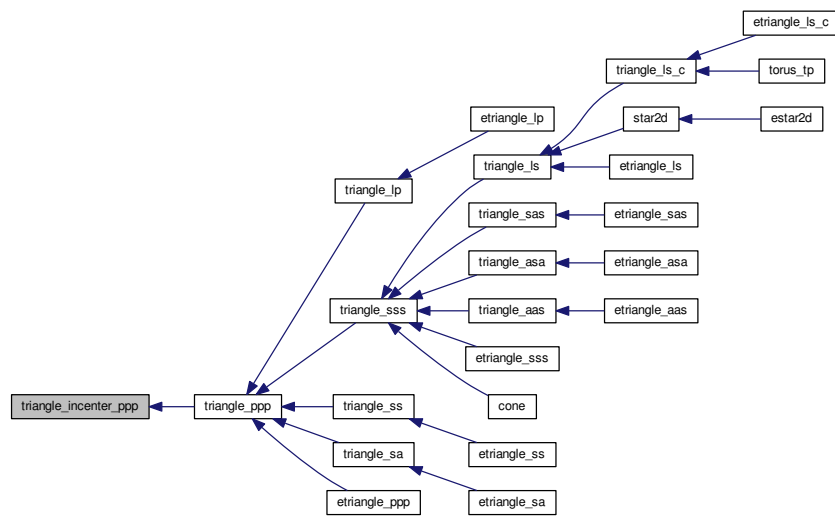
<i>v1</i>	<point-2d> A vertex coordinate [x, y] for vertex 1.
<i>v2</i>	<point-2d> A vertex coordinate [x, y] for vertex 2.
<i>v3</i>	<point-2d> A vertex coordinate [x, y] for vertex 3.

Returns

<point-2d> The incircle coordinate point [x, y].

The interior point for which distances to the sides of the triangle are equal.

Here is the caller graph for this function:



9.43.2.7 function triangle_inradius_lp (v)

Compute the inradius of a triangle's incircle.

Parameters

<i>v</i>	<coords-2d> A list of vertex coordinates [v1, v2, v3].
----------	--

Returns

<decimal> The incircle radius.

9.43.2.8 function triangle_inradius_ppp (v1 , v2 , v3)

Compute the inradius of a triangle's incircle.

Parameters

<code>v1</code>	<point-2d> A vertex coordinate [x, y] for vertex 1.
<code>v2</code>	<point-2d> A vertex coordinate [x, y] for vertex 2.
<code>v3</code>	<point-2d> A vertex coordinate [x, y] for vertex 3.

Returns

<decimal> The incircle radius.

9.43.2.9 function `triangle_is_cw_lp (v)`

Test the vertex ordering, or orientation, of a triangle.

Parameters

<code>v</code>	<coords-2d> A list of vertex coordinates [v1, v2, v3].
----------------	--

Returns

<boolean> **true** if the vertices are ordered clockwise, **false** if the vertices are ordered counterclockwise, and **undef** if the ordering can not be determined.

9.43.2.10 function `triangle_is_cw_ppp (v1 , v2 , v3)`

Test the vertex ordering, or orientation, of a triangle.

Parameters

<code>v1</code>	<point-2d> A vertex coordinate [x, y] for vertex 1.
<code>v2</code>	<point-2d> A vertex coordinate [x, y] for vertex 2.
<code>v3</code>	<point-2d> A vertex coordinate [x, y] for vertex 3.

Returns

<boolean> **true** if the vertices are ordered clockwise, **false** if the vertices are ordered counterclockwise, and **undef** if the ordering can not be determined.

9.43.2.11 function `triangle_is_pit_lp (v , t)`

Test if a point is inside a triangle in a Euclidean 2d-space using Barycentric.

Parameters

<code>v</code>	<coords-2d> A list of vertex coordinates [v1, v2, v3].
<code>t</code>	<point-2d> A test point coordinate [x, y].

Returns

<boolean> **true** when the point is inside the polygon and **false** otherwise.

9.43.2.12 function `triangle_is_pit_ppp (v1 , v2 , v3 , t)`

Test if a point is inside a triangle in a Euclidean 2d-space using Barycentric.

Parameters

<i>v1</i>	<point-2d> A vertex coordinate [x, y] for vertex 1.
<i>v2</i>	<point-2d> A vertex coordinate [x, y] for vertex 2.
<i>v3</i>	<point-2d> A vertex coordinate [x, y] for vertex 3.
<i>t</i>	<point-2d> A test point coordinate [x, y].

Returns

<boolean> **true** when the point is inside the polygon and **false** otherwise.

See [Wikipedia](#) for more information.

9.43.2.13 function `triangle_lp2ls (v)`

Compute the side lengths of a triangle given its vertex coordinates.

Parameters

<i>v</i>	<coords-2d> A list of vertex coordinates [v1, v2, v3].
----------	--

Returns

<decimal-list-3> A list of side lengths [s1, s2, s3].

Note

Side lengths ordered according to vertex ordering.

9.43.2.14 function `triangle_ls2lp (v , cw = true)`

Compute the vertex coordinates of a triangle given its side lengths.

Parameters

<i>v</i>	<decimal-list-3> The list of side lengths [s1, s2, s3].
<i>cw</i>	<boolean> Order vertices clockwise.

Returns

<coords-2d> A list of vertex coordinates [v1, v2, v3].

Geometry requires that $s_1 + s_2$ is greater than s_3 . A coordinates will be **'nan'** when specified triangle does not exist.

Note

Vertex *v1* at the origin. Side length *s1* is measured along the positive x-axis.

9.43.2.15 function `triangle_ppp2ls (v1 , v2 , v3)`

Compute the side lengths of a triangle given its vertex coordinates.

Parameters

<i>v1</i>	<point-2d> A vertex coordinate [x, y] for vertex 1.
<i>v2</i>	<point-2d> A vertex coordinate [x, y] for vertex 2.
<i>v3</i>	<point-2d> A vertex coordinate [x, y] for vertex 3.

Returns

<decimal-list-3> A list of side lengths [s1, s2, s3].

Note

Side lengths ordered according to vertex ordering.

9.43.2.16 function `triangle_sss2lp (s1 , s2 , s3 , cw =true)`

Compute the vertex coordinates of a triangle given its side lengths.

Parameters

<i>s1</i>	<decimal> The length of the side 1.
<i>s2</i>	<decimal> The length of the side 2.
<i>s3</i>	<decimal> The length of the side 3.
<i>cw</i>	<boolean> Order vertices clockwise.

Returns

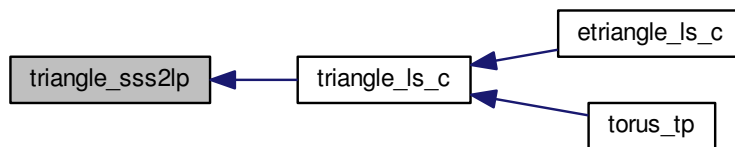
<coords-2d> A list of vertex coordinates [v1, v2, v3].

Geometry requires that $s1 + s2$ is greater than $s3$. A coordinates will be 'nan' when specified triangle does not exists.

Note

Vertex *v1* at the origin. Side length *s1* is measured along the positive x-axis.

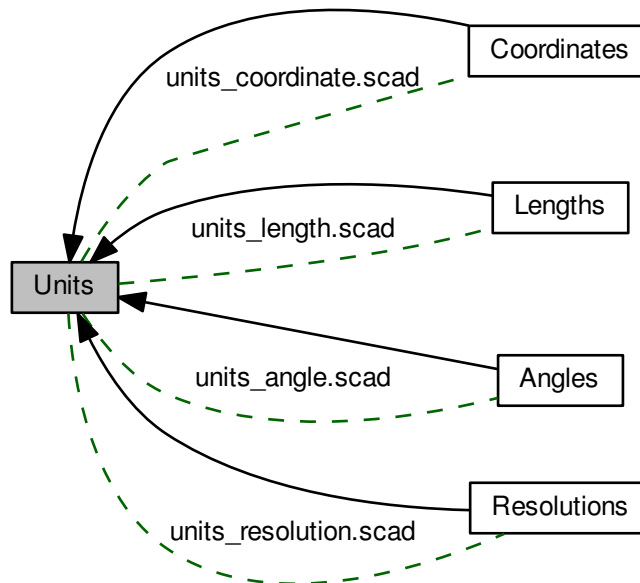
Here is the caller graph for this function:



9.44 Units

Units and unit conversions.

Collaboration diagram for Units:



Modules

- [Angles](#)
Angle units and conversions.
- [Coordinates](#)
Coordinate systems and conversions.
- [Lengths](#)
Length units and conversions.
- [Resolutions](#)
Arch rendering resolution management.

Files

- file [units_angle.scad](#)
Angle units and conversions.
- file [units_coordinate.scad](#)
Coordinate systems and conversions.
- file [units_length.scad](#)
Length units and conversions.

- file [units_resolution.scad](#)

An abstraction for arc rendering resolution control.

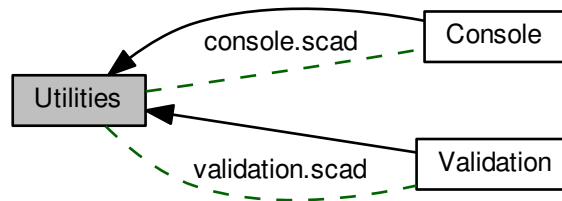
9.44.1 Detailed Description

Units and unit conversions.

9.45 Utilities

General utilities.

Collaboration diagram for Utilities:



Modules

- [Console](#)
Console message logging.
- [Validation](#)
Function validation methods.

Files

- file [console.scad](#)
Message logging functions.
- file [validation.scad](#)
Function validation methods.

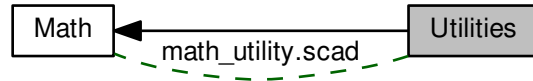
9.45.1 Detailed Description

General utilities.

9.46 Utilities

Miscellaneous mathematical utilities.

Collaboration diagram for Utilities:



Files

- file [math_utility.scad](#)
Miscellaneous mathematical utilities.

Functions

- function [hist](#) (*v*, *m*=0, *cs*, *cb*, *cp*, *ca*, *cf*, *d*=false)
Generate a histogram for the elements of a list of values.

9.46.1 Detailed Description

Miscellaneous mathematical utilities.

9.46.2 Function Documentation

9.46.2.1 function `hist (v , m = 0 , cs , cb , cp , ca , cf , d = false)`

Generate a histogram for the elements of a list of values.

Parameters

<i>v</i>	<data> A list of values.
<i>m</i>	<integer> The output mode (a 5-bit encoded integer).
<i>cs</i>	<string-list-4> A list of strings [<i>s</i> 1, <i>s</i> 2, <i>s</i> 3, <i>fs</i>] (for custom field formatting).

Returns

<list|string> with the occurrence frequency of the elements of *v*.

The custom formatting strings are inserted in the output stream as follows:

```
s1, value, s2, value-frequency, s3, fs
```

See [lstr_html\(\)](#) for description of the html formatting parameters *cb*, *cp*, *ca*, *cf*, and *d*.

Output mode selection:

bit	Description	0	1
0	output mode	numerical	string
1-3	string mode format	see table	see table
4	field separator mode	not at end	all

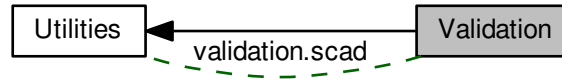
String output modes:

	B3	B2	B1	B0	Description
1	0	0	0	1	list of strings
3	0	0	1	1	text format 1
9	1	0	0	1	html format 1
15	1	1	1	1	custom formatting

9.47 Validation

Function validation methods.

Collaboration diagram for Validation:



Files

- file [validation.scad](#)
Function validation methods.

Functions

- function [validate](#) (d, cv, t, ev, p=4, pf=false)
Compare a computed test value with an known good result.

9.47.1 Detailed Description

Function validation methods.

Example

Result

```

1 ECHO: "[ INFO ] root(); passed: 'test-a fl(farg)'"
2 ECHO:
3 ECHO: "root()"
4 ECHO: "#####"
5 ECHO: "# [ WARNING ] FAILED: 'test-b fl(farg)'. Got '1'. Expected to equal '3' #"
6 ECHO: "#####"
7 ECHO: "[ INFO ] root(); passed: 'test-c'"
8 ECHO:
9 ECHO: "root()"
10 ECHO:
11 ECHO: "# [ WARNING ] FAILED: 'test-d'. Got '[[90.001], [[45.009], true]]'. Expected to almost equal
12 ECHO: '[[90.002], [[45.01], true]]' to 4 digits #"
#####
  
```

9.47.2 Function Documentation

9.47.2.1 function validate (d , cv , t , ev , p = 4 , pf = false)

Compare a computed test value with an known good result.

Parameters

<i>d</i>	<string> A description.
<i>cv</i>	<value> A computed value to validate.
<i>t</i>	<string boolean> The validation type.
<i>ev</i>	<value> The expected good value.
<i>p</i>	<number> A numerical precision for approximate comparisons.
<i>pf</i>	<boolean> Report result as pass or fail boolean value.

Returns

<string|boolean> Validation result indicating if the test passed or failed.

validation types	pass if (else fail)
"almost"	<i>cv</i> almost equals <i>ev</i>
"equals"	<i>cv</i> equals <i>ev</i>
"not"	<i>cv</i> not equal to <i>ev</i>
"true" true	<i>cv</i> is true
"false" false	<i>cv</i> is false

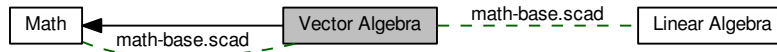
Note

When performing an **"almost"** equal validation, the comparison precision is controlled by *p*. This specifies the number of digits of precision for each numerical comparison. A passing result indicates that *cv* equals *ev* to the number of decimal digits specified by *p*. The comparison is performed by the function [almost_equal\(\)](#).

9.48 Vector Algebra

Algebraic operations on Euclidean vectors.

Collaboration diagram for Vector Algebra:



Files

- file [math-base.scad](#)
Include file wrapper of math base primitives.

Functions

- function [distance_pp](#) (p1, p2)
Compute the distance between two Euclidean points.
- function [is_left_ppp](#) (p1, p2, p3)
Test if a point is left, on, or right of an infinite line in a Euclidean 2d-space.
- function [dimension_2to3_v](#) (v)
Return 3d vector unchanged or add a zeroed third dimension to 2d vector.
- function [get_line_dim](#) (l)
Return the number of dimensions of a Euclidean line (or vector).
- function [get_line_tp](#) (l)
Return the terminal point of a Euclidean line (or vector).
- function [get_line_ip](#) (l)
Return the initial point of a Euclidean line (or vector).
- function [get_line2origin](#) (l)
Shift a Euclidean line (or vector) to the origin.
- function [dot_ll](#) (l1, l2)
Compute the dot product of two lines (or vectors).
- function [cross_ll](#) (l1, l2)
Compute the cross product of two lines (or vectors) in a Euclidean 3d or 2d-space.
- function [stripple_III](#) (l1, l2, l3)
Compute the scalar triple product of three lines (or vectors) in a Euclidean 3d or 2d-space.
- function [angle_ll](#) (l1, l2)
Compute the angle between two lines (or vectors) in a Euclidean 3d or 2d-space.
- function [angle_III](#) (l1, l2, n)
Compute the angle between two lines (or vectors) in a Euclidean 3d-space.
- function [unit_l](#) (l)
Compute the normalized unit vector of a Euclidean line (or vector).
- function [are_coplanar_III](#) (l1, l2, l3, d=6)

Test if three lines (or vectors) are coplanar in Euclidean 3d-space.

- function [get_pnorm2nv](#) (pn, cw=true)

Convert a planes' normal specification into a normal vector.

9.48.1 Detailed Description

Algebraic operations on Euclidean vectors.

See validation [results](#).

9.48.2 Function Documentation

9.48.2.1 function `angle_ll (l1 , l2)`

Compute the angle between two lines (or vectors) in a Euclidean 3d or 2d-space.

Parameters

<i>l1</i>	<line-3d line-2d> A 3d or 2d line (or vector) 1.
<i>l2</i>	<line-3d line-2d> A 3d or 2d line (or vector) 2.

Returns

<decimal> The angle between the two lines (or vectors) in degrees. Returns **undef** when lines (or vectors) have different dimensions or when they do not intersect.

See [Lines and vectors](#) for argument specification and conventions.

Note

For 3d lines (or vectors), a normal is required to uniquely identify the perpendicular plane and axis of rotation. This function calculates the positive angle, and the plane and axis of rotation will be that which fits this assumed positive angle.

Parameters

$l1$	<line-3d> A 3d line (or vector) 1.
$l2$	<line-3d> A 3d line (or vector) 2.
$l3$	<line-3d> A 3d line (or vector) 3.
d	<integer> The number of decimal places to consider.

Returns

<boolean> **true** when all three lines (or vectors) are coplanar, and **false** otherwise.

See [Lines and vectors](#) for argument specification and conventions. See [Wikipedia](#) for more information.

Note

When lines (or vectors) are specified with start and end points, this function tests if they are in a planes parallel to the coplanar.

9.48.2.4 function `cross_ll (l1 , l2)`

Compute the cross product of two lines (or vectors) in a Euclidean 3d or 2d-space.

Parameters

$l1$	<line-3d line-2d> A 3d or 2d line (or vector) 1.
$l2$	<line-3d line-2d> A 3d or 2d line (or vector) 2.

Returns

<decimal|vector-2d> The cross product of $l1$ with $l2$. Returns **undef** when lines (or vectors) have different dimensions.

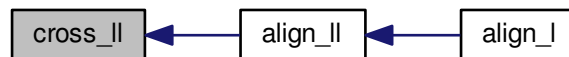
This function supports the abstraction outlined in [Lines and vectors](#). The built-in operation will be more efficient in situations that do not make use of the aforementioned abstraction.

See [Lines and vectors](#) for argument specification and conventions. See [Wikipedia](#) [cross](#) and [determinant](#) for more information.

Note

This function returns the 2x2 determinant for 2d vectors.

Here is the caller graph for this function:

9.48.2.5 function `dimension_2to3_v (v)`

Return 3d vector unchanged or add a zeroed third dimension to 2d vector.

Parameters

<i>v</i>	<vector-3d vector-2d> A vector.
----------	---------------------------------

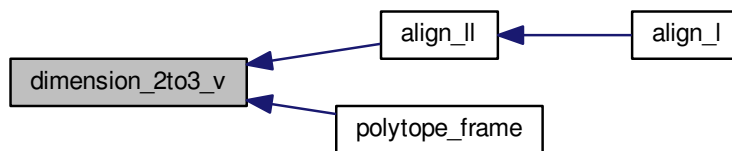
Returns

<vector-3d> The 3d vector or the 2d vector converted to 3d with its third dimension assigned zero.

Warning

To reduce overhead, this function assumes any vector that is not 3d to be 2d.

Here is the caller graph for this function:

9.48.2.6 function `distance_pp (p1 , p2)`

Compute the distance between two Euclidean points.

Parameters

<i>p1</i>	<point> A point coordinate 1.
<i>p2</i>	<point> A point coordinate 2.

Returns

<decimal> The distance between the two points. Returns **undef** when points do not have equal dimensions.

When `p2` is not given, it is assumed to be at the origin. This function is similar to `norm`.

Here is the caller graph for this function:



9.48.2.7 function dot_ll (l1 , l2)

Compute the dot product of two lines (or vectors).

Parameters

<i>l1</i>	<line> A n-dimensional line (or vector) 1.
<i>l2</i>	<line> A n-dimensional line (or vector) 2.

Returns

<decimal> The dot product of *l1* with *l2*. Returns **undef** when lines (or vectors) have different dimensions.

This function supports the abstraction outlined in [Lines and vectors](#). The built-in operation will be more efficient in situations that do not make use of the aforementioned abstraction.

See [Lines and vectors](#) for argument specification and conventions. See [Wikipedia](#) for more information.

9.48.2.8 function `get_line2origin (l)`

Shift a Euclidean line (or vector) to the origin.

Parameters

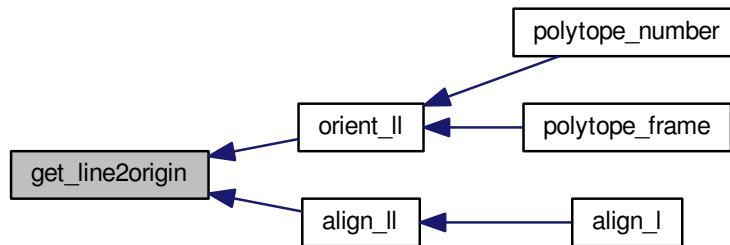
<i>l</i>	<line> A line (or vector).
----------	----------------------------

Returns

<vector> The line (or vector) shifted to the origin.

See [Lines and vectors](#) for argument specification and conventions.

Here is the caller graph for this function:

9.48.2.9 function `get_line_dim (l)`

Return the number of dimensions of a Euclidean line (or vector).

Parameters

/	<line> A line (or vector).
---	----------------------------

Returns

<integer> The number of dimensions for the line (or vector).

See [Lines and vectors](#) for argument specification and conventions.

9.48.2.10 function get_line_ip (l)

Return the initial point of a Euclidean line (or vector).

Parameters

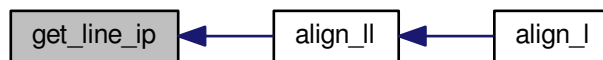
/	<line> A line (or vector).
---	----------------------------

Returns

<point> The initial point of the line (or vector).

See [Lines and vectors](#) for argument specification and conventions.

Here is the caller graph for this function:

**9.48.2.11 function get_line_tp (l)**

Return the terminal point of a Euclidean line (or vector).

Parameters

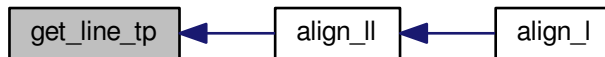
/	<line> A line (or vector).
---	----------------------------

Returns

<point> The terminal point of the line (or vector).

See [Lines and vectors](#) for argument specification and conventions.

Here is the caller graph for this function:



9.48.2.12 function `get_pnorm2nv (pn , cw =true)`

Convert a planes' normal specification into a normal vector.

Parameters

<i>pn</i>	<pnorm> A plane normal specification .
<i>cw</i>	<boolean> Point ordering. When the plane specified as non-collinear points, this indicates ordering.

Returns

<normal> A vector-3d normal to the plane.

See [Planes' normal](#) for argument specification and conventions.

9.48.2.13 function `is_left_ppp (p1 , p2 , p3)`

Test if a point is left, on, or right of an infinite line in a Euclidean 2d-space.

Parameters

<i>p1</i>	<point-2d> A 2d point coordinate 1.
<i>p2</i>	<point-2d> A 2d point coordinate 2.
<i>p3</i>	<point-2d> A 2d point coordinate 3.

Returns

<decimal> (> 0) for *p3* *left* of the line through *p1* and *p2*, (= 0) for *p3* *on* the line, and (< 0) for *p3* *right* of the line.

Function patterned after [Dan Sunday, 2012](#).

9.48.2.14 function `striple_III (l1 , l2 , l3)`

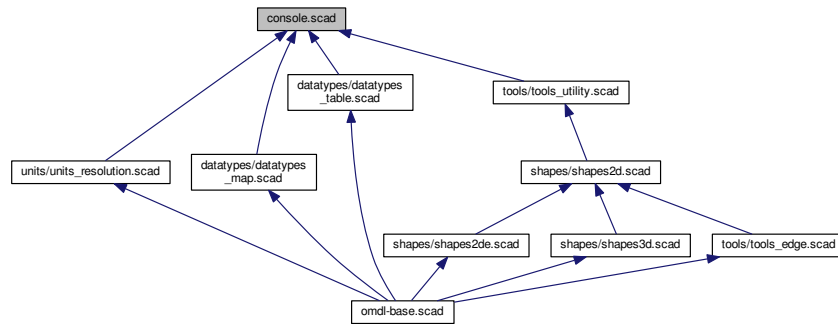
Compute the scalar triple product of three lines (or vectors) in a Euclidean 3d or 2d-space.

10 File Documentation

10.1 console.scad File Reference

Message logging functions.

This graph shows which files directly or indirectly include this file:



Functions

- function `stack` (b=0, t=0)
Format the function call stack as a string.
- module `log_echo` (m)
Output message to console.
- module `log_debug` (m)
Output diagnostic message to console.
- module `log_info` (m)
Output information message to console.
- module `log_warn` (m)
Output warning message to console.
- module `log_error` (m)
Output error message to console.

10.1.1 Detailed Description

Message logging functions.

Author

Roy Allen Sutton

Date

2015-2017

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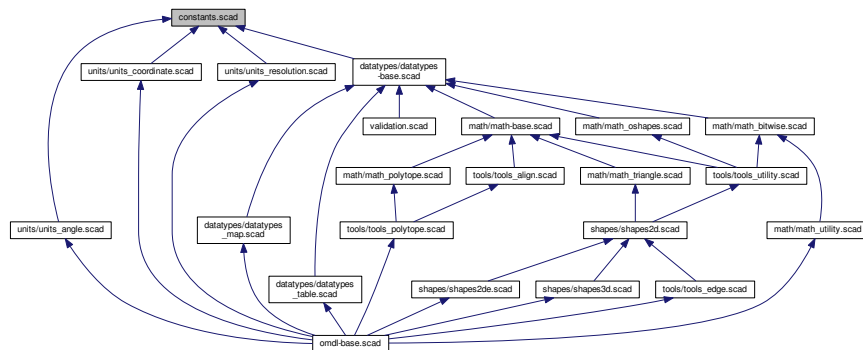
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10.2 constants.scad File Reference

Design constant definitions.

This graph shows which files directly or indirectly include this file:



Variables

- `aeps` = 0.001
<decimal> Epsilon, small distance to deal with overlapping shapes.
- `pi` = 3.14159265358979323
<decimal> The ratio of a circle's circumference to its diameter.
- `tau` = $2 * \pi$
<decimal> The ratio of a circle's circumference to its radius.
- `phi` = $(1 + \sqrt{5}) / 2$
<decimal> The golden ratio.
- `number_max` = 1e308
<decimal> The largest representable number in OpenSCAD scripts.
- `number_min` = -1e308
<decimal> The smallest representable number in OpenSCAD scripts.

- `empty_str = ""`
 <string> A string with no characters (the empty string).
- `empty_lst = []`
 <list> A list with no values (the empty list).
- `x_axis_ci = 0`
 <integer> The coordinate axis index for the Euclidean space x-axis.
- `y_axis_ci = 1`
 <integer> The coordinate axis index for the Euclidean space y-axis.
- `z_axis_ci = 2`
 <integer> The coordinate axis index for the Euclidean space z-axis.
- `zero2d = [0, 0]`
 <decimal-list-2> A 2d zero vector (a list with two zeros).
- `origin2d = [0, 0]`
 <point-2d> The origin point coordinate in 2d Euclidean space.
- `x_axis2d_uv = [1, 0]`
 <vector-2d> The unit vector of the positive x-axis in 2d Euclidean space.
- `y_axis2d_uv = [0, 1]`
 <vector-2d> The unit vector of the positive y-axis in 2d Euclidean space.
- `x_axis2d_ul = [-x_axis2d_uv, +x_axis2d_uv]`
 <line-2d> A positively-directed unit line centered on the x-axis in 2d Euclidean space.
- `y_axis2d_ul = [-y_axis2d_uv, +y_axis2d_uv]`
 <line-2d> A positively-directed unit line centered on the y-axis in 2d Euclidean space.
- `zero3d = [0, 0, 0]`
 <decimal-list-2> A 3d zero vector (a list with three zeros).
- `origin3d = [0, 0, 0]`
 <point-3d> The origin point coordinate in 3-dimensional Euclidean space.
- `x_axis3d_uv = [1, 0, 0]`
 <vector-3d> The unit vector of the positive x-axis in 3d Euclidean space.
- `y_axis3d_uv = [0, 1, 0]`
 <vector-3d> The unit vector of the positive y-axis in 3d Euclidean space.
- `z_axis3d_uv = [0, 0, 1]`
 <vector-3d> The unit vector of the positive z-axis in 3d Euclidean space.
- `x_axis3d_ul = [-x_axis3d_uv, +x_axis3d_uv]`
 <line-3d> A positively-directed unit line centered on the x-axis in 3d Euclidean space.
- `y_axis3d_ul = [-y_axis3d_uv, +y_axis3d_uv]`
 <line-3d> A positively-directed unit line centered on the y-axis in 3d Euclidean space.
- `z_axis3d_ul = [-z_axis3d_uv, +z_axis3d_uv]`
 <line-3d> A positively-directed unit line centered on the z-axis in 3d Euclidean space.
- `xy_plane_on = [origin3d, z_axis3d_uv]`
 <plane> The right-handed xy plane centered at the origin with normal vector.
- `yz_plane_on = [origin3d, x_axis3d_uv]`
 <plane> The right-handed yz plane centered at the origin with normal vector.
- `zx_plane_on = [origin3d, y_axis3d_uv]`
 <plane> The right-handed zx plane centered at the origin with normal vector.
- `xy_plane_os = [origin3d, [for (r=[[1,1],[1,-1],[-1,-1],[-1,1]]) [r[0],r[1],0]]]`
 <plane> The right-handed xy plane centered at the origin with coplanar unit square points.
- `yz_plane_os = [origin3d, [for (r=[[1,1],[1,-1],[-1,-1],[-1,1]]) [0,r[0],r[1]]]]`
 <plane> The right-handed yz plane centered at the origin with coplanar unit square points.
- `zx_plane_os = [origin3d, [for (r=[[1,1],[1,-1],[-1,-1],[-1,1]]) [r[1],0,r[0]]]]`
 <plane> The right-handed zx plane centered at the origin with coplanar unit square points.

10.2.1 Detailed Description

Design constant definitions.

Author

Roy Allen Sutton

Date

2015-2017

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10.3 database/geometry/polyhedra/anti_prisms.scad File Reference

Table of polyhedra data group: `anti_prisms`.

Variables

- [dtr_polyhedra_anti_prisms](#)
- [dtr_polyhedra_anti_prisms](#)

10.3.1 Detailed Description

Table of polyhedra data group: `anti_prisms`.

Author

Roy Allen Sutton

Date

2017

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- [Exact Mathematics](#) as presented by [Anthony Thyssen](#),
- the [Polyhedron Database](#) maintained by [Netlib](#), and
- an [Encyclopedia of Polyhedra](#) by [George W. Hart](#).

Note

Include this library file using the **include** statement.

10.4 database/geometry/polyhedra/archimedean.scad File Reference

Table of polyhedra data group: `archimedean`.

Variables

- `drc_polyhedra_archimedean`
- `dtr_polyhedra_archimedean`

10.4.1 Detailed Description

Table of polyhedra data group: `archimedean`.

Author

Roy Allen Sutton

Date

2017

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- an [Encyclopedia of Polyhedra](#) by [George W. Hart](#).

Note

Include this library file using the `include` statement.

10.5 database/geometry/polyhedra/archimedean_duals.scad File Reference

Table of polyhedra data group: `archimedean_duals`.

Variables

- `dtc_polyhedra_archimedean_duals`
- `dtr_polyhedra_archimedean_duals`

10.5.1 Detailed Description

Table of polyhedra data group: `archimedean_duals`.

Author

Roy Allen Sutton

Date

2017

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- [Exact Mathematics](#) as presented by [Anthony Thyssen](#),
- the [Polyhedron Database](#) maintained by [Netlib](#), and
- an [Encyclopedia of Polyhedra](#) by [George W. Hart](#).

Note

Include this library file using the `include` statement.

10.6 database/geometry/polyhedra/cupolas.scad File Reference

Table of polyhedra data group: `cupolas`.

Variables

- `dte_polyhedra_cupolas`
- `dtr_polyhedra_cupolas`

10.6.1 Detailed Description

Table of polyhedra data group: `cupolas`.

Author

Roy Allen Sutton

Date

2017

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- the [Polyhedron Database](#) maintained by [Netlib](#), and
- an [Encyclopedia of Polyhedra](#) by [George W. Hart](#).

Note

Include this library file using the `include` statement.

10.7 database/geometry/polyhedra/dipyramids.scad File Reference

Table of polyhedra data group: `dipyramids`.

Variables

- [dte_polyhedra_dipyramids](#)
- [dtr_polyhedra_dipyramids](#)

10.7.1 Detailed Description

Table of polyhedra data group: `dipyramids`.

Author

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Date

2017

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- the [Polyhedron Database](#) maintained by [Netlib](#), and
- an [Encyclopedia of Polyhedra](#) by [George W. Hart](#).

Note

Include this library file using the `include` statement.

10.8 database/geometry/polyhedra/johnson.scad File Reference

Table of polyhedra data group: `johnson`.

Variables

- `dte_polyhedra_johnson`
- `dtr_polyhedra_johnson`

10.8.1 Detailed Description

Table of polyhedra data group: `johnson`.

Author

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Date

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- the [Polyhedron Database](#) maintained by [Netlib](#), and
- an [Encyclopedia of Polyhedra](#) by [George W. Hart](#).

Note

Include this library file using the `include` statement.

10.9 database/geometry/polyhedra/platonic.scad File Reference

Table of polyhedra data group: `platonic`.

Variables

- `dte_polyhedra_platonic`
- `dtr_polyhedra_platonic`

10.9.1 Detailed Description

Table of polyhedra data group: `platonic`.

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Date

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- an [Encyclopedia of Polyhedra](#) by [George W. Hart](#).

Note

Include this library file using the `include` statement.

10.10 database/geometry/polyhedra/polyhedra_all.scad File Reference

Table of polyhedra data group: `polyhedra_all`.

Variables

- `drc_polyhedra_polyhedra_all`
- `dtr_polyhedra_polyhedra_all`

10.10.1 Detailed Description

Table of polyhedra data group: `polyhedra_all`.

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Date

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- an [Encyclopedia of Polyhedra](#) by [George W. Hart](#).

Note

Include this library file using the `include` statement.

10.11 database/geometry/polyhedra/prisms.scad File Reference

Table of polyhedra data group: `prisms`.

Variables

- `dte_polyhedra_prisms`
- `dtr_polyhedra_prisms`

10.11.1 Detailed Description

Table of polyhedra data group: `prisms`.

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Date

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Note

Include this library file using the `include` statement.

10.12 database/geometry/polyhedra/pyramids.scad File Reference

Table of polyhedra data group: `pyramids`.

Variables

- `dte_polyhedra_pyramids`
- `dtr_polyhedra_pyramids`

10.12.1 Detailed Description

Table of polyhedra data group: `pyramids`.

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Date

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- an [Encyclopedia of Polyhedra](#) by [George W. Hart](#).

Note

Include this library file using the `include` statement.

10.13 database/geometry/polyhedra/trapezohedron.scad File Reference

Table of polyhedra data group: `trapezohedron`.

Variables

- `dtc_polyhedra_trapezohedron`
- `dtr_polyhedra_trapezohedron`

10.13.1 Detailed Description

Table of polyhedra data group: `trapezohedron`.

Author

Roy Allen Sutton

Date

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- an [Encyclopedia of Polyhedra](#) by [George W. Hart](#).

Note

Include this library file using the **include** statement.

10.14 datatypes/datatypes-base.scad File Reference

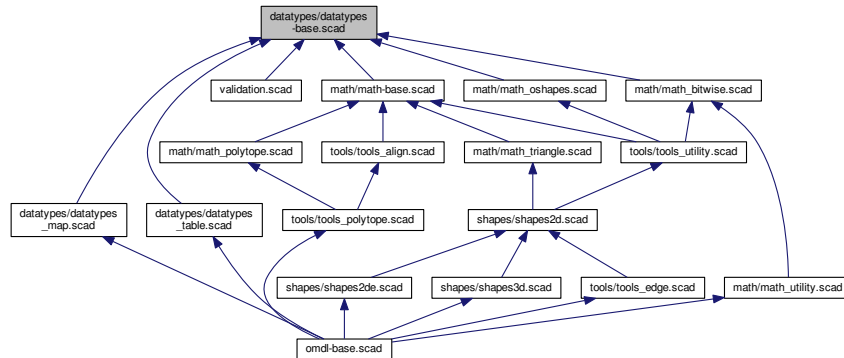
Include file wrapper of data types base primitives.

```
#include <../constants.scad>
#include <datatypes_identify_scalar.scad>
#include <datatypes_identify_iterable.scad>
#include <datatypes_identify_list.scad>
#include <datatypes_operate_scalar.scad>
#include <datatypes_operate_iterable.scad>
#include <datatypes_operate_list.scad>
```

Include dependency graph for *datatypes-base.scad*:



This graph shows which files directly or indirectly include this file:



10.14.1 Detailed Description

Include file wrapper of data types base primitives.

Author

Roy Allen Sutton

Date

2015-2017

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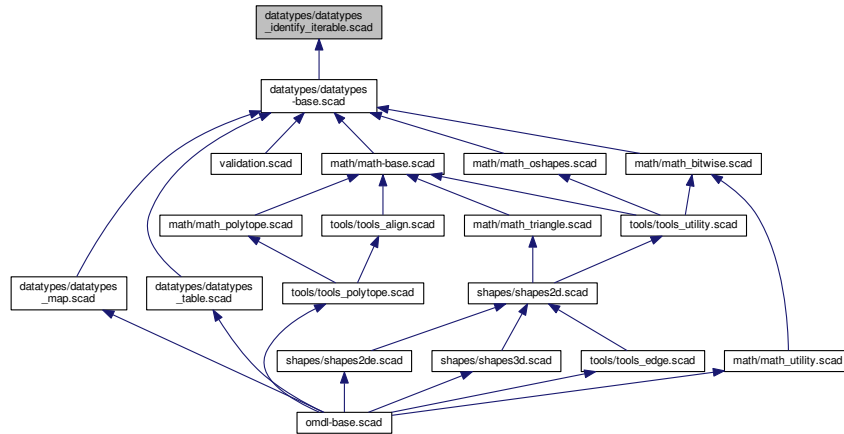
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10.15 datatypes/datatypes_identify_iterable.scad File Reference

Iterable data type identification.

This graph shows which files directly or indirectly include this file:



Functions

- function [all_equal](#) (v, cv)
Test if a list of values equal a comparison value.
- function [any_equal](#) (v, cv)
Test if any element of a list of values equal a comparison value.
- function [all_defined](#) (v)
Test if no element of a list of values is undefined.
- function [any_undefined](#) (v)
Test if any element of a list of values is undefined.
- function [all_scalars](#) (v)
Test if all elements of a list of values are scalars.
- function [all_lists](#) (v)
Test if all elements of a list of values are lists.
- function [all_strings](#) (v)
Test if all elements of a list of values are strings.
- function [all_numbers](#) (v)
Test if all elements of a list of values are numbers.
- function [all_len](#) (v, l)
Test if all elements of a list of values are lists of a specified length.

10.15.1 Detailed Description

Iterable data type identification.

Author

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Date

2015-2017

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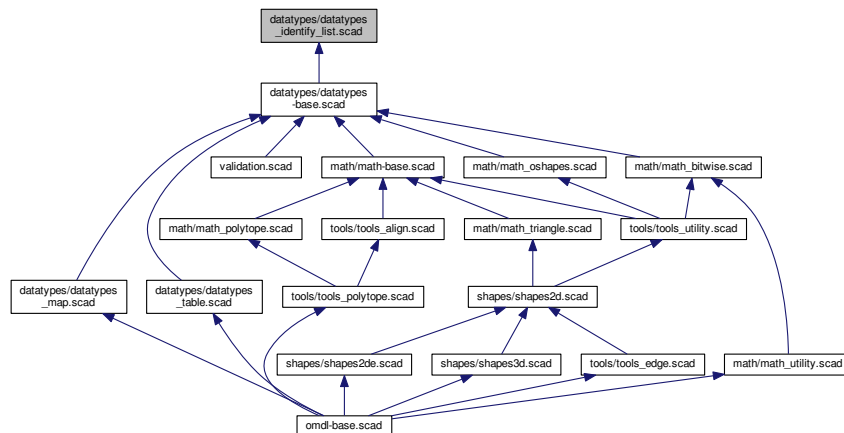
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10.16 datatypes/datatypes_identify_list.scad File Reference

List data type identification.

This graph shows which files directly or indirectly include this file:

**Functions**

- function `n_almost_equal` (`v1`, `v2`, `p=6`)
Test if all elements of two lists of numbers are sufficiently equal.
- function `almost_equal` (`v1`, `v2`, `p=6`)
Test if all numerical elements of two lists of values are sufficiently equal.
- function `compare` (`v1`, `v2`, `s=true`)
Order to lists of arbitrary values.

10.16.1 Detailed Description

List data type identification.

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Date

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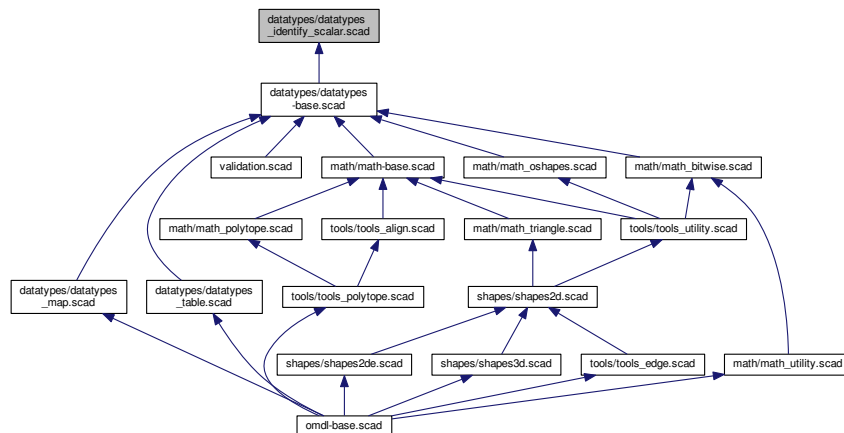
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10.17 `datatypes/datatypes_identify_scalar.scad` File Reference

Scalar data type identification.

This graph shows which files directly or indirectly include this file:



Functions

- function `is_defined` (v)
Test if a value is defined.
- function `not_defined` (v)
Test if a value is not defined.
- function `is_nan` (v)
Test if a numerical value is invalid.
- function `is_inf` (v)
Test if a numerical value is infinite.
- function `is_scalar` (v)
Test if a value is a single non-iterable value.
- function `is_iterable` (v)
Test if a value has multiple parts and is iterable.
- function `is_empty` (v)
Test if an iterable value is empty.
- function `is_number` (v)
Test if a value is a number.
- function `is_integer` (v)
Test if a value is an integer.
- function `is_decimal` (v)
Test if a value is a decimal.
- function `is_boolean` (v)
Test if a value is a predefined boolean constant.
- function `is_string` (v)
Test if a value is a string.
- function `is_list` (v)
Test if a value is an iterable list of values.
- function `is_range` (v)
Test if a value is a range definition.
- function `is_even` (v)
Test if a numerical value is even.
- function `is_odd` (v)
Test if a numerical value is odd.
- function `is_between` (v, l, u)
Test if a numerical value is between an upper and lower bounds.

10.17.1 Detailed Description

Scalar data type identification.

Author

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Date

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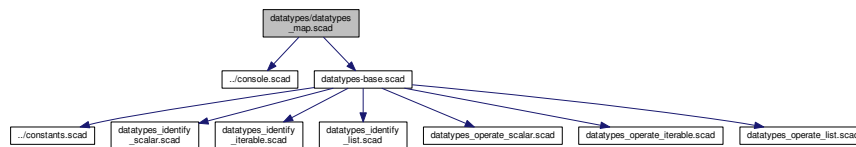
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10.18 datatypes/datatypes_map.scad File Reference

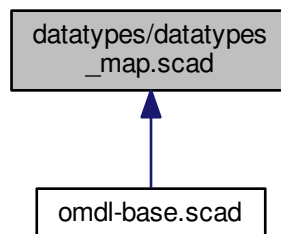
Map data type operations.

```
#include <../console.scad>
#include <datatypes-base.scad>
```

Include dependency graph for `datatypes_map.scad`:



This graph shows which files directly or indirectly include this file:



Functions

- function `get_map_i` (m, k)

Return the index of a map key.

- function `map_exists` (m, k)

Test if a key exists.

- function `get_map_v` (m, k)

Get the map value associated with a key.

- function `get_map_kl` (m)

Get a list of all map keys.

- function `get_map_vl` (m)

Get a list of all map values.

- function `get_map_size` (m)

Get the number of map entries.

- module `map_check` (m, verbose=false)

Perform some basic validation/checks on a map.

- module `map_dump` (m, sort=true, number=true, p=3)

Dump each map entry to the console.

10.18.1 Detailed Description

Map data type operations.

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Date

2015-2017

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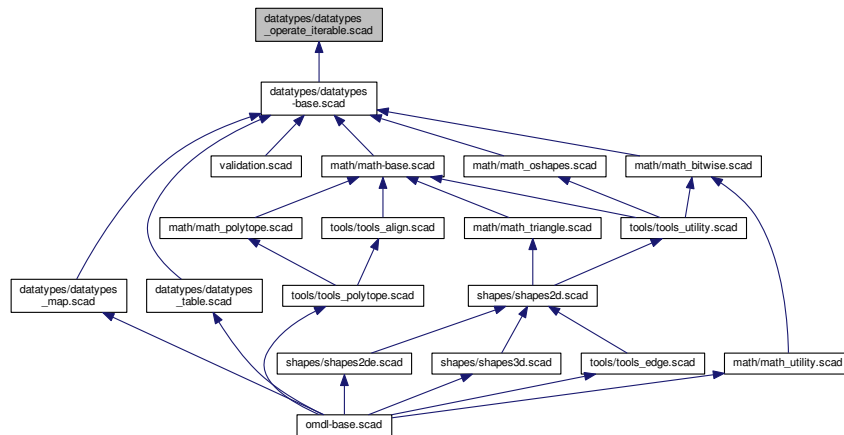
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10.19 datatypes/datatypes_operate_iterable.scad File Reference

Iterable data type operations.

This graph shows which files directly or indirectly include this file:



Functions

- function [edefined_or](#) (v, i, d)
Return an iterable element when it exists or a default value when it does not.
- function [find](#) (mv, v, c=1, i, i1=0, i2)
Find the occurrences of a match value in an iterable value.
- function [count](#) (mv, v, s=true, i)
Count all occurrences of a match value in an iterable value.
- function [exists](#) (mv, v, s=true, i)
Check for the existence of a match value in an iterable value.
- function [first](#) (v)
Return the first element of an iterable value.
- function [second](#) (v)
Return the second element of an iterable value.
- function [third](#) (v)
Return the third element of an iterable value.
- function [last](#) (v)
Return the last element of an iterable value.
- function [nfirst](#) (v, n=1)
Return a list containing the first n elements of an iterable value.
- function [nlast](#) (v, n=1)
Return a list containing the last n elements of an iterable value.
- function [nhead](#) (v, n=1)
Return a list containing all but the last n elements of an iterable value.
- function [ntail](#) (v, n=1)
Return a list containing all but the first n elements of an iterable value.
- function [reverse](#) (v)
Reverse the elements of an iterable value.
- function [rselect](#) (v, i)

Select a range of elements from an iterable value.

- function `nssequence` (`v`, `n=1`, `s=1`, `w=false`)

Return a list of all n -element sequential-subsets of an iterable value.

- function `eappend` (`nv`, `v`, `r=true`, `j=true`, `l=true`)

Append a value to each element of an iterable value.

- function `insert` (`nv`, `v`, `i=0`, `mv`, `mi=0`, `s=true`, `si`)

Insert a new value into an iterable value.

- function `delete` (`v`, `i`, `mv`, `mc=1`, `s=true`, `si`)

Delete elements from an iterable value.

- function `strip` (`v`, `mv=empty_list`)

Strip all matching values from an iterable value.

- function `unique` (`v`)

Return the unique elements of an iterable value.

10.19.1 Detailed Description

Iterable data type operations.

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Date

2015-2017

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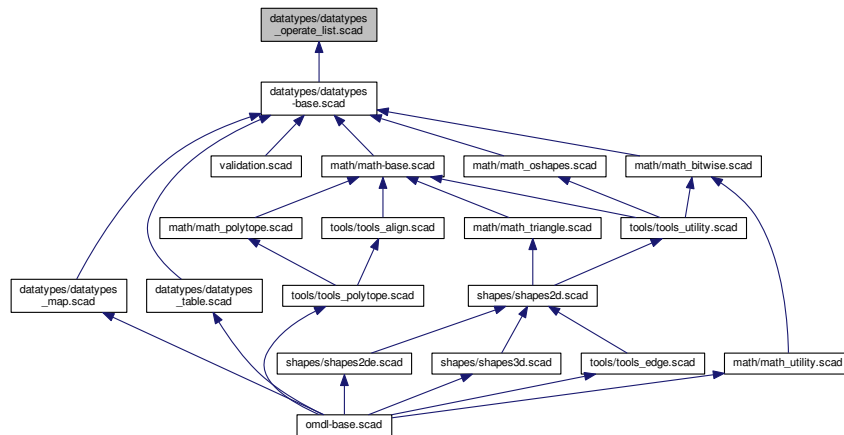
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10.20 datatypes/datatypes_operate_list.scad File Reference

List data type operations.

This graph shows which files directly or indirectly include this file:



Functions

- function **lstr** (v)
 - Convert a list of values to a concatenated string.*
- function **lstr_html** (v, b, p, a, f, d=false)
 - Convert a list of values to a concatenated HTML-formatted string.*
- function **consts** (l, v, u=false)
 - Create a sequence of constant or incrementing elements.*
- function **get_index** (l, s=true, rs)
 - Create a sequence for a list index sequence specification.*
- function **pad** (l, w, p=0, r=true)
 - Pad a list to a constant width of elements.*
- function **dround** (v, d=6)
 - Round all numerical values of a list to a fixed number of decimal point digits.*
- function **sround** (v, d=6)
 - Round all numerical values of a list to a fixed number of significant figures.*
- function **limit** (v, l, u)
 - Limit all numerical values of a list between an upper and lower bounds.*
- function **sum** (v, i1, i2)
 - Compute the sum of a list of numbers.*
- function **mean** (v)
 - Compute the mean/average of a list of numbers.*
- function **ciselect** (v, i)
 - Case-like select a value from a list of ordered value options.*
- function **cmvselect** (v, mv)
 - Case-like select a value from a list of mapped key-value options.*
- function **eselect** (v, f=true, l=false, i)
 - Select a specified element from each iterable value of a list.*
- function **smerge** (v, r=false)

Serial-merge lists of iterable values.

- function [pmerge](#) (v, j=true)

Parallel-merge lists of iterable values.

- function [qsort](#) (v, i, r=false)

Sort the numeric or string elements of a list using quick sort.

- function [qsort2](#) (v, i, d=0, r=false, s=true)

Hierarchically sort an arbitrary data list using quick sort.

10.20.1 Detailed Description

List data type operations.

Author

Roy Allen Sutton

Date

2015-2017

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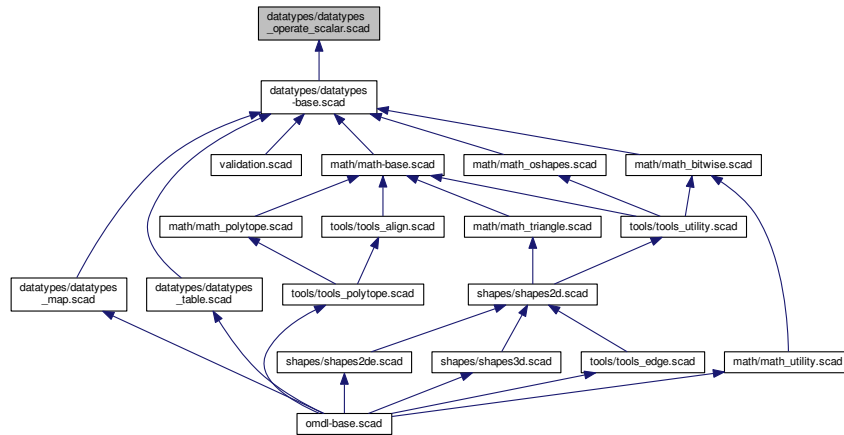
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10.21 datatypes/datatypes_operate_scalar.scad File Reference

Scalar data type operations.

This graph shows which files directly or indirectly include this file:



Functions

- function `defined_or` (v, d)
Return a value when it is defined or a default value when it is not.
- function `circular_index` (i, l, f=0)
Map an index position into a circularly indexed list.

10.21.1 Detailed Description

Scalar data type operations.

Author

Roy Allen Sutton

Date

2015-2017

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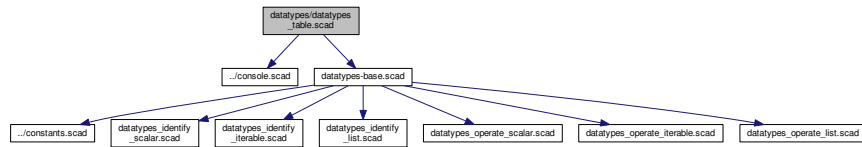
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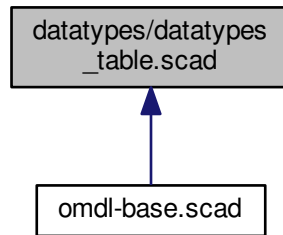
10.22 datatypes/datatypes_table.scad File Reference

Table data type operations.

```
#include <../console.scad>
#include <datatypes-base.scad>
Include dependency graph for datatypes_table.scad:
```



This graph shows which files directly or indirectly include this file:



Functions

- function [get_table_ri](#) (r, ri)
Get the table row index that matches a table row identifier.
- function [get_table_r](#) (r, ri)
Get the table row that matches a table row identifier.
- function [get_table_ci](#) (c, ci)
Get the table column index that matches a table column identifier.
- function [get_table_c](#) (c, ci)
Get the table column that matches a table column identifier.
- function [get_table_v](#) (r, c, ri, ci)
Get the table cell value for a specified row and column identifier.
- function [get_table_crl](#) (r, c, ci)
Form a list of a select column across all table rows.
- function [get_table_ridl](#) (r)
Form a list of all table row identifiers.
- function [get_table_cidl](#) (c)

Form a list of all table column identifiers.

- function `table_exists` (r, c, ri, ci)

Test the existence of a table row and column identifier.

- function `get_table_size` (r, c)

Get the size of a table.

- function `get_table_copy` (r, c, rl, cl)

Create a new matrix from select rows and columns of a table.

- function `get_table_sum` (r, c, rl, cl)

Sum select rows and columns of a table.

- module `table_check` (r, c, verbose=false)

Perform some basic validation/checks on a table.

- module `table_dump` (r, c, rl, cl, number=true)

Dump a table to the console.

10.22.1 Detailed Description

Table data type operations.

Author

Roy Allen Sutton

Date

2015-2017

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10.23 mainpage.scad File Reference

Documentation main page.

10.23.1 Detailed Description

Documentation main page.

Author

Roy Allen Sutton

Date

2015-2017

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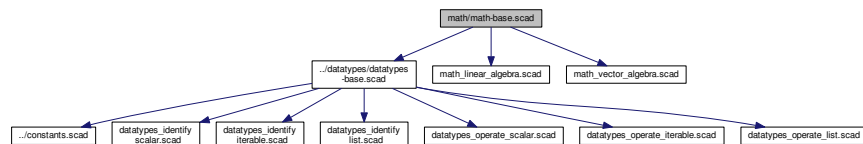
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10.24 math/math-base.scad File Reference

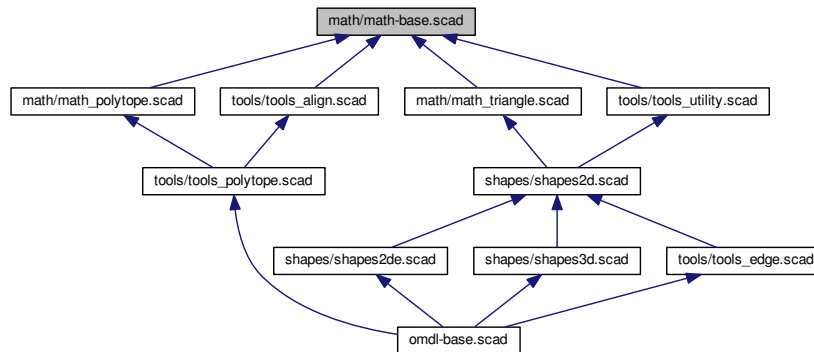
Include file wrapper of math base primitives.

```
#include <../datatypes/datatypes-base.scad>
#include <math_linear_algebra.scad>
#include <math_vector_algebra.scad>
```

Include dependency graph for math-base.scad:



This graph shows which files directly or indirectly include this file:



10.24.1 Detailed Description

Include file wrapper of math base primitives.

Author

Roy Allen Sutton

Date

2015-2017

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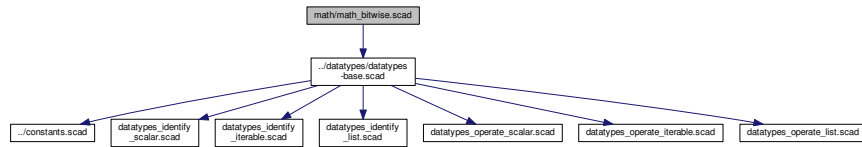
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10.25 `math/math_bitwise.scad` File Reference

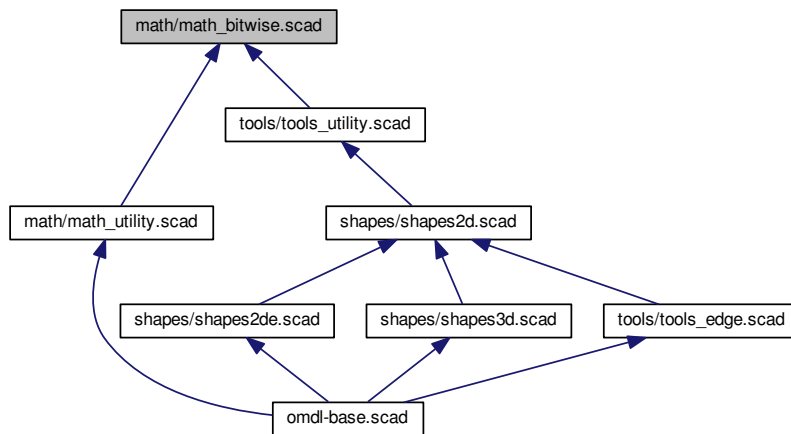
Mathematical base-two bitwise binary functions.

```
#include <../datatypes/datatypes-base.scad>
```

Include dependency graph for math_bitwise.scad:



This graph shows which files directly or indirectly include this file:



Functions

- function [bitwise_is_equal](#) (v, b, t=1)
Test if a base-two bit position of an integer value equals a test bit.
- function [bitwise_i2v](#) (v, w=1, bv=1)
Encode an integer value as a base-two list of bits.
- function [bitwise_v2i](#) (v)
Decode a base-two list of bits to an integer value.
- function [bitwise_i2s](#) (v, w=1)
Encode an integer value as a base-two string of bits.
- function [bitwise_s2i](#) (v)
Decode a base-two string of bits to an integer value.
- function [bitwise_imi](#) (v, w, s)
Decode the integer in a value at a shifted base-two bit mask of width-w.
- function [bitwise_and](#) (v1, v2, bv=1)
Base-two bitwise AND operation for integers.
- function [bitwise_or](#) (v1, v2, bv=1)

Base-two bitwise OR operation for integers.

- function `bitwise_xor` ($v1, v2, bv=1$)

Base-two bitwise XOR operation for integers.

- function `bitwise_not` ($v, w=1, bv=1$)

Base-two bitwise NOT operation for an integer.

- function `bitwise_lsh` ($v, s=1, bm=1, bv=1$)

Base-two bitwise left-shift operation for an integer.

- function `bitwise_rsh` ($v, s=1$)

Base-two bitwise right-shift operation for an integer.

10.25.1 Detailed Description

Mathematical base-two bitwise binary functions.

Author

Roy Allen Sutton

Date

2017

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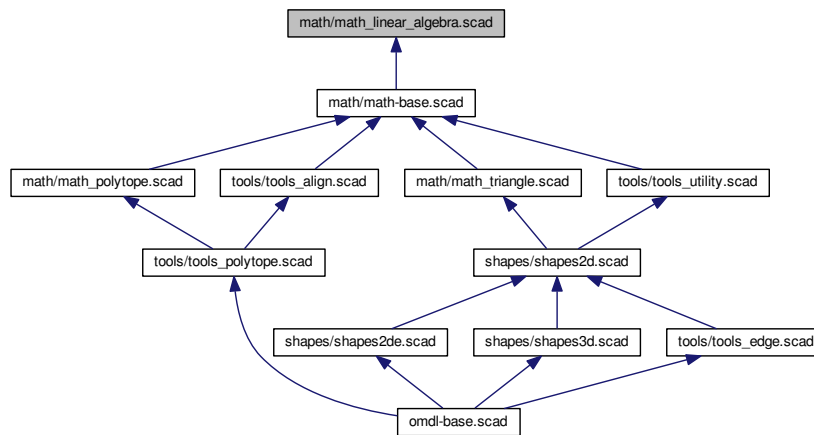
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10.26 `math/math_linear_algebra.scad` File Reference

Linear algebra mathematical functions.

This graph shows which files directly or indirectly include this file:



Functions

- function [multmatrix_lp](#) (c, m)
Multiply all coordinates by a 4x4 3d-transformation matrix.
- function [translate_lp](#) (c, v)
Translate all coordinates dimensions.
- function [rotate_lp](#) (c, a, v, o=[origin3d](#))
Rotate all coordinates about one or more axes in Euclidean 2d or 3d space.
- function [scale_lp](#) (c, v)
Scale all coordinates dimensions.
- function [resize_lp](#) (c, v)
Scale all coordinates dimensions proportionately to fit inside a region.

10.26.1 Detailed Description

Linear algebra mathematical functions.

Author

Roy Allen Sutton

Date

2015-2017

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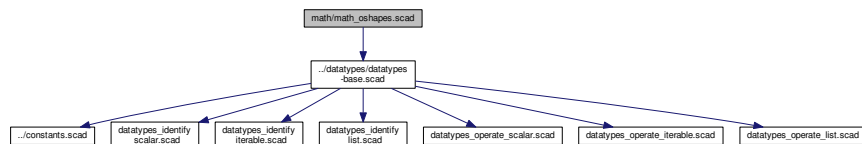
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10.27 math/math_oshapes.scad File Reference

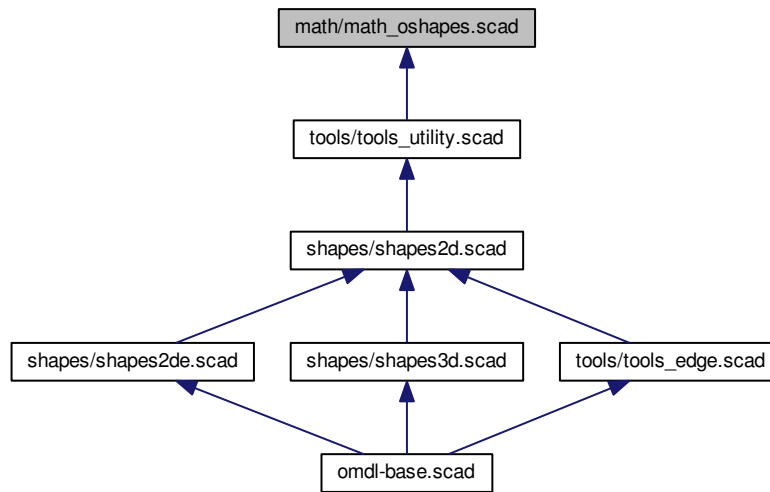
Other shapes mathematical functions.

```
#include <../datatypes/datatypes-base.scad>
```

Include dependency graph for `math_oshapes.scad`:



This graph shows which files directly or indirectly include this file:



Functions

- function `rpolygon_lp` (n , r , a , vr , $cw=true$)
Compute the coordinates for an n -sided regular polygon.
- function `rpolygon_area` (n , r , a)
Compute the area of an n -sided regular polygon.
- function `rpolygon_perimeter` (n , r , a)
Compute the perimeter of an n -sided regular polygon.

10.27.1 Detailed Description

Other shapes mathematical functions.

Author

Roy Allen Sutton

Date

2015-2017

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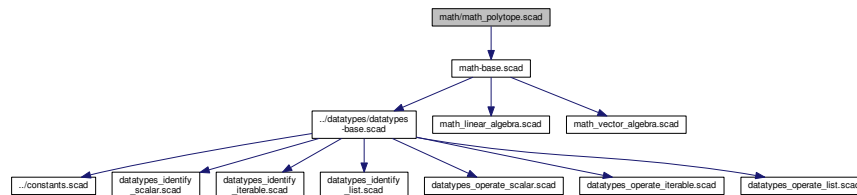
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10.28 math/math_polytope.scad File Reference

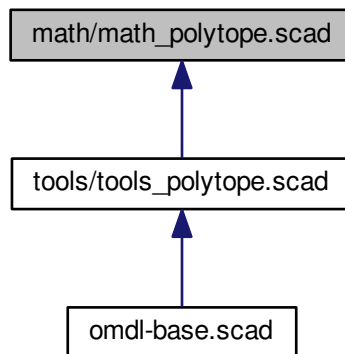
Polygon and polyhedron mathematical functions.

```
#include <math-base.scad>
```

Include dependency graph for *math_polytope.scad*:



This graph shows which files directly or indirectly include this file:



Functions

- function [polytope_faces2edges](#) (f)
List the edge coordinate index pairs of a polytope.
- function [polytope_limits](#) (c, f, a, d=[0:2], s=true)
Determine the bounding limits of a polytope.
- function [polytope_bbox_pf](#) (c, f, a)
Generate a bounding box polytope for another polytope in 3d or 2d.
- function [polytope_line](#) (c, f, e, i, l, r=false)
Get a line from an edge or any two vertices of a polytope.
- function [polytope_vertex_av](#) (f, i)
List the adjacent vertices for a given polytope vertex.
- function [polytope_vertex_af](#) (f, i)
List the adjacent face indexes for a polytope vertex.
- function [polytope_edge_af](#) (f, e, i)
List the adjacent face indexes for a polytope edge.
- function [polytope_vertex_n](#) (c, f, i)
Get a normal vector for a polytope vertex.
- function [polytope_edge_n](#) (c, f, e, i)
Get a normal vector for a polytope edge.
- function [polytope_face_n](#) (c, f, i, l, cw=true)
Get the normal vector of a polytope face.
- function [polytope_face_m](#) (c, f, i, l)
Get the mean coordinate of all vertices of a polytope face.
- function [polytope_face_mn](#) (c, f, i, l, cw=true)
Get the mean coordinate and normal vector of a polytope face.
- function [polytope_plane](#) (c, f, i, l, cw=true)
Get a plane for a polytope face.
- function [polytope_face_vcounts](#) (f)
List the vertex counts for all polytope faces.
- function [polytope_face_angles](#) (c, f)
List the angles between all adjacent faces of a polyhedron.
- function [polytope_edge_lengths](#) (c, e)
List the edge lengths of a polytope.
- function [polytope_edge_angles](#) (c, f)
List the adjacent edge angles for each polytope vertex.
- function [polytope_faces_are_regular](#) (c, f, e, d=6)
Test if the faces of a polytope are all regular.
- function [polytope_triangulate_ft](#) (f)
Triangulate the faces of a convex polytope using fan triangulation.
- function [polygon2d_perimeter](#) (c, p)
Calculate the perimeter length of a polygon in 2d.
- function [polygon2d_area](#) (c, p, s=false)
Compute the signed area of a polygon in a Euclidean 2d-space.
- function [polygon3d_area](#) (c, p, n)
Compute the area of a polygon in a Euclidean 3d-space.
- function [polygon2d_centroid](#) (c, p)

- Compute the center of mass of a polygon in a Euclidean 2d-space.*

 - function `polygon2d_is_cw` (c, p)

Test the vertex ordering of a polygon in a Euclidean 2d-space.
 - function `polygon2d_is_convex` (c, p)

Test the convexity of a polygon in a Euclidean 2d-space.
 - function `polygon2d_winding` (c, p, t)

Compute the winding number of a polygon about a point in a Euclidean 2d-space.
 - function `polygon2d_is_pip_wn` (c, p, t)

Test if a point is inside a polygon in a Euclidean 2d-space using winding number.
 - function `polygon2d_is_pip_as` (c, p, t)

Test if a point is inside a polygon in a Euclidean 2d-space using angle summation.
 - function `polyhedron_area` (c, f)

Compute the surface area of a polyhedron in a Euclidean 3d-space.
 - function `polyhedron_volume_tf` (c, f)

Compute the volume of a triangulated polyhedron in a Euclidean 3d-space.
 - function `polyhedron_centroid_tf` (c, f)

Compute the center of mass of a triangulated polyhedron in a Euclidean 3d-space.
 - function `linear_extrude_pp2pf` (c, p, h=1, centroid=false, center=false)

Convert a polygon to a polyhedron by adding a height dimension.

10.28.1 Detailed Description

Polygon and polyhedron mathematical functions.

Author

Roy Allen Sutton

Date

2017

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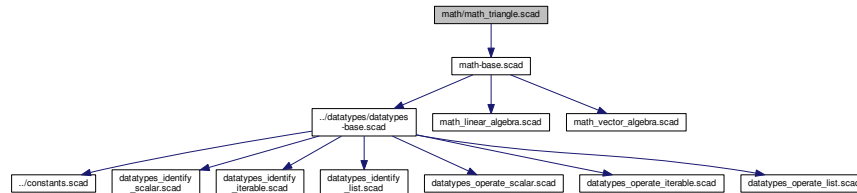
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10.29 math/math_triangle.scad File Reference

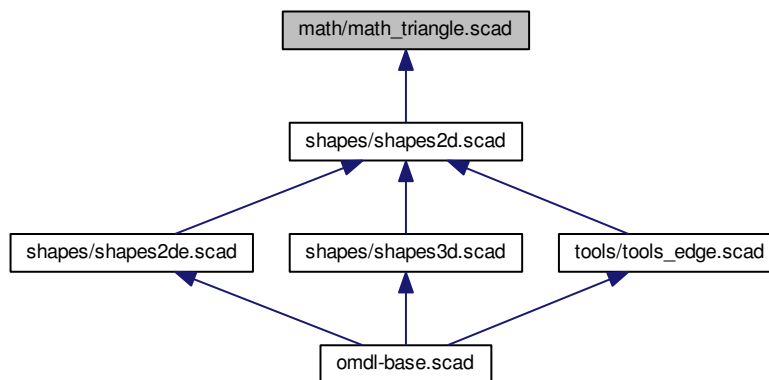
Triangle solutions mathematical functions.

```
#include <math-base.scad>
```

Include dependency graph for math_triangle.scad:



This graph shows which files directly or indirectly include this file:



Functions

- function [triangle_sss2lp](#) (s1, s2, s3, cw=true)
Compute the vertex coordinates of a triangle given its side lengths.
- function [triangle_ls2lp](#) (v, cw=true)
Compute the vertex coordinates of a triangle given its side lengths.
- function [triangle_ppp2ls](#) (v1, v2, v3)
Compute the side lengths of a triangle given its vertex coordinates.
- function [triangle_lp2ls](#) (v)
Compute the side lengths of a triangle given its vertex coordinates.
- function [triangle_area_ppp](#) (v1, v2, v3, s=false)
Compute the signed area of a triangle given its vertex coordinates.
- function [triangle_area_lp](#) (v, s=false)
Compute the signed area of a triangle given its vertex coordinates.

- function `triangle_centroid_ppp` (v1, v2, v3)
Compute the centroid (geometric center) of a triangle.
- function `triangle_centroid_lp` (v)
Compute the centroid (geometric center) of a triangle.
- function `triangle_incenter_ppp` (v1, v2, v3)
Compute the coordinate for the triangle's incircle.
- function `triangle_incenter_lp` (v)
Compute the coordinate for the triangle's incircle.
- function `triangle_inradius_ppp` (v1, v2, v3)
Compute the inradius of a triangle's incircle.
- function `triangle_inradius_lp` (v)
Compute the inradius of a triangle's incircle.
- function `triangle_is_cw_ppp` (v1, v2, v3)
Test the vertex ordering, or orientation, of a triangle.
- function `triangle_is_cw_lp` (v)
Test the vertex ordering, or orientation, of a triangle.
- function `triangle_is_pit_ppp` (v1, v2, v3, t)
Test if a point is inside a triangle in a Euclidean 2d-space using Barycentric.
- function `triangle_is_pit_lp` (v, t)
Test if a point is inside a triangle in a Euclidean 2d-space using Barycentric.

10.29.1 Detailed Description

Triangle solutions mathematical functions.

Author

Roy Allen Sutton

Date

2015-2017

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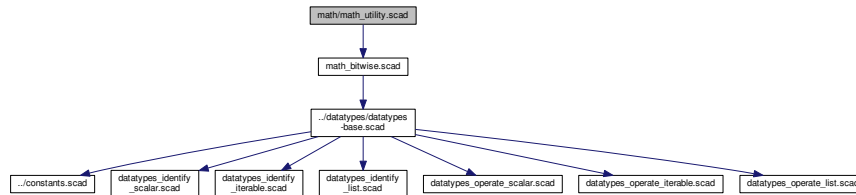
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10.30 math/math_utility.scad File Reference

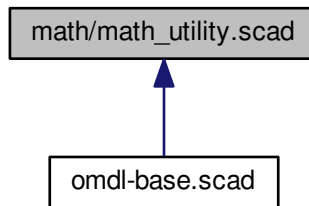
Miscellaneous mathematical utilities.

```
#include <math_bitwise.scad>
```

Include dependency graph for math_utility.scad:



This graph shows which files directly or indirectly include this file:



Functions

- function `hist` (`v`, `m=0`, `cs`, `cb`, `cp`, `ca`, `cf`, `d=false`)
Generate a histogram for the elements of a list of values.

10.30.1 Detailed Description

Miscellaneous mathematical utilities.

Author

Roy Allen Sutton

Date

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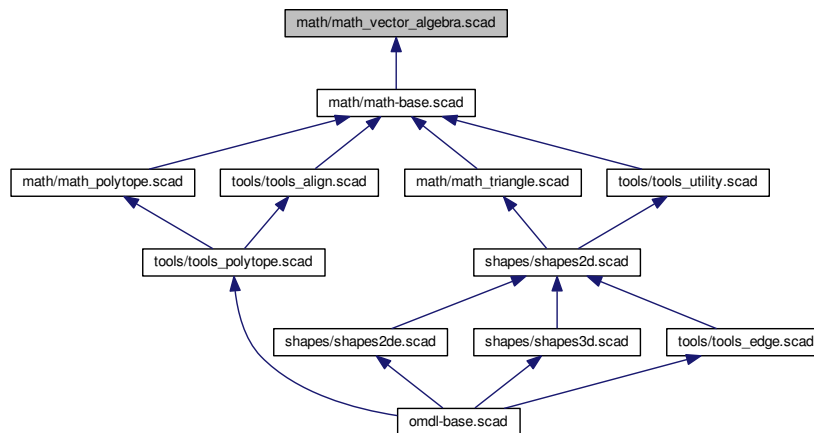
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10.31 `math/math_vector_algebra.scad` File Reference

Vector algebra mathematical functions.

This graph shows which files directly or indirectly include this file:



Functions

- function `distance_pp` (`p1`, `p2`)
Compute the distance between two Euclidean points.
- function `is_left_ppp` (`p1`, `p2`, `p3`)
Test if a point is left, on, or right of an infinite line in a Euclidean 2d-space.
- function `dimension_2to3_v` (`v`)
Return 3d vector unchanged or add a zeroed third dimension to 2d vector.
- function `get_line_dim` (`l`)
Return the number of dimensions of a Euclidean line (or vector).
- function `get_line_tp` (`l`)

- Return the terminal point of a Euclidean line (or vector).*
 - function [get_line_ip](#) (l)
- Return the initial point of a Euclidean line (or vector).*
 - function [get_line2origin](#) (l)
- Shift a Euclidean line (or vector) to the origin.*
 - function [dot_ll](#) (l1, l2)
- Compute the dot product of two lines (or vectors).*
 - function [cross_ll](#) (l1, l2)
- Compute the cross product of two lines (or vectors) in a Euclidean 3d or 2d-space.*
 - function [striple_lll](#) (l1, l2, l3)
- Compute the scalar triple product of three lines (or vectors) in a Euclidean 3d or 2d-space.*
 - function [angle_ll](#) (l1, l2)
- Compute the angle between two lines (or vectors) in a Euclidean 3d or 2d-space.*
 - function [angle_lll](#) (l1, l2, n)
- Compute the angle between two lines (or vectors) in a Euclidean 3d-space.*
 - function [unit_l](#) (l)
- Compute the normalized unit vector of a Euclidean line (or vector).*
 - function [are_coplanar_lll](#) (l1, l2, l3, d=6)
- Test if three lines (or vectors) are coplanar in Euclidean 3d-space.*
 - function [get_pnorm2nv](#) (pn, cw=true)
- Convert a planes' normal specification into a normal vector.*

10.31.1 Detailed Description

Vector algebra mathematical functions.

Author

Roy Allen Sutton

Date

2015-2017

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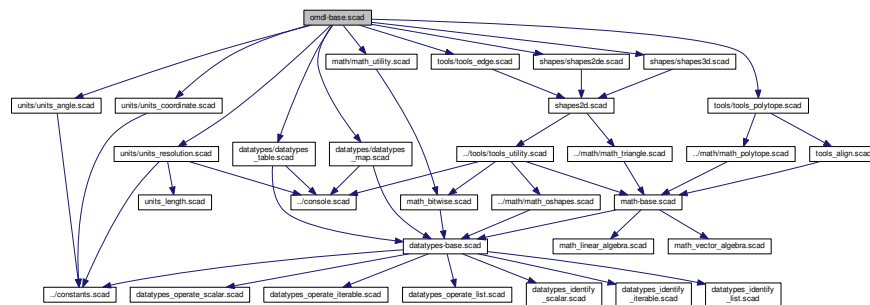
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10.32 omdl-base.scad File Reference

Include file wrapper of omdl base primitives.

```
#include <units/units_angle.scad>
#include <units/units_coordinate.scad>
#include <units/units_resolution.scad>
#include <datatypes/datatypes_map.scad>
#include <datatypes/datatypes_table.scad>
#include <math/math_utility.scad>
#include <shapes/shapes2de.scad>
#include <shapes/shapes3d.scad>
#include <tools/tools_edge.scad>
#include <tools/tools_polytope.scad>
```

Include dependency graph for omdl-base.scad:



10.32.1 Detailed Description

Include file wrapper of omdl base primitives.

Author

Roy Allen Sutton

Date

2015-2017

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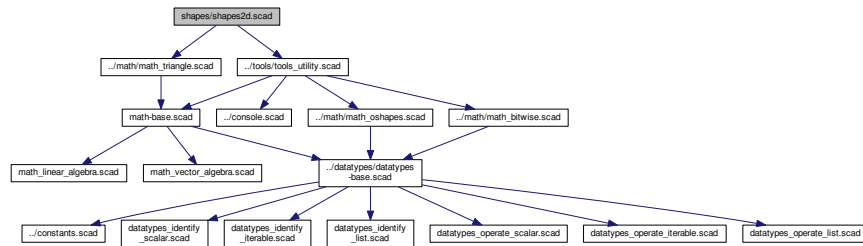
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10.33 shapes/shapes2d.scad File Reference

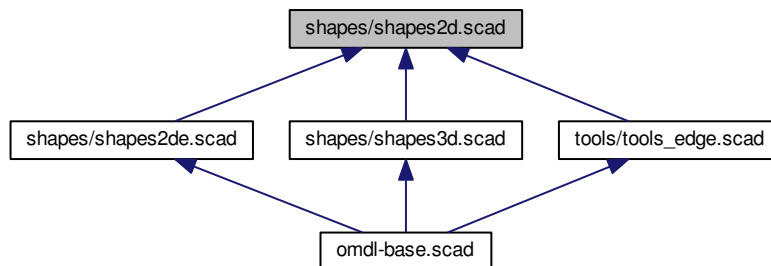
Two-dimensional basic shapes.

```
#include <../math/math_triangle.scad>
#include <../tools/tools_utility.scad>
```

Include dependency graph for shapes2d.scad:



This graph shows which files directly or indirectly include this file:



Functions

- module [rectangle](#) (size, vr, vrm=0, center=false)
A rectangle with edge, fillet, and/or chamfer corners.
- module [rectangle_c](#) (size, core, t, co, cr=0, vr, vr1, vr2, vrm=0, vrm1, vrm2, center=false)
A rectangle with a removed rectangular core.
- module [rhombus](#) (size, vr, center=false)
A rhombus.
- module [triangle_ppp](#) (v1, v2, v3, vr, v1r, v2r, v3r, centroid=false, incenter=false)
A general triangle specified by three vertices.

- module `triangle_lp` (v, vr, centroid=false, incenter=false)
A general triangle specified by a list of its three vertices.
- module `triangle_sss` (s1, s2, s3, vr, v1r, v2r, v3r, centroid=false, incenter=false)
A general triangle specified by its three side lengths.
- module `triangle_ls` (v, vr, centroid=false, incenter=false)
A general triangle specified by a list of its three side lengths.
- module `triangle_ls_c` (vs, vc, co, cr=0, vr, vr1, vr2, centroid=false, incenter=false)
A general triangle specified by its sides with a removed triangular core.
- module `triangle_sas` (s1, a, s2, x=1, vr, v1r, v2r, v3r, centroid=false, incenter=false)
A general triangle specified by two sides and the included angle.
- module `triangle_asa` (a1, s, a2, x=1, vr, v1r, v2r, v3r, centroid=false, incenter=false)
A general triangle specified by a side and two adjacent angles.
- module `triangle_aas` (a1, a2, s, x=1, vr, v1r, v2r, v3r, centroid=false, incenter=false)
A general triangle specified by a side, one adjacent angle and the opposite angle.
- module `triangle_ss` (x, y, vr, v1r, v2r, v3r, centroid=false, incenter=false)
A right-angled triangle specified by its opposite and adjacent side lengths.
- module `triangle_sa` (x, y, aa, oa, vr, v1r, v2r, v3r, centroid=false, incenter=false)
A right-angled triangle specified by a side length and an angle.
- module `ngon` (n, r, vr)
An n-sided equiangular/equilateral regular polygon.
- module `ellipse` (size)
An ellipse.
- module `ellipse_c` (size, core, t, co, cr=0)
An ellipse with a removed elliptical core.
- module `ellipse_s` (size, a1=0, a2=0)
An ellipse sector.
- module `ellipse_cs` (size, core, t, a1=0, a2=0, co, cr=0)
A sector of an ellipse with a removed elliptical core.
- module `star2d` (size, n=5, vr)
A two-dimensional star.

10.33.1 Detailed Description

Two-dimensional basic shapes.

Author

Roy Allen Sutton

Date

2015-2017

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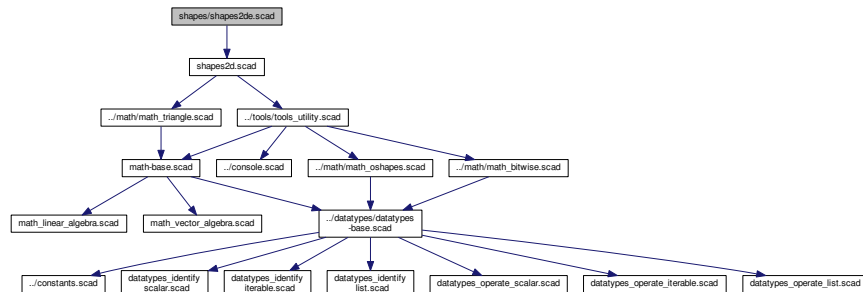
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10.34 shapes/shapes2de.scad File Reference

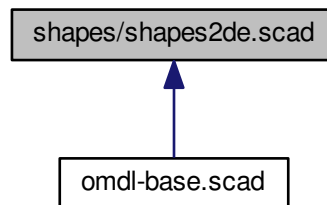
Linearly extruded two-dimensional basic shapes.

```
#include <shapes2d.scad>
```

Include dependency graph for shapes2de.scad:



This graph shows which files directly or indirectly include this file:



Functions

- module [erectangle](#) (size, h, vr, vrm=0, center=false)
An extruded rectangle with edge, fillet, and/or chamfer corners.
- module [erectangle_c](#) (size, core, h, t, co, cr=0, vr, vr1, vr2, vrm=0, vrm1, vrm2, center=false)
An extruded rectangle with a removed rectangular core.
- module [erhombus](#) (size, h, vr, center=false)
An extruded rhombus.
- module [etriangle_ppp](#) (v1, v2, v3, h, vr, v1r, v2r, v3r, centroid=false, incenter=false, center=false)
An extruded general triangle specified by three vertices.
- module [etriangle_lp](#) (v, h, vr, centroid=false, incenter=false, center=false)
An extruded general triangle specified by a list of its three vertices.
- module [etriangle_sss](#) (s1, s2, s3, h, vr, v1r, v2r, v3r, centroid=false, incenter=false, center=false)
An extruded general triangle specified by its three side lengths.
- module [etriangle_ls](#) (v, h, vr, centroid=false, incenter=false, center=false)
An extruded general triangle specified by a list of its three side lengths.
- module [etriangle_ls_c](#) (vs, vc, h, co, cr=0, vr, vr1, vr2, centroid=false, incenter=false, center=false)
A general triangle specified by its sides with a removed triangular core.
- module [etriangle_sas](#) (s1, a, s2, h, x=1, vr, v1r, v2r, v3r, centroid=false, incenter=false, center=false)
An extruded general triangle specified by two sides and the included angle.
- module [etriangle_asa](#) (a1, s, a2, h, x=1, vr, v1r, v2r, v3r, centroid=false, incenter=false, center=false)
An extruded general triangle specified by a side and two adjacent angles.
- module [etriangle_aas](#) (a1, a2, s, h, x=1, vr, v1r, v2r, v3r, centroid=false, incenter=false, center=false)
An extruded general triangle specified by a side, one adjacent angle and the opposite angle.
- module [etriangle_ss](#) (x, y, h, vr, v1r, v2r, v3r, centroid=false, incenter=false, center=false)
An extruded right-angled triangle specified by its opposite and adjacent side lengths.
- module [etriangle_sa](#) (x, y, aa, oa, h, vr, v1r, v2r, v3r, centroid=false, incenter=false, center=false)
An extruded right-angled triangle specified by a side length and an angle.
- module [engon](#) (n, r, h, vr, center=false)
An extruded n-sided equiangular/equilateral regular polygon.
- module [eellipse](#) (size, h, center=false)
An extruded ellipse.
- module [eellipse_c](#) (size, core, h, t, co, cr=0, center=false)
An extruded ellipse with a removed elliptical core.
- module [eellipse_s](#) (size, h, a1=0, a2=0, center=false)
An extruded ellipse sector.
- module [eellipse_cs](#) (size, core, h, t, a1=0, a2=0, co, cr=0, center=false)
An extruded sector of an ellipse with a removed elliptical core.
- module [estar2d](#) (size, h, n=5, vr, center=false)
An extruded two-dimensional star.

10.34.1 Detailed Description

Linearly extruded two-dimensional basic shapes.

Author

Roy Allen Sutton

Date

2015-2017

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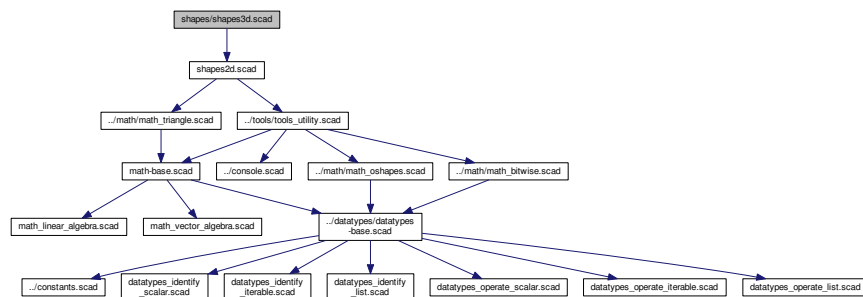
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10.35 shapes/shapes3d.scad File Reference

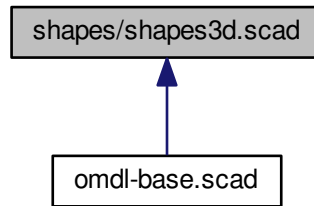
Three-dimensional basic shapes.

```
#include <shapes2d.scad>
```

Include dependency graph for `shapes3d.scad`:



This graph shows which files directly or indirectly include this file:



Functions

- module [cone](#) (r, h, d, vr, vr1, vr2)
A cone.
- module [cuboid](#) (size, vr, vrm=0, center=false)
A cuboid with edge, fillet, or chamfer corners.
- module [ellipsoid](#) (size)
An ellipsoid.
- module [ellipsoid_s](#) (size, a1=0, a2=0)
A sector of an ellipsoid.
- module [pyramid_t](#) (size, center=false)
A pyramid with trilateral base formed by four equilateral triangles.
- module [pyramid_q](#) (size, center=false)
A pyramid with quadrilateral base.
- module [star3d](#) (size, n=5, half=false)
A three-dimensional star.
- module [torus_rp](#) (size, core, r, l, t, co, cr=0, vr, vr1, vr2, vrm=0, vrm1, vrm2, pa=0, ra=360, m=255, center=false, profile=false)
A rectangular cross-sectional profile revolved about the z-axis.
- module [torus_tp](#) (size, core, r, l, co, cr=0, vr, vr1, vr2, pa=0, ra=360, m=255, centroid=false, incenter=false, profile=false,)
A triangular cross-sectional profile revolved about the z-axis.
- module [torus_ep](#) (size, core, r, l, t, a1=0, a2=0, co, cr=0, pa=0, ra=360, m=255, profile=false)
An elliptical cross-sectional profile revolved about the z-axis.

10.35.1 Detailed Description

Three-dimensional basic shapes.

Author

Roy Allen Sutton

Date

2015-2017

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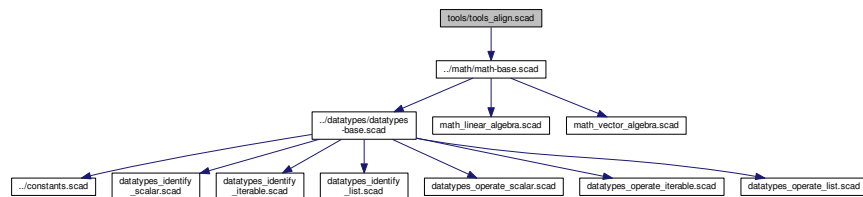
Todo Complete rounded cylinder.

10.36 tools/tools_align.scad File Reference

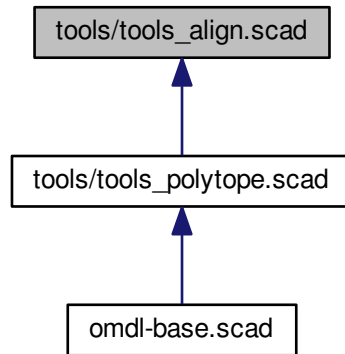
Shape alignment tools.

```
#include <../math/math-base.scad>
```

Include dependency graph for tools_align.scad:



This graph shows which files directly or indirectly include this file:



Functions

- module `orient_ll` (`l=z_axis3d_ul`, `rl=z_axis3d_ul`, `r=0`)
Orient a line or vector to a reference line or vector.
- module `align_ll` (`l=z_axis3d_ul`, `rl=z_axis3d_ul`, `ap=0`, `rp=0`, `r=0`, `to=origin3d`, `ro=zero3d`)
Align a line or vector to a reference line or vector.
- module `align_l` (`rl=z_axis3d_ul`, `rp=0`, `r=0`, `to=origin3d`, `ro=zero3d`, `d=z_axis_ci`)
Align a shapes' x, y, or z Cartesian axis to reference line or vector.

10.36.1 Detailed Description

Shape alignment tools.

Author

Roy Allen Sutton

Date

2017

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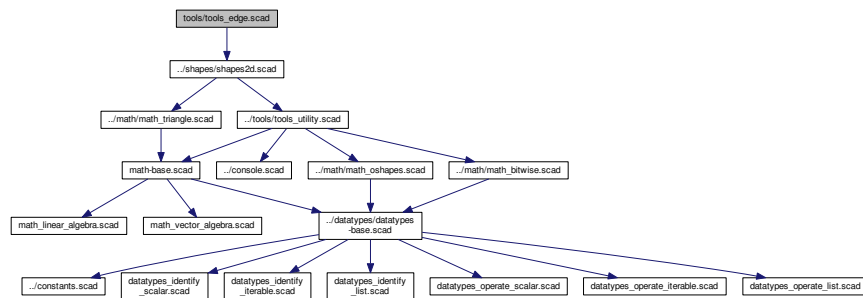
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10.37 tools/tools_edge.scad File Reference

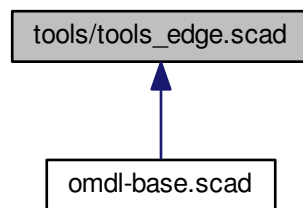
Shape edge finishing tools.

```
#include <../shapes/shapes2d.scad>
```

Include dependency graph for tools_edge.scad:



This graph shows which files directly or indirectly include this file:



Functions

- module `edge_profile_r` (r , $p=0$, $f=1$, $a=90$,)
A 2d edge-finish profile specified by intersection radius.
- module `edge_add_r` (r , $l=1$, $p=0$, $f=1$, $m=3$, $ba=45$, $a1=0$, $a2=90$, $center=false$)
A 3d edge-finish additive shape specified by intersection radius.

10.37.1 Detailed Description

Shape edge finishing tools.

Author

Roy Allen Sutton

Date

2017

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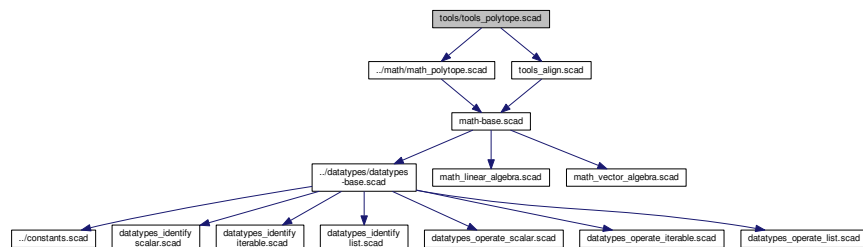
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10.38 tools/tools_polytope.scad File Reference

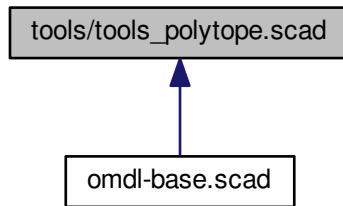
Polygon and polyhedron tools.

```
#include <../math/math_polytope.scad>
#include <tools_align.scad>
```

Include dependency graph for tools_polytope.scad:



This graph shows which files directly or indirectly include this file:



Functions

- module [polytope_number](#) (c, f, e, vi=true, fi=true, ei=true, sp=false, ts, th, to, tr=0)
Label the vertices, paths, and edges of a polytope.
- module [polytope_frame](#) (c, f, e, vi=true, fi=true, ei=true, vc=1, fc=2, ec=0)
Assemble a polytope skeletal frame using child objects.
- module [polytope_bbox](#) (c, f, a)
The 3d or 2d bounding box shape for a polytope.

10.38.1 Detailed Description

Polygon and polyhedron tools.

Author

Roy Allen Sutton

Date

2017

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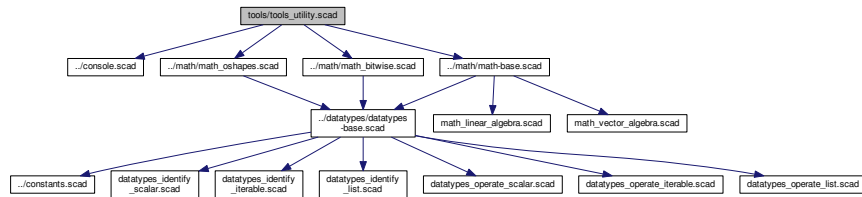
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10.39 tools/tools_utility.scad File Reference

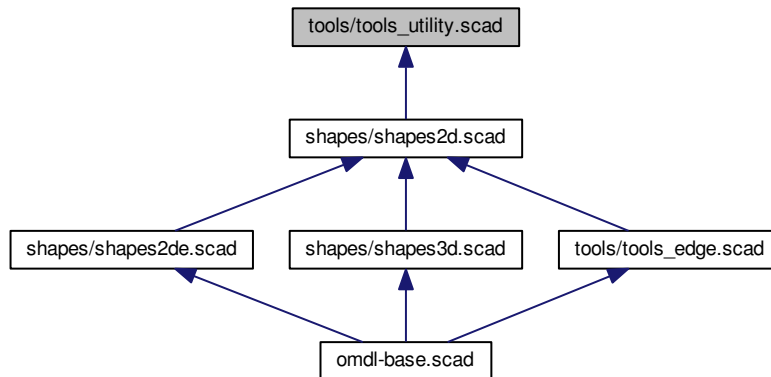
Shape transformation utility tools.

```
#include <../console.scad>
#include <../math/math-base.scad>
#include <../math/math_oshapes.scad>
#include <../math/math_bitwise.scad>
```

Include dependency graph for tools_utility.scad:



This graph shows which files directly or indirectly include this file:



Functions

- module [rotate_extrude_tr](#) (r, pa=0, ra=360, profile=false)
Translate, rotate, and revolve the 2d shape about the z-axis.
- module [rotate_extrude_tre](#) (r, l, pa=0, ra=360, m=255, profile=false)
Translate, rotate, and revolve the 2d shape about the z-axis with linear elongation.
- module [linear_extrude_uls](#) (h, center=false)
Linearly extrude 2d shape with extrusion upper and lower scaling.
- module [radial_repeat](#) (n, r=1, angle=true, move=false)
Distribute copies of a 2d or 3d shape equally about a z-axis radius.
- module [grid_repeat](#) (g, i, c=1, center=false)
Distribute copies of 2d or 3d shapes about Cartesian grid.

10.39.1 Detailed Description

Shape transformation utility tools.

Author

Roy Allen Sutton

Date

2015-2017

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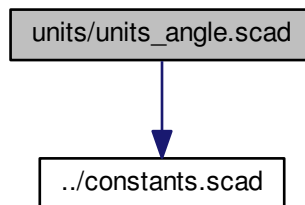
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10.40 units/units_angle.scad File Reference

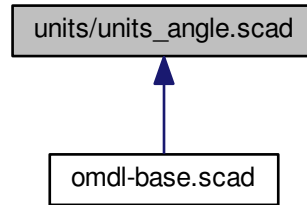
Angle units and conversions.

```
#include <../constants.scad>
```

Include dependency graph for units_angle.scad:



This graph shows which files directly or indirectly include this file:



Functions

- function `unit_angle_name` (`u=base_unit_angle`)
Return the name of an angle unit identifier.
- function `convert_angle` (`a`, `from=base_unit_angle`, `to=base_unit_angle`)
Convert an angle from some units to another.

Variables

- `base_unit_angle = "d"`
<string> The base units for angle measurements.

10.40.1 Detailed Description

Angle units and conversions.

Author

Roy Allen Sutton

Date

2015-2017

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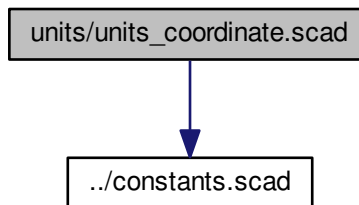
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10.41 units/units_coordinate.scad File Reference

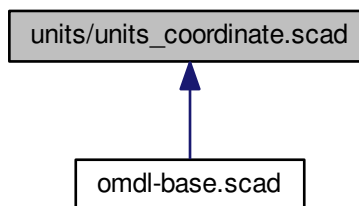
Coordinate systems and conversions.

```
#include <../constants.scad>
```

Include dependency graph for units_coordinate.scad:



This graph shows which files directly or indirectly include this file:



Functions

- function `coordinates_name` (`s=base_coordinates`)
Return the name of the given coordinate system identifier.
- function `convert_coordinate` (`c`, `from=base_coordinates`, `to=base_coordinates`)
Convert point from one coordinate system to another.

- function `coordinates_cpc` (c, r, t=false)
Radially scale a list of 2d cartesian coordinates.
- function `coordinates_pc` (p, r, t=false)
Radially scale and convert a list of 2d polar coordinates to cartesian.
- function `coordinates_csc` (c, r, t=false)
Radially scale a list of 3d cartesian coordinates.
- function `coordinates_sc` (s, r, t=false)
Radially scale and convert a list of 3d spherical coordinates to cartesian.

Variables

- `base_coordinates` = "c"
<string> The base coordinate system.
- `coordinates_positive_angles` = true
<boolean> When converting to angular measures add 360 to negative angles.

10.41.1 Detailed Description

Coordinate systems and conversions.

Author

Roy Allen Sutton

Date

2017

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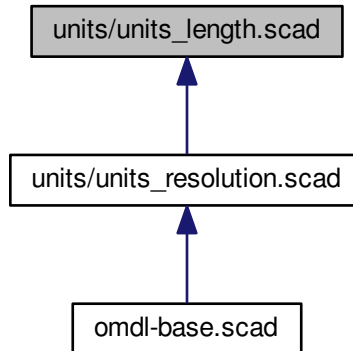
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10.42 units/units_length.scad File Reference

Length units and conversions.

This graph shows which files directly or indirectly include this file:



Functions

- function [unit_length_name](#) (u=[base_unit_length](#), d=1, w=false)
Return the name for a length unit identifier with dimension.
- function [convert_length](#) (v, from=[base_unit_length](#), to=[base_unit_length](#), d=1)
Convert a value from from one units to another with dimensions.

Variables

- [base_unit_length](#) = "mm"
<string> *The base unit for length measurements.*

10.42.1 Detailed Description

Length units and conversions.

Author

Roy Allen Sutton

Date

2015-2017

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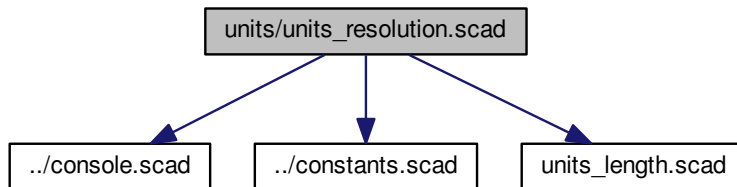
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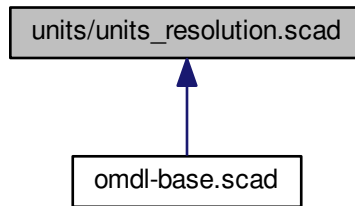
10.43 units/units_resolution.scad File Reference

An abstraction for arc rendering resolution control.

```
#include <../console.scad>
#include <../constants.scad>
#include <units_length.scad>
Include dependency graph for units_resolution.scad:
```



This graph shows which files directly or indirectly include this file:



Functions

- function `resolution_fn` (r)
Return facets number for the given arc radius.
- function `resolution_fs` ()
Return minimum facets size.
- function `resolution_fa` (r)
Return the minimum facets angle.
- function `resolution_reduced` ()
Return the radius at which arc resolution will begin to degrade.
- module `resolution_info` (r)
Output resolution information to the console for given radius.
- function `resolution_facets` (r)
Return facet count used to render a radius.
- function `resolution_facetsv` (r)
Return facet count information list used to render a radius.

Variables

- `$resolution_mode` = "fast"
<string> Global special variable that configures the arc resolution mode.
- `$resolution_value` = 0
<number> Global special variable for modes that use custom resolutions.

10.43.1 Detailed Description

An abstraction for arc rendering resolution control.

Author

Roy Allen Sutton

Date

2015-2017

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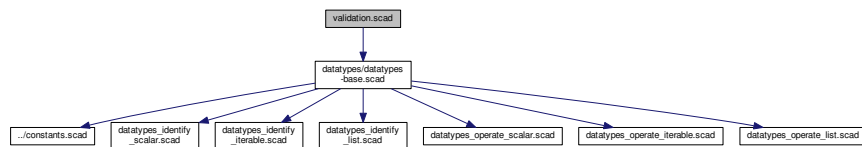
Test Review model for accuracy.

10.44 validation.scad File Reference

Function validation methods.

```
#include <datatypes/datatypes-base.scad>
```

Include dependency graph for `validation.scad`:

**Functions**

- function `validate` (`d`, `cv`, `t`, `ev`, `p=4`, `pf=false`)
Compare a computed test value with an known good result.

10.44.1 Detailed Description

Function validation methods.

Author

Roy Allen Sutton

Date

2015-2017

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